Sylvain Tosoni

Junior Game Programmer

21 Years old France, Lyon

Programming Languages



C/C++



C#



Rust



Python



Javascript

Engines & Frameworks



Unreal Engine 5



Unity



Tauri



QT



Godot

Tools



CMake



Git



Notion



Rider CLion



Visual Studio



Visual Studio Code

Transport

Car licence B (France)

Motorbike licence A (France)

Languages

French (native)

English (TOEIC B2)

Contacts

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LinkedIn: https://www.linkedin.com/in/sylvain-tosoni

Junior game programmer. Experienced with Unreal Engine and Unity, and proficient in Rust. I explored many game engines guiding me through the development of my own.

I mastered C/C++ and many others. I am eager to challenge my skills, exploring new technologies and new ways to create.

I am searching to join a team to collaborate with passionate professionals such as artists, programmers, designers. And to take the charge of a project, guiding it through each step.

2025: Obtained Bellecour Ecole Diploma

Bellecour Ecole

Just ended my **bachelor** there. Four important years, where I learned **Unreal Engine**, **Unity**, **Godot**. With project management, **C#**, **C/C++**, **Python**, **QT**, **WPF**.

Personnal Projects

During those years I worked on making **Rust** libraries, and making my own **game engine** (still work in progress).

Project: Echoes of Seasons

Final year project, **3D puzzle** game, **third person controller**. Made with **Unreal Engine 5.4**. In a team of 20 students.

Project: Bellum

2D Top down fighting game, where the project goal was to make a free to play with a **simulated shopping system**. In a team of 6 students.

2021: Obtained Baccalaureate

Lycée du Nivolet

Studied there for **three years** to obtain my Professional Baccalaureate of economist of construction.

During this I had to do **three internship**.

Internship: BAL Econimist

Economist of the construction, there I **estimated cost**, calculated structure support, using mostly **Archicad**.

Internship: Atelier du vieux bourg

Architect, where I did **plans in 2D and 3D** using **Archicad**. Also participated to numerous **site visit**.

Internship: DoMo

Project management of constrution, **plan making**, 3D rennovation modeling using **Sketchup**.

2018