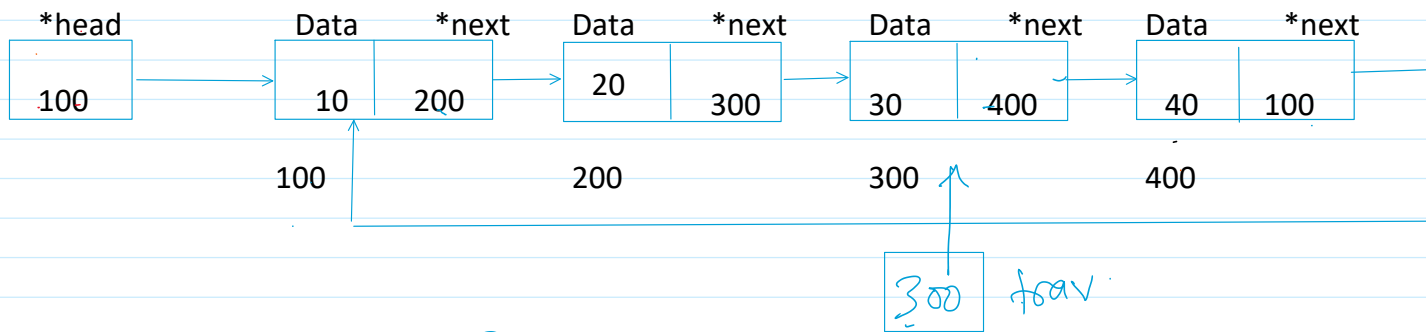
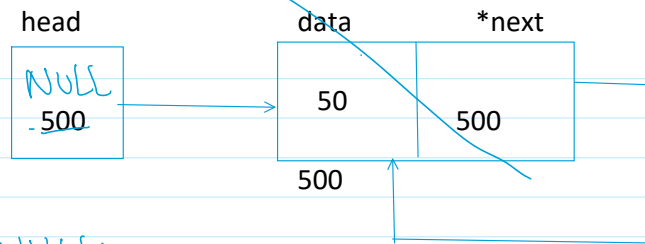


SCLL - Delete Last

02 November 2023 12:37

if (head → next == head)

{ free(head); head = NULL;



100 → 200 → 300

200 → 300 → 400

300 → 400 → 100
head

① traverse till 2nd last node.
while (trav → next → next != head)

② free the last node → free(trav → next)

③ update the pointer of new last node to point to 1st node.