

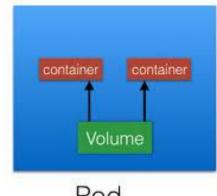


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Volumes



Pod



Volumes

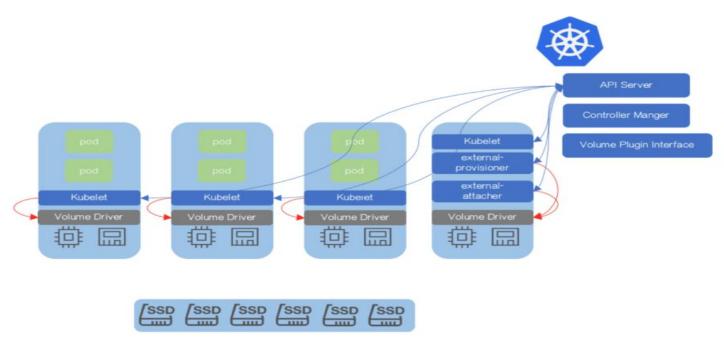


- on-disk files in a Container are ephemeral. All data stored inside a container is deleted if the container crashes. When a Container crashes, kubelet will restart it, but the files will be lost which means that it will not have any of the old data.
- To overcome this problem, Kubernetes uses Volumes. A Volume is essentially a directory backed by a storage medium. The storage medium, content and access mode are determined by the Volume Type.



Volumes





A **volume** can be thought of as a directory which is accessible to the containers in a pod.









Kubernetes supports several types of Volumes.

- emptyDir: An emptyDir volume is first created when a Pod is assigned to a Node and exists as long as that Pod is running on that node. As the name says, it is initially empty. When a Pod is removed from a node for any reason, the data in the emptyDir is deleted forever.
- hostPath: A hostPath volume mounts a file or directory from the host node's filesystem into your Pod. If the Pod is terminated, the content of the Volume is still available on the host.





- awsElasticBlockStore: An awsElasticBlockStore volume mounts an Amazon Web Services (AWS) EBS Volume into your Pod.
- azureDisk: An azureDisk is used to mount a Microsoft Azure Data Disk into a Pod.
- **Secret:** A secret volume is used to pass sensitive information, such as passwords, to Pods.





- **configMap**: The configMap resource provides a way to inject configuration data, or shell commands and arguments into a Pod.
- **persistentVolumeClaim:** A persistentVolumeClaim volume is used to mount a PersistentVolume into a Pod.



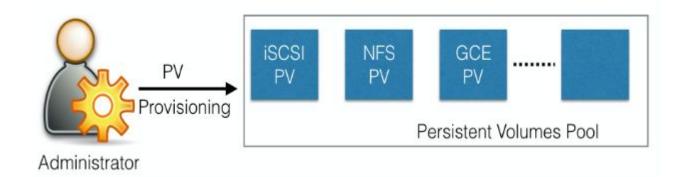


PersistentVolumes



Persistent/volumes

A **PersistentVolume (PV)** is a piece of storage in the cluster that has been provisioned by an administrator or dynamically provisioned using Storage Classes.







PersistentVolumeClaims



PersistentVolumeClaims



A **PersistentVolumeClaim** (**PVC**) is a request for storage by a user. Users request for PersistentVolume resources based on type, access mode, and size. There are three access modes:

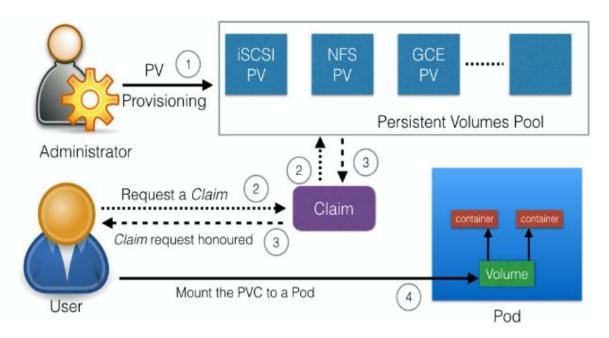
- ReadWriteOnce (read-write by a single node)
- ReadOnlyMany (read-only by many nodes)
- ReadWriteMany (read-write by many nodes).
- Once a suitable PersistentVolume is found, it is bound to a PersistentVolumeClaim.



Persistent Volume Claims



Once a suitable PersistentVolume is found, it is bound to a PersistentVolumeClaim.







THANKS

Any questions?

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