

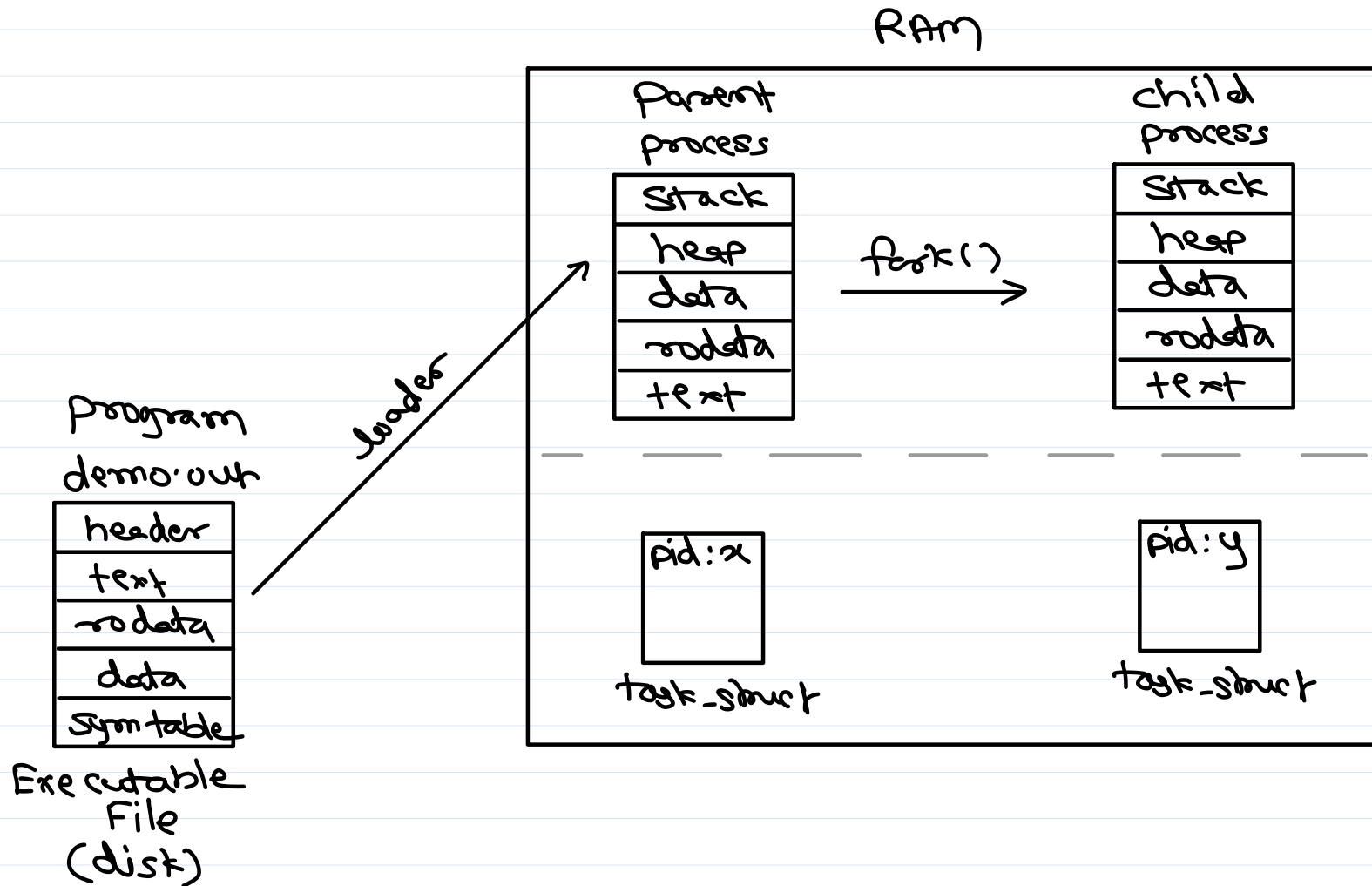


# Embedded Operating Systems

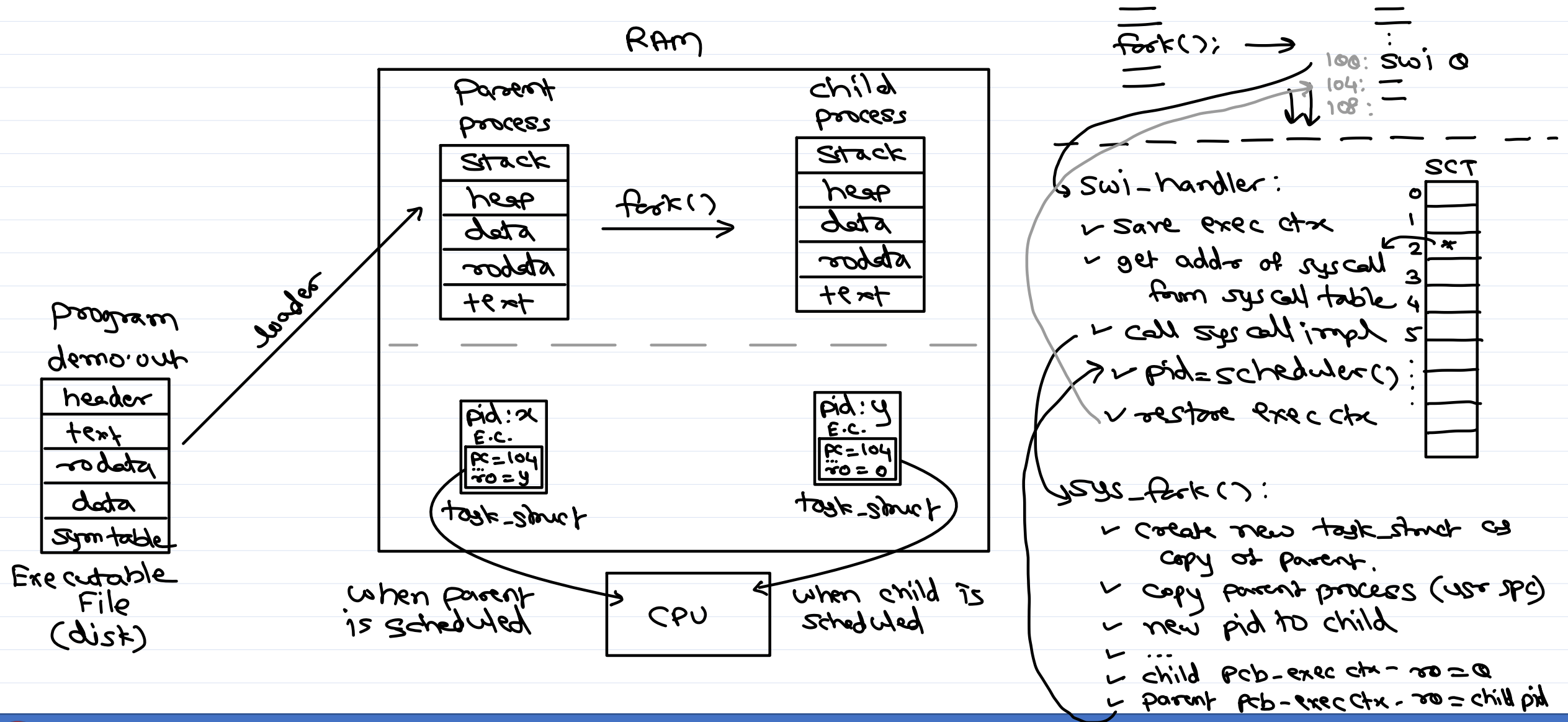
*Trainer: Nilesh Ghule*



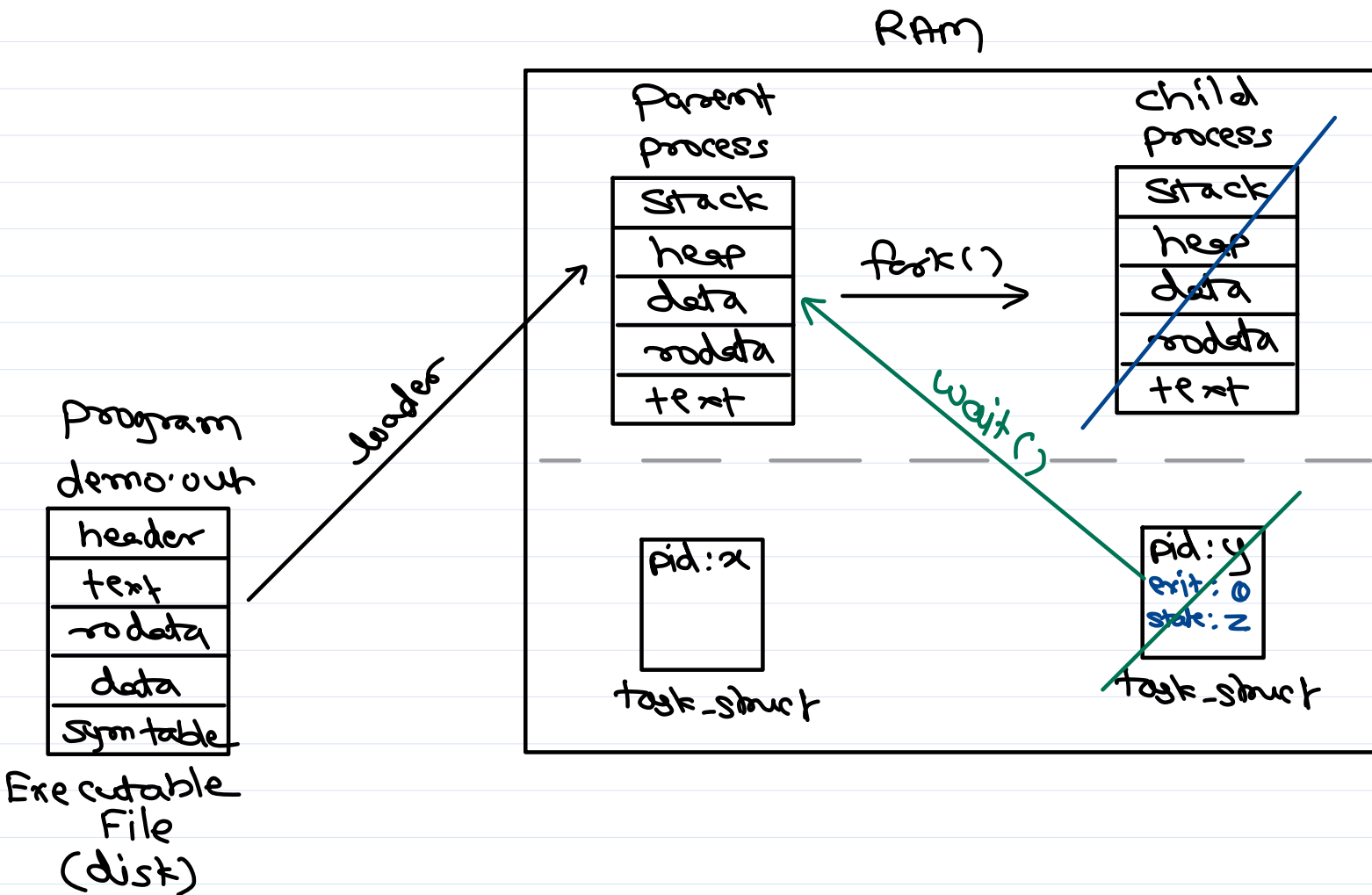
# fork() system call



# fork() system call



# fork() system call



- `exit (code)`:

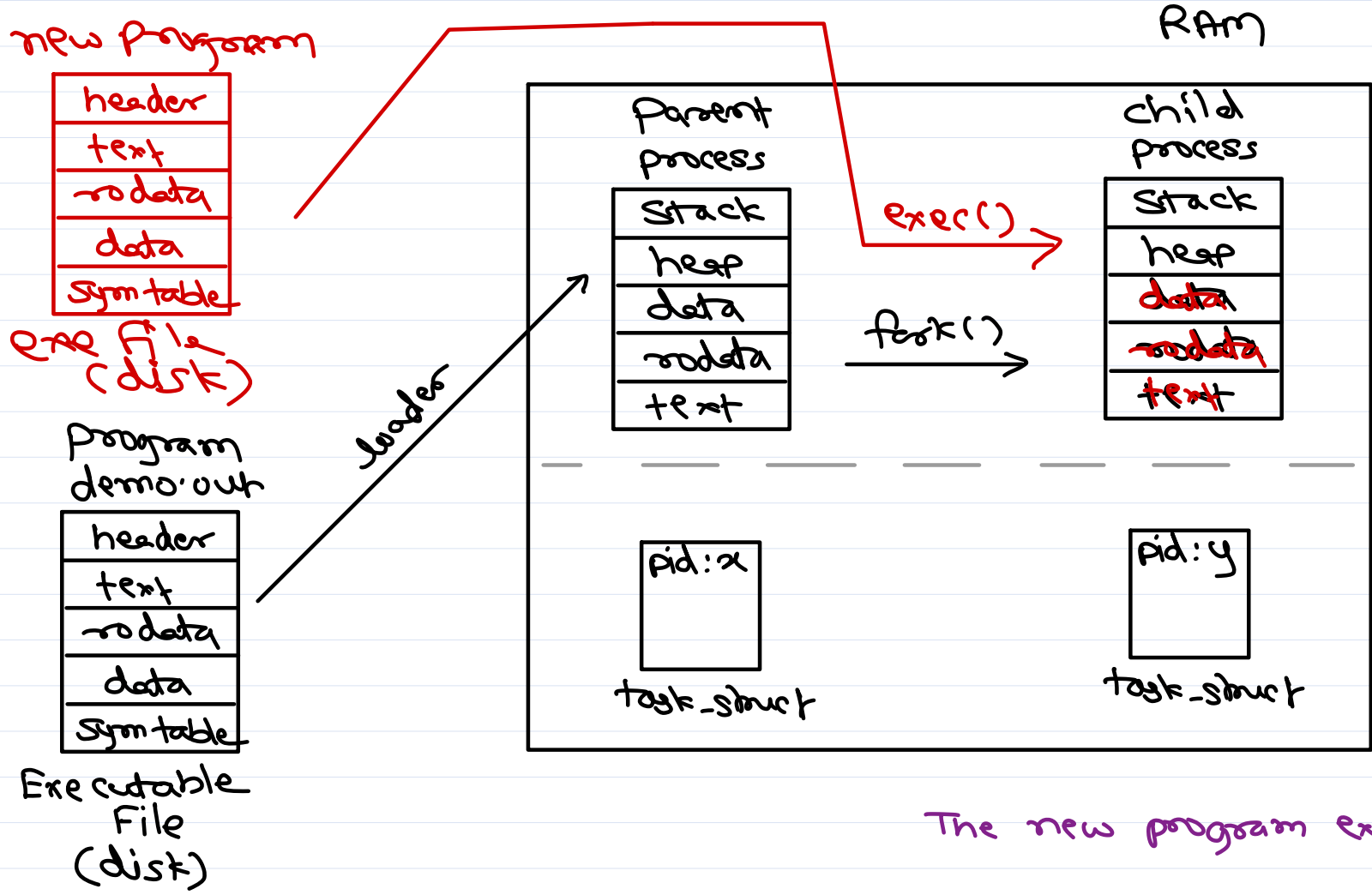
- ① release resources occupied by current process e.g. user space memory, open files, ...
- ② write exit status in PCB of the current process.
- ③ send `SIGCHLD` signal to the parent process.

`wait (& status)`:

- ① pause current process for termination of one of the child processes.
- ② get exit status of child from its PCB into the out param.
- ③ release PCB of the child process



# exec() system call



```
//
ret=fork();
if (ret == 0) {
    err=exec("/new/program",...);
    if (err < 0) {
        perror("exec() failed");
        _exit(1);
    }
} else {
    waitpid(ret, &s, 0);
    //...
}
```

exec() loads new program in calling process memory replacing old program image (section).  
The new program execution begin from its entry point fn.



*Thank you!*

Nilesh Ghule <nilesh@sunbeaminfo.com>

