

Box::grow (helper: LearningBoxUtil): void

addNewPartitionToBox

this: Box

+box

+box

+box

+containedPartition

lastPartitionInBox:  
Partition

+containedPartition

firstPartitionInBox:  
Partition

+containedPartition

+previous

+next

newPartition: Partition

+next

nextPartition:  
Partition

+previous

previousPartition:  
Partition