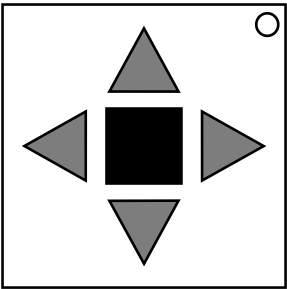


On the Subject of Teal Arrows

Has the point come across yet?

On the module are 4 directional buttons, and a display screen in the middle.

If the buttons are not Teal, you're looking at a different module.



The display will be empty and two arrows will be flashing on the buttons. Based on the two flashing arrows, use the chart below to get another arrow. One arrow will be off when the last digit of the timer is an odd value, the other, even.

Once an arrow is retrieved, press its corresponding button. The flashing arrows may change.

Use the arrow pressed and the *odd* flashing arrow to determine the next arrow to press. Repeat these steps but alternate to the *even* flashing arrow every other time.

On the fifth correct pressed arrow, this module will be disarmed. An incorrect pressed arrow will result in the module fully resetting.

	◁	▷	△	▽	Odd
◁	△	▷	▽	◁	
▷	◁	▽	△	▷	
△	▽	◁	▷	△	
▽	▷	△	◁	▽	
Even					