

Box::grow (helper: LearningBoxUtil): void

addNewPartitionToBox

this: Box

+box

+box

+box

+containedPartition

lastPartitionInBox:
Partition

+containedPartition

+containedPartition

firstPartitionInBox:
Partition

+previous

+next

newPartition: Partition

partitionSize:=helper.determineNextSize(this)

+next

nextPartition:
Partition

+previous

previousPartition:
Partition