

1

STM32 Cube IDE Debug Demo

PG-DESD @ Sunbeam Pune

File Edit Source Refactor Navigate Search Project Run Window Help

ARM_Demos - STM32CubeIDE

- New Shift+Alt+N >
- Open File...
- Open Projects from File System...
- Recent Files >
- Close Editor Ctrl+W
- Close All Editors Shift+Ctrl+W
- Save Ctrl+S
- Save As...
- Save All Shift+Ctrl+S
- Revert
- Move...
- Rename... F2
- Refresh F5
- Convert Line Delimiters To >
- Print... Ctrl+P
- Import...
- Export...
- Properties Alt+Enter
- Switch Workspace >
- Restart
- Exit

- Makefile Project with Existing Code
- C/C++ Project
- STM32 Project
- STM32 Project from an Existing STM32CubeMX Configuration File (.ioc)
- Import an OpenSTLinux Project
- Project...
- Source Folder
- Folder
- Source File
- Header File
- File from Template
- Class
- Other... Ctrl+N

Outline x Build Targets

There is no active editor that provides an outline.

Problems x Tasks Console Properties

0 items

Description	Resource	Path	Location
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Build Analyzer x Static Stack Analyzer

Memory Regions Memory Details

Region	Start address	End address	Size	Free	Used	Usage (%)
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File Edit Source Refactor

Project Explorer ×

IDE basic

IDE

0 items selected

Target Selection

Select STM32 target or STM32Cube example

MCU/MPU Selector Board Selector Example Selector Cross Selector

Board Filters

Commercial Part Number: STM32F407G-DISC1

PRODUCT INFO

- Type
- Supplier
- MCU / MPU Series
- Marketing Status
- Price

MEMORY

- Ext. Flash = 0 (MBit)
- Ext. EEPROM = 0 (kBytes)
- Ext. RAM = 0 (MBit)

FEATURES

- Embedded Sensor
- User Button
- Camera
- CAN
- Connector

STM32F4 Series

STM32F407G-DISC1

Discovery kit with STM32F407VG MCU * New order code STM32F407G-DISC1 (replaces STM32F4DISCOVERY)

ACTIVE
Product is in mass production

Part Number : STM32F4DISCOVERY
Commercial Part Number : STM32F407G-DISC1

Unit Price (US\$) : **19.9**
Mounted Device : [STM32F407VGT6](#)

The STM32F4DISCOVERY Discovery kit leverages the capabilities of the STM32F407 high-performance microcontrollers, to allow users to develop audio applications easily. It includes an ST-LINK/V2-A embedded debug tool, one ST-MEMS digital accelerometer, one digital microphone, one audio DAC with integrated class D speaker driver, LEDs, push-buttons, and a USB OTG Micro-AB connector. Specialized add-on boards can be connected by means of the extension header connectors.

Boards List: 1 item

Overview	Commercial Part No	Type	Marketing Status	Unit Price (US\$)	Mounted Device
	STM32F407G-DISC1	Discovery Kit	Active	19.9	STM32F407VGT6

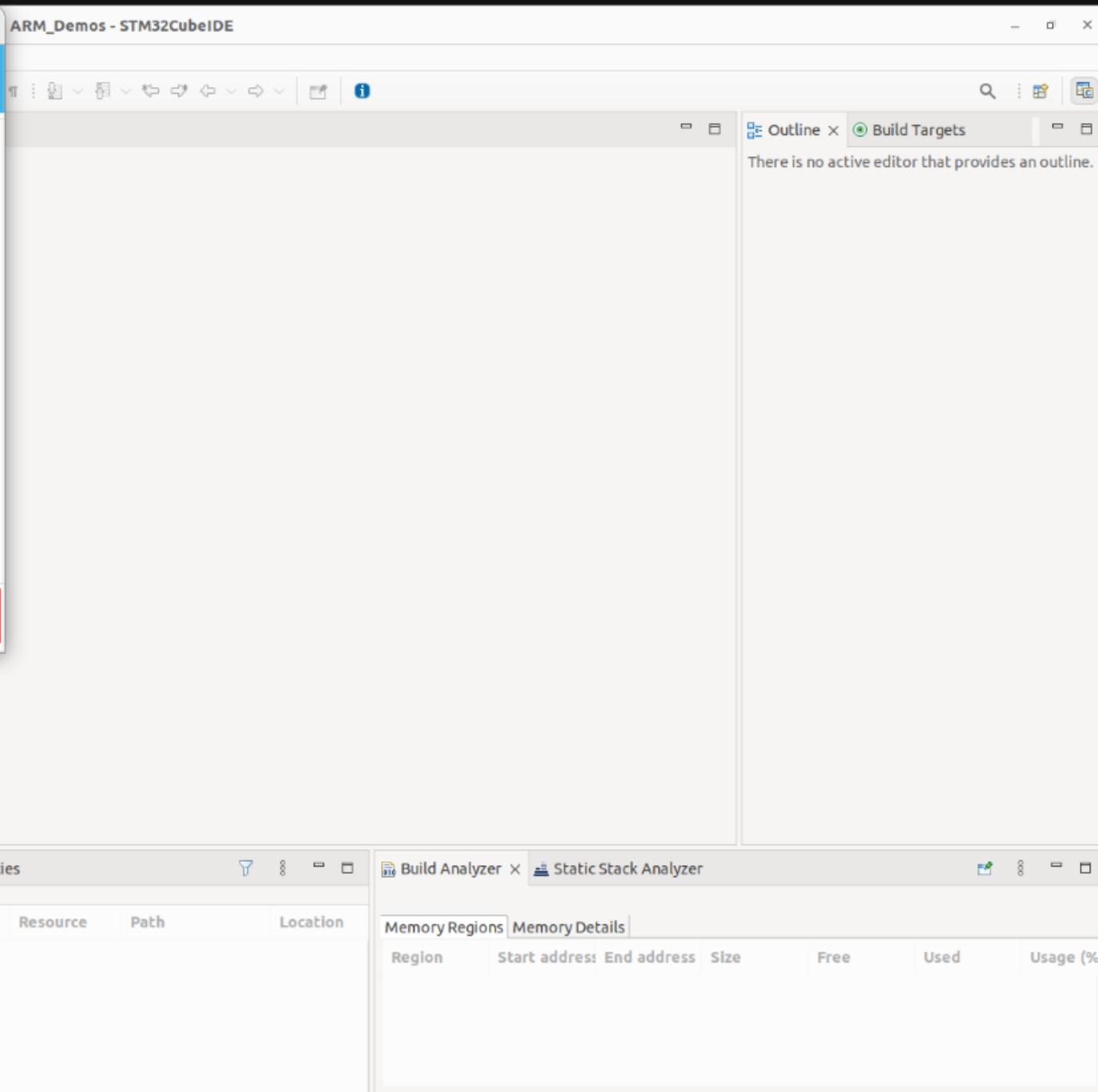
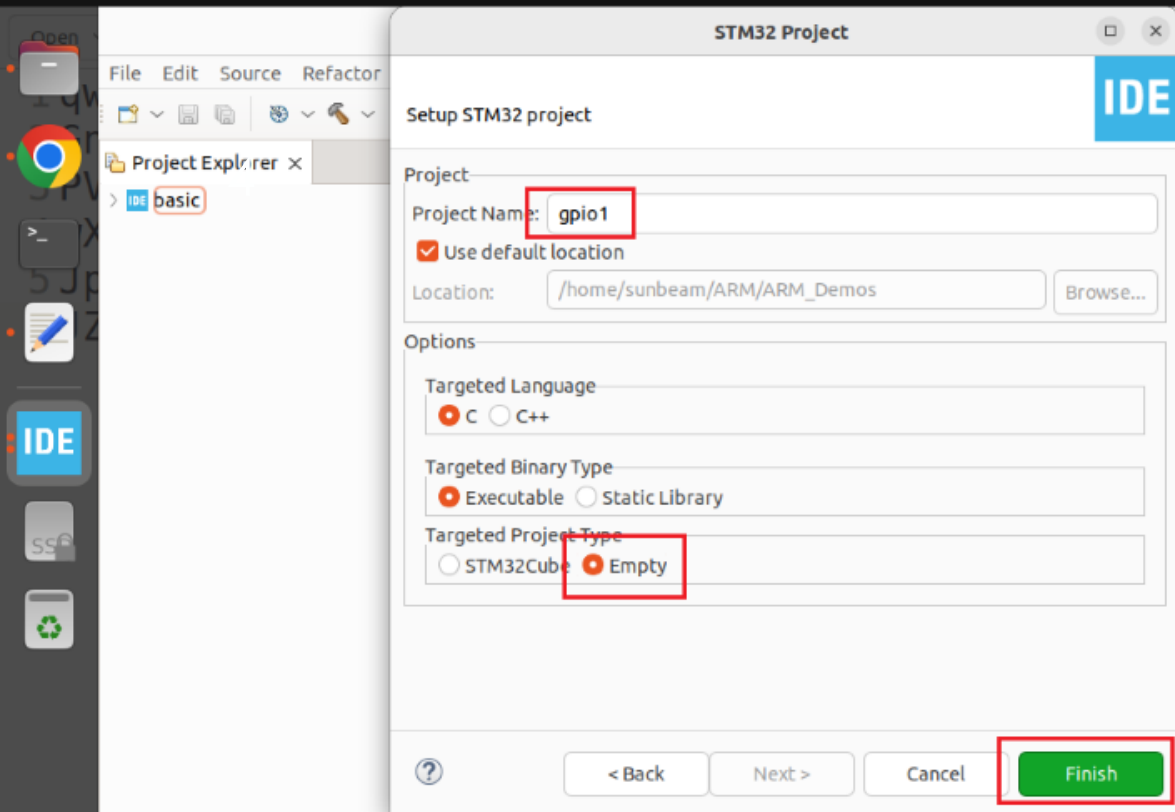
< Back **Next >** Cancel Finish

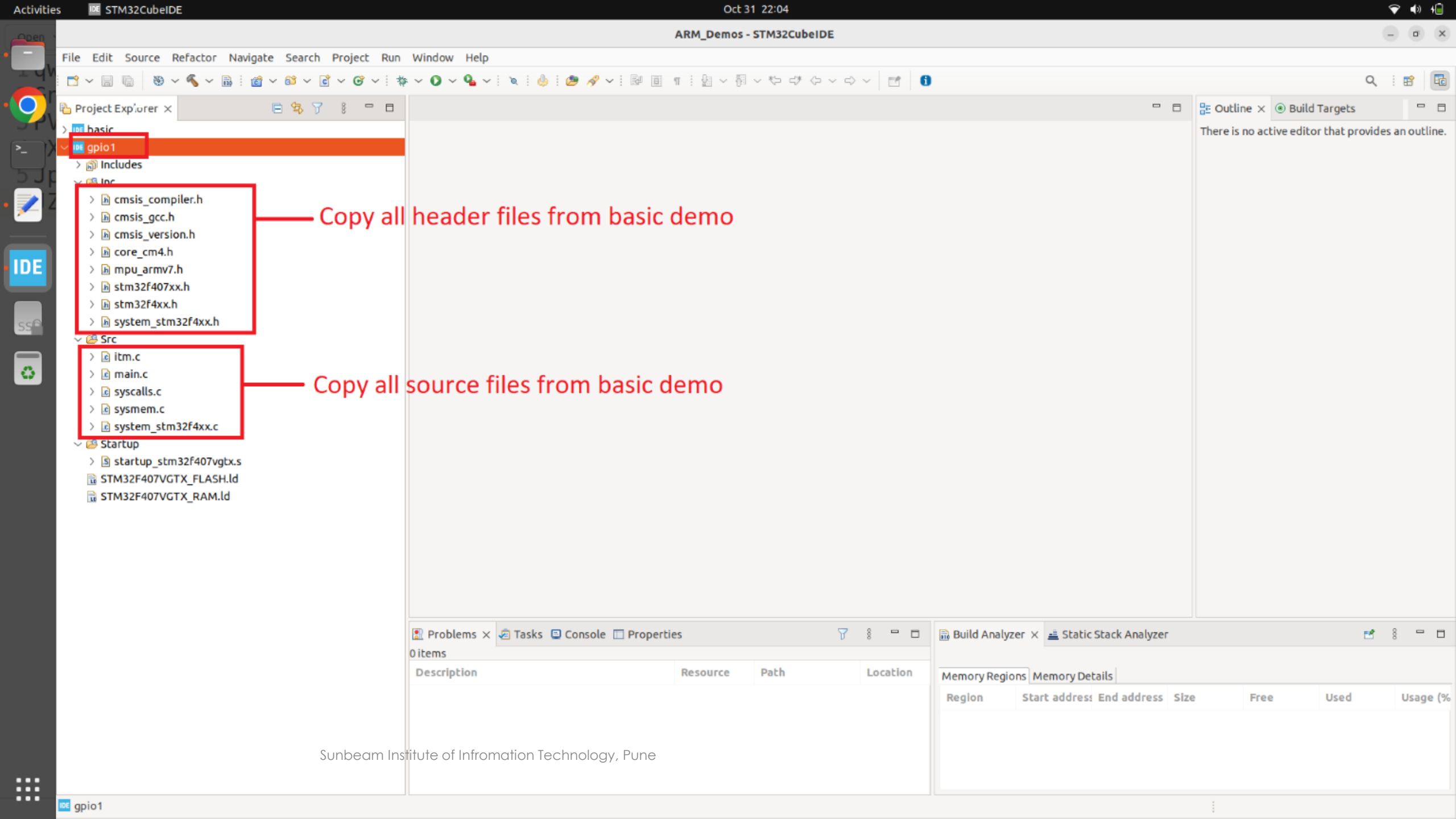
IDE

Build Targets

editor that provides an outline.

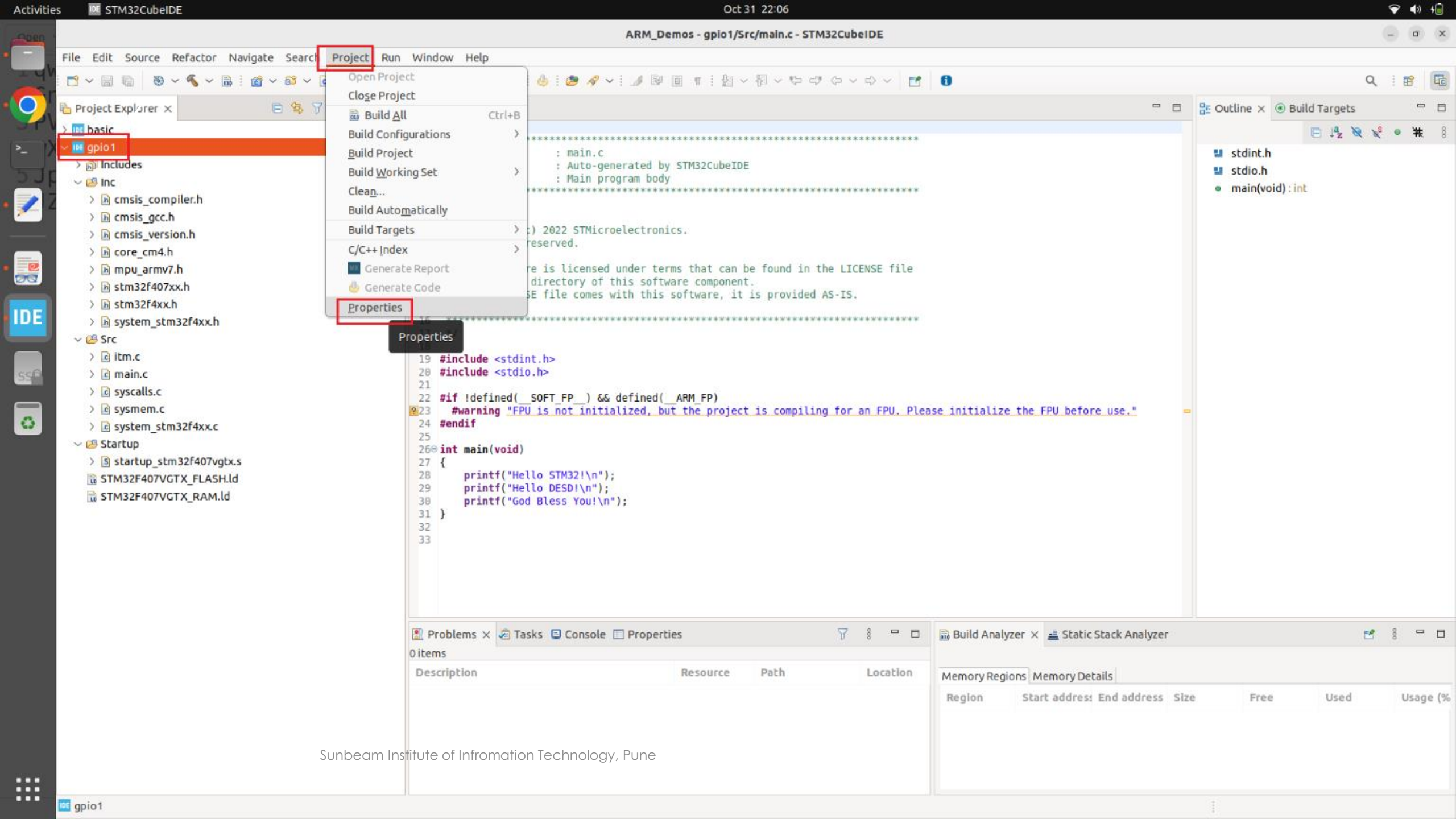
Used Usage (%)

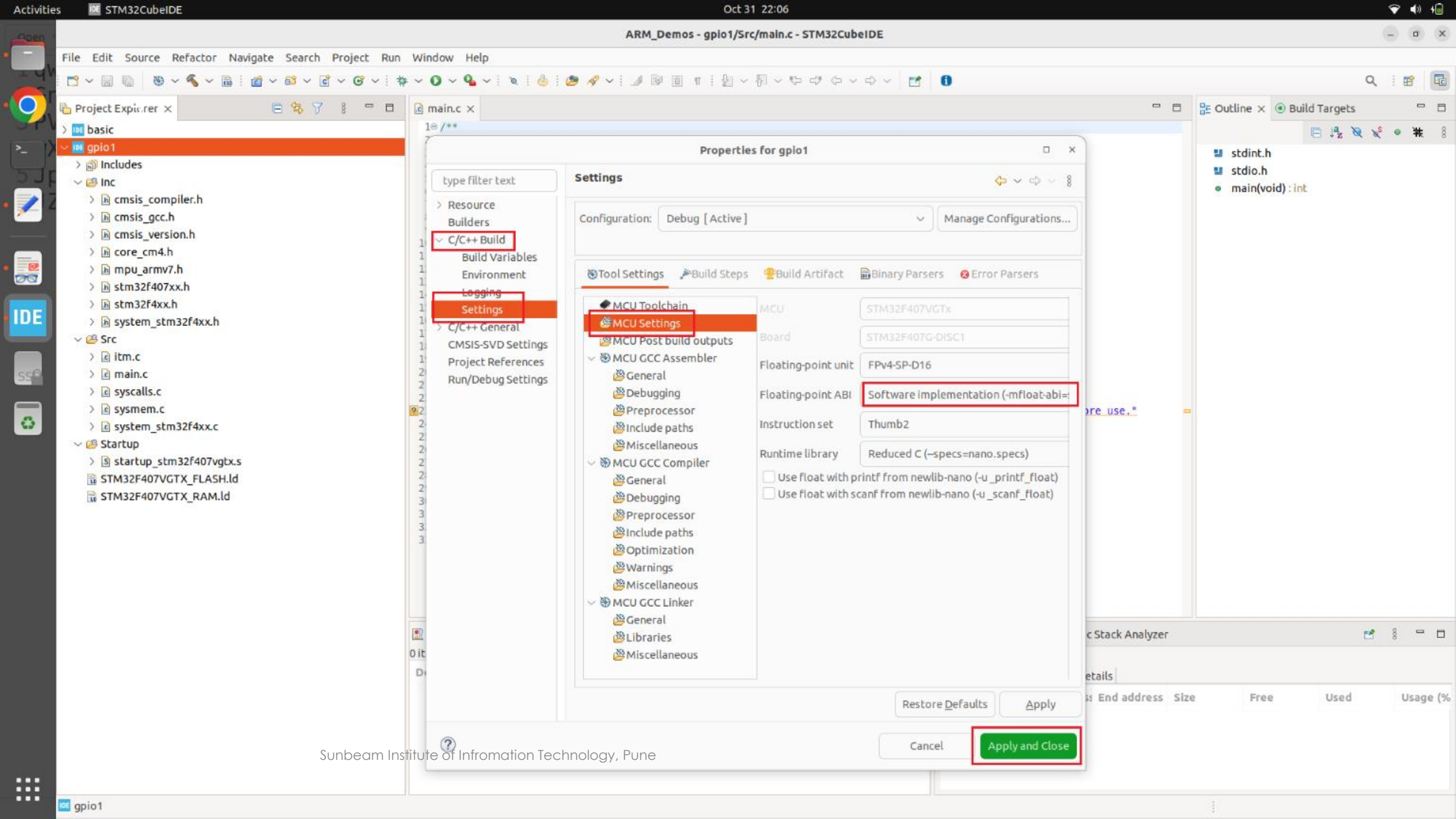




Copy all header files from basic demo

Copy all source files from basic demo





Activities

STM32CubeIDE

Oct 31 22:07

ARM_Demos - gpio1/Src/main.c - STM32CubeIDE

FileEditSourceRefactorNavigateSearchProjectRunWindowHelp

Project Explorer

basic

gpio1

Includes

Inc

cmsis_compiler.h

cmsis_gcc.h

cmsis_version.h

core_cm4.h

mpu_armv7.h

stm32f407xx.h

stm32f4xx.h

system_stm32f4xx.h

Src

itm.c

main.c

syscalls.c

sysmem.c

system_stm32f4xx.c

Startup

startup_stm32f407vgtx.s

STM32F407VGTX_FLASH.ld

STM32F407VGTX_RAM.ld

Build All

Build Configurations

Build Project

Build Working Set

Clean...

Build Automatically

Build Targets

C/C++ Index

Generate Report

Generate Code

Properties

main.c

Auto-generated by STM32CubeIDE

Main program body

2022 STMicroelectronics.

reserved.

re is licensed under terms that can be found in the LICENSE file

directory of this software component.

SE file comes with this software, it is provided AS-IS.

16

17

18

19#include <stdint.h>

20#include <stdio.h>

21

22#if !defined(_SOFT_FP_) && defined(_ARM_FP_)

23#warning "FPU is not initialized, but the project is compiling for an FPU. Please initialize the FPU before use."

24#endif

25

26int main(void)

27{

28printf("Hello STM32!\n");

29printf("Hello DESD!\n");

30printf("God Bless You!\n");

31}

32

33

Outline

Build Targets

stdint.h

stdio.h

main(void) : int

Problems

Tasks

Console

Properties

0 items

Description	Resource	Path	Location
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Build Analyzer

Static Stack Analyzer

Memory Regions

Memory Details

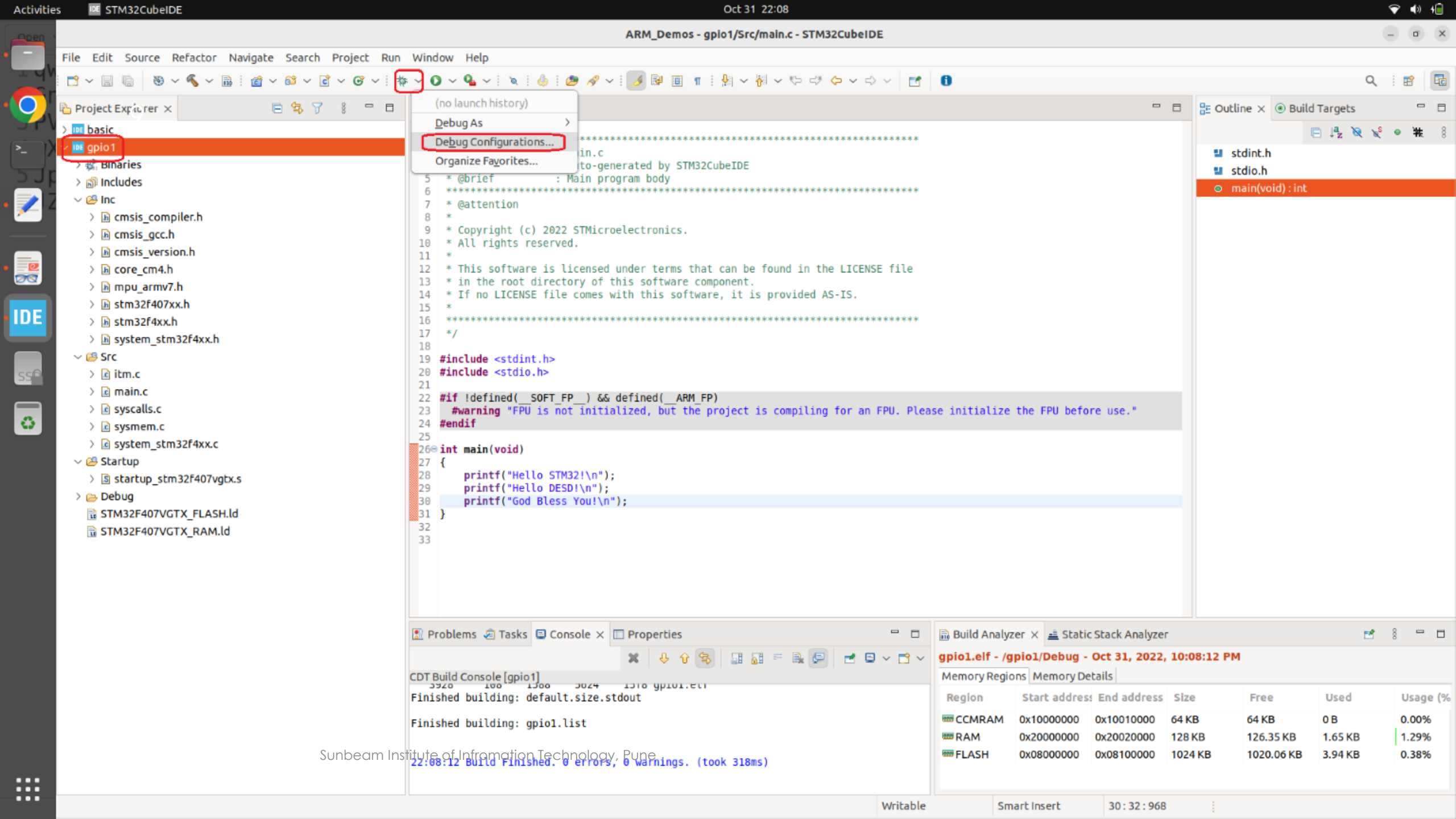
Region	Start address	End address	Size	Free	Used	Usage (%)
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Writable

Smart Insert

30 : 32 : 968

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- basic
- gpio1
- Binaries
- Includes
- Inc
 - cmsis_compiler.h
 - cmsis_gcc.h
 - cmsis_version.h
 - core_cm4.h
 - mpu_armv7.h
 - stm32f407xx.h
 - stm32f4xx.h
 - system_stm32f4xx.h
- Src
 - itm.c
 - main.c
 - syscalls.c
 - systemmem.c
 - system_stm32f4xx.c
- Startup
 - startup_stm32f407vgtx.s
- Debug
 - STM32F407VGTX_FLASH.ld
 - STM32F407VGTX_RAM.ld

(no launch history)

Debug As

Debug Configurations...

Organize Favorites...

```
*****
in.c
to-generated by STM32CubeIDE
5 * @brief : Main program body
6 *****
7 * @attention
8 *
9 * Copyright (c) 2022 STMicroelectronics.
10 * All rights reserved.
11 *
12 * This software is licensed under terms that can be found in the LICENSE file
13 * in the root directory of this software component.
14 * If no LICENSE file comes with this software, it is provided AS-IS.
15 *
16 *****
17 */
18
19 #include <stdint.h>
20 #include <stdio.h>
21
22 #if !defined( __SOFT_FP__ ) && defined( __ARM_FP__ )
23     #warning "FPU is not initialized, but the project is compiling for an FPU. Please initialize the FPU before use."
24 #endif
25
26 int main(void)
27 {
28     printf("Hello STM32!\n");
29     printf("Hello DESD!\n");
30     printf("God Bless You!\n");
31 }
32
33
```

- stdint.h
- stdio.h
- main(void) : int

Finished building: default.size.stdout

Finished building: gpio1.list

22:08:12 Build Finished. 0 errors, 0 warnings. (took 318ms)

gpio1.elf - /gpio1/Debug - Oct 31, 2022, 10:08:12 PM

Region	Start address	End address	Size	Free	Used	Usage (%)
CCMRAM	0x10000000	0x10010000	64 KB	64 KB	0 B	0.00%
RAM	0x20000000	0x20020000	128 KB	126.35 KB	1.65 KB	1.29%
FLASH	0x08000000	0x08100000	1024 KB	1020.06 KB	3.94 KB	0.38%

Activities

STM32CubeIDE

Oct 31 22:09

ARM_Demos - gpio1/Src/main.c - STM32CubeIDE

File Edit Source Refactor Navigate Search Project Run Window Help

Project Explorer

basic

gpio1

Binaries

Includes

Inc

cmsis_compiler.h

cmsis_gcc.h

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mpu_armv7.h

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stm32f4xx.h

system_stm32f4xx.h

Src

itm.c

main.c

syscalls.c

systemmem.c

system_stm32f4xx.c

Startup

startup_stm32f407vgtx.s

Debug

gpio1 Debug.launch

STM32F407VGTX_FLASH.ld

STM32F407VGTX_RAM.ld

main.c

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Debug Configurations

Create, manage, and run configurations

type filter text

C/C++ Application

C/C++ Attach to Application

C/C++ Postmortem Debugger

C/C++ Remote Application

GDB Hardware Debugging

Launch Group

STM32 C/C++ Application

basic Debug

gpio1 Debug

STM32 Cortex-A Remote Application

Name: gpio1 Debug

Main Debugger Startup Source Common

Project: gpio1

C/C++ Application: Debug/gpio1.elf

Build (if required) before launching

Build Configuration: Select Automatically

Enable auto build

Disable auto build

Use workspace settings

Configure Workspace Settings...

Revert

Apply

Close

Debug

Problems

Tasks

Console

Properties

CDT Build Console [gpio1]

Finished building: default.size.stdout

Finished building: gpio1.list

22:08:12 Build Finished. 0 errors, 0 warnings. (took 318ms)

Build Analyzer

Static Stack Analyzer

gpio1.elf - /gpio1/Debug - Oct 31, 2022, 10:08:12 PM

Memory Regions

Memory Details

Region	Start address	End address	Size	Free	Used	Usage (%)
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FLASH	0x08000000	0x08100000	1024 KB	1020.06 KB	3.94 KB	0.38%

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Activities

STM32CubeIDE

Oct 31 22:11

ARM_Demos - gpio1/Src/main.c - STM32CubeIDE

File Edit Source Refactor Navigate Search Project Run Window Help

Project Explorer

basic

gpio1

Binaries

Includes

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mpu_armv7.h

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syscalls.c

sysmem.c

system_stm32f4xx.c

Startup

startup_stm32f407vgtx.s

Debug

gpio1 Debug.launch

STM32F407VGTX_FLASH.ld

STM32F407VGTX_RAM.ld

main.c

```
1 /**
2  * *****
3  * @file      : main.c
4  * @author    : Auto-generated by STM32CubeIDE
5  * @brief     : Main program body
6  * *****
7  * @attention
8  *
9  * Copyright (c) 2022 STMicroelectronics.
10 * All rights reserved.
11 *
12 * This software is licensed under terms that can be found in the LICENSE file
13 * in the root directory of this software component.
14 * If no LICENSE file is present, the software is licensed under the MIT License.
15 *
16 * *****
17 */
18
19 #include <stdio.h>
20 #include <stdlib.h>
21
22 #if !defined(USE_FULL_ASSERT)
23 #warning "Full assertion enabled"
24 #endif
25
26 int main(void)
27 {
28     printf("Hello World!\n");
29     printf("Hello STM32!\n");
30     printf("God Bless You!\n");
31 }
32
33
```

Outline

Build Targets

stdint.h

stdio.h

main(void) : int

Problems

Tasks

Console

Properties

gpio1 Debug [STM32 C/C++ Application] [pid: 12047]

Download verified successfully

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Build Analyzer

Static Stack Analyzer

gpio1.elf - /gpio1/Debug - Oct 31, 2022, 10:08:12 PM

Memory Regions

Memory Details

Region	Start address	End address	Size	Free	Used	Usage (%)
CCMRAM	0x10000000	0x10010000	64 KB	64 KB	0 B	0.00%
RAM	0x20000000	0x20020000	128 KB	126.35 KB	1.65 KB	1.29%
FLASH	0x08000000	0x08100000	1024 KB	1020.06 KB	3.94 KB	0.38%

Writable Smart Insert 30 : 32 : 968

Confirm Perspective Switch

?

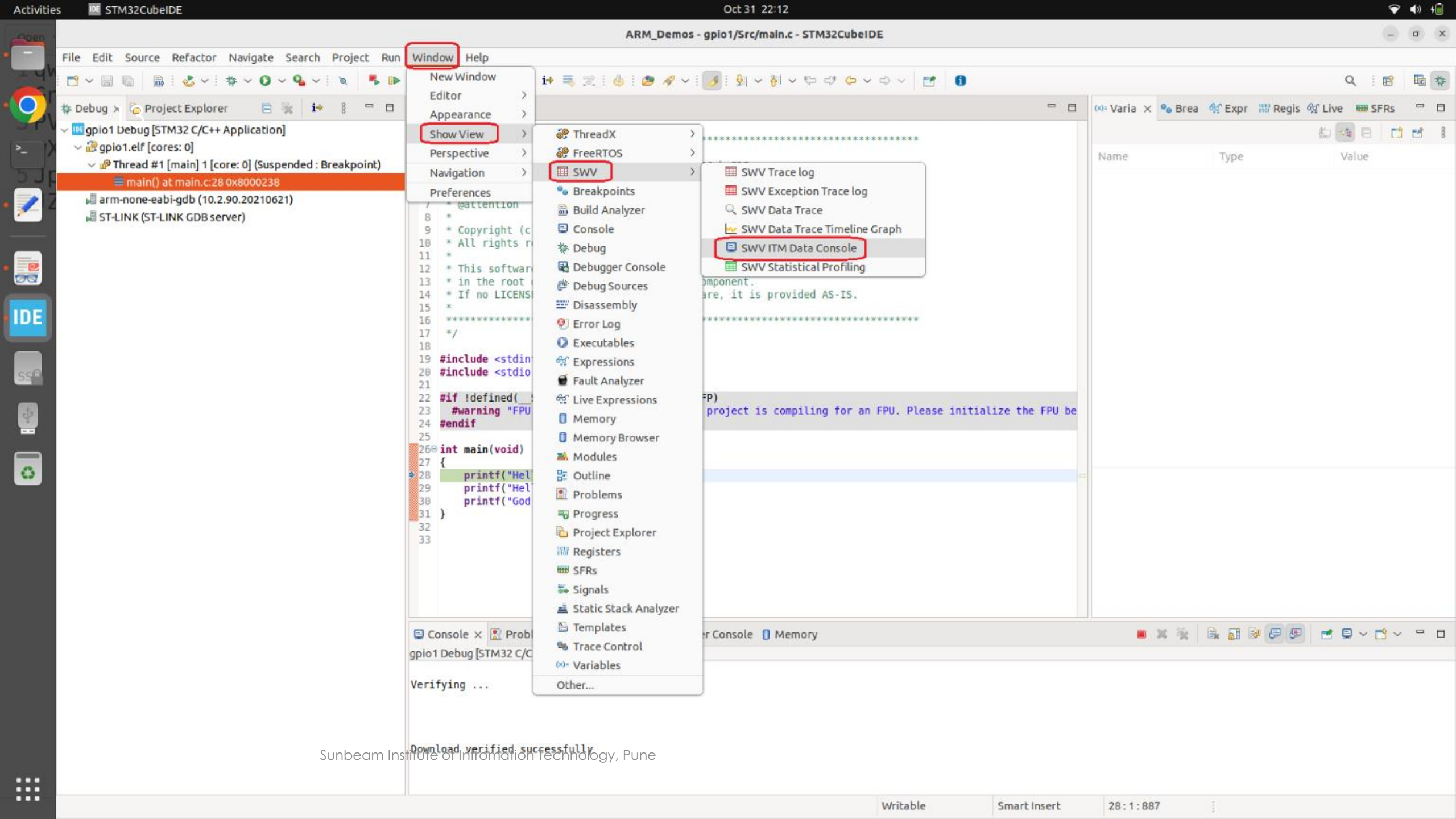
This kind of launch is configured to open the Debug perspective when it suspends.

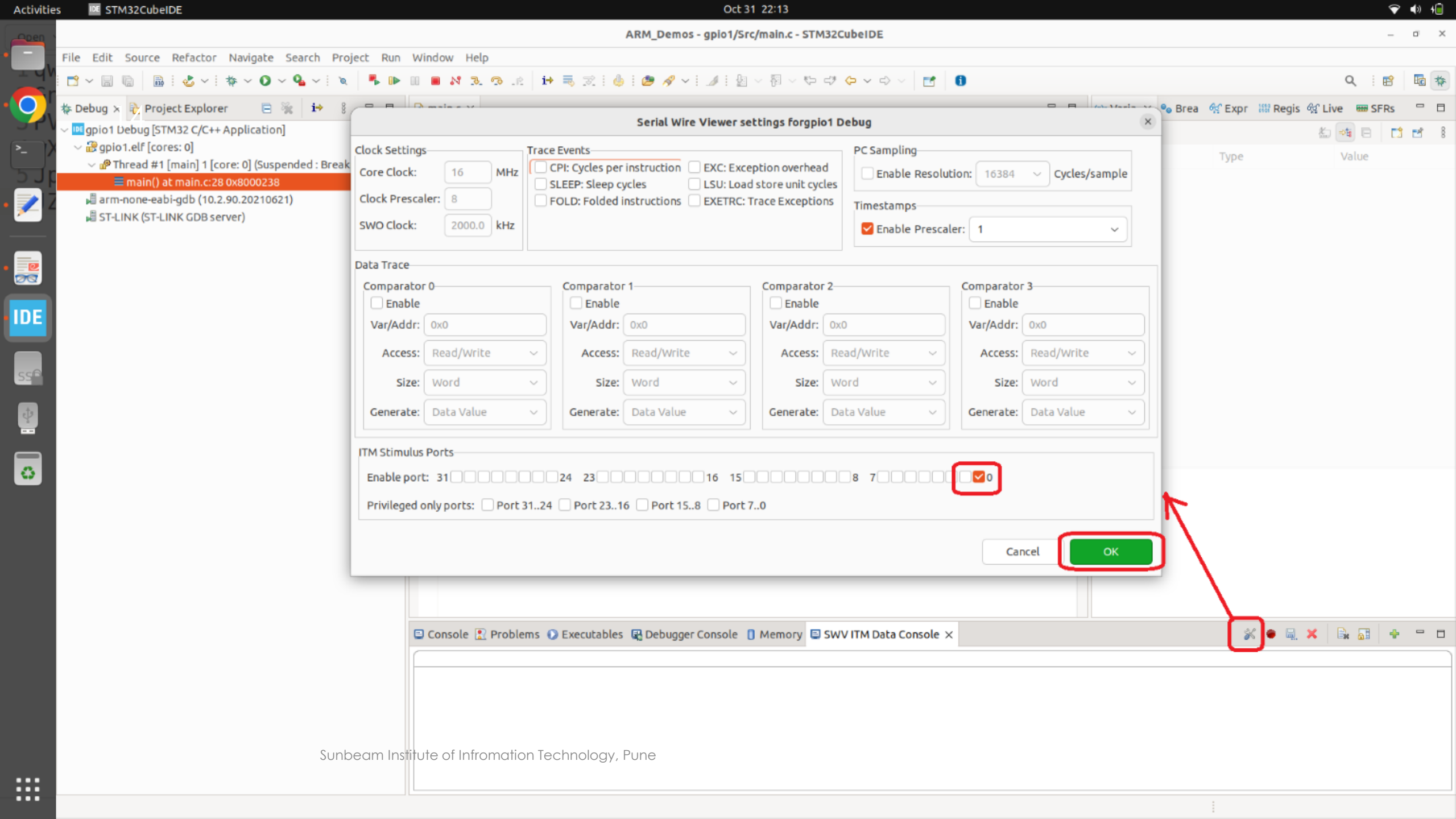
This Debug perspective supports application debugging by providing views for displaying the debug stack, variables and breakpoints.

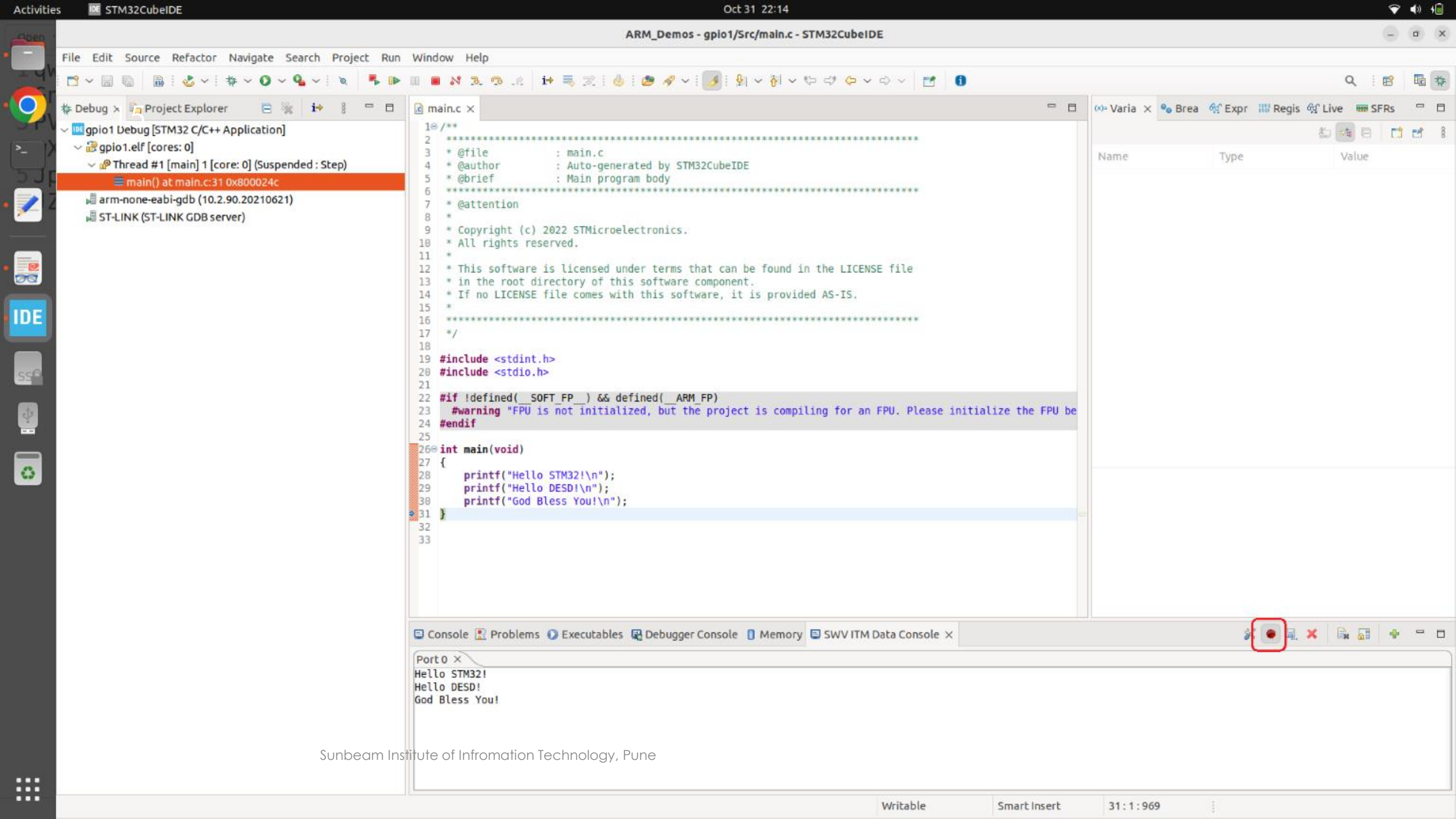
Switch to this perspective?

☐ Remember my decision

No Switch







Thank you

Devendra Dhande
(devendra.dhande@sunbeaminfo.com)