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#### STM32 GPIO Alternate Functions

- GPIO pins are multiplexed with other peripherals.
- Each GPIO pin can have up to 16 alternate functions.
  - Refer STM32 data sheet for the details.
- Alternate function (0 to 15) can be set in GPIO AFR register.
  - GPIOx[7:0] alternate functions to be set in GPIOx\_AFRL (4-bits for each pin).
  - GPIOx[15:8] alternate functions to be set in GPIOx\_AFRH (4-bits for each pin).
- GPIO pin mode should be set to Alt Function [10] into MODER register.

# Basic communication types

- Parallel
- Serial

#### Serial communication

- Synchronous
- Asynchronous

## **Serial Protocols**

- peer to peer/end to end/Ad-hoc
- bus
- star

# Protocol types

- Simplex
- Half Duplex
- Full Duplex

### **USART vs UART**

- USART -- Universal Synchronous Asynchronous Receiver Transmitter
  - Single byte or multi-byte communication (in a data frame)
- UART -- Universal Asynchronous Receiver Transmitter
  - Single byte communication (in a data frame)

#### RS-232

- Physical characteristics
  - Type
    - Full-duplex
    - Peer-to-peer
  - Connections/Wires/Pins

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- Tx: Transmit
- Rx: Receive
- Gnd
- Connector
  - Old: DB-25Standard: DB-9
- Half Serial Cable: Only 3 wires connected -- Rx, Tx, Ground.
- Full Serial Cable: 9 wires connected
- Voltage/current levels
  - NRZ (Not Returning Zero)
  - CMOS Voltage levels
    - +3V to +25V -- Logic 0 -- Space
    - -3V to -25V -- Logic 1 -- Mark \*TTL Voltage (0V-0 and 5V-1) ---> RS-232 Line Driver
      ---> CMOS Voltage levels
  - TTL <--> MAX-232 <--> CMOS
- o Bit-rate / Baud rate
  - Standard baud rates: 9600, 38400, 115200, ...
- Logical characteristics
  - o Data frame
    - Start bit --> Always 0
    - Data bits --> 5 to 9 bits -- LSB Tx First
    - Parity bit --> Even/Odd/1/0/No
    - Stop bit(s) --> Always 1
  - Error conditions
    - Partity error: Parity mismatched on receiver end (w.r.t. config)
    - Frame error: Stop bit is 0
    - Read overrun: The uC is processing some data and not read the data transmitted.
    - write overrun:
    - Noise error: Detected in STM32 with oversampling.

### STM32 USART

- STM32F407xx has 4 USART and 2 UART.
- Features
  - Full-duplex, synchronous & asynchronous communication
  - NRZ standard format
  - Flexible configuration
  - Fractional baud rate \* Programmable word length, stop bits, parity....
  - Transfer detection flags
  - Error detection flags

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- o Parity, Overrun, Frame and Noise error
- Transfer and Error interrupts
- o Programmable hardware control
- STM32 Oversampling
  - To detect noise while receiving data over-sampling technique is employed in STM32.
  - This technique samples receiver pin signal multiple times (based on OVER8 bit).
    - For OVER8=1, max baud = PCLK/8 but receiver tolerance to clock deviation is less.
    - For OVER8=0, max baud = PCLK/16 but receiver tolerance to clock deviation is more. Preferred in noisy environment.
- STM32 UART baud rate calculation
- USART registers
  - USART\_DR: Composed of two registers TDR & RDR.
  - USART\_BRR: USART divisor
  - USART\_CR1, CR2, CR3: Control registers
  - USART\_SR: Hardware control, interrupts and error flags.

# USART Tx and Rx with polling

- USART Initialization
  - Configure GPIO
    - Enable clock
    - Set Alternate function & mode
    - Config output type & pull-up/down
  - Configure USART
    - Enable clock
    - Comm. attributes (CRx)
    - Baud rate setting
  - Enable UART
- USART Send
  - Wait for last char to transmit (TXE flag)
  - Write the char into DR
- UART Receive
  - Wait for a char to be received (RXNE flag)
  - Read the received char from DR

# STM32 Interrupt Handling

- USART Initialization
  - Configure GPIO
    - Enable clock
    - Set Alternate function & mode

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- Config output type & pull-up/down
- Configure USART
  - Enable clock
  - Comm. attributes (CRx)
  - Baud rate setting
- Enable interrupt in NVIC (ISER)
- Enable UART
- USART Send String
  - Wait for last string to transmit
  - Get ready for new transmission
    - string address
    - start index = 0
  - Enable TXEIE interrupt
- UART ISR
  - Verify the source of the interrupt
  - If string is not completed, send next char
  - Otherwise stop the transmission and mark the end of current transmission.