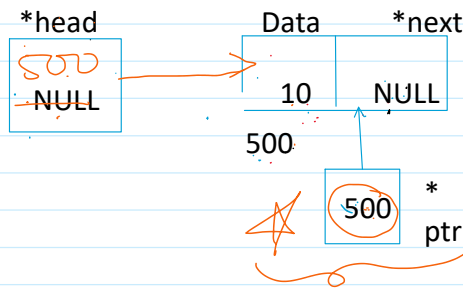


# SLLL -Add node at first position

26 October 2023 16:46

a) If head is NULL  
 If (head == NULL)  
 head = ptr;



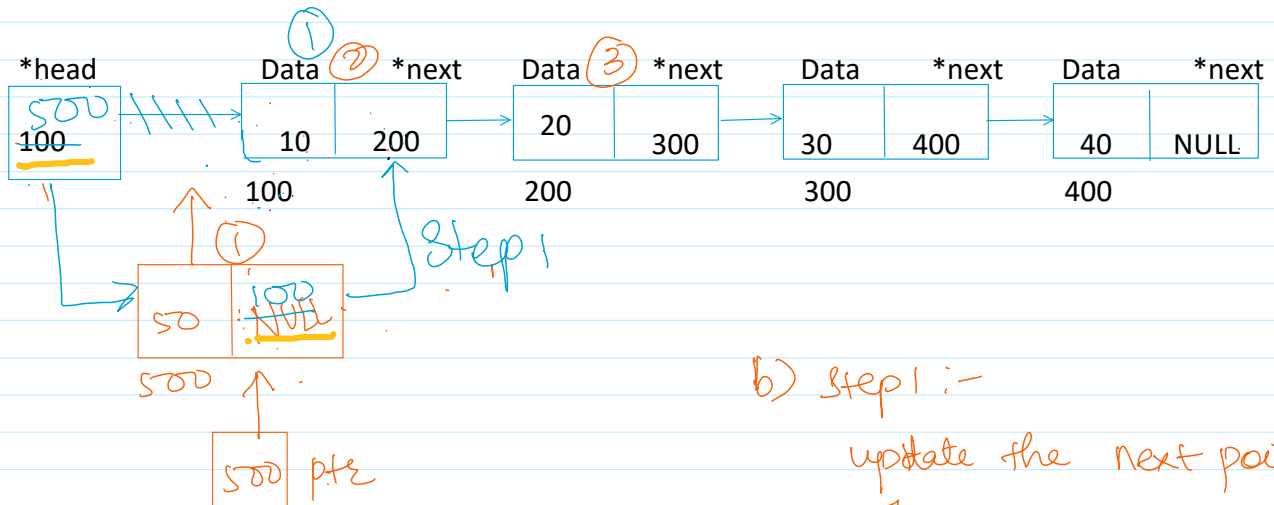
① Create the node.

② Attach the node.

↳ a) If list is Empty

b) If list contains node.

b)



b) Step 1 :-

update the next pointer  
 of new node to point to  
 1st node.

500 → next = 100 ;

ptr → next = 100 ;

\* ptr → next = head ;

\* head = ptr ;

② update the head pointer  
 to point to the new node.

