

Linux SDK EX8038

Application Note

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Revision History

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1. Introduction

This document presents the Linux SDK main functions, functional flow chart and so on, the application programmer will know how to boot up the Etron Depth Map module (Device Initial), preview the color and depth images , post process, boot up the multiple baseline module (Eg, Ex 8038), preview the Fusion and Fusion select and generate the point cloud file.

The EtronSDK_Linux is included below items.

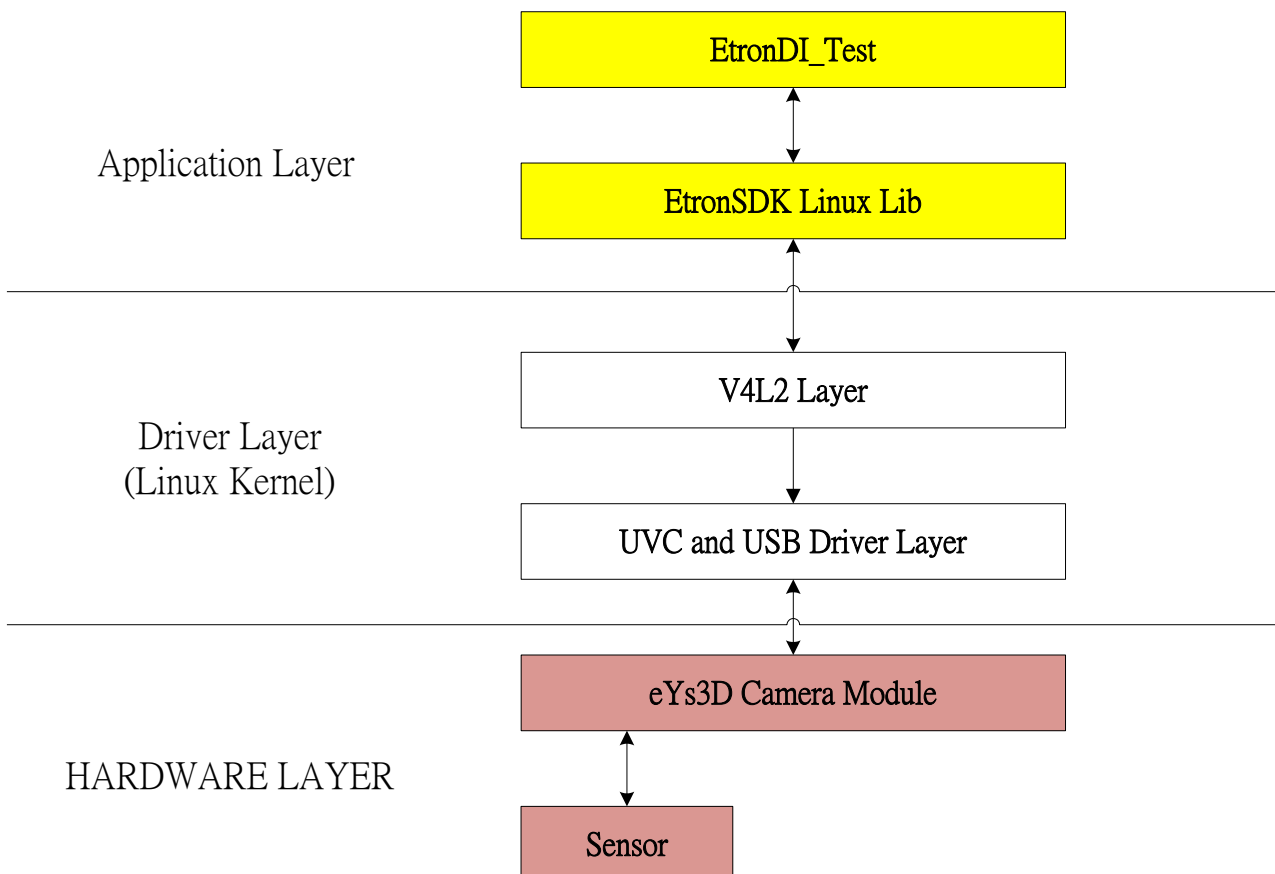
EtronSDK_Linux/EtronDI_Test: All functional application demo code

EtronSDK_Linux/ eSPDI: EtronSDK Linux library.

EtronSDK_Linux/ eSPDI: EtronSDK Linux library.

EtronSDK_Linux\doc: API Spec.

Linux SW Architecture



2. Device Initial

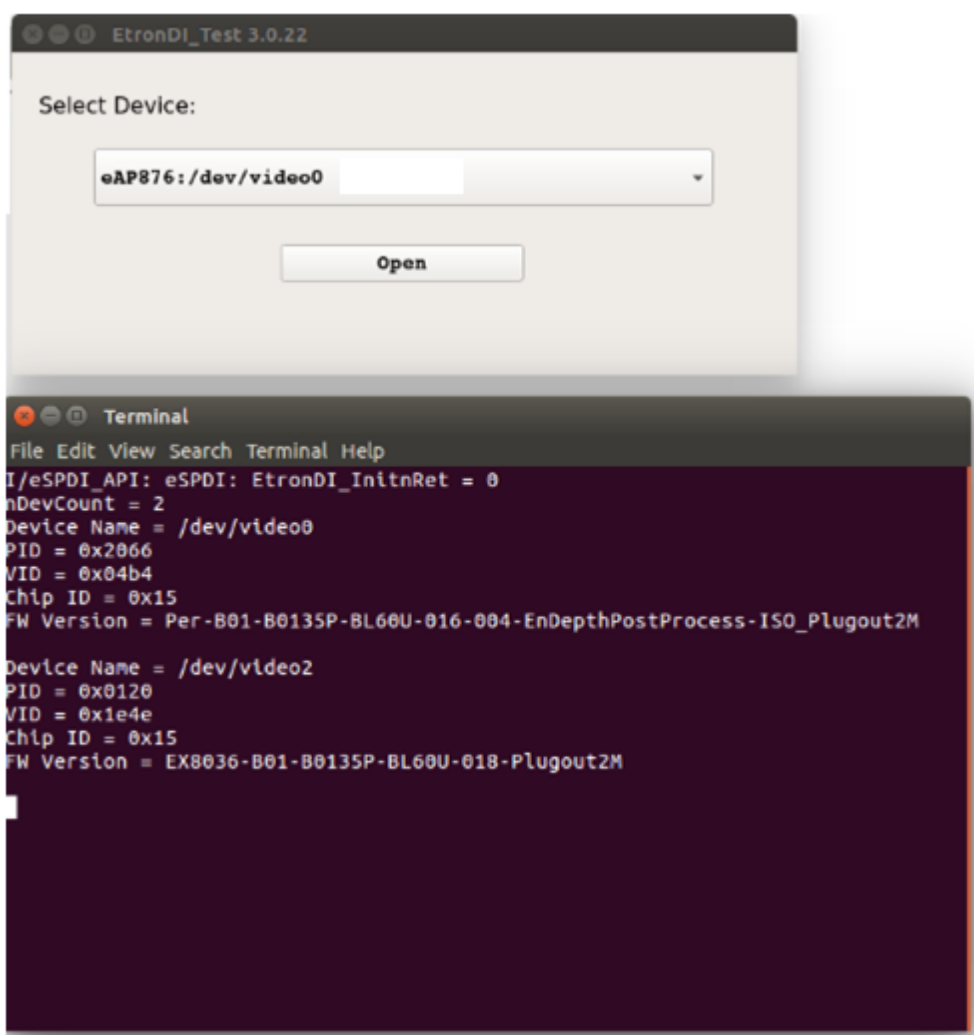
Etron Depth Map Module plug in the Linux Platform (Eg, x86 PC, TX2, ...), the /dev/videoX will be created on V4L2, the EtronSDK_Linux provide the application interface to access the /dev/videoX following UVC protocol.

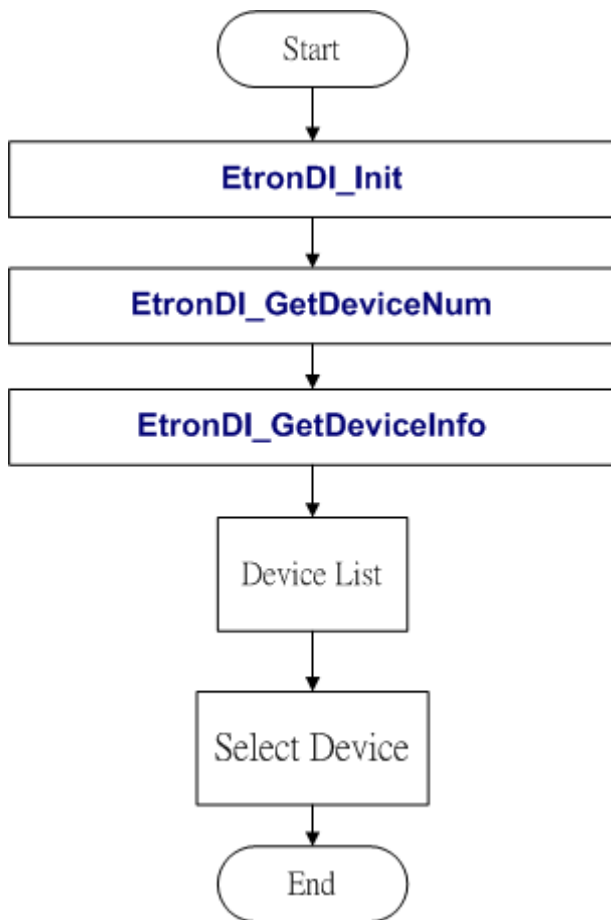
This chapter descriptor how to initial the device.

2.1 Initial

First create device handler through by EtronDI_Init API, get the Etron Device number from EtronDI_GetDeviceNumber, get the device information (EtronDI_GetDeviceInfo) to know device content and then select the desired device.

If we click Open of the mainwindows dialog, the device /dev/video will be selected and opened, the device information will be recorded in m_pEtronDI (device handler). The device information is included PID, VID, ChipID and so on.



1.1 Flow chart

1.2 EtronDI_Initial

This function create device handler, the device /dev/videX will be opened, and the device information recorded in m_pEtronDI (device handler). The device information is included PID, VID, ChipID and so on, the m_pEtronDI (device handler) is a requirement of almost EtronSDK_Linux API.

1.3 EtronDI_GetDeviceNumber

We can use this function to get the number of Etron Depth Map device.

1.4 EtronDI_GetDeviceInfo

This function will provide the device information such as PID, VID, Chip name and device name.

1.5 Reference File

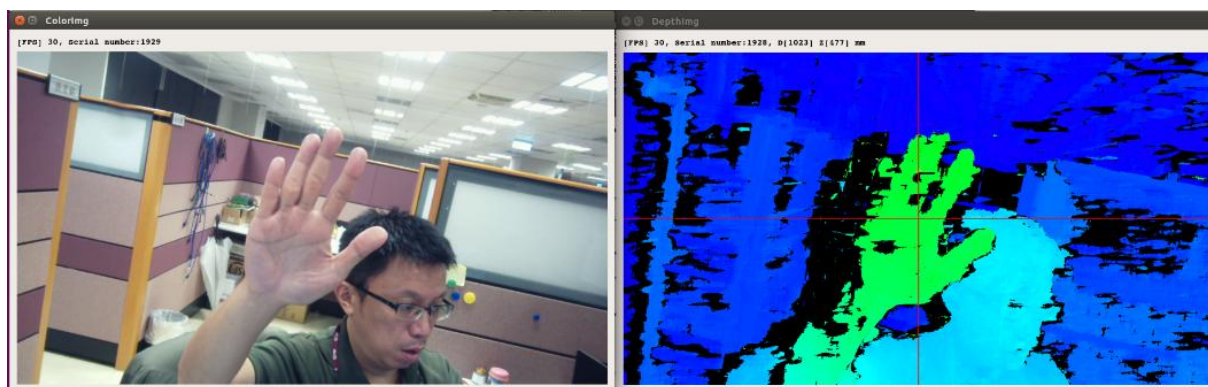
- EtronDI_Test/Mainwindows.cpp
- EtronDI_Test/Mainwindows.h
- eSPDI/eSPDI.h

2. Preview

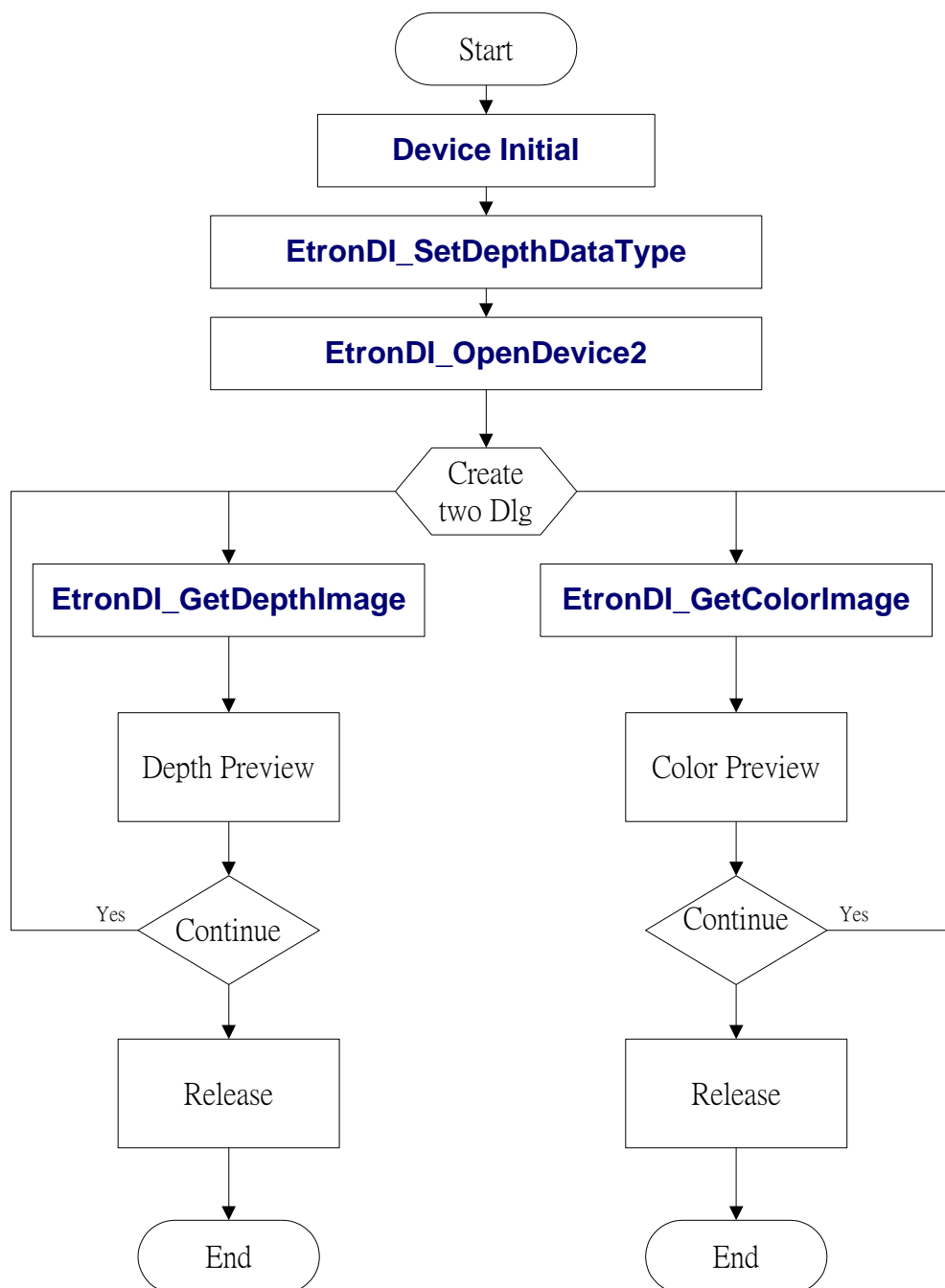
The Etron Depth module provided the depth and color video stream. This chapter descriptor previewed the color video and depth video through by EtronSDK_Linux.

Fisrt we need initial the device (please refer the Device Initial chapter), setup the Depth Data Type, and doing EtronDI_OpenDevice2 to open video and depth device.

We need create the two dialog on for color video image and one for depth image. The depth image is from the EtronDI_GetDepthImage and the color image is from the EtronDI_GetColorImage.



2.1 Flow Chart



2.2 EtronDI_SetDepthDataType

Brief set depth data type.

Data Type	Value	Description
ETronDI_DEPTH_DATA_OFF_RAW	0	raw (depth off, only raw color)
ETronDI_DEPTH_DATA_DEFAULT	0	raw (depth off, only raw color)
ETronDI_DEPTH_DATA_8_BITS	1	rectify, 1 byte per pixel
ETronDI_DEPTH_DATA_14_BITS	2	rectify, 2 byte per pixel
ETronDI_DEPTH_DATA_8_BITS_x80	3	rectify, 2 byte per pixel but using 1 byte only
ETronDI_DEPTH_DATA_11_BITS	4	rectify, 2 byte per pixel but using 11 bit only
ETronDI_DEPTH_DATA_OFF_RECTIFY	5	rectify (depth off, only rectify color)
ETronDI_DEPTH_DATA_8_BITS_RAW	6	Raw
ETronDI_DEPTH_DATA_14_BITS_RAW	7	Raw
ETronDI_DEPTH_DATA_8_BITS_x80_RAW	8	Raw
ETronDI_DEPTH_DATA_11_BITS_RAW	9	Raw
ETronDI_DEPTH_DATA_11_BITS_COMBINED_RECTIFY	13	multi-baseline

2.3 EtronDI_OpenDevice2

This function provided opening both depth and color device.

The implement layer to open Etron camera device by V4L2(<https://en.wikipedia.org/wiki/Video4Linux>),

It open color and depth at one time call, do functions as below,

1. Initialize the USB device by V4L2 protocol
 - Query device v4l2 capability, e.g. video capability, streaming capability
 - Setup the resolution mode to UVC driver and check result
 - Initialize memory buffer mapping from kernel to user mode
2. Enumerate frame interval to set frame rate
3. Start video capture processes

2.4 EtronDI_GetDepthImage

Get Depth image only by this function.

2.5 EtronDI_GetColorImage

Get Color image only by this function.

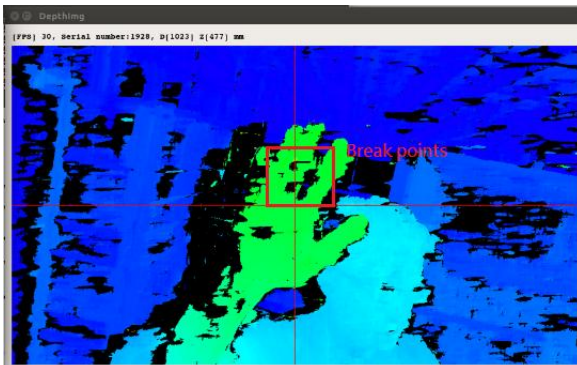
2.6 Reference File

- EtronDI_Test/Mainwindows.cpp
- EtronDI_Test/Mainwindows.h
- eSPDI/eSPDI.h
- EtronDI_Test/videodevicedlg.cpp
- EtronDI_Test/videodevicedlg.h
- EtronDI_Test/colordlg.cpp
- EtronDI_Test/colordlg.h
- EtronDI_Test/depthdlg.cpp
- EtronDI_Test/depthdlg.h

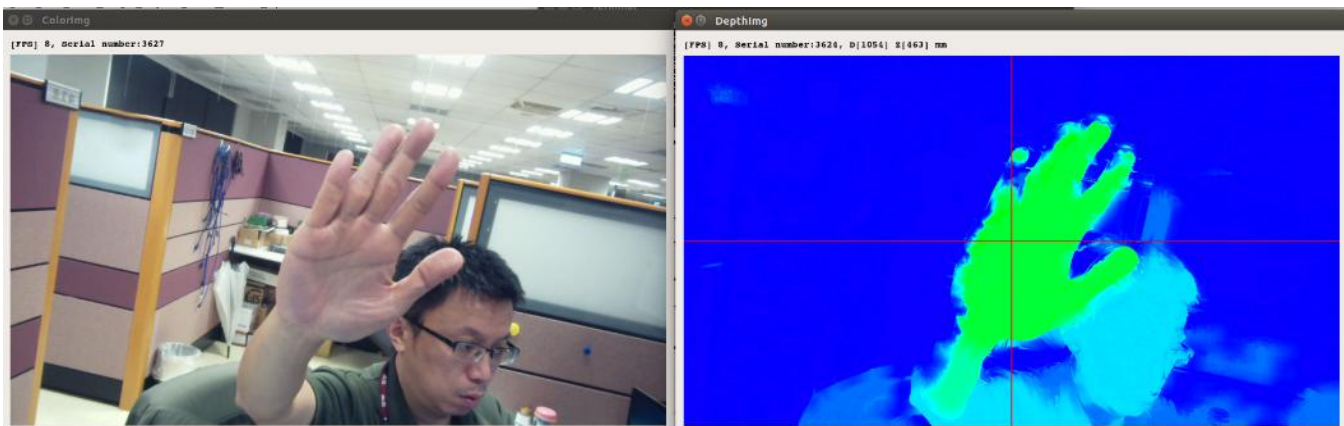
3 Post Process

Some holes are included in depth map, we can clean up the holes by post process. EtronSDK_Linux provided EtronDI_CreateSwPostProc and EtronDI_DoSwPostProc to generate the post process.

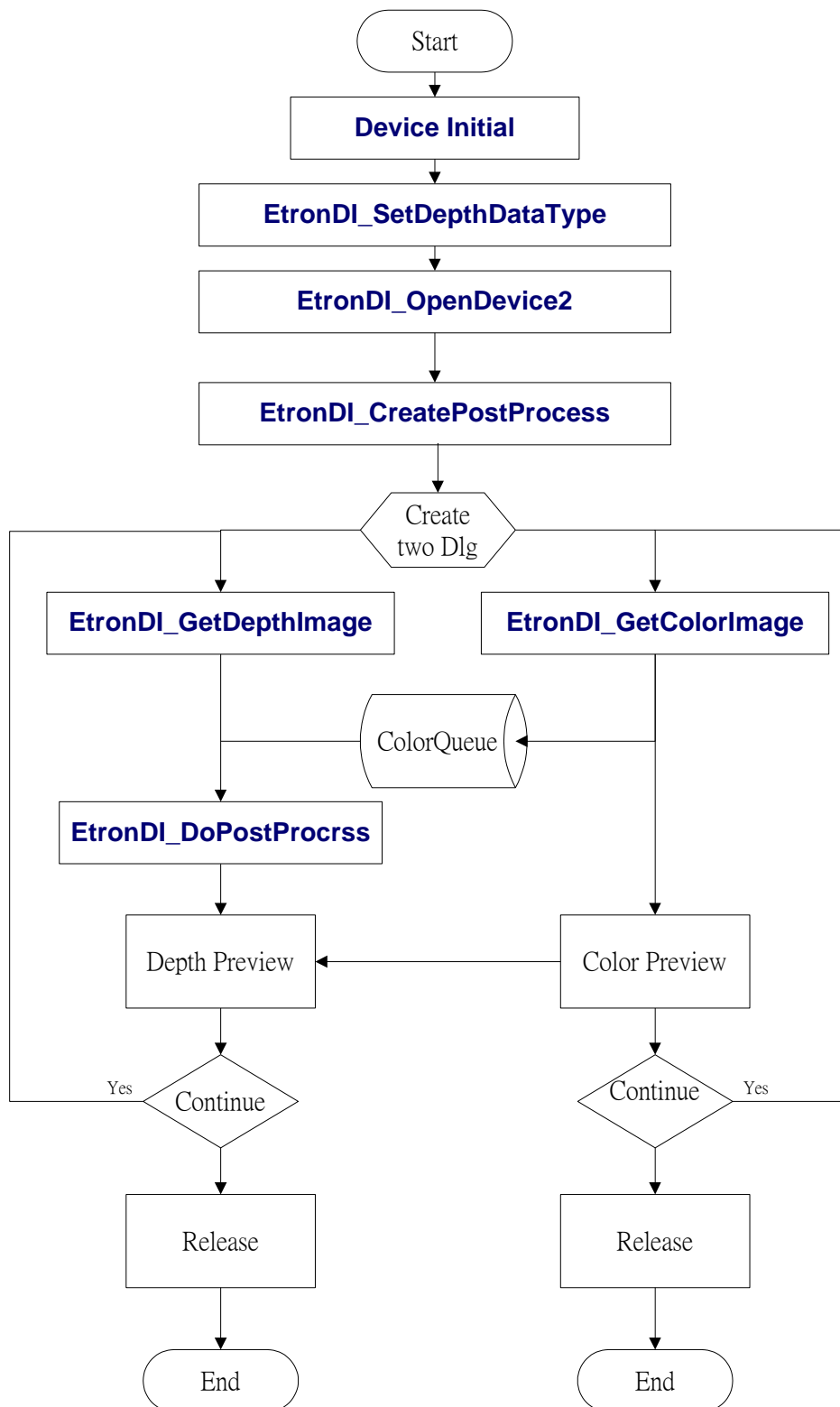
Before Post Process



After Post process.



3.1 Flow chart



3.2 EtronDI_CreateSwPostProc

This function will initial the post process.

3.3 EtronDI_DoSwPostProc

If the Color Image and Depth image are ready, and then input them to this function, we will get the Post Process image.

3.4 Limitation

EtronSDK_Linux provide the Post Process APIs which based on openCL frame work, in the other word we need install the opencl on our platform (x86 or ARM) before doing post process.

+

3.5 Reference File

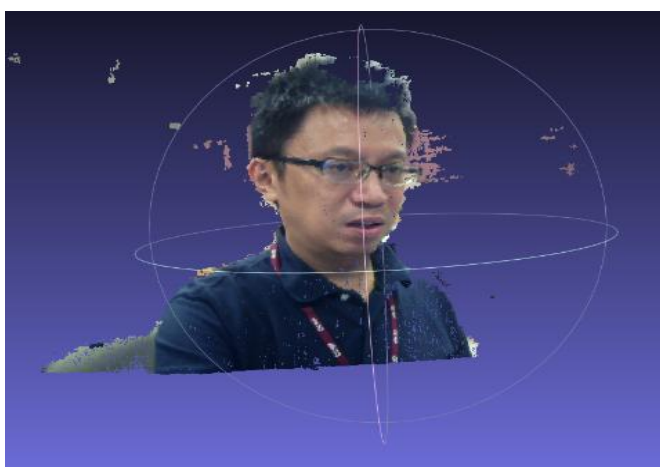
- EtronDI_Test/Mainwindows.cpp
- EtronDI_Test/Mainwindows.h
- eSPDI/eSPDI.h
- EtronDI_Test/videodevicedlg.cpp
- EtronDI_Test/videodevicedlg.h
- EtronDI_Test/colordlg.cpp
- EtronDI_Test/colordlg.h
- EtronDI_Test/depthdlg.cpp

EtronDI_Test/depthdlg.h

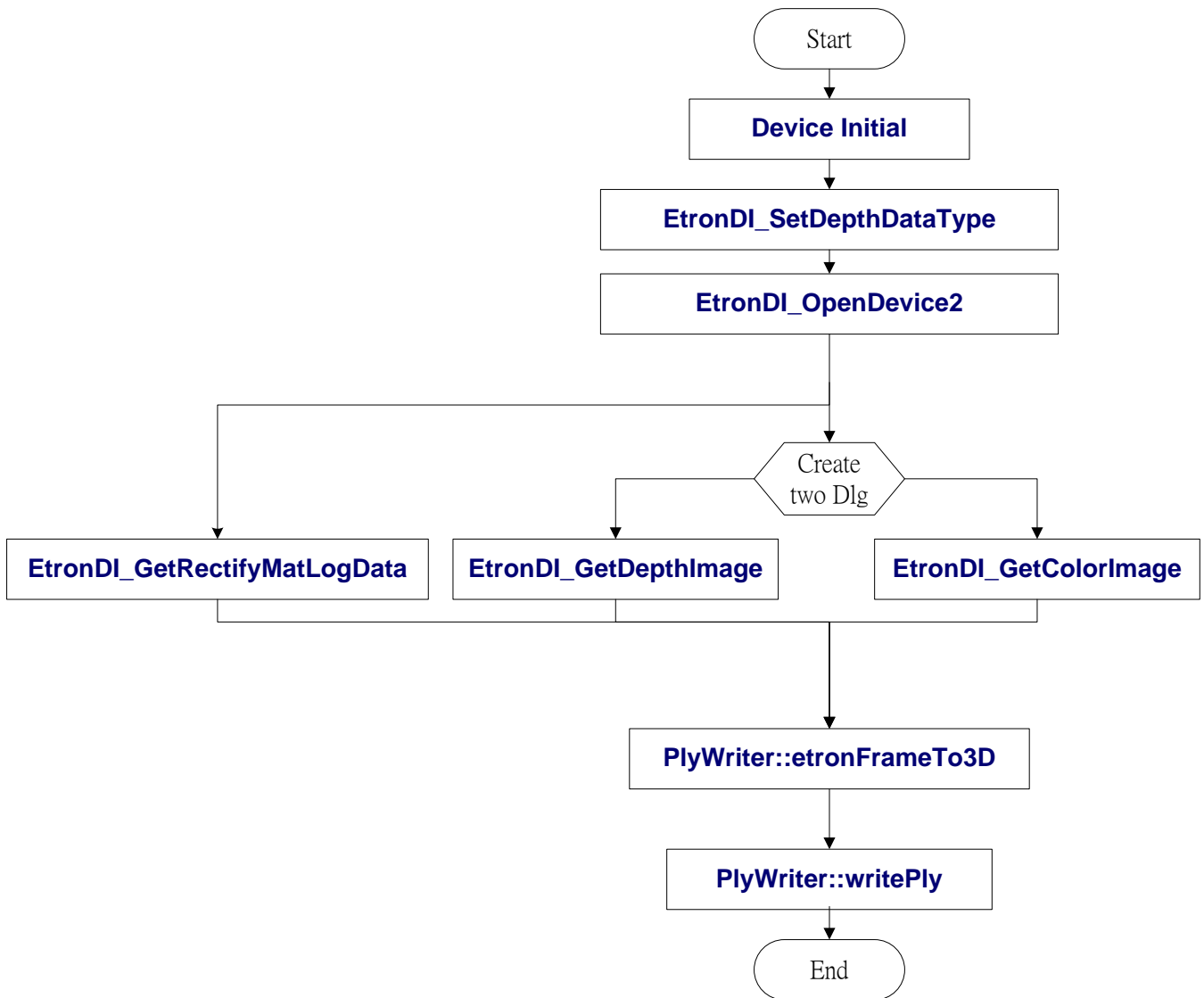
4 Point Cloud

EtronSDK_Linux support 3D image point cloud, we can generate the ply (**Polygon File Format**) image, we can read ply file through by MeshLab tools as below pictures.

The ply file need Rectify data, Depth Map data and ColorImage, they are from EtronDI_GetRectifyMatLogData, EtronDI_GetDepthImage and EtronDI_GetColorImage, put Rectify data, Depth Map data and ColorImage to PlyWriter::etronFrameTo3D to get 3D image, and put the 3D image to PlyWriter::writePly to get ply image.



4.1 Flow Chart



4.2 EtronDI_GetRectifyMatLogData

This function can get the Rectify Math Data from Etron Depth Map module.

4.3 PlyWriter::etronFrameTo3D

Generated the 3D image from etronFrameTo3D function, we shell input depth map data, color RGB image and Rectify Math Data.

4.4 PlyWriter::writePly

Input the 3D image in this function to generate ply file.

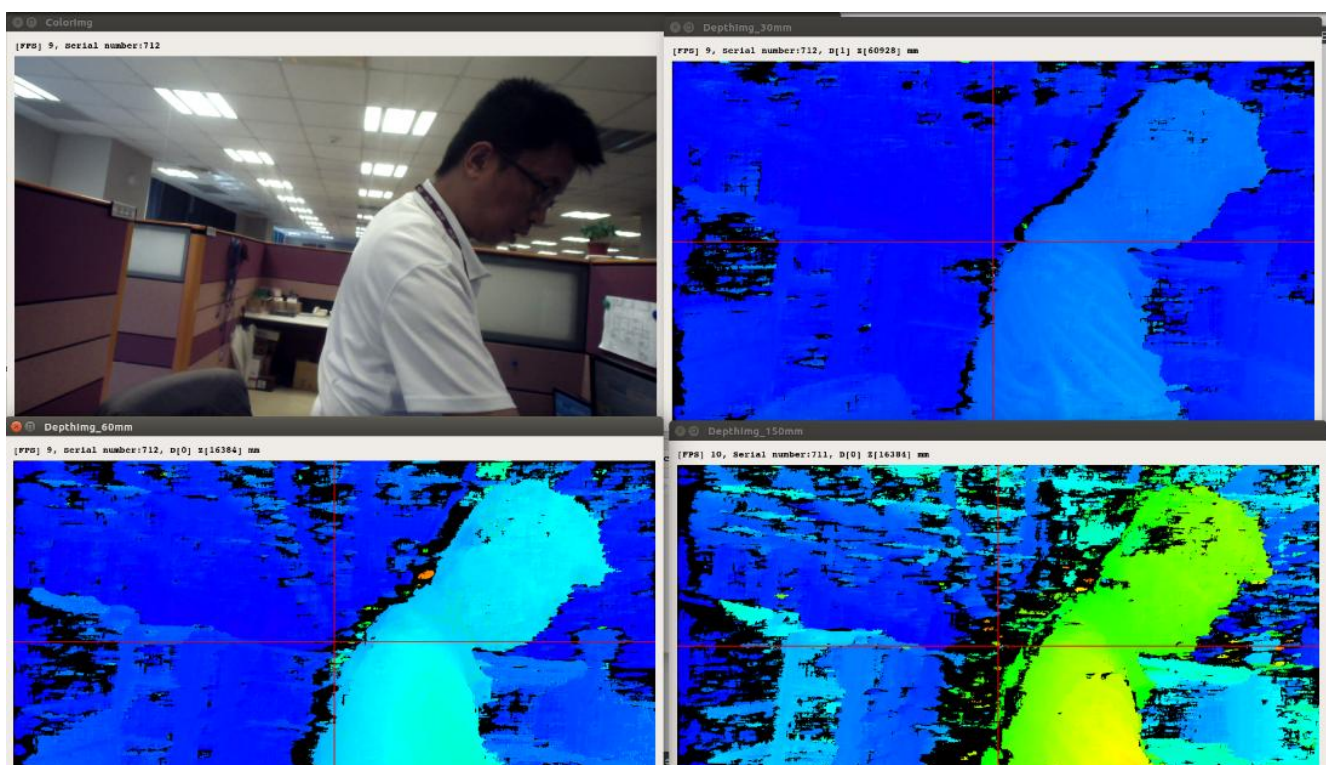
4.5 Reference File

- EtronDI_Test/Mainwindows.cpp
- EtronDI_Test/Mainwindows.h
- eSPDI/eSPDI.h
- EtronDI_Test/videodevicedlg.cpp
- EtronDI_Test/videodevicedlg.h
- EtronDI_Test/colordlg.cpp
- EtronDI_Test/colordlg.h
- EtronDI_Test/depthdlg.cpp
- EtronDI_Test/depthdlg.h
- EtronDI_Test/plywriter.cpp
- EtronDI_Test/plywriter.h

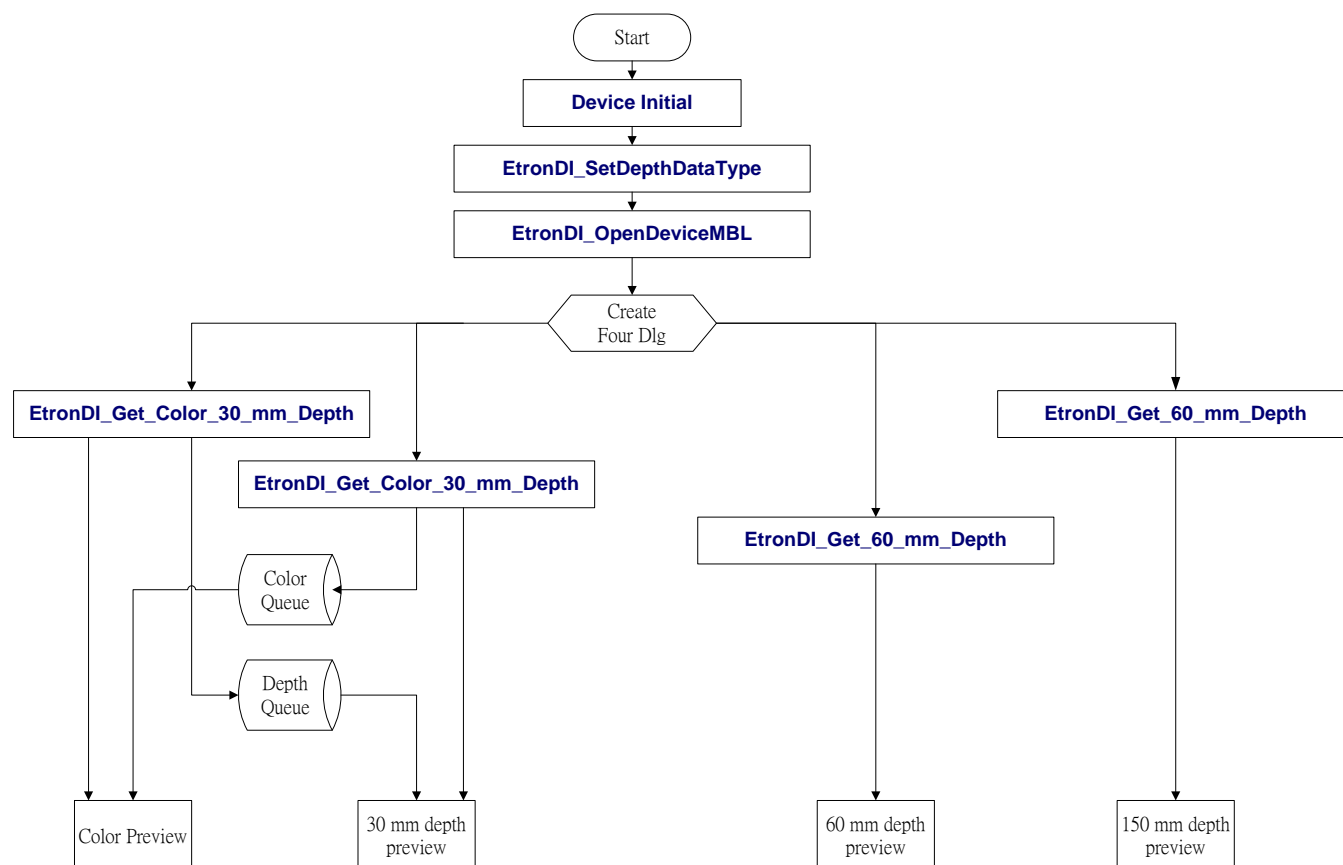
5 Multiple Baseline

EX8038 module can provide color image, 30 mm depth image, 60 mm depth image and 150 mm depth image, if we want to get baseline image, we need do EtronDI_OpenDevice MBL function to open all multiple baseline devices. And we need create four dialog to preview the color and three depth images.

The color image and 30 mm depth image provided from same device, we can do EtronDI_Get_Color_30_mm_depth to get color image and 30 mm depth image.



5.1 Flow chart

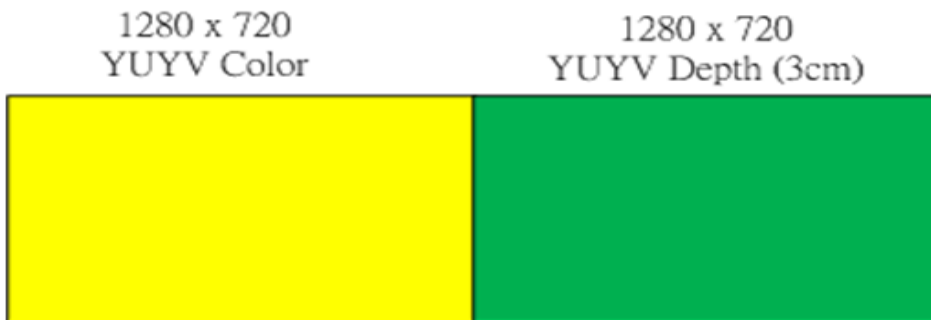


5.2 EtronDI_OpenDevice MBL

This function provided opening three depth devices and color device. Some descript is like EtronDI_OpenDevice2, please reference it.

5.3 EtronDI_Get_Color_30_mm_depth

This function provides the color and 30 mm depth images.



5.4 EtronDI_Get_60_mm_depth

This function provides the 60 mm depth images.

5.5 EtronDI_Get_150_mm_depth

This function provides the 150 mm depth images.

5.6 Reference File

- EtronDI_Test/Mainwindows.cpp
- EtronDI_Test/Mainwindows.h
- eSPDI/eSPDI.h
- EtronDI_Test/videodevicedlg.cpp
- EtronDI_Test/videodevicedlg.h
- EtronDI_Test/colordlg.cpp
- EtronDI_Test/colordlg.h
- EtronDI_Test/depthdlg.cpp
- EtronDI_Test/depthdlg.h

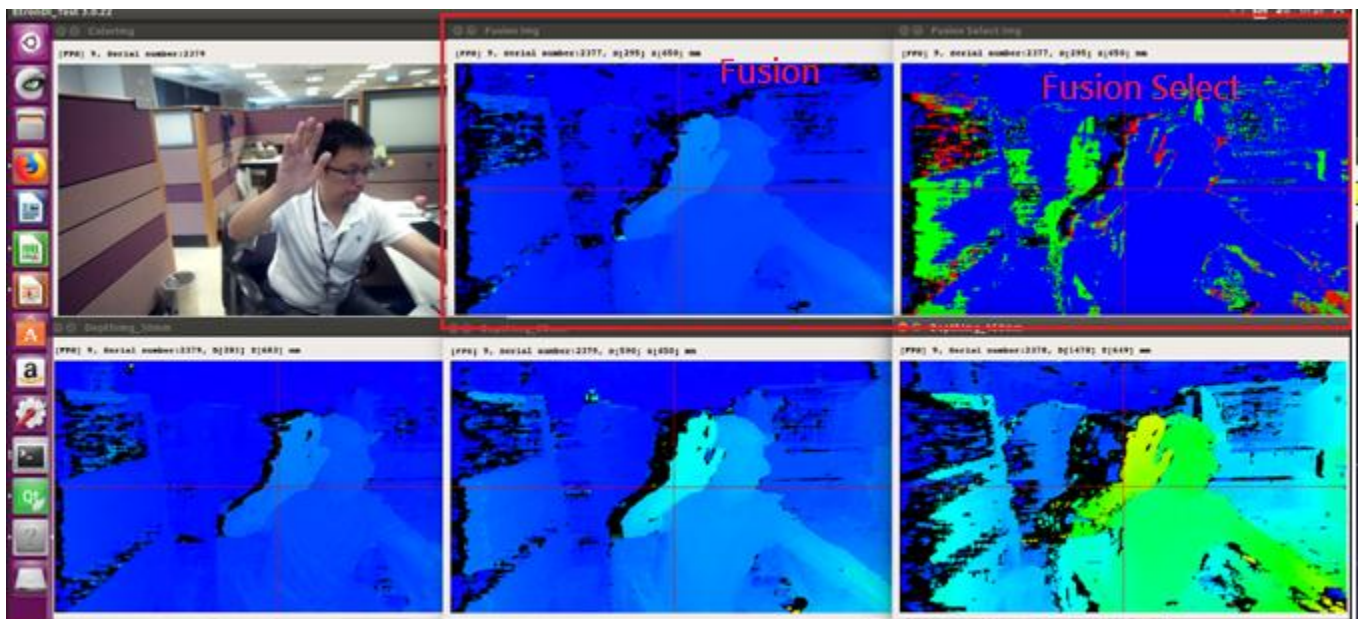
6 Fusion

Except the Post Process can improve the hole of depth map, the Fusion function can improve the hole of depth map.

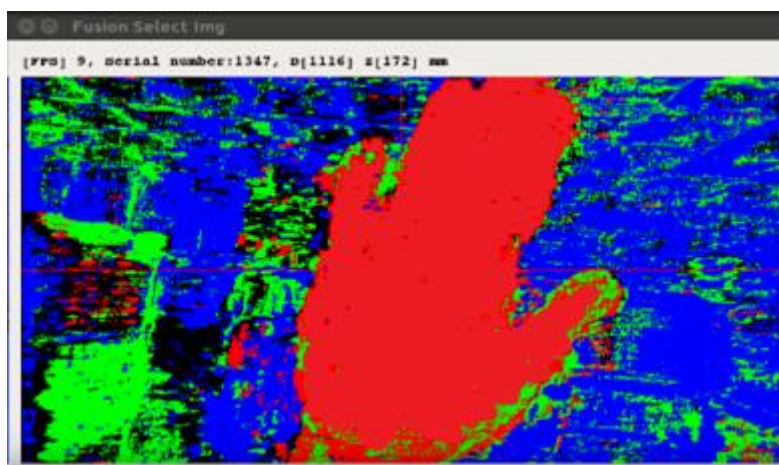
There are two fusion functions in EtronSDK_Linux, one is fusion, others fusion select.

The fusion is mean for 30 mm depth, 60 mm depth and 150 mm depth they merge to one depth map to improve the hole of depth map.

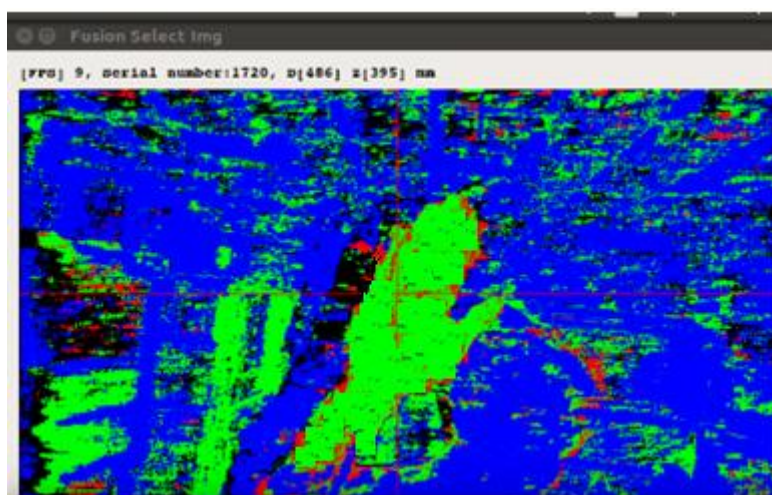
The fusion select function can detect the object far from the lens, the fusion algorithm automatic choose the suitable depth map, The R, G and B color mapping to 30 mm, 60 mm and 150 mm depth maps.



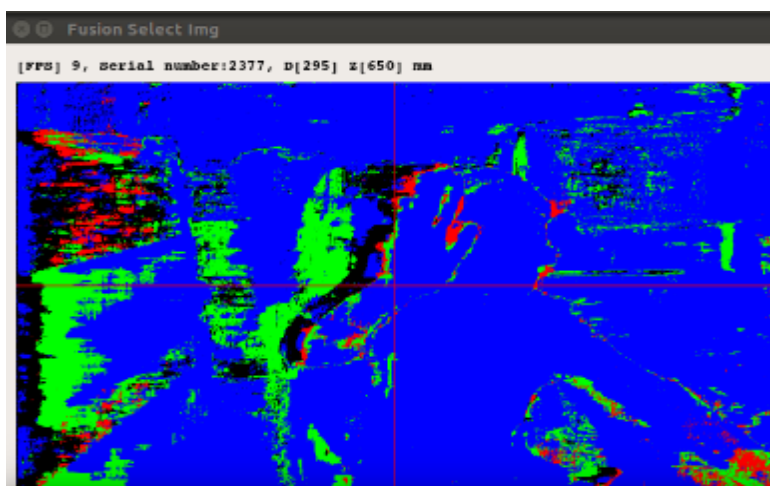
- 30 mm select (Color R)



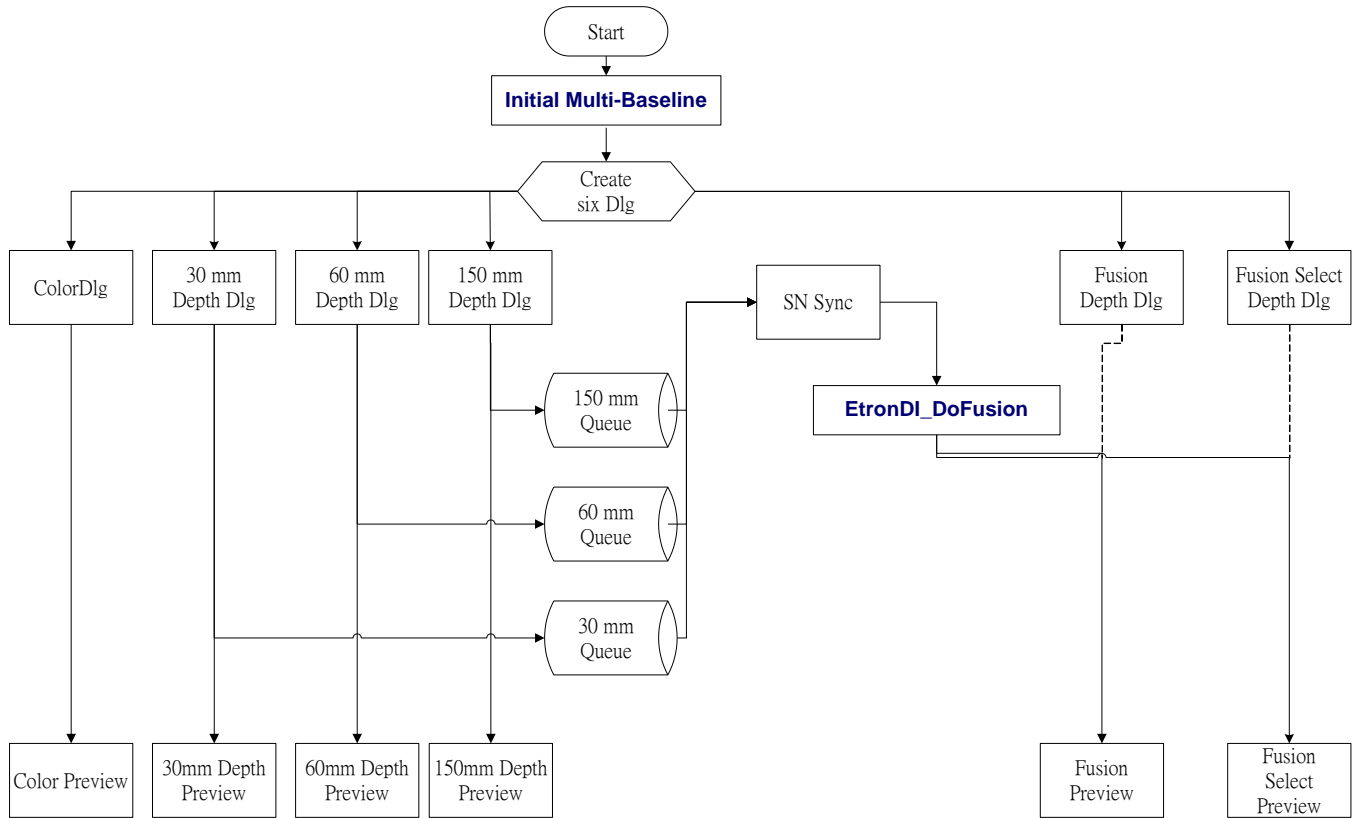
- 60 mm select (Color G)



- 150 mm select (Color B)



5.1 Flow Chart



5.2 EtronDI_DoFusion

This function need input the 30 mm depth image, 60 mm depth image and 150 mm depth image, these image Serial Number need to be same, the outputs are Fusion and Fusion Select image.

5.3 Reference File

- EtronDI_Test/Mainwindows.cpp
- EtronDI_Test/Mainwindows.h
- eSPDI/eSPDI.h
- EtronDI_Test/videodevicedlg.cpp
- EtronDI_Test/videodevicedlg.h
- EtronDI_Test/colordlg.cpp
- EtronDI_Test/colordlg.h
- EtronDI_Test/depthdlg.cpp
- EtronDI_Test/depthdlg.h