

Makefile

- % - it matches one or more characters in a string. This match is called the stem.

Automatic Variables

- These variables have values computed afresh for each rule that is executed, based on the target and prerequisites(dependencies) of the rule.
- The scope of automatic variable is limited to only single rule. They only have values within the recipe.
- Cannot be used them anywhere within the target list of a rule (Dependency line).
- \$@
 - The file name of the target of the rule.
 - is the name of whichever target caused the rule's recipe to be run.
- \$<
 - The name of the first prerequisite.
- \$^
 - The names of all the prerequisites, with spaces between them.

GCC - GNU C Compiler

- Set of tools/programs used to compile C program.
- These tools are used to develop C programs and SDK (Software Development Kit).
- Many of these tools are used in sequence and also called as tool-chain.
- Tools
 - Pre-processor (cpp)
 - Compiler (cc1)
 - Assembler (as)
 - Linker (ld)
 - Debugger (gdb)
 - Objdump (objdump)
 - etc.
- "gcc" is front-end for compilation & linking tools.
- gcc internally invokes Pre-processor, Compiler, Assembler and Linker.
 - gcc -E --> Pre-processor
 - gcc -c --> Compiler
 - gcc -S --> Assembler
 - gcc --> Linker

"gcc" options

- -o output_file --> give output file name.
- -E --> show Pre-processor output
- -c --> Compile only (.o)
- -S --> Create assembly output file (.s)
- -std --> specify C standard
 - -std=c89 --> ANSI standard
 - -std=c99 --> ANSI standard

- -std=gnu89 --> C89 with GNU extensions
- -std=gnu99 --> C99 with GNU extensions (used in Linux device driver development)
- -g --> Debugger level (Higher level --> Higher debug info --> Higher .out file size)
 - -ggdb1
 - -ggdb2 (default)
 - -ggdb3
- -Wxxx --> Warning flags
 - -Wall --> show all warnings
 - -Werror --> treat warning as error (do not create .out file)
- -Ox --> Optimization
 - -O0 --> No optimization
 - -O1
 - -O2
 - -O3 --> Highest optimization
 - -Os --> Optimization for size (compact low level code generated)
- -D --> define symbol, symbolic constant or macro
 - -DPI=3.142
 - -D'BV(n)=(1<(n))'
- -I --> Include standard dir path.
 - -I/usr/include --> find standard header files into "/usr/include"
 - -I. --> find standard header files into current directory
 - #include <file.h> --> will be searched in standard directory (or -I dirpath)
- -L --> Library standard dir path
 - Standard library: libc.so (by default linked) --> -lc
 - Math library: libm.so (need to link separately) --> -lm
 - Standard libraries are available in /usr/lib (depends on Linux).
 - -L/usr/lib --> file .so/.a files into "/usr/lib".

Debugging

- Debugging is process of finding bugs (logical errors) in the programs.
- It also helps understanding flow of execution of the program.
- Debugger needs symbol & source code info to be present in executable file.
 - Need to compile program so that debugging can be done.
 - -g --> enable debugging (add symbol & source code info in executable file).
- Debugger enable executing the program step by step and monitor values of each variable.
- Debugger in GCC tool-chain is "gdb".

Debugging Steps

- step 1: Compile program to enable debugging.
 - gcc -g
 - Makefile: CFLAG = -g
- step 2: Start debugger.
 - gdb main.out
- step 3: Give gdb commands to debug step by step.
 - Set a breakpoint (point from which you want to debug step by step).

- break file.c line_number
- break function_name
- Start debugging process (it will auto stop on first breakpoints)
 - run
- Execute step by step
 - next - execute the function but do not show fn code line by line (Step Over)
 - step - execute the function line by line (Step Into)
 - cont - execute directly till next breakpoint
- Monitor variables
 - display varname - print var contents after each step
 - print varname - print var content once
 - Backtrace
- Source code
 - list - show 10 lines of code
- Stop debugging
 - quit