

# Design-by-contract and Behavioural types

Hernán Melgratti

ICC - University of Buenos Aires-Conicet

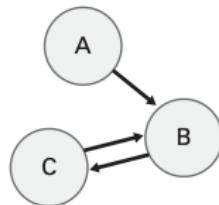
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# What is this course about?

- ▶ Development of **distributed systems**

A **distributed system** is a collection of components that work together to achieve a common goal.

- ▶ Nodes (**Components**): Perform computation
- ▶ Edges (**Interaction / Communication / Synchronization**): Message exchanges
- ▶ We will focus on **communication**.
- ▶ What can go wrong with communication?
  - ▶ a component may receive a message it does not expect,
  - ▶ a component may wait for a message that never arrives,
  - ▶ a component may send messages that are never processed, ...

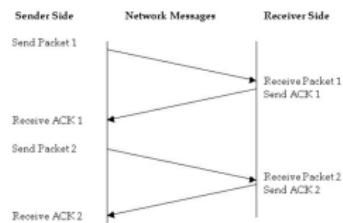


# How do we describe components interaction?

- ▶ Communication protocols

**A communication protocol** is a set of rules that define how information is exchanged between components.

- ▶ We will focus on:
  - ▶ How to formally describe communication protocols.
  - ▶ Ensuring that components correctly implement a protocol.



## A programming language perspective

We address the problem of correct protocol implementation by using programming language techniques:

- ▶ Behavioural types, which describe **how programs behave** in terms of sequence of actions, interactions, or state changes.
  - ▶ Formal definition of programming languages: syntax, semantics, types and type systems.
  - ▶ Models of concurrency: process calculi and concurrent lambda calculus
- ▶ Design-by-contract (DbC): a software design principle where each part of a program (such as a function or class) has a formal agreement that defines **what it can expect** and **what it should guarantee**.
  - ▶ Programs are equipped with
    - ▶ **Preconditions**: what must be true before the operation runs.
    - ▶ **Postconditions**: what must be true after the operation finishes.
  - ▶ A runtime mechanism identify **contract violations** and **blame** faulty components.

# Syllabus

- ▶ Binary Session types
  - ▶ Session Process calculi
  - ▶ Concurrent functional language with session types
  - ▶ An Ocaml implementation of session types (hybrid approach)
- ▶ Design-by-Contract
  - ▶ Higher order contracts in the lambda calculus
- ▶ Contracts for sessions (dynamic approach)
- ▶ Multiparty session types
- ▶ Design-by-Contract for choreographies (static approach)

## Timetable

- ▶ Is the 8:30–10:00 time slot suitable? during the afternoon?
- ▶ Upcoming meetings?:
  - ▶ **This week:** Tuesday and Thursday
  - ▶ **Next week:** Tuesday, Thursday, and Friday
  - ▶ **First week of December:** Open agenda