

Makefile - Assignment

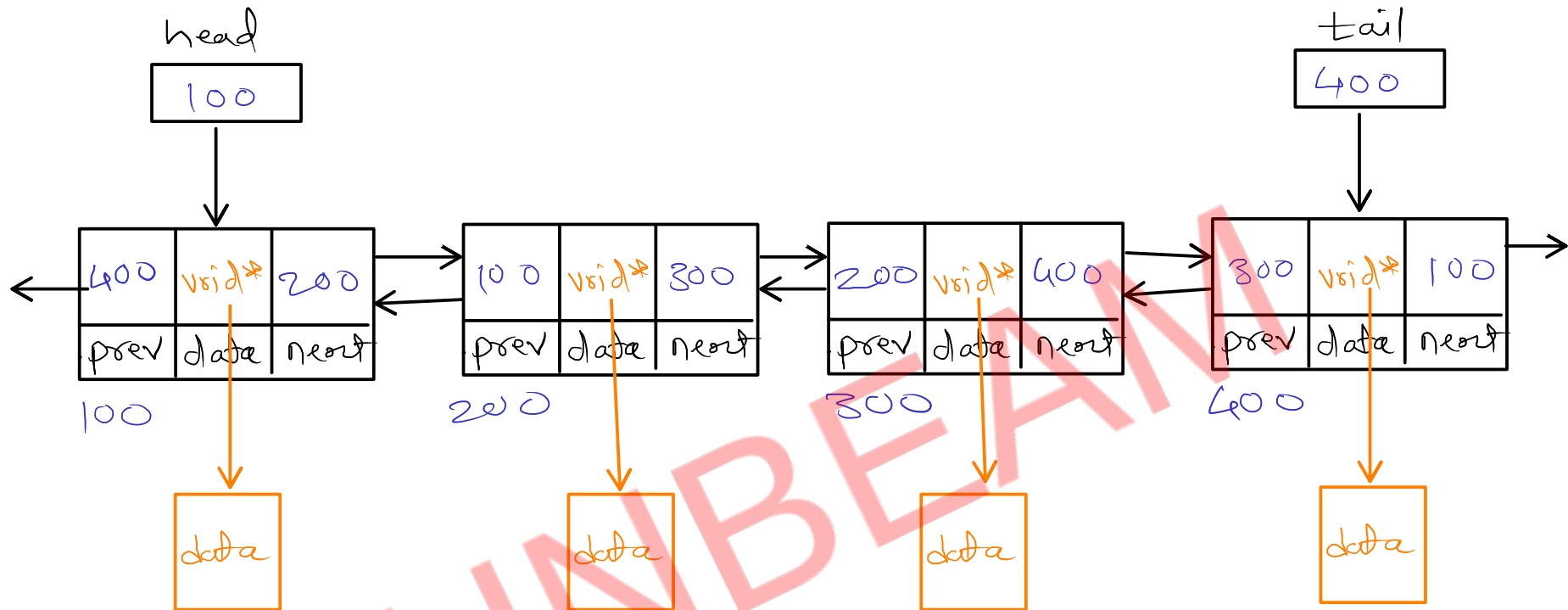
- * Normal Assignment
obj-m := hello.o
- * Recursive Assignment
obj-m = hello.o
- * Conditional Assignment
obj-m ?= hello.o
- * Additive Assignment
obj-m += hello.o

SRCS = main.c fun.c
SRCS += add.c

Module stacking

- Module loading sequence can be automated using modprobe tool.
- modprobe tool loads modules from `/lib/modules/`uname -r``.
The module dependency is read from `modules.dep` file.
This file is built using `depmod` tool.
- Steps to use modprobe:
terminal> `sudo cp import.ko export.ko /lib/modules/`uname -r`/kernel`
terminal> `sudo depmod`
- Loading module using modprobe
terminal> `sudo modprobe import`
- Unloading module using modprobe
terminal> `sudo modprobe import`
terminal> `sudo modprobe export`
- Modules can be loaded automatically while boot by making entry into `/etc/modules`.

Kernel List

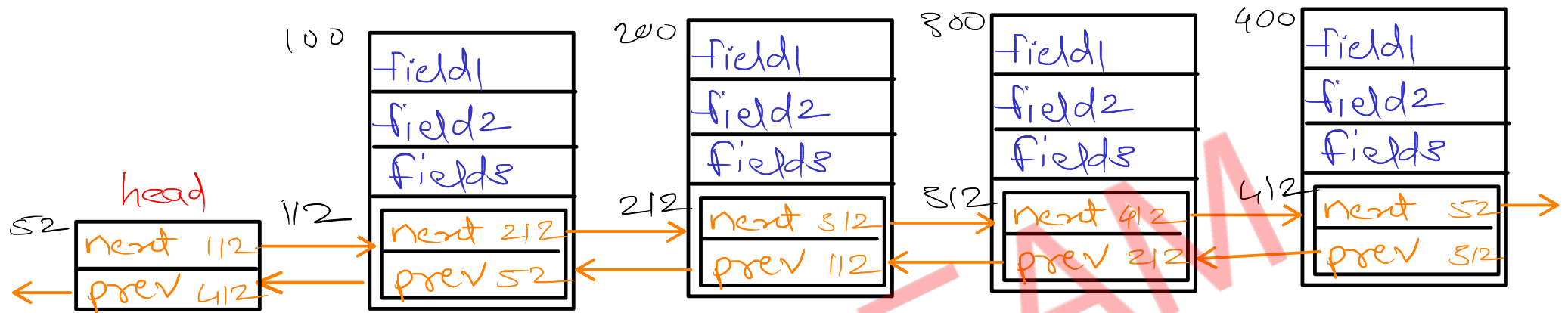


Generic Linked List

- same information is stored at multiple places (different data structures)

- job queue / process list
- ready queue
- waiting queue

Kernel List



```

struct student {
    roll no ;
    name ;
    marks ;
};
  
```

```

struct node {
    struct student data;
    struct node *next;
    struct node *prev;
};
  
```

```

struct node {
    struct node *next;
    struct node *prev;
};
  
```

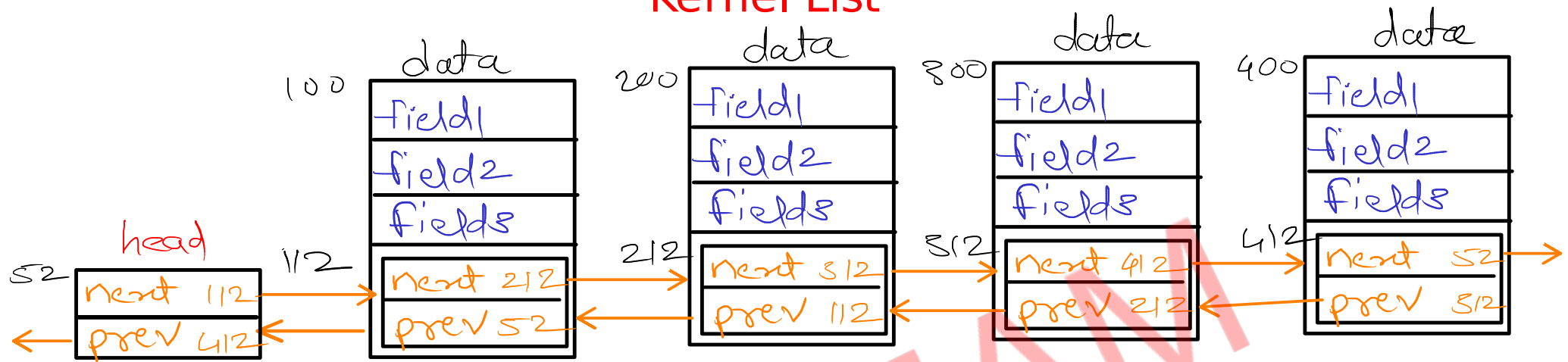
```

struct student {
    roll no ;
    name ;
    marks ;
    struct node n;
};
  
```

```

};
  
```

Kernel List



`#include <linux/list.h>`

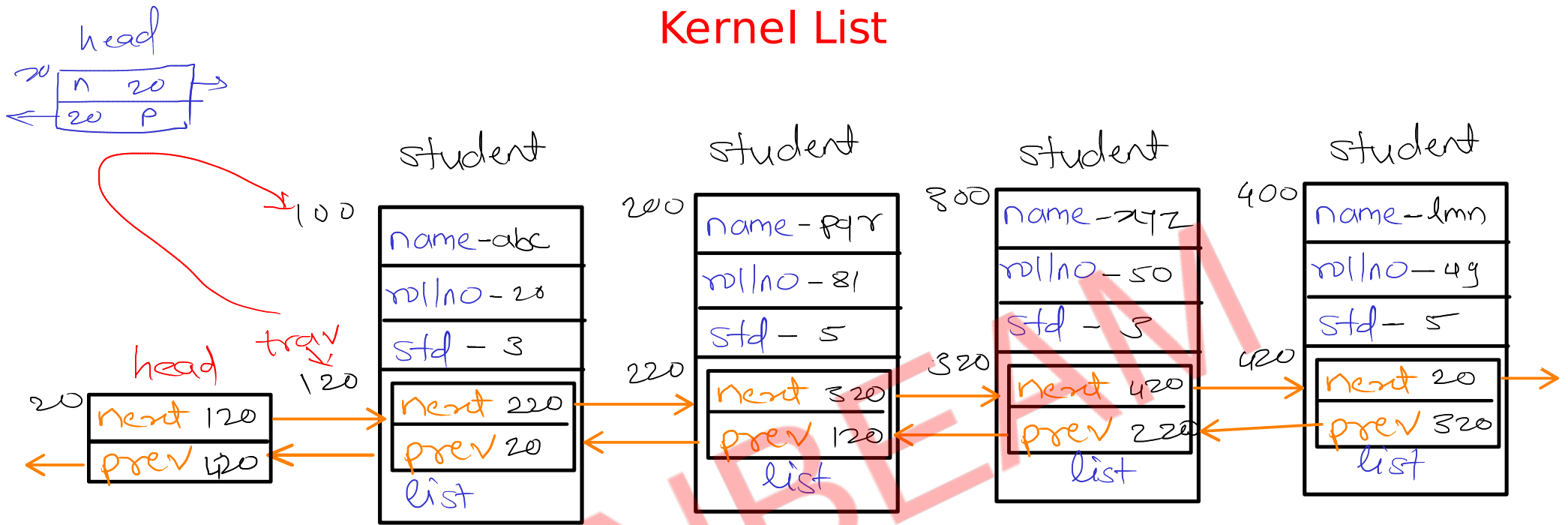
```
struct list_head {
    struct list_head *next;
    struct list_head *prev;
}
```

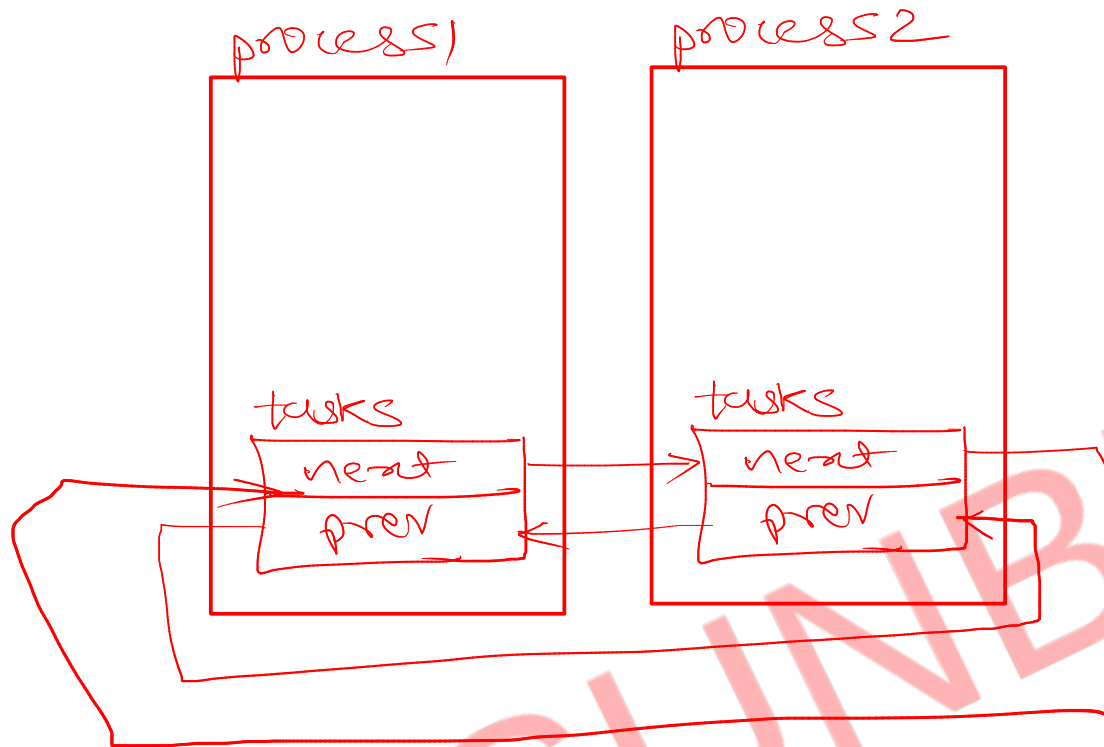
```
struct data {
    field1;
    field2;
    fields;
    struct list_head list;
}
```

```
add_node(new, head);
add_node_tail(new, head);
del_node(ptr);
list_for_each_entry(-----);
```

```
struct student {
    name;
    rollno;
    std;
    struct list_head list;
}
```

Kernel List





task_struct {

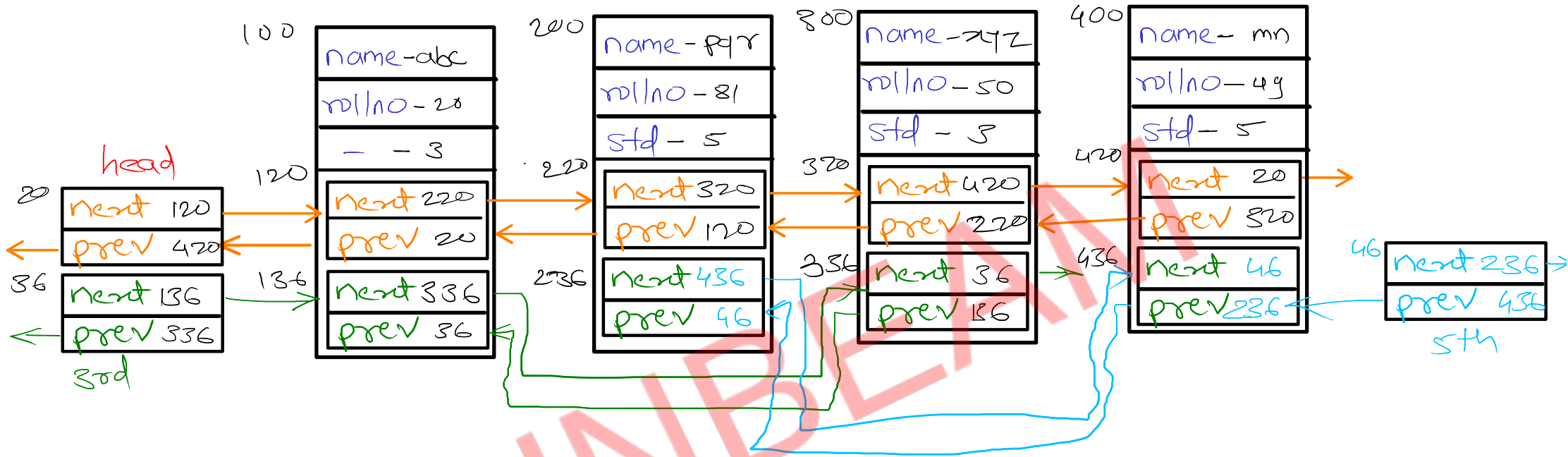
struct list_head tasks;

~

init_task.h

init_task

Kernel List



Kernel FIFO

- Kernel FIFO is circular queue using array.
- In kernel FIFO is represented by struct kfifo and is declared in <linux/kfifo.h>.
- struct __kfifo {
 unsigned int in; // like rear
 unsigned int out; // like front
 unsigned int mask; // to keep track of size
 unsigned int esize; // ele size
 void *data; // pointer to the (data) buffer
};

Kernel FIFO

- kfifo functions

- int kfifo_alloc(struct kfifo *fifo, unsigned int size, gfp_t gfp_mask);
- void kfifo_free(struct kfifo *fifo);
- unsigned int kfifo_in(struct kfifo *fifo, const void *from, unsigned int len); ← push
- unsigned int kfifo_out(struct kfifo *fifo, void *to, unsigned int len); ← pop
- unsigned int kfifo_size(struct kfifo *fifo); ← size
- unsigned int kfifo_len(struct kfifo *fifo); ← filled?
- unsigned int kfifo_avail(struct kfifo *fifo); ← empty?
- int kfifo_is_empty(struct kfifo *fifo);
- int kfifo_is_full(struct kfifo *fifo);