

Event Handling - ClientData

By default the callback mechanism will return:

- _event** the name of the event
 - _what** the id/name of the element that triggered the event
 - _value** the value of the element that triggered the event (if a value exists)
 - _selector** the selector of the handler
- any form data that is on the page is serialized and returned using the names of the form input elements.

You can specify other information to be sent to the server:

name {selector} {type} {which}			
name	the name to give the data on the server side		
selector	jQuery/CSS selector of the element from which to get the data if omitted, use the element to which the handler is bound		
type	the type of data to return. valid types include:		
	type =	returns	
	attr	an HTML attribute	
	css	a CSS setting	
	html	the HTML content	
	is	specific settings – see jQuery.is()	
	val	the value of the element	
	eval	the result of the evaluation of a JavaScript string	
	string	constant string	
	event	jQuery event object	
	ui	jQuery ui object	
	ejModel	SyncFusion model object	
	argument	SyncFusion argument object	
serialize	all data for a form (unnecessary if there is only a single form on the page)		
which	dependent on type		
	type =	which =	Example
	attr	the attribute to return	'attr' 'title'
	css	the CSS setting to return	'css' 'font'
	html	"	'html'
	is	the setting to return – see jQuery.is()	'is' ':checked'
	val	"	'val'
	eval	the JavaScript string to evaluate	'eval' '2+2'
	string	the string to return	'string' 'constant'
	event	the element of the event object	see jQueryUI document
	ui	the element of the ui object	see jQueryUI document
	model	the element of the model object	see Syncfusion document
	argument	the element of the argument object	see Syncfusion document

	<code>serialize</code>	<code>"</code>	<code>'serialize'</code>
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Example:

```
h←Add Handler      A add an event handler
h.ClientData←('content' '#div1' 'html')
              ('color' '#div2' 'css' 'background-color')
```

Returns

- a variable named "content" which contains the HTML content of the element with id "div1"
- a variable named "color" with the background color setting of the element with id "div2"

Event Handling - Retrieving Client Data from Callback Functions

Client data can be retrieved in two basic ways:

- Define a public field in your MiPage with the same name as the data you want to retrieve
For instance, in the specification used above

```
h.ClientData←('content' '#div1' 'html')
              ('color' '#div2' 'css' 'background-color')
```

You could defined two fields and they would be populated automatically.

```
:field public content
:field public color
```

When using this method, it is generally important to clear the value of the fields after sending the response to the client so that subsequent requests don't reuse the same data.

- The other way is to use the Get method to retrieve the data by name. The left argument to Get is the default value to use if the data element is not found. Again, using the example from above, the following could be used.

```
'???' Get 'content'
'white' Get 'color'
```

Event Handling – Sending Responses Back to the Client

There are four functions which specify actions to be taken on the client side in response to a callback function.

r ← selector Replace new r ← selector Append new r ← selector Prepend new r ← Execute javascript	
Replace	Replaces the HTML content of the element specified by selector with new
Append	Appends new to the HTML content of the element specified by selector
Prepend	Prepends new to the HTML content of the element specified by selector
Execute	Executes javascript string (using JavaScript's eval() function)
selector	The selector of the elements to update
new	The new content with which to update
javascript	A character vector of the JavaScript to execute in the client

Example:

```
r ← '#result' Replace _html.h2('Hi')  
r, ← Execute 'alert("Happy Birthday!")'
```

Callback functions must return a result, though the result could be "" if no action is to be taken on the client side.