

## DISTRIBUTED GRAPH PROCESSING

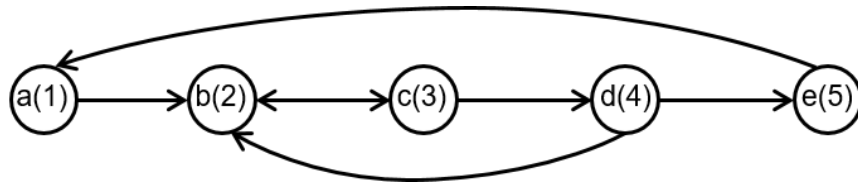


Figure 2.

For the connected graph in Figure 2, we want to compute the maximum value using the **theoretical TLAV framework**. For each vertex in the figure the letter is the identifier of the vertex denoted by  $v_i$  and the number in the brackets is the value of the vertex denoted by  $v_v$ . Assume the following kernel function:

```

maxVal = max(receive(val))
if maxVal >  $v_v$  then
     $v_v$  = maxVal
foreach  $e_{vj} \in E$  do
    send( $v_v, j$ ) //send the new maximum to the neighbouring vertices
    
```

And the following initialization (assume the default value at each node is 0):

```

foreach  $v_i \in V$  do
    send  $v_v$  to  $v_i$  //initial messages sent. Each vertex receives the value shown in Figure 2
    
```

- Provide a graph distribution for the vertex and edge views and draw the partitions you consider in the figure below. Consider at least two partitions for the vertex and edge views, respectively.
- Run the first superstep on top of the graph distribution you proposed and identify all the messages generated on the figure below. Represent the messages to the vertices as  $a_{msg}(value)$ , where  $a$  is the node receiving the message and  $value$  the value received. If applicable, consider combining the messages to reduce communication costs.

Vertices view	Edges view	
Vertex partitions	Edge partitions	Messages for the next superstep