

C lab 6

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Content

□ Pointers

pointers

```
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  int main()
5  {
6      int x=5;
7      printf("X   : %d\n\n", x);
8
9      printf("&x  : %p\n\n", &x);
10
11     int *p=&x;
12     printf("P   : %p\n\n", p);
13
14     printf("*P  : %d\n\n", *p);
15
16     printf("&P  : %p", &p);
17     return 0;
18 }
19
```

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```
X   : 5
&x  : 000000000061FE1C
P   : 000000000061FE1C
*P  : 5
&P  : 000000000061FE10
Process returned 0 (0x0)   execution time : 0.109 s
Press any key to continue.
```

Addresses

Hexadecimal to Decimal converter

From	To
Hexadecimal	Decimal
Enter hex number	
61FE1C	16
<div><div>= Convert</div><div>✕ Reset</div><div>↕ Swap</div></div>	
Decimal number	
6422044	10

pointers

```
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  int main()
5  {
6      int x=5;
7      printf("X : %d\n\n",x);
8
9      printf("&x : %p\n\n",&x);
10
11     int *p=&x;
12     printf("P : %p\n\n",p);
13     printf("int(p) : %i\n",p);
14     printf("P+1: %p\n\n",p+1);
15     printf("int(p+1) : %i\n",p+1);
16     printf("*P : %d\n\n",*p);
17
18     printf("&P : %p",&p);
19
20     return 0;
21 }
22
```

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```
X : 5
&x : 000000000061FE1C
P : 000000000061FE1C
int(p) : 6422044
P+1: 000000000061FE20
int(p+1) : 6422048
*P : 5
&P : 000000000061FE10
Process returned 0 (0x0)   execution time : 0.125 s
Press any key to continue.
```

Operators

```
nain.c x
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  int main()
5  {
6      int x=5;
7      printf("X : %d\n\n",x);
8
9      printf("&x : %p\n\n",&x);
10
11     int *p=&x;
12
13     printf("*P : %d\n\n",*p+1);
14
15
16
17
18
19
20
```

```
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X : 5
&x : 000000000061FE14
*P : 6
Process returned 0 (0x0) execution time : 0.110 s
Press any key to continue.
```

pointers

```
#include <stdio.h>
#include <stdlib.h>

int main()
{
    char x='a';
    printf("X : %c\n\n", x);

    printf("&x : %i\n\n", &x);
    printf("&x : %i\n\n", &x+1);

    char *p=&x;

    printf("*P : %c\n\n", *p+1);
```

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X : a

&x : 6422039

&x : 6422040

*P : b

Process returned 0 (0x0) execution time : 0.119 s
Press any key to continue.

Memory

000000000000000000000000000000001000100000001

10001000000001

`int x = 2177 ;`

`char c = 'A' ;`

207	
206	
205	
204	
203	00000000
202	00000000
201	00001000
200	10000001



memory


```
int x = 2177;
```

```
char c = 'A';
```

65

01000001

207	
206	01000001
205	
204	
203	00000000
202	00000000
201	00001000
200	10000001



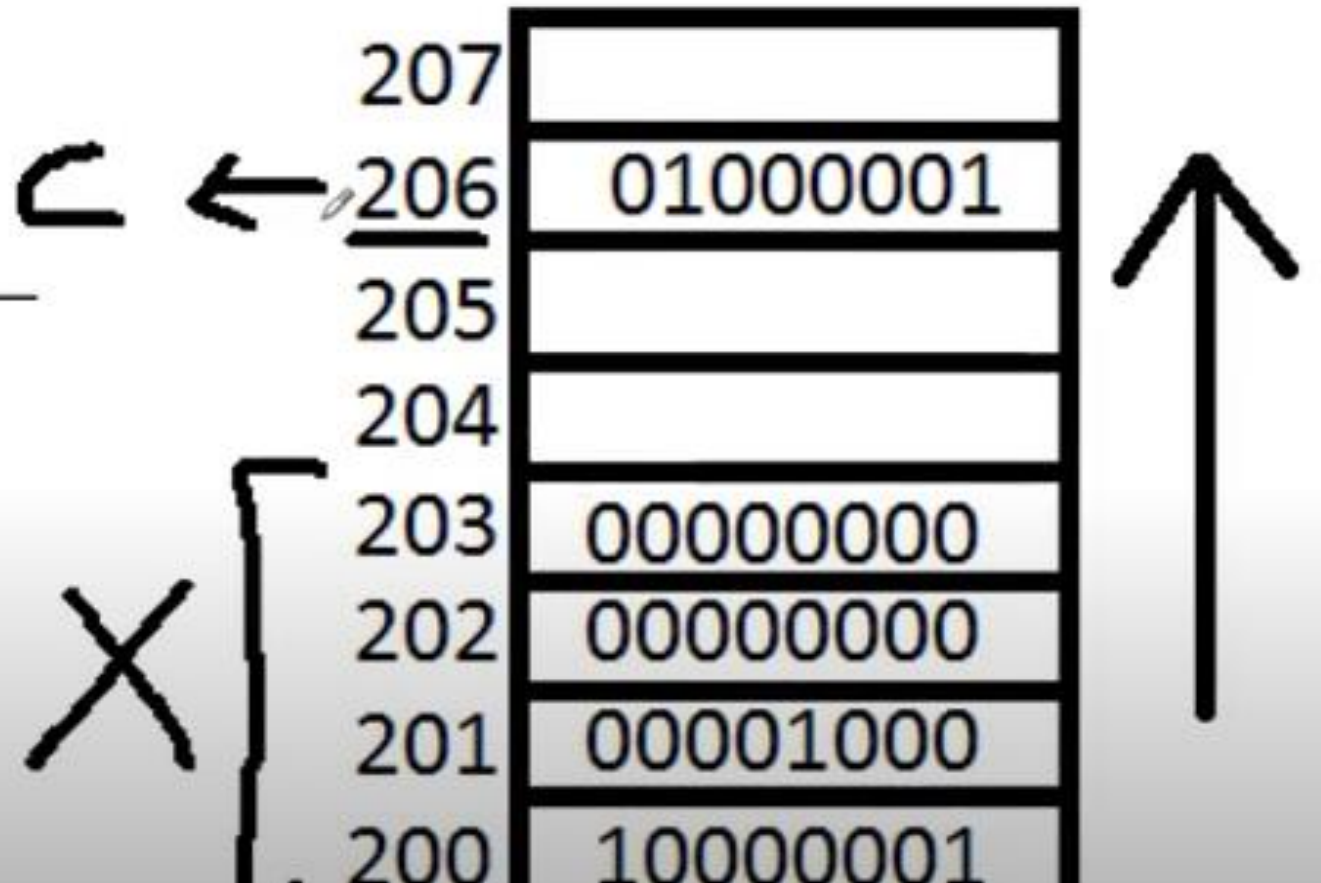
Error

```
int x = 2177 ;
```

```
char c = 'A'
```

```
int * p1 = &x ;
```

```
int * p2 = &c;
```



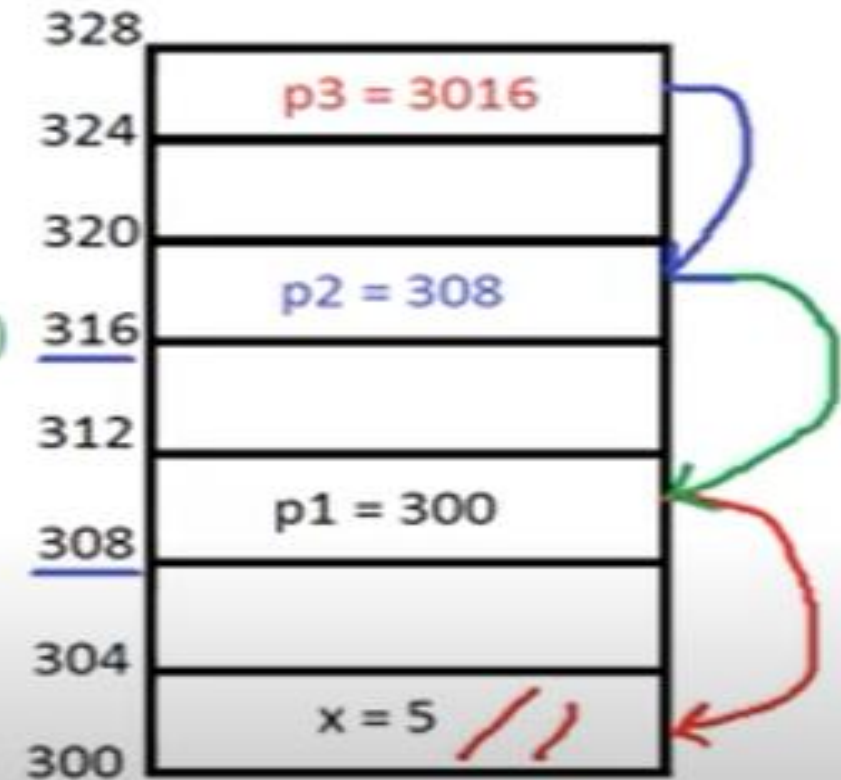
Memory

```
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  int main()
5  {
6      printf("\n----- int ----- \n\n");
7      int x=2177;
8      printf("X   : %d\n\n",x);
9      printf("&x : %i\n\n",&x);
10     printf("&x : %i\n\n",&x+1);
11
12     int *p=&x;
13     printf("*P : %d\n\n",*p+1);
14
```

```
----- int -----
X   : 2177
&x : 6422028
&x : 6422032
*P : 2178
----- char -----
```

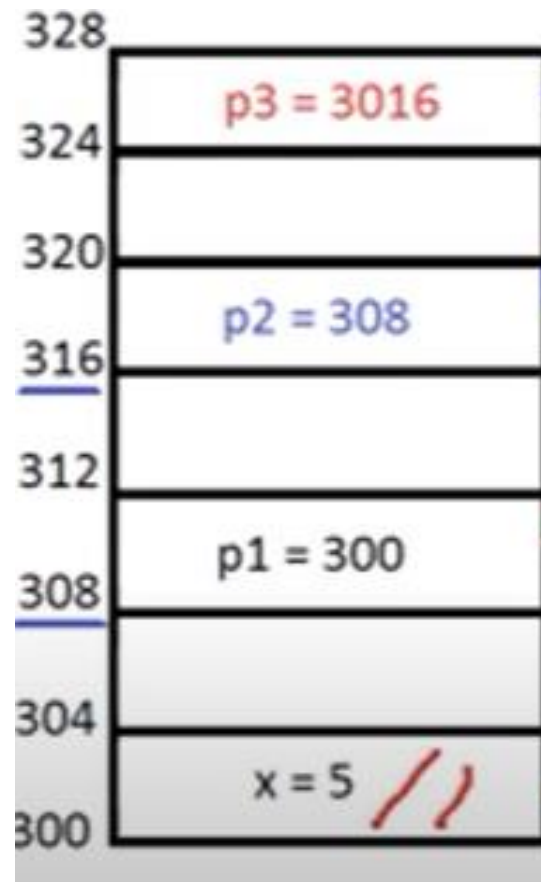
Pointer to pointer

```
int x = 5; // Integer
int * p1 = &x; // Pnt to Int
int ** p2 = &p1; // Pnt to (Pnt to Int)
int *** p3 = &p2 // Pnt to ( Pnt to (Pnt to Int) )
```



Try

```
int x=5;  
int *p1=&x;  
int **p2=&p1;  
int ***p3=&p2;
```



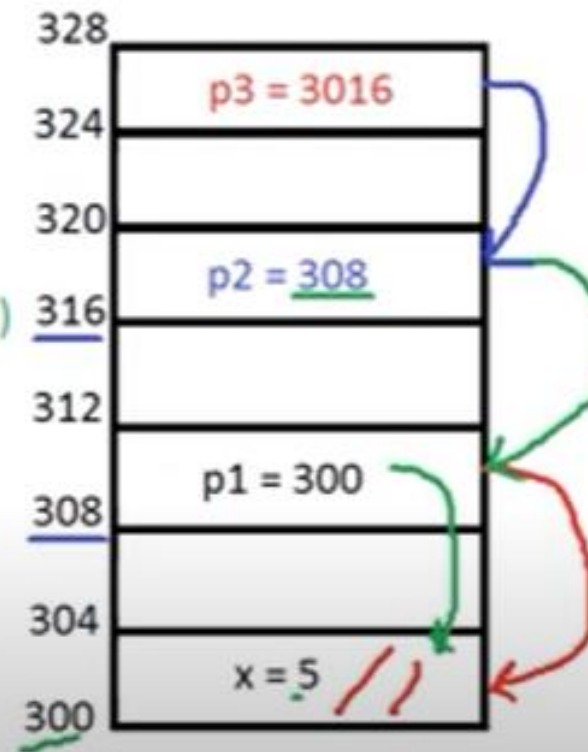
X →
P1 →
*p1 →
P2 →
*p2 →

p3 →
*p3 →
**p3 →
***p3 →

pointers

```
int x = 5; // Integer
int * p1 = &x; // Pnt to Int
int ** p2 = &p1; // Pnt to (Pnt to Int)
int *** p3 = &p2 // Pnt to ( Pnt to (Pnt to Int) )
```

```
p3 -> 316
*p3 -> 308
**p3 -> 300
***p3 -> 5
```



printf/cout :

x -> 5
p1 -> 300
*p1 -> 5
p2 -> 308
*p2 -> 300 // *(300) = 5

pointers

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  void increment(int x) {
4      x++;
5  }
6
7  int main()
8  {
9
10     int x=5;
11     increment(x);
12     printf("%d", x);
13
14
```

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5
Process returned 0 (0x0)
Press any key to continue

Call by value

```
15 void increment(int x) {  
16     x+=1;  
17     printf("%d\n", x);  
18 }
```

```
22 int main()  
23 {  
24     int x=5;  
25     increment(x);  
26     printf("%d\n", x);  
27 }
```

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6
5

Process returned
Press any key to

Call by value

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  void increment(int x) {
4      x++;
5      printf("%p\n", &x);
6  }
7
8  int main()
9  {
10
11     int x=5;
12     increment(x);
13     printf("%d\n", x);
14     printf("%p\n", &x);
15
16
```

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00000000000061FDF0
5
00000000000061FE1C

Process returned 0 (0x
Press any key to conti

Call By Reference

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  void increment(int *x) {
4      *x+=1;
5
6  }
7
8  int main()
9  {
10
11      int x=5;
12      increment(&x);
13      printf("%d\n", x);
14
15
```

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Process ret

Press any k