FINAL TASK – ENGLISH I

TECNICATURA UNIVERSITARIA EN PROGRAMACIÓN

Interviewer:

Sergio Andrés Montenegro – Comisión 17 – Regional La Plata.

Scrum Master:

Santiago Julian Pace – Comisión 18 – Regional Rosario.

Product Owner:

Esteban Daniel Miguel – Comisión 17 – Regional Resistencia.

INTERVIEWER:

Hello, welcome. Thank you for joining us today.

My name is Sergio, I'm forty five years old and I´m from Buenos Aires, Argentina. I work in human resources and I'm in charge of the interview. We're building a new SCRUM team for our upcoming project called **SmartCampus**, and we're interviewing candidates for key roles.
Let's begin with introductions. Please tell us about yourselves.

SCRUM MASTER

Hi, my name is Santiango, I'm twenty six years old, and I'm from Santa Fe, Argentina. I studied Software Engineering and I've worked with agile teams for 2 years. I'm applying for the role of Scrum Master because I enjoy helping teams stay organized and productive.

INTERVIEWER

Great, thank you. What about you?

PRODUCT OWNER

Hello, my name is Daniel, I'm twenty nine years old, and I'm also from Santiago del Estero, Argentina. I have a degree in Information Systems and I've worked as a business analyst for 3 years. I'm applying for the role of Product Owner because I love turning user needs into real features.

INTERVIEWER

Excellent. Let's talk about the project. SmartCampus is a mobile application that facilitates communication between students and professors. What could you contribute to SmartCampus?

SCRUM MASTER

I would improve features such as class schedules, notifications, and feedback forms.

Each sprint will last two weeks, and we plan to deliver a working version after three sprints.

INTERVIEWER

Sounds promising Santiago, what are your daily tasks as a Scrum Master?

SCRUM MASTER

I organize daily stand-up meetings, help the team remove obstacles, and make sure we follow agile principles. I also lead sprint planning, reviews, and retrospectives. I use tools like Jira, Slack, and Trello to manage communication and progress.

INTERVIEWER

And Daniel, what would you do as Product Owner?

PRODUCT OWNER

I define and prioritize the product backlog, write user stories, and communicate with stakeholders.
I make sure the team understands the business goals and the users' expectations. I usually work with Figma, GitHub, and Notion to track feedback and design ideas.

INTERVIEWER

What motivates you to work in this SCRUM team?

SCRUM MASTER

I enjoy helping people collaborate and stay focused. I believe I can create a positive and efficient work environment.

PRODUCT OWNER

I'm motivated by innovation and user satisfaction. I love seeing how ideas become real products that solve problems.

<u>INTERVIEWER</u>

Thank you both. Your profiles are impressive and your experience fits our needs. We'll be in touch soon. Have a great day!

<u>SCRUM MASTER</u>

Have a good day. Well, thank you for your time and consideration. I'm really excited about this opportunity and I look forward to contributing to your team.

<u>PRODUCT OWNER</u>

Thanks for your time. Have a good day. Bye.