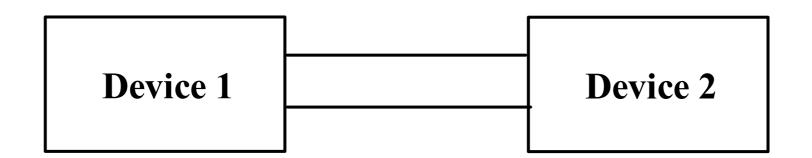
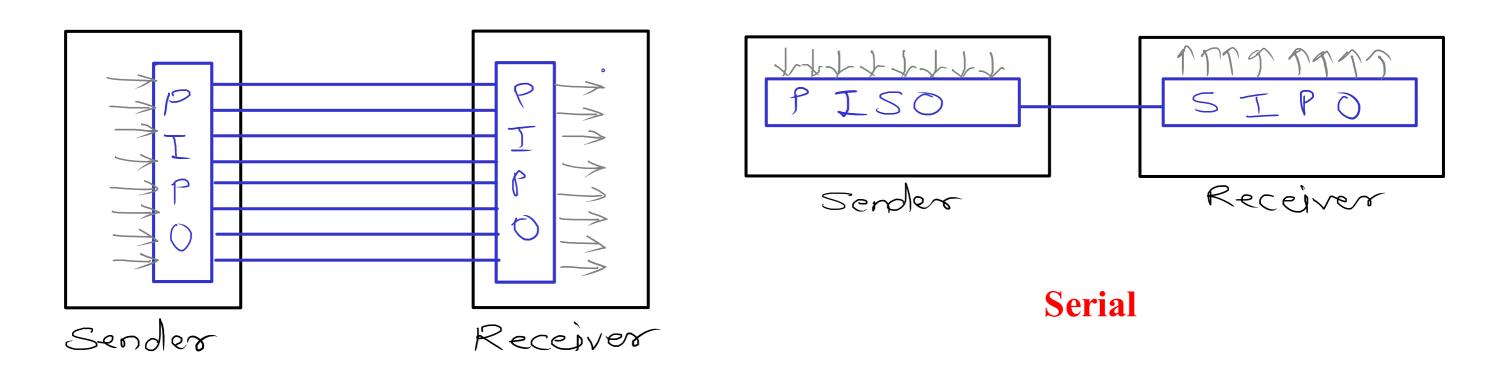
Communication



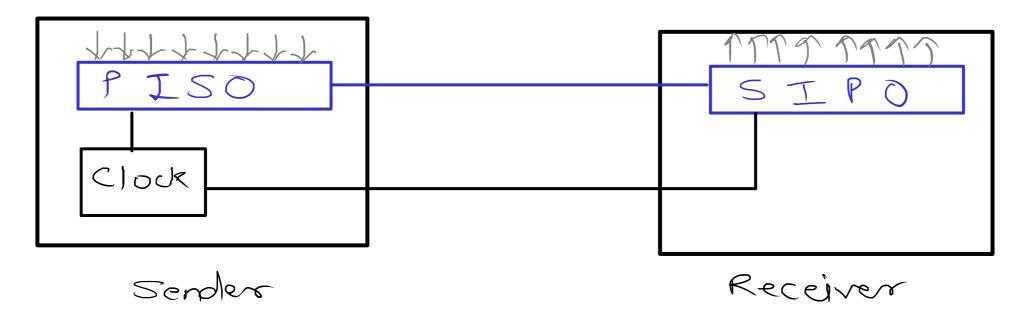


Parallel

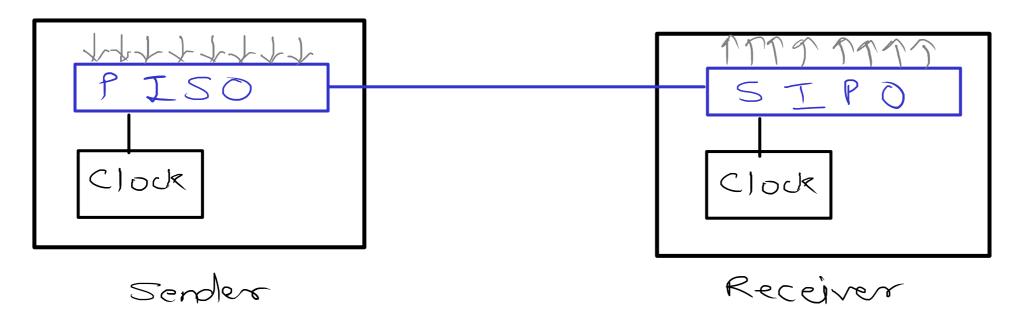
UART
12C
SPI
CAN
USB
JTAG
PS2

Serial Communication

Synchronous



Asynchronous



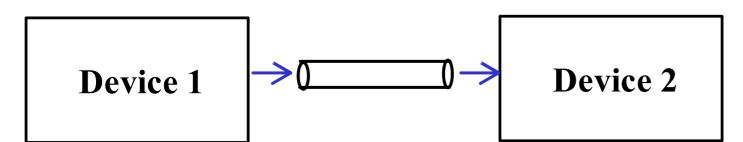
UART USART

- Universal Asynchronous Reciever Transmitter
- Universal Synchronous Asynchronous Reciever Transmitter

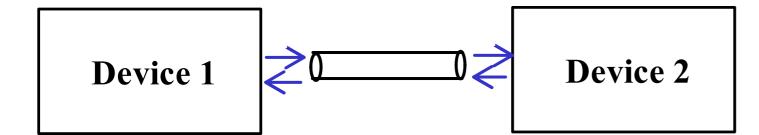
Serial Communication Protocols

Topologies End to End Peer to Peer

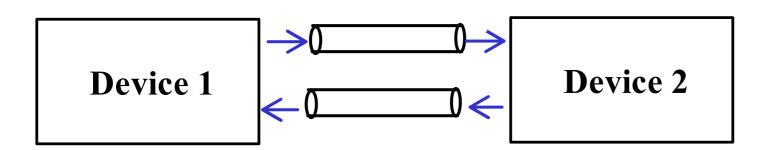
Simplex

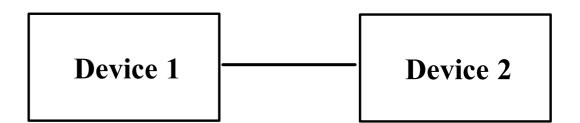


Half Duplex



Full Duplex

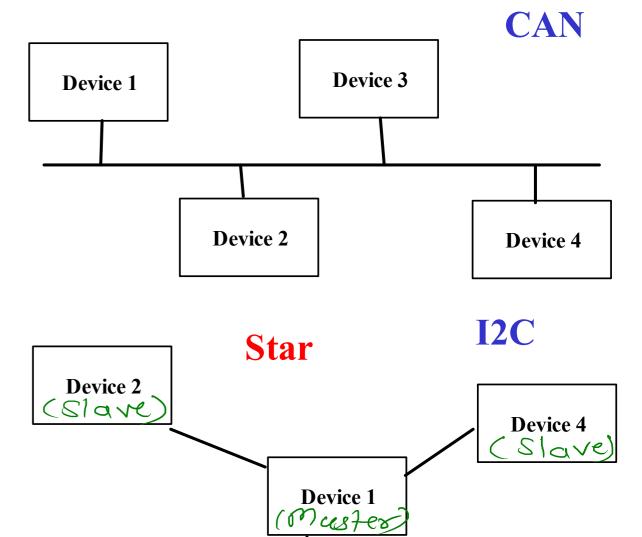




UART

Bus

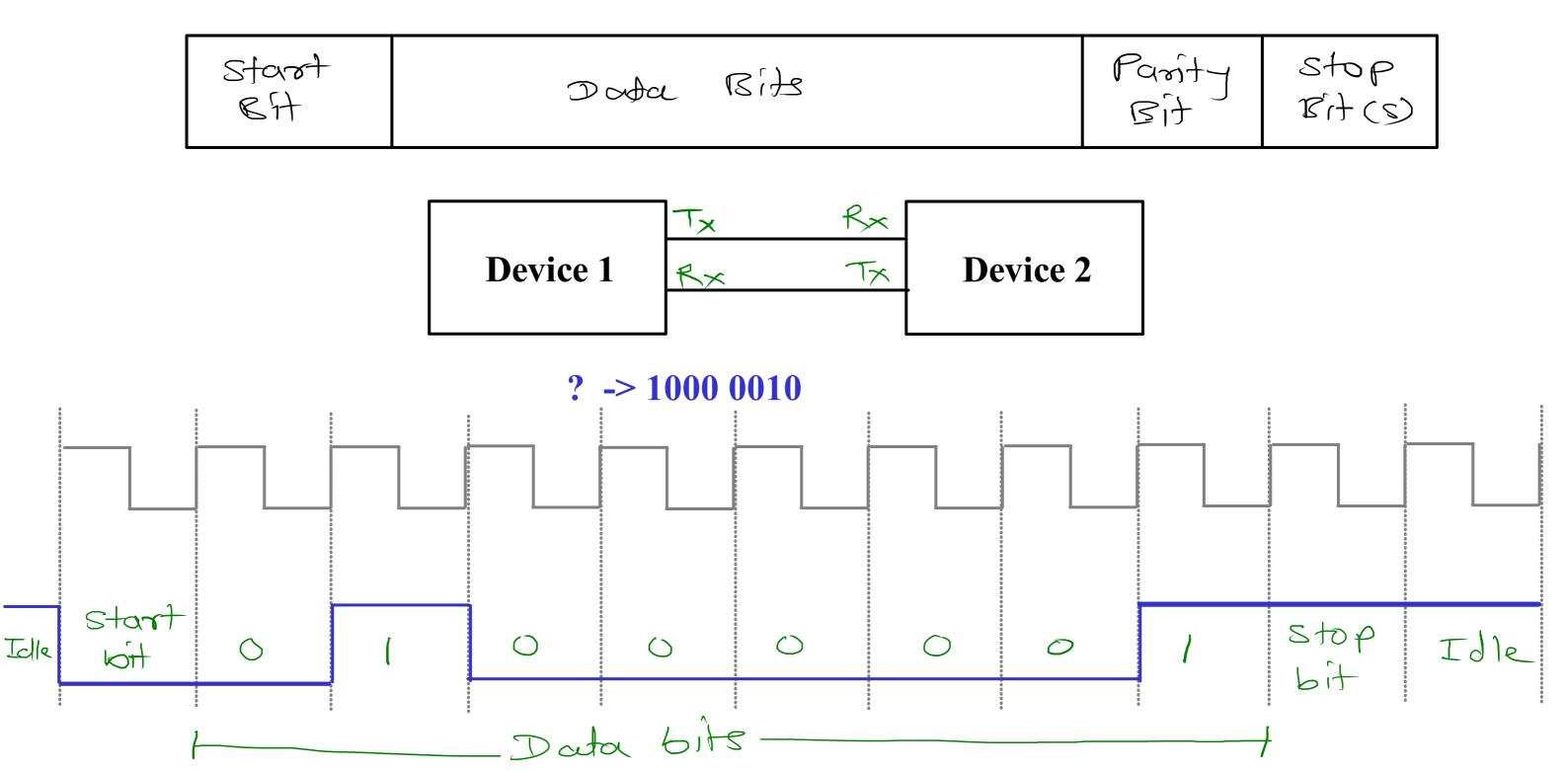
Ad-Hoc



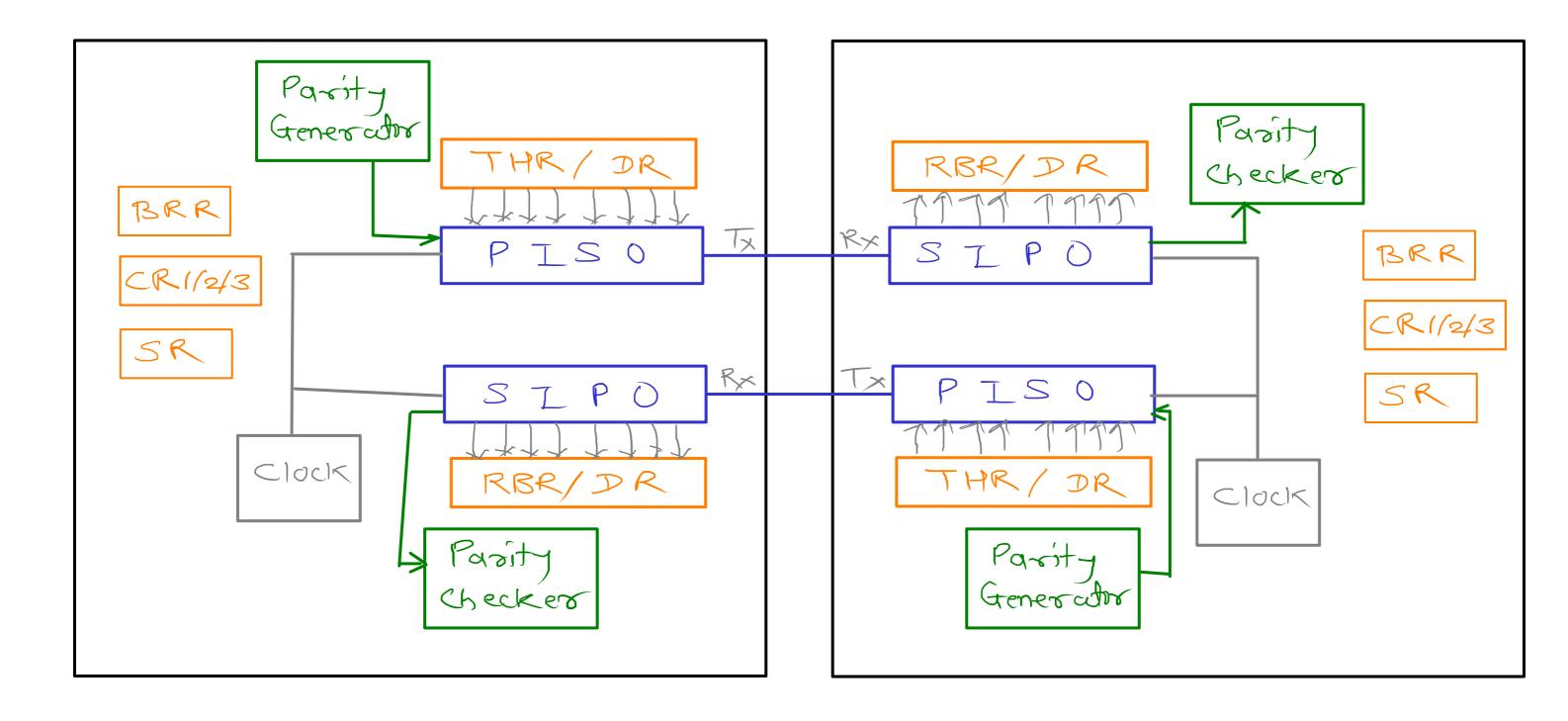
Device 3 (Slave)

Data Frame

- data is packed in some format
 - start (single bit -> always 0 (low))
 - data (Variable) -> (8 bits)
 - parity (single bit -> Even/Odd/1/0/None)
 - stop (one or two bits -> always 1 (high))

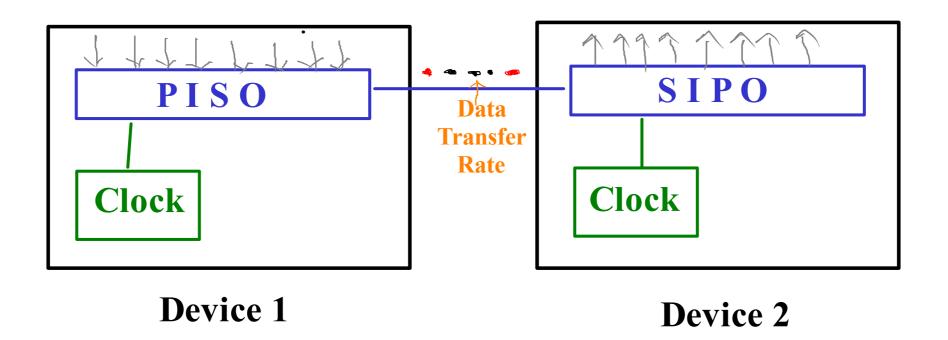


Serial Communication Protocol



Data Transfer Rate/ Bits per Second (bps)/Buad rate

- it decides the speed of transmission
- standard buad rate ..., 9600, 38400, 115200, ...



UART Registers

SR

Bit 7 : TXE

0: Data is not transferred to the shift register

1: Data is transferred to the shift register)

Bit 5: RXNE

0: Data is not received

1: Received data is ready to be read.

Bit 6 : TC

0: Transmission is not complete

1: Transmission is complete

DR

Bit [8:0] - data

BRR

Bit [15:4] - DIV_Mantissa

Bit [3:0] - DIV Fraction

UART Registers

CR1

Bit 15 : OVER8

0: oversampling by 16

1: oversampling by 8

Bit 13 : UE

0: USART prescaler and outputs disabled

1: USART enabled

Bit 12: M (Word length)

0: 1 Start bit, 8 Data bits, n Stop bit

1: 1 Start bit, 9 Data bits, n Stop bit

Bit 3: TE Transmitter enable

0: Transmitter is disabled

1: Transmitter is enabled

Bit 2 : RE Receiver enable

0: Receiver is disabled

1: Receiver is enabled and begins searching for a start bit

Bits 13:12 STOP: STOP bits

00: 1 Stop bit

01: 0.5 Stop bit

10: 2 Stop bits

11: 1.5 Stop bit

Bit 11: CLKEN

0: CK pin disabled

1: CK pin enabled