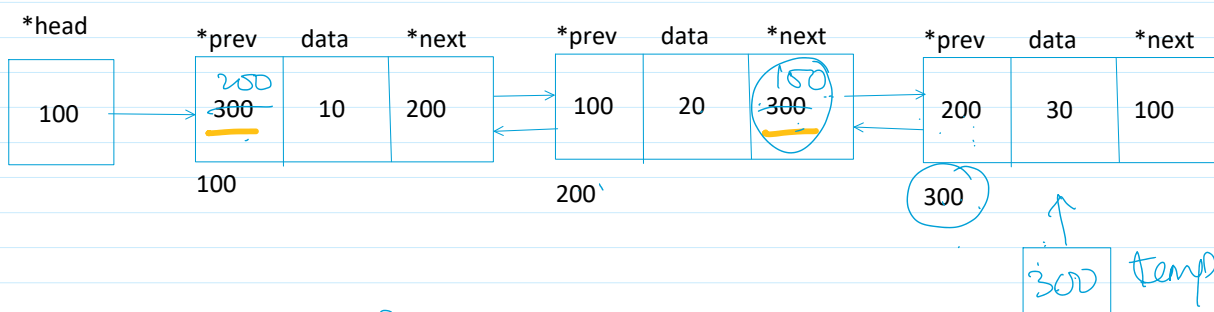


```

if (head->next == head)
{
    free(head);
    head = NULL;
}

```



```

node *temp = head->prev;
temp->prev->next = head;
head->prev = temp->prev;
free(temp); temp = NULL;

```