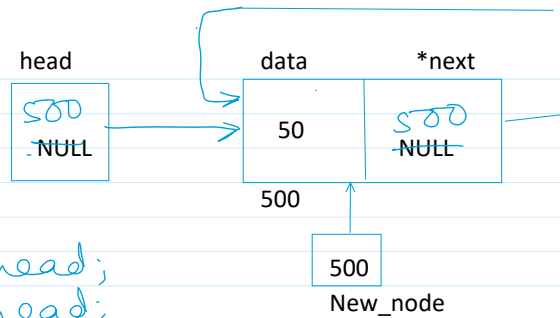
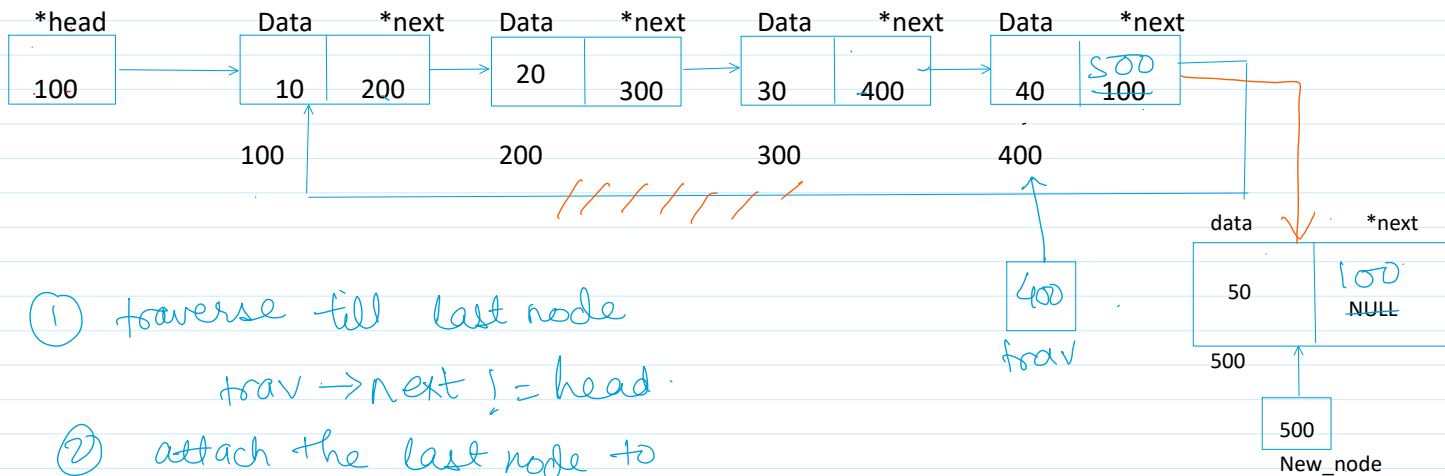


a) if (head == NULL)
 {
 head = newnode;
 newnode → next = head;
 OR head → next = head;
 }



- ① Create
- ② Attach



- ① traverse till last node
 $trav \rightarrow next \neq head$
- ② attach the last node to newnode.
 $trav \rightarrow next = newnode$
- ③ attach newnode to 1st node.
 $newnode \rightarrow next = head;$