TABLE I
LAYER 1: STUDENT NEEDS PRINCIPLES FOR STRUCTURING LLM-GENERATED FEEDBACK IN NOVICE PROGRAMMING

ID	Prompt Design Principle	Pedagogical Basis
N1	Guide the prompt to generate constructive feedback focused on improvement rather than merely identifying errors.	[1], [2]
N2	Include instructions in the prompt that ensure feedback explains what the mistake is, why it occurred, and how to fix it.	[1], [3], [4]
N3	Direct the prompt to provide quick fix suggestions for minor, unintentional mistakes such as missing symbols or formatting errors.	[5], [6]
N4	Instruct the prompt to provide example-based feedback when student errors indicate a misunderstanding of syntax or structure.	[4], [5], [7]
N5	Design the prompt to generate feedback using clear and direct language that novice learners can easily understand and apply.	[1], [4], [7], [8]
N6	Instruct the prompt to provide hints instead of solutions, supporting student independence and critical thinking.	[3], [4], [9]
N7	Guide the prompt to include motivational feedback that acknowledges student effort and the achievement of subgoals.	[3], [10]
N8	Structure the prompt to deliver feedback progressively, guiding students step-by-step through the correction process.	[3], [4], [7]
N9	Design the prompt to generate feedback that includes metacognitive questions prompting students to reflect on their work.	[3], [11]
N10	Instruct the prompt to generate feedback that adjusts to the student's progress, acknowledges effort, and supports continued improvement.	[3], [4]
N11	Design the prompt to generate feedback segmented into distinct, specific parts to enhance clarity and support student comprehension.	[1], [4], [7], [8]
N12	Instruct the prompt to address common novice-level errors related to syntax, semantics, and conceptual misunderstandings.	[1], [12]

The prompt design principles presented in Layer 1, as shown in Table I, contribute to the development of three key components within the PPE-LLM framework: *Provide Student Background* (Comp 3), *Structure Feedback Using Pedagogical Frameworks* (Comp 6), and *Implement Additional Feedback Guidelines* (Comp 7). They guide prompt engineering to ensure that the generated feedback is context-aware, pedagogically structured, and aligned with essential feedback qualities such as clarity, and tone.

TABLE II LAYER 2: PEDAGOGICAL PRINCIPLES FOR STRUCTURING LLM-GENERATED FEEDBACK IN NOVICE PROGRAMMING

ID	Pedagogical Principle	Pedagogical Basis
P1	Guide the prompt to include step-by-step worked examples that support conceptual understanding before students attempt independent problem-solving (e.g., pseudocode).	[8]
P3	Structure prompts to follow a Guidance-to-Independence approach: identify the issue, offer hints, and promote self-correction.	[4], [9]
P4	Prompt the model to encourage students to self-verify, reflect, and optimize their work to enhance self-regulation and understanding.	[11], [13]
P5	Ensure the prompt generates feedback that addresses task-level correctness, process-level strategies, and self-regulation for independent application.	[2]
P6	Guide the prompt to organize feedback into setting learning goals (Feed Up), evaluating current progress (Feed Back), and guiding the next steps for improvement (Feed Forward).	[2]
P7	Avoid prompts that generate personal evaluation; ensure feedback focuses on task improvement.	[4], [14]
P8	Instruct the model to extend feedback beyond simple verification by explaining what the issue is, how it occurs, and why it matters.	[4]
P9	Guide the prompt to segment feedback into clear, manageable parts to support student comprehension.	[4], [7], [8]
P10	Ensure the prompt elicits feedback that is specific, clear, and actionable.	[4]
P11	Avoid complex or abstract language in prompts; tailor explanations to match the learner's level.	[4], [7], [8]
P12	Design prompts that ensure objectivity and focus on performance outcomes, not personal traits.	[4], [10]
P13	Shift the focus in prompts from performance goals to learning goals to encourage growth-oriented thinking.	[4], [11]
P14	Encourage the model to highlight student strengths and suggest improvements without assigning grades.	[4], [14]
P15	Set the prompt to use a supportive and encouraging tone to maintain motivation and build confidence.	[4], [10]
P16	Guide the prompt to promote independent problem-solving through scaffolding rather than direct answers.	[4], [9]
P17	Limit feedback scope in the prompt by focusing on key errors and avoiding unnecessary detail.	[4], [7], [8]
P18	Tailor prompts to provide corrective guidance and foundational support for low-achieving learners.	[4]
P19	Adjust the prompt to challenge high-achieving learners through deeper questions and advanced hints rather than giving solutions directly.	[4], [10]

The prompt design principles presented in Layer 2, as shown in Table II, contribute to the development of four key components within the PPE-LLM framework: *Defining the Goal of Feedback* (Comp 2), *Define Evaluation Criteria* (Comp 5), *Structure Feedback Using Pedagogical Frameworks* (Comp 6), and *Implement Additional Feedback Guidelines* (Comp 7). They guide prompt engineering to ensure that the generated feedback is purpose-driven, tailored to the learner's level, structured according to pedagogical best practices, and delivered with supportive tone and clarity.

## TABLE III BEST PRACTICES FOR DESIGNING LLM-GENERATED FEEDBACK

ID	Best Practices Principle	References
B1	Customize feedback according to a student's achievement level.	Nguyen & Allan (2024); Nguyen et al. (2024)
B2	Structure feedback in tiers to scaffold learning effectively.	Nguyen & Allan (2024)
В3	Explicitly instruct LLMs to avoid direct answers, using keywords like "hint."	Roest et al. (2024); Nguyen et al. (2024)
B4	Avoid prompting for compliments, as it leads to overly lengthy and irrelevant responses.	Roest et al. (2024)
В5	Use keywords like "hint" and "student" for a friendly, personalized tone and clearer explanations.	
B6	Avoid over-constrained prompts, such as word or sentence limits, which reduce flexibility and feedback quality.	
B7	Avoid providing model solutions, as they restrict flexibility and limit alternative approaches.	
B8	Identify students' prior knowledge levels for LLMs.	Hellas et al. (2023)
В9	Avoid overly general or vague praise (e.g., "You're on the right track") as it may seem insincere or irrelevant.	
B10	Make sure comments contain clear instructions that avoid providing direct answers, complete solutions, or snippets of code.	
B11	Differentiate feedback on progress (achievements) from feedback suggestions (areas for improvement and next steps).	

TABLE IV
TECHNICAL PRINCIPLES FOR STRUCTURING LLM-GENERATED FEEDBACK

ID	Technical Principle	References
T1	Clearly state your objective to ensure the response matches your needs.	OpenAI (2024)
T2	Specify the target audience and desired style or tone.	OpenAI (2024); Gemini (2024); Google Cloud (2024)
T3	Provide context and reference specific sources.	OpenAI (2024); AWS (2024)
T4	Add external sources dynamically to provide relevant information.	OpenAI (2024); Gemini (2024)
T5	Break complex tasks into simpler subtasks for better accuracy.	
T6	Define the output format (e.g., table, list, or paragraph) for clear structure.	OpenAI (2024)
T7	Begin the prompt with clear instructions and use separators such as "or """ to distinguish instructions from the context.	
T9	Use precise language and avoid ambiguity.	OpenAI (2024); Gemini (2024)
T10	Avoid vague or overly detailed descriptions.	
T11	Verify responses with self-checks to reduce errors and improve accuracy.	Harrington et al. (2024)
T12	Refine and adjust prompts continuously to enhance relevance and clarity.	

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