Advanced Topics in Numerical Analysis: Convex and Nonsmooth Optimization Problem Set 8

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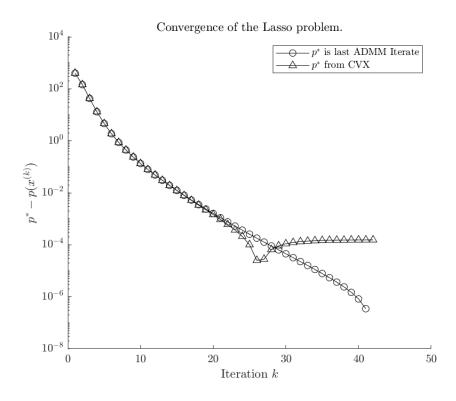


Figure 1: Log plot of the convergence of ADMM, with $\lambda = 1$ and $\rho = 1$. Note, I include two difference scenarios for p^* : (a) the last ADMM iterate and (b) the CVX solution. The dip upwards in the CVX errors is when the ADMM solution produces a smaller solution; and thus we see ADMM defeating CVX in accuracy, and by far in runtime (1.57s vs .06s).

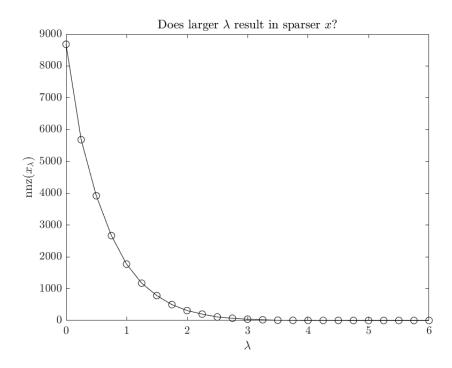


Figure 2: Indeed, as we suspect, increasing λ makes the vectors become sparser. What was surprising to me was how small λ could be before the algorithm decided that the penalty of $||b||_2^2/2$ wasn't difficulty to bear. Note: Initializing everything to the zero vector was important, as otherwise you have to check for values within ε of 0, rather than just running $\operatorname{nnz}(x)$.

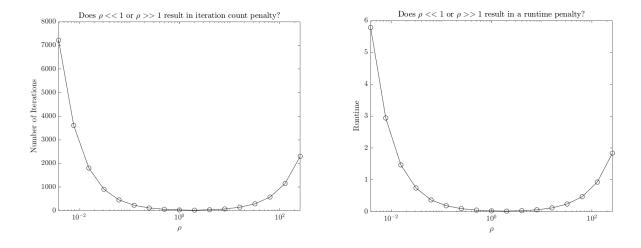
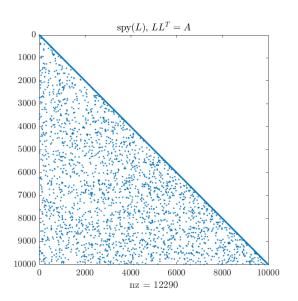


Figure 3: Interesting results here; making ρ too large or too small significantly impacts the number of iterations, and therefore the runtime of ADMM. Beautiful graphs of runtime/iteration vs ρ are produced above; they mirror each other as expected. This is likely due to the factor $\|\rho u\|$ in the computation of $\varepsilon_{\text{dual}}$.



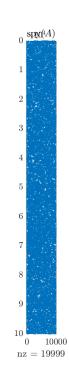


Figure 4: If it weren't for the \mathtt{nnz} function telling me that A is in fact sparse, it would be hard to tell by the graph. Interestingly, although L is sparse, it doesn't have a special pattern; just lower triangular filled in (not densely).

```
function [x_star, p_star, p_interm] = lasso_admm(A, b, lambda, rho, maxit, tol)
   %%% lasso_admm.m
   %% Description:
    % Solve the Lasso problem:
    % Minimize (1/2) || Ax - b ||_2^2 + \lambda ||x||_1
    % using the ADMM method.
    %% Input:
    % A: M x N matrix.
    % b: N x 1 matrix.
   % lambda: real number > 0.
10
    % rho: real > 0, Augmented Lagrangian penalty parameter.
11
            Controls differentiability of augmented Lagrangian dual function.
12
    % maxit: Maximimum number of ADMM Iterations.
    % tol: 1x2 matrix where:
14
              tol(1) = absolute tolerance for ADMM stopping criteria.
              tol(2) = relative tolerance for ADMM stopping critera (~10^-4).
16
    %% Output:
17
    % x: Computed argmin to the Lasso problem.
18
    % p_star: Computed minimum to the Lasso problem.
19
    % p_{interm} : p_{interm}(k) computed minimum to Lasso problem at iteration k.
20
21
      % Setup Lasso problem + Iteration variables
22
      [M, N] = size(A);
23
      S = Q(a) \max(a-lambda/rho, 0) - \max(-a-lambda/rho, 0);
24
      x = zeros(N,1); z = zeros(N,1); u = zeros(N,1); r = 0; s = 0;
25
      p_{interm} = zeros(N,1); x_{star} = 0; p_{star} = 0;
26
      % Precompute expensive operations
28
      L = chol(A'*A + rho*speye(N), 'lower'); %try iterative solve + preconditioner?
29
      ATb = A'*b;
30
      % ADMM Iterations
32
33
      for k=1:maxit
34
        % ADMM Iterate + primal and dual residual computation
35
        x = L' \setminus (L \setminus (ATb + rho*(z-u)));
        z_new = S(x + u);
37
        u = x + u - z_new;
39
        r = norm(x - z_new);
40
        s = norm( -rho*(z_new - z) );
41
42
        z = z_{new};
43
44
```

```
% Compute output values
45
        p_x = (1/2)*norm(A*x-b,2)^2 + lambda*norm(x,1);
46
        p_z = (1/2)*norm(A*z-b,2)^2 + lambda*norm(z,1);
47
        [p_star, idx] = min([p_x p_z]); x_star = (idx == 1)*x + (idx == 2)*z;
48
        p_interm(k) = p_star;
49
50
        % Stopping Criteria (pg.19)
51
        e_pri = sqrt(N)*tol(1) + tol(2)*max(norm(x), norm(-z)); %A,-B = I, c = 0
52
        e_{dual} = sqrt(N)*tol(1) + tol(2)*norm(rho*u); %y = (1/rho)*y (pg.15)
        if (r \le e_pri) && (s \le e_dual) %equation (3.12)
54
          break
55
        end
56
      end
57
      p_interm = p_interm(1:k);
58
    end
59
```

```
function x = lasso_cvx(A, b, lambda)
   %%% lasso_cvx.m
   %% Description:
   % Solve the Lasso problem:
   % Minimize (1/2) // Ax - b // 2^2 + \lambda // 1
   % using CVX.
   %% Input:
   % A: M x N matrix.
   % b: N x 1 matrix.
   % lambda: real number > 0.
10
    %% Output:
   % x: Computed argmin to the Lasso problem.
12
      [~,M] = size(A);
13
      cvx_begin quiet
14
        variable x(M)
15
        minimize( 0.5*square_pos( norm(A*x-b,2) ) + lambda*norm(x,1) )
16
      cvx_end
17
    end
```

```
%%% large_lasso.m
    %% Experiments on the parameters of the ADMM method
    clf; close all;
3
    % Problem Setup
    M = 100000; N = 10000; density = 2/M;
    A = sprand(M,N,density); b = randn(M,1);
     % Lambda experiment: Does x get sparser?
    lambda = (0:0.25:6)';
    nnz_lambda = zeros(size(lambda));;
10
    for k = 1:length(lambda)
11
       1 = lambda(k);
12
       [x, \tilde{}, \tilde{}] = lasso\_admm(A, b, 1, 1, 1000, [1e-7 1e-4]);
       fprintf('With lambda = \%.2f we receive nnz(x) = %d\n', 1, nnz(x));
14
       nnz_lambda(k) = nnz(x);
       %x = lasso_cvx(A, b, l);
16
       % f(x) = (1 + 1)^{-1} we receive f(x) = (1 + 1)^{-1} we receive f(x) = (1 + 1)^{-1} where f(x) = (1 + 1)^{-1} is a function of f(x) = (1 + 1)^{-1} where f(x) = (1 + 1)^{-1} is a function of f(x) = (1 + 1)^{-1} where f(x) = (1 + 1)^{-1} is a function of f(x) = (1 + 1)^{-1}.
17
     end %Yes, around 1 = 5^{\circ} we have x = 0.
18
    figure();
19
    plot(lambda, nnz_lambda, 'k-o');
20
    title('Does larger $\lambda$ result in sparser $x$?')
21
    xlabel('$\lambda$'); ylabel('nnz($x_\lambda$)');
23
     % Rho experiment: What effect does rho have on the method?
24
    lambda = 2.0;
25
    rho = 2.^(-8 : 8)';
26
    timings = size(length(rho));
27
    for k=1:length(rho)
28
       tic; [~,~,~] = lasso_admm(A,b,lambda,rho(k),10000,[1e-7 1e-4]); t = toc;
29
       timings(k) = t;
30
       fprintf('With rho = \%.2f has runtime t=\%.3f\n', rho(k), t);
31
     end %As rho << 1 or rho >> 1, the runtime suffers.
32
    figure();
33
    plot(rho, timings, 'k-o');
34
    title('Does $\rho << 1$ or $\rho >> 1$ result in a runtime penalty?')
35
    xlabel('$\rho$'); ylabel('Runtime');
     set(gca, 'xscale', 'log');
37
     % Rho experiment: What effect does rho have on the method?
39
    num_its = size(length(rho));
40
    for k=1:length(rho)
41
       tic; [~,~,its] = lasso_admm(A,b,lambda,rho(k),10000,[1e-7 1e-4]); t = toc;
42
       num_its(k) = length(its);
43
       fprintf('With rho = %.2f numits = %d\n ', rho(k), num_its(k));
44
```

```
end %As rho << 1 or rho >> 1, the number of iterations increases suffers.
figure();
plot(rho, num_its, 'k-o');
title('Does $\rho << 1$ or $\rho >> 1$ result in iteration count penalty?')
xlabel('$\rho$'); ylabel('Number of Iterations');
set(gca, 'xscale', 'log');
```

```
%%% convergence_lasso.m
   %% Sanity checks on the convergence of ADMM
   clf; close all;
   % Problem Setup
   M = 100000; N = 10000; density = 2/M;
   A = sprand(M,N,density); b = randn(M,1);
   lambda = 1.0;
    obj = @(x) \text{ norm}(A*x-b,2).^2/2 + lambda*norm(x,1);
   x_star = lasso_cvx(A,b,lambda); p_cvxstar = obj(x_star);
10
    [~,p_star,p_computed] = lasso_admm(A,b,lambda,1,100,[1e-8 1e-5]);
11
12
   figure();
13
    hold on;
14
    plot(1:length(p_computed), p_computed-p_star, 'k-o');
15
    plot(1:length(p_computed), abs(p_computed-p_cvxstar), 'k-^');
    hold off;
17
    title('Convergence of the Lasso problem.');
   ylabel('$p^* - p(x^{(k)})$'); xlabel('Iteration $k$');
19
    set(gca, 'yscale', 'log');
```