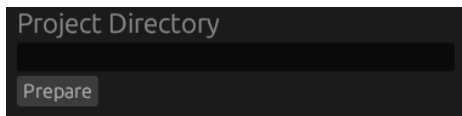


# Guide

Here the guide to use the editor.

## ▼ Create/Load a project



- In the input field you must write the path to the project directory (the path can be relative to the executable).
- If nothing happened when you set the good directory click on "Prepare" to initialize the necessary folder and file.
- You must see the UI change that indicate that the project is created and loaded.

## ▼ Project



Located in the left panel.



### ▼ Name

Contain the name of the project.

### ▼ Author

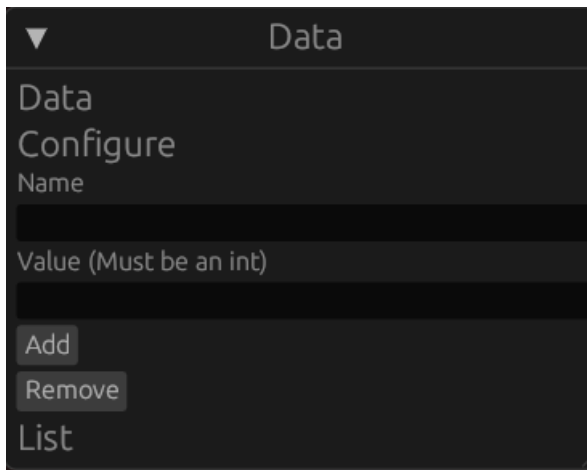
Contain the author/authors of the project.

### ▼ Tags

Contain tags, mostly for you.

But tags like “edited” is used to inform that the project was generated using the editor.

## ▼ Data

A screenshot of a software interface titled 'Data'. It features a 'Configure' section with a 'Name' label and an input field. Below this is a 'Value (Must be an int)' label and another input field. At the bottom of the configuration section are two buttons: 'Add' and 'Remove'. Below the configuration section is a 'List' label, which presumably displays the current state of the data.

### ▼ Configure

Give the controls to create and remove a variable.

#### ▼ Add

Create the variable.

#### ▼ Remove

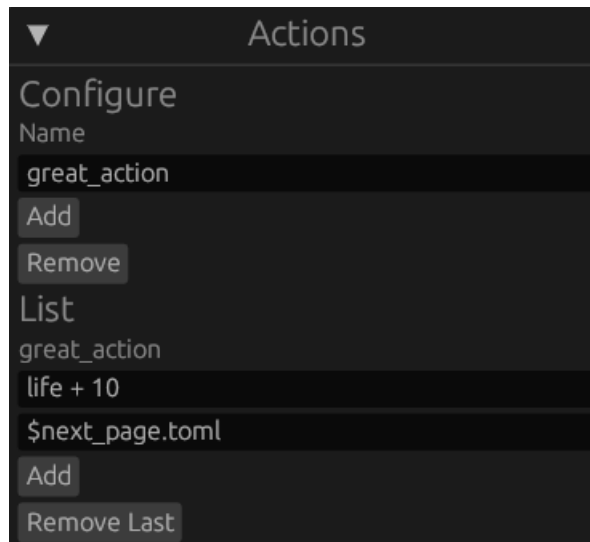
Remove the variable with the same name than the specified one in the field “Name”.

### ▼ List

List all variables of the project.

And allow you to modify their values.

## ▼ Actions



#### ▼ Configure

The [Name] field is the name of your action, not editable later (be careful).

The [Add] button create the action.

The [Remove] button remove the action named by [Name] field.

#### ▼ List

List all the actions created.

The name of the actions are not re-editable.

Push Add to add a new action.

##### ▼ Action Commands

##### ▼ Math

You must put a variable in first, and after it all the operations will be applied to it.

Input: my\_var = 10

Example: my\_var + 100 \* 100 / 2

Result: my\_var = 5500

##### ▼ Links

Using the '\$' you will make your action open another page.

An extension is necessary, without it will open a folder and crash.

Example: \$other\_page.toml

Press [Add] to add a new input field.

Press [Remove Last] to remove the last input field.

## ▼ Conditions



#### ▼ Configure

The [Name] field is the name of your condition, not editable later (be careful).

The [Add] button create the condition.

The [Remove] button remove the condition named by [Name] field.

#### ▼ List

List all the conditions created.

The name of the conditions are not re-editable.

Push [Add] to add a new condition.

##### ▼ Condition Commands

You can write only 3 parameters (variable, operator, value/variable) per field.

Only these operators are available: `>`, `<`, `=`.

For example, `my_var = 10` and `my_var < 5` would result in `true`.

Press [Add] to add a new input field.

Press [Remove Last] to remove the last input field.



Missing: Page Editor