

Choreographic Development of Message-Passing Applications

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In the next 90 minutes...

Prologue	An intuitive account
Act I	Some definitions
Act II	A tool
Act III	A little exercise
Epilogue	Work in progress

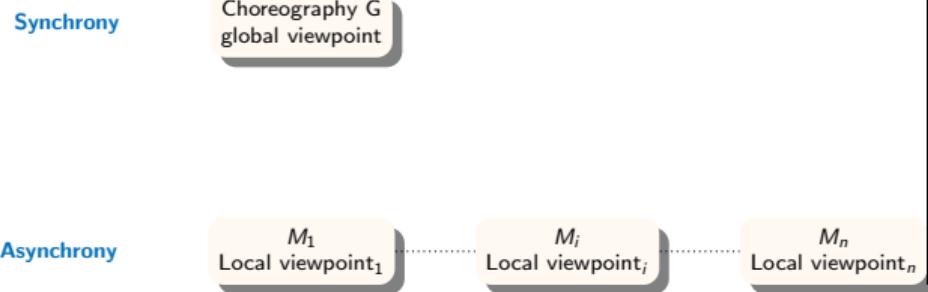
– Prologue –

[An intuitive account]

“Top-down”

Quoting W3C

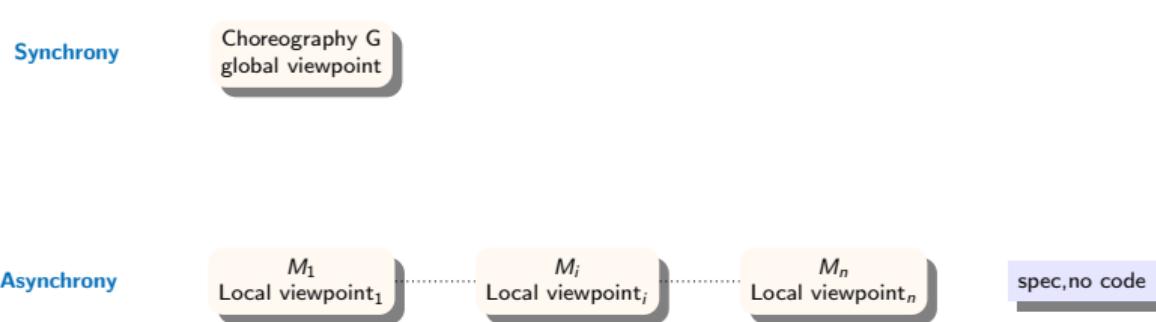
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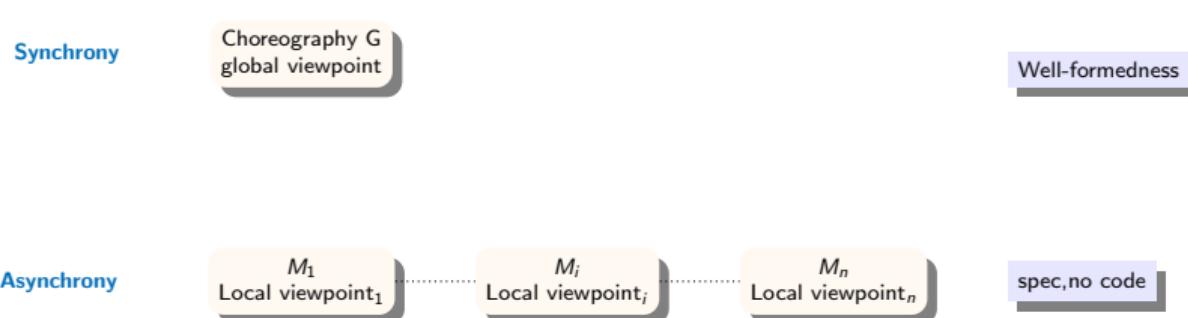
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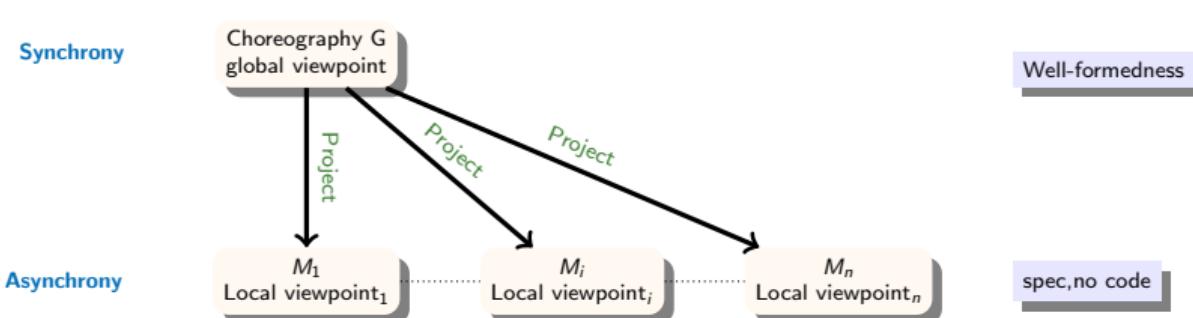
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“Top-down” & “Bottom-up”

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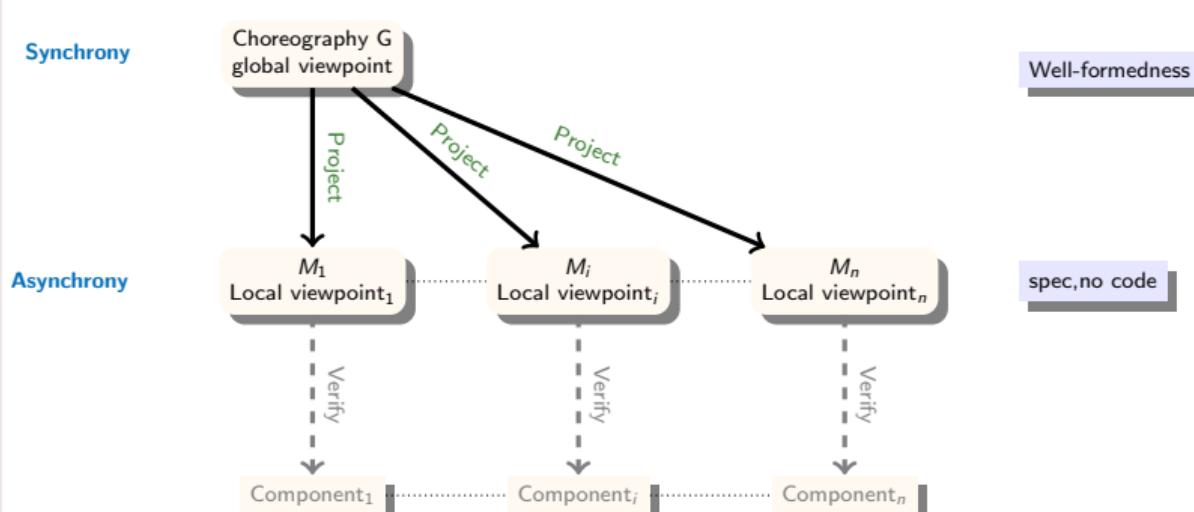
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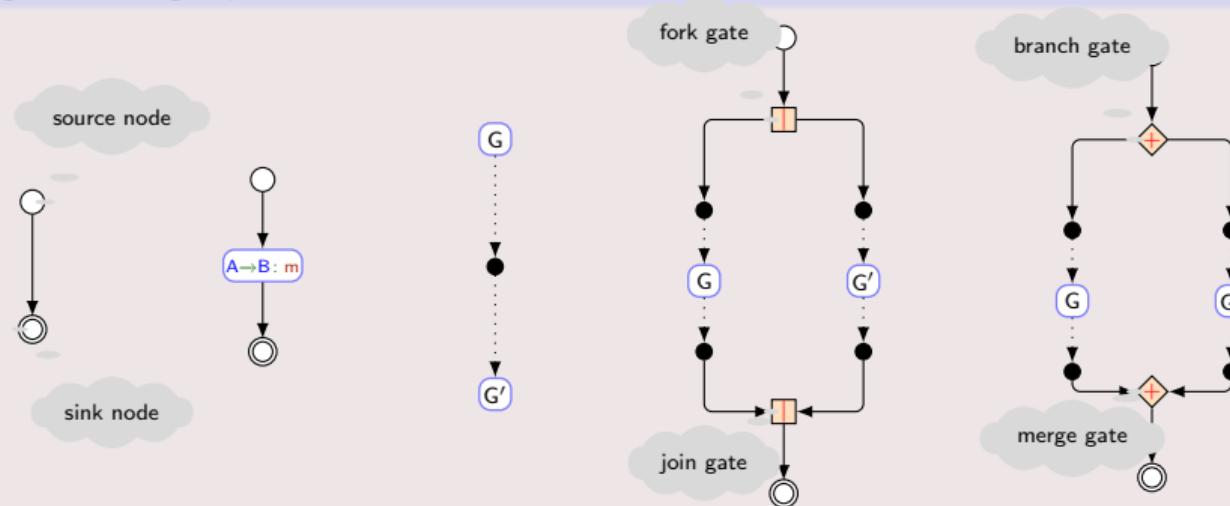


bottom-up

Extract from each component its local viewpoint, combine the local viewpoints in a choreography...if that makes sense [?]

Global views, intuitively

g-choreographies [?]

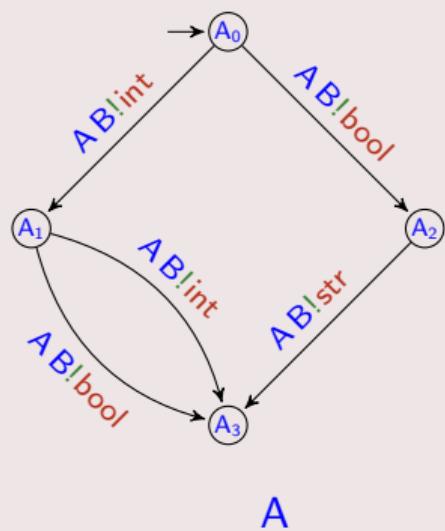


Pomset or (Event Structure^a)

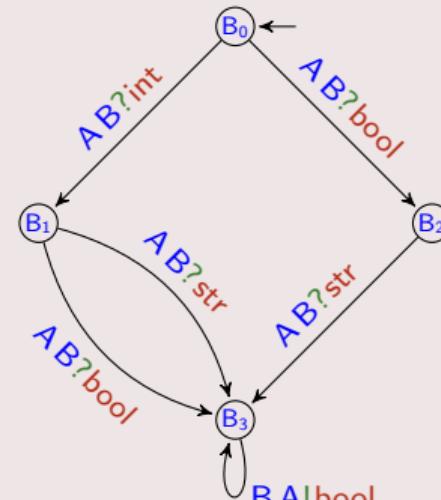
^aSee Ugo de'Liguoro's talk @ ICE 2020

Local views, intuitively

Communicating systems [?]



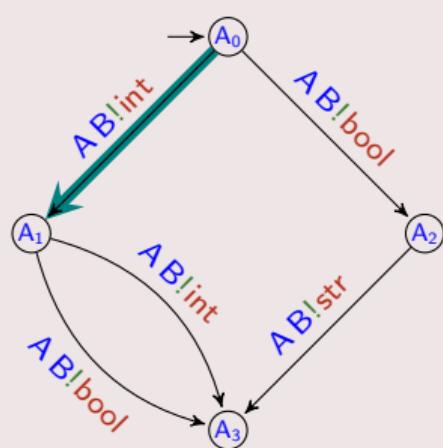
A



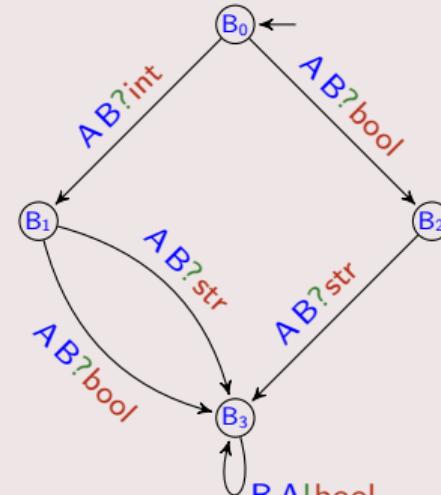
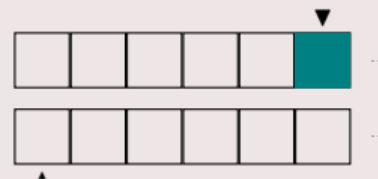
B

Local views, intuitively

Communicating systems [?]



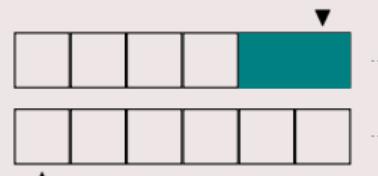
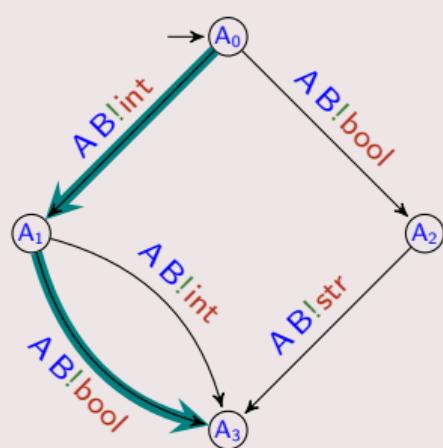
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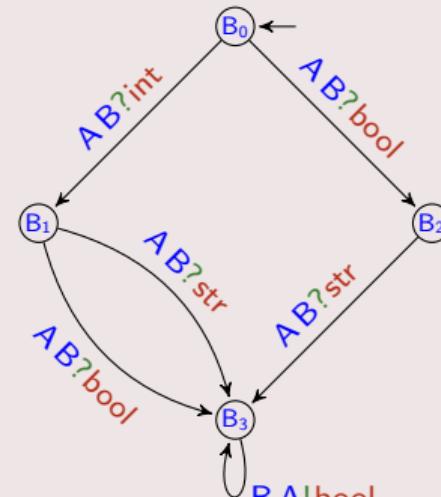
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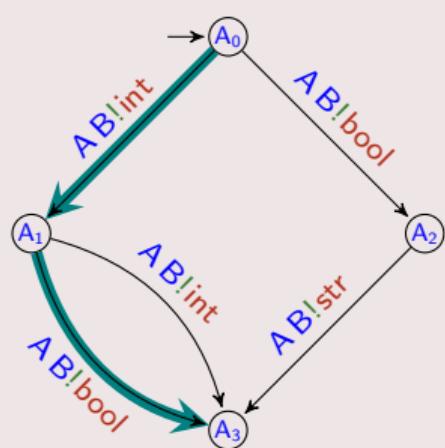
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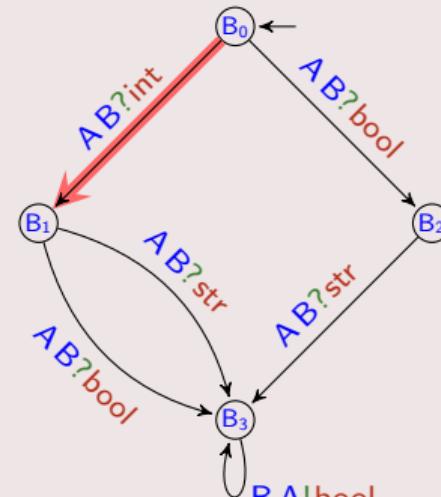
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Communicating systems [?]



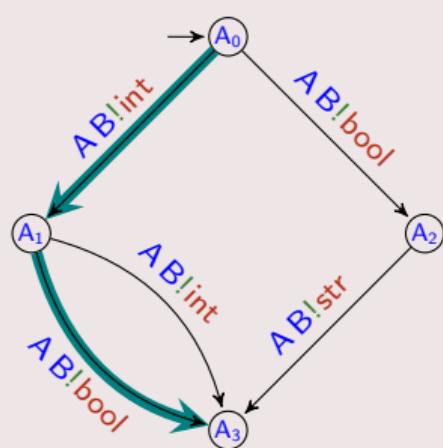
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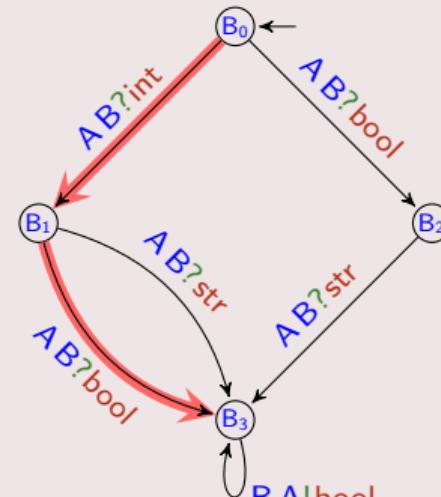
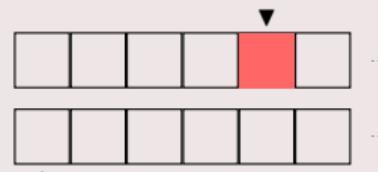
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Local views, intuitively

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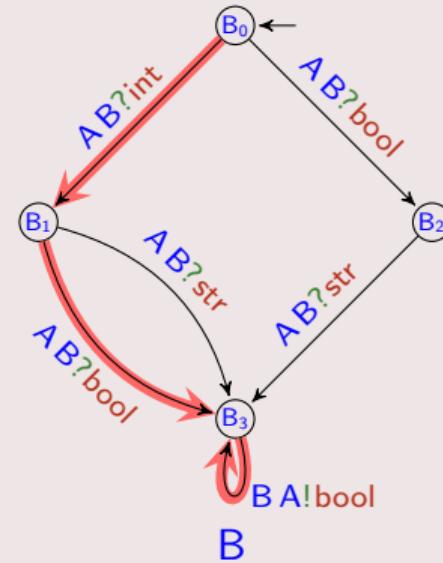
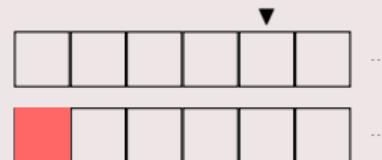
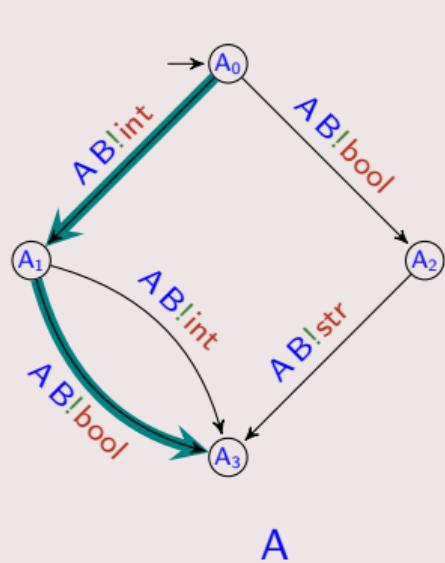
A



B

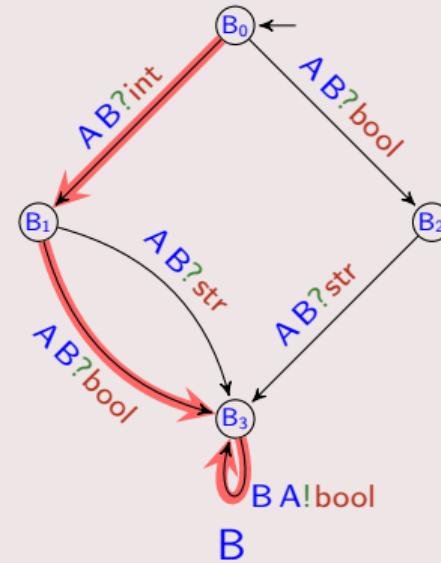
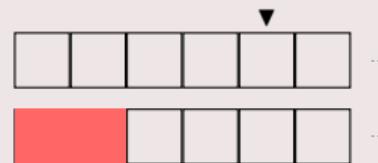
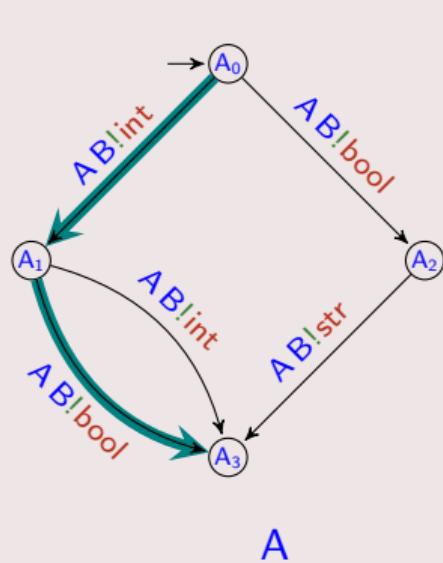
Local views, intuitively

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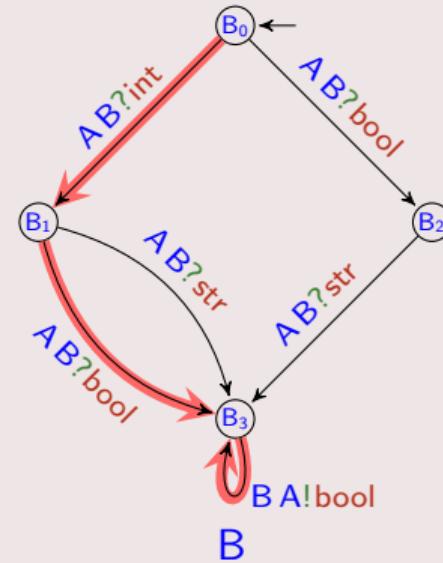
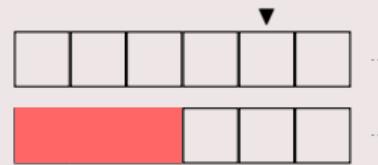
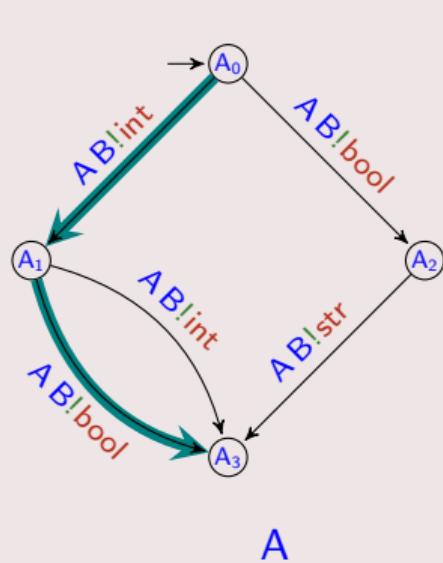
Local views, intuitively

Communicating systems [?]



Local views, intuitively

Communicating systems [?]



Well-formedness, intuitively

To G or not to G?

Ehm...in a distributed choice $G_1 + G_2 + \dots$

- there should be **one active** participant
- any non-active participant should be **passive** decides which branch to take in a choice

Well-formedness, intuitively

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Def. A is **active** when it **locally** decides which branch to take in a choice

Def. B is **passive** when

- either B behaves uniformly in **each branch**
- or B “unambiguously understands” which branch A opted for through the information received on each branch

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Well-branchedness

When the above holds true for each choice, the choreography is **well-branched**. This enables **correctness-by-design**.

Class test

Figure out the graphical structure of the following terms and for each of them say which one is well-branched

- $G_1 = A \rightarrow B: \text{int} + A \rightarrow B: \text{str}$
- $G_2 = A \rightarrow B: \text{int} + \odot$
- $G_3 = A \rightarrow B: \text{int} + A \rightarrow C: \text{str}$
- $G_4 = \left(\begin{array}{c} A \rightarrow C: \text{int}; A \rightarrow B: \text{bool} \\ + \\ A \rightarrow C: \text{str}; A \rightarrow C: \text{bool}; A \rightarrow B: \text{bool} \end{array} \right)$

– Act I –

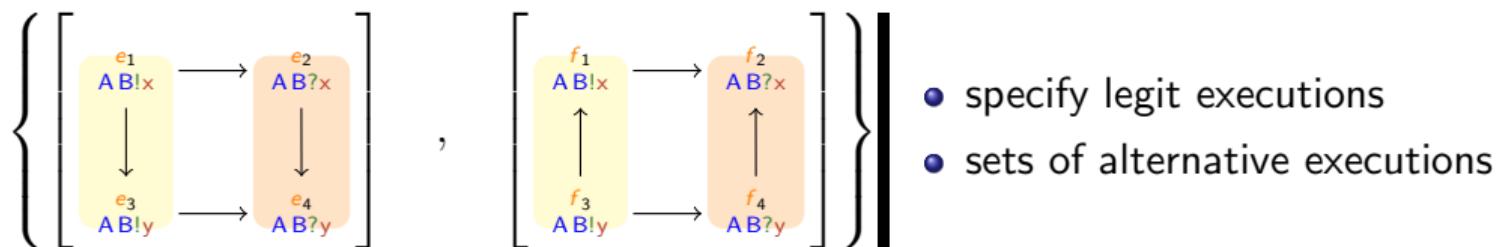
[Choreographies, more precisely]

Syntax of g-choreographies

$G ::=$	(o)	empty
	$A \xrightarrow{m} B$	interaction
	$G G$	fork
	$\text{sel } \{G + \dots + G\}$	choice
	$G; G$	sequential
	$\text{repeat } G$	iteration

Partially-ordered multisets [?]

Isomorphism class of labelled partially-ordered sets



Language of a pomset

- $e_1 \ e_2 \ e_3 \ e_4 \rightsquigarrow \text{AB!x } \text{AB?x } \text{AB!y } \text{AB?y}$
- $f_3 \ f_1 \ f_2 \ f_4 \rightsquigarrow \text{AB!y } \text{AB!x } \text{AB?x } \text{AB!y}$
- $e_1 \ e_3 \ e_2 \ e_4 \rightsquigarrow \text{AB!x } \text{AB!y } \text{AB?x } \text{AB?y}$



Pomset semantics

The semantics of a g-choreography G

The basic idea

- is a set of pomsets
- each pomset in the set corresponds to a branch of G
- is defined by induction on the structure of G

$$[(o)] = \{\epsilon\}$$

$$[A \xrightarrow{B:m} B] = \left\{ [A B!m \longrightarrow A B?m] \right\}$$

$$[\text{repeat } G] = [G]$$

$$[G \mid G'] = \{ \text{par}(r, r') \mid (r, r') \in [G] \times [G'] \}$$

$$[G; G'] = \{ \text{seq}(r, r') \mid (r, r') \in [G] \times [G'] \}$$

$$[G + G'] = [G] \cup [G']$$

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$$\llbracket G \rrbracket = \dots, [\vdots], \dots$$

$$\begin{aligned}\llbracket (o) \rrbracket &= \{\epsilon\} \\ \llbracket A \xrightarrow{m} B : m \rrbracket &= \left\{ [\textcolor{blue}{A} \textcolor{red}{B} !m \longrightarrow \textcolor{blue}{A} \textcolor{red}{B} ?m] \right\} \\ \llbracket \text{repeat } G \rrbracket &= \llbracket G \rrbracket \\ \llbracket G \mid G' \rrbracket &= \{ \text{par}(r, r') \mid (r, r') \in \llbracket G \rrbracket \times \llbracket G' \rrbracket \} \\ \llbracket G ; G' \rrbracket &= \{ \text{seq}(r, r') \mid (r, r') \in \llbracket G \rrbracket \times \llbracket G' \rrbracket \} \\ \llbracket G + G' \rrbracket &= \llbracket G \rrbracket \cup \llbracket G' \rrbracket\end{aligned}$$

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$$\llbracket G \rrbracket = \dots, [\textcolor{pink}{\vdots \vdots}], \dots$$

$$\llbracket G' \rrbracket = \dots, [\textcolor{lightblue}{\vdots \vdots}], \dots$$

$$\llbracket G \mid G' \rrbracket = \dots, [\textcolor{lightgreen}{\vdots \vdots}], \dots$$

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$$[G] = \dots, \left[\begin{array}{c} : \\ : \end{array} \right], \dots$$

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$$[G; G'] = \dots, \left[\begin{array}{c} : \\ : \\ \rightarrow \end{array} \right], \dots$$

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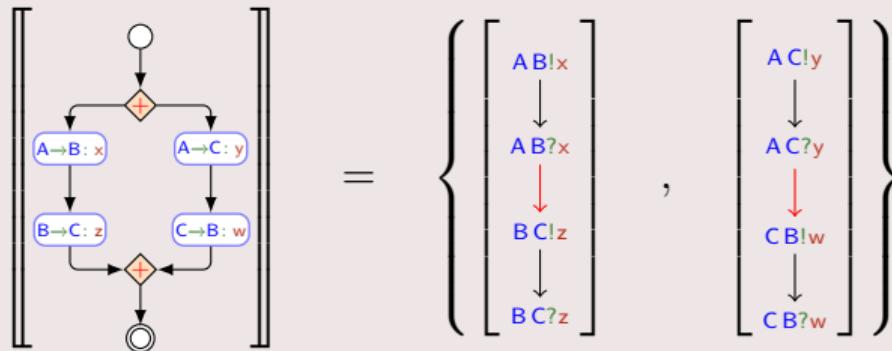
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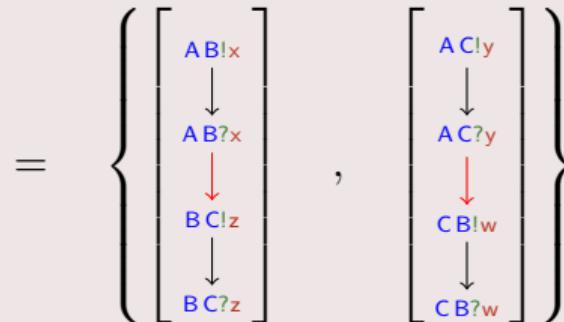
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Some examples

Choice & Sequential

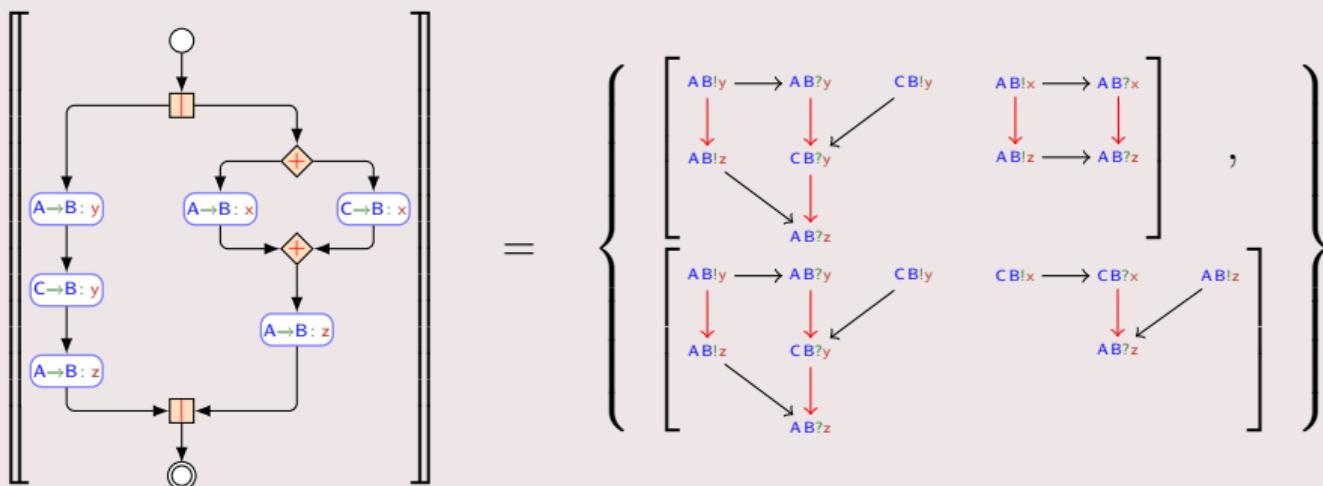


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Some examples

Parallel & choice



Realisability

Put simply...

A set of pomsets \mathcal{R} is *realizable* if there is a deadlock-free^a communicating system whose language is $\mathcal{L}(\mathcal{R})$.

^aA system S is *deadlock-free* if none of its reachable configurations s is a deadlock, that is $s \not\rightarrow$ and either some buffers are not empty or some CFSMs have transitions from their state in s .

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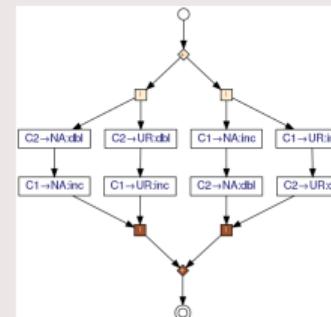
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Trivial non-realisability

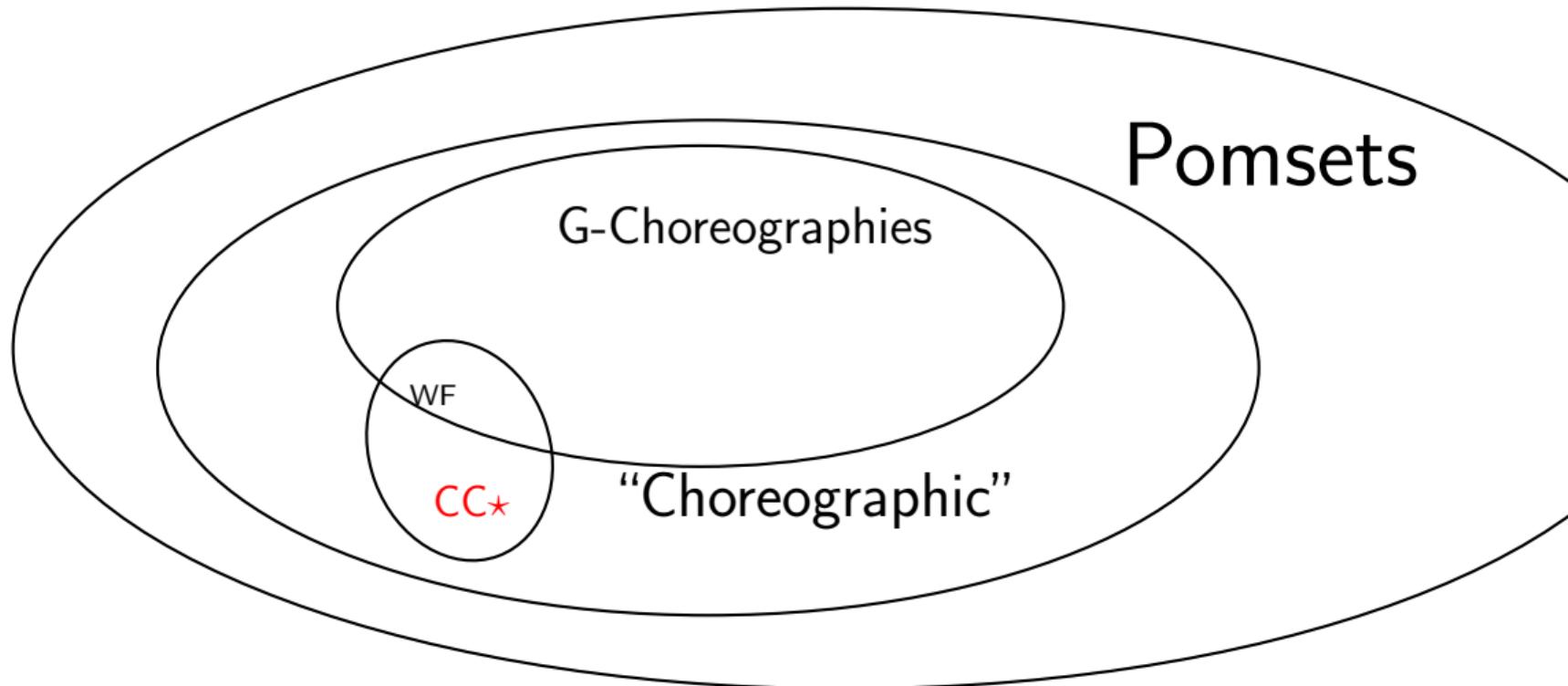
$AB?m \longrightarrow BC?n$

Communicating systems “start” with outputs!

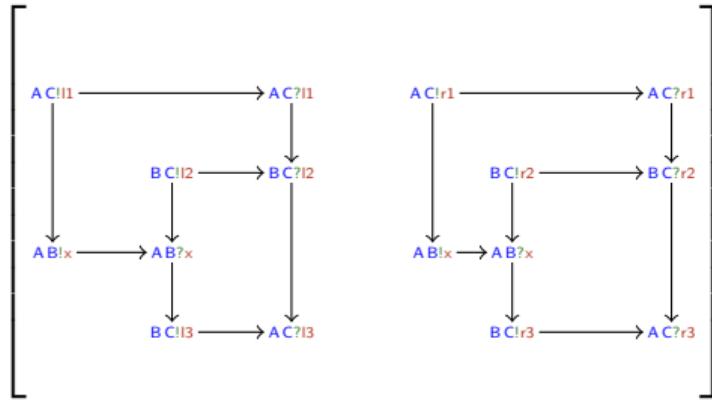
Non-trivial non-realisability [?]



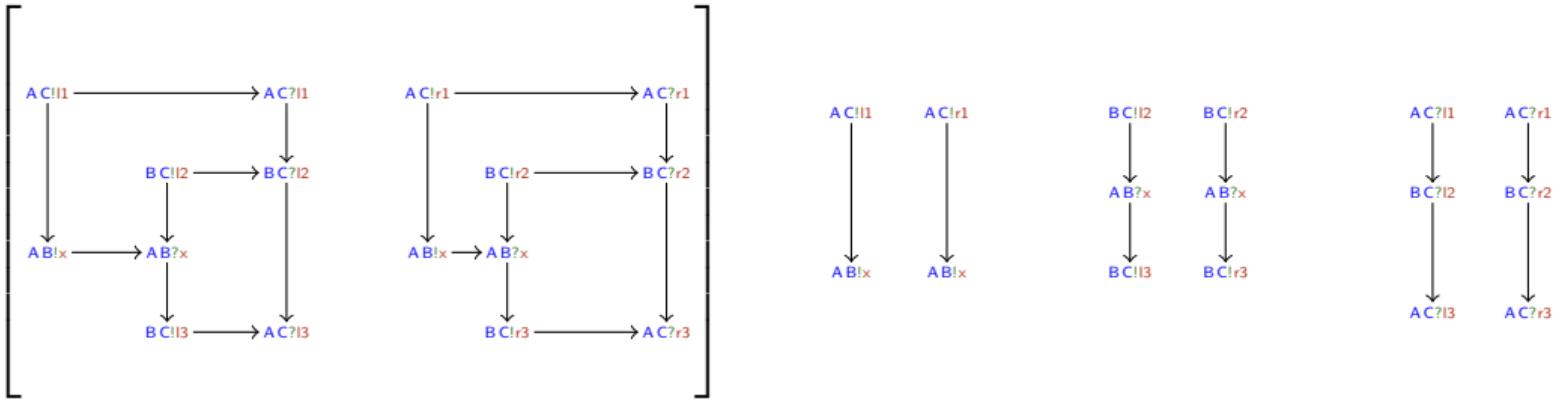
A taxonomy of global views



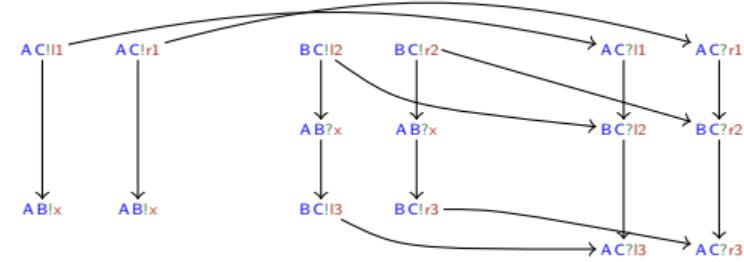
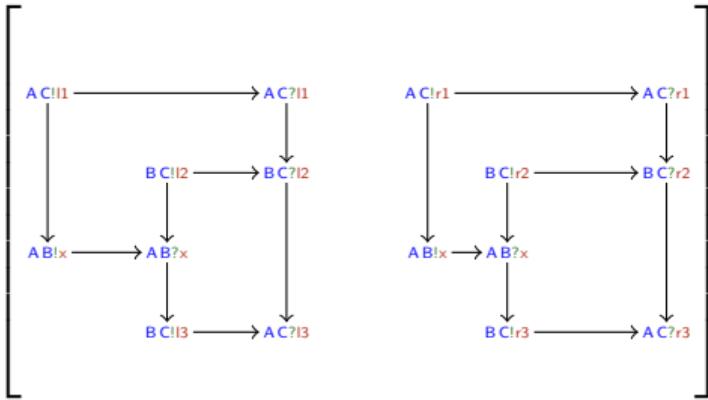
Closures



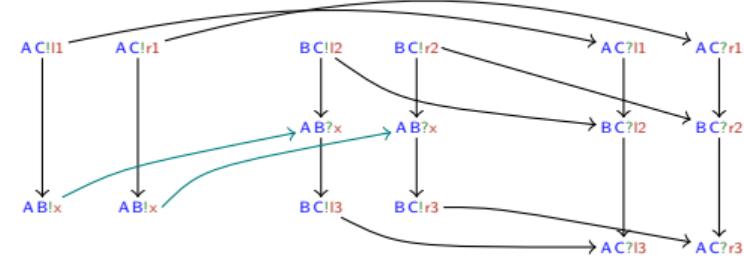
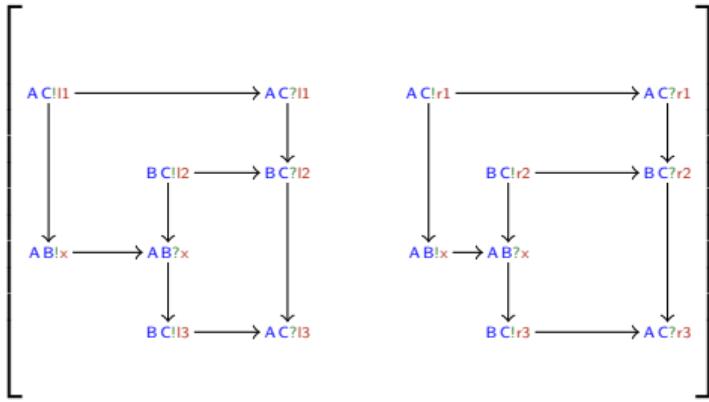
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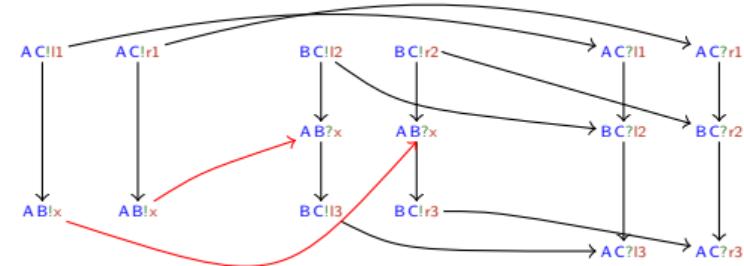
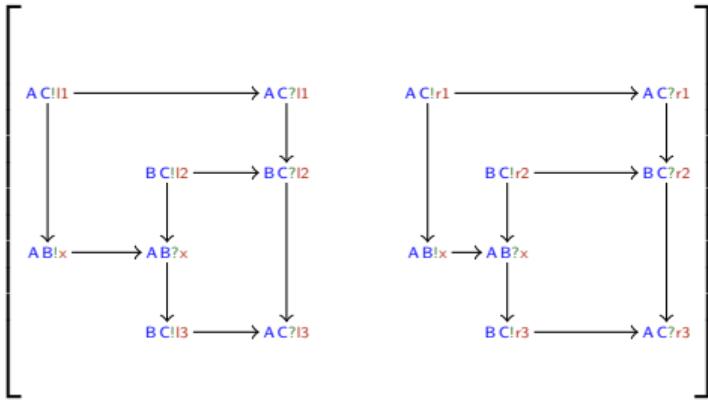
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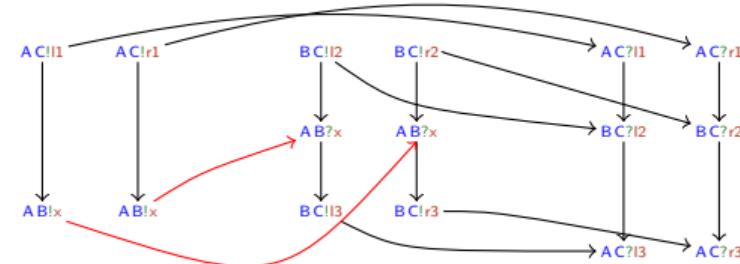
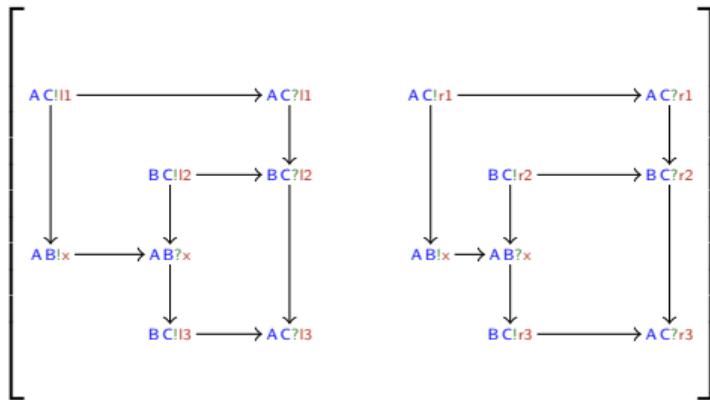
Closures



Closures



Closures



CC*-POM

Take a set of pomsets \mathcal{R}

Choose a pomset $\bar{r}^A \in \mathcal{R}$ for each participant

Def. \mathcal{R} is **CC2-POM** if $\forall r \in \square((r^A|_A)_{A \in \mathcal{P}}) : \exists r' \in \mathcal{R} : r \sqsubseteq r'$

Choose a prefix \bar{r}^A of a pomset in \mathcal{R} for each participant A

Def. \mathcal{R} is **CC3-POM** if $\forall \bar{r} \in \square((\bar{r}^A|_A)_{A \in \mathcal{P}}) : \exists r' \in \mathcal{R}, \bar{r}' \text{ prefix of } r' : \bar{r} \sqsubseteq \bar{r}'$

less permissive

Class test : solutions

Which of the following g-choreographies is well-branched?

- $G_1 = A \rightarrow B: \text{int} + A \rightarrow B: \text{str}$
- $G_2 = A \rightarrow B: \text{int} + \odot$
- $G_3 = A \rightarrow B: \text{int} + A \rightarrow C: \text{str}$
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- $G_1 = A \rightarrow B: \text{int} + A \rightarrow B: \text{str}$



- $G_2 = A \rightarrow B: \text{int} + \odot$



- $G_3 = A \rightarrow B: \text{int} + A \rightarrow C: \text{str}$



- $G_4 = \left(\begin{array}{c} A \rightarrow C: \text{int}; A \rightarrow B: \text{bool} \\ + \\ A \rightarrow C: \text{str}; A \rightarrow C: \text{bool}; A \rightarrow B: \text{bool} \end{array} \right)$

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Find out which closure conditions the non well-branched properties violate

– Act II –

[An exercise: prototype tool support]