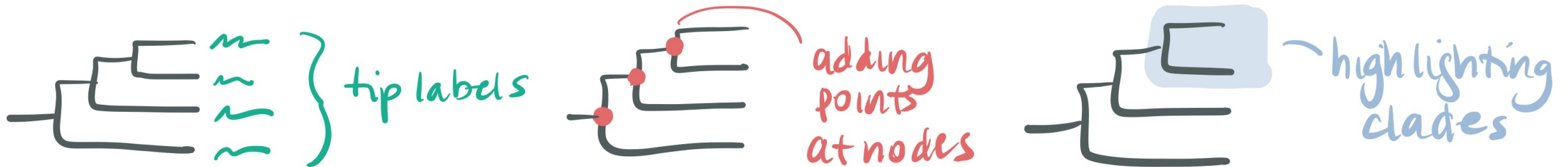


Data visualization in R

ggtree package

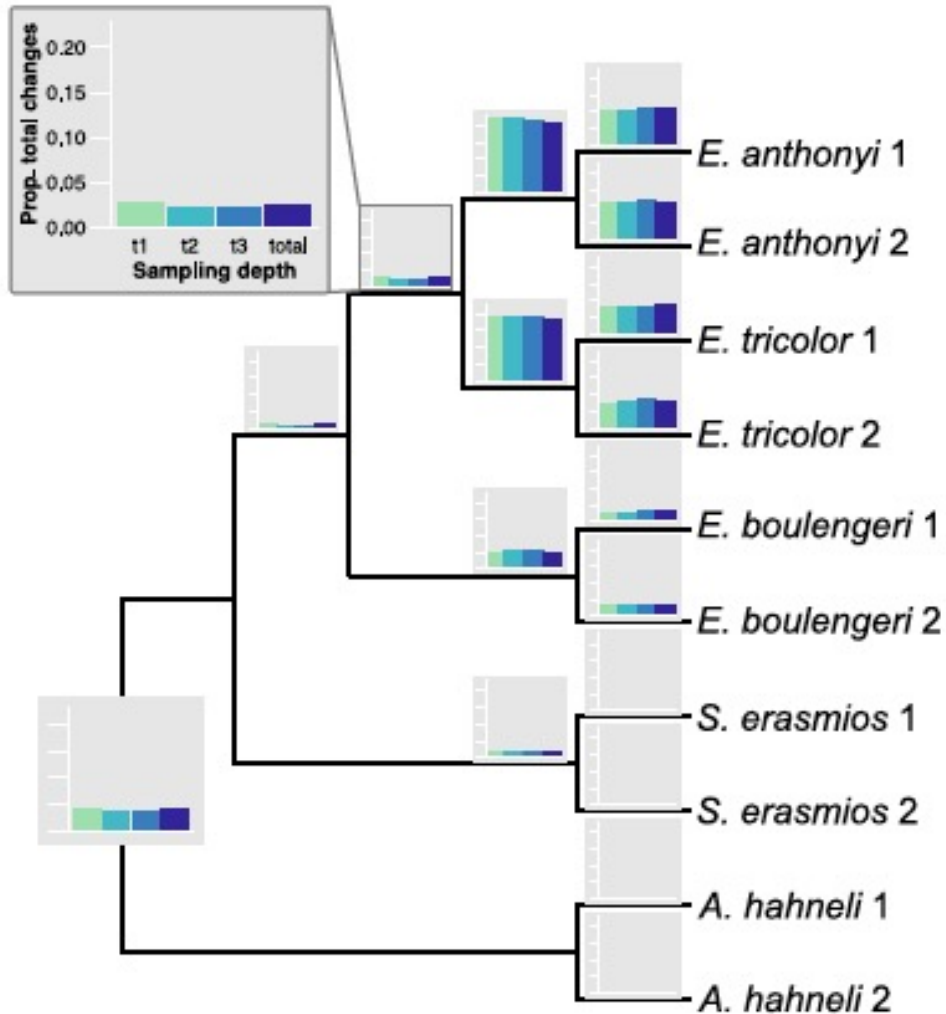
ggtree package

- *ggtree* is a package that uses the exact same syntax and **aesthetic mapping** as *ggplot2* except for phylogenetic trees
- Reads in a tree as class **phylo** object (*ape* package)
- A few examples of phylogenetic tree aesthetics:



Basically, any aesthetic modification you'd make in FigTree, you can make with *ggtree*

Can do complex aesthetic mapping



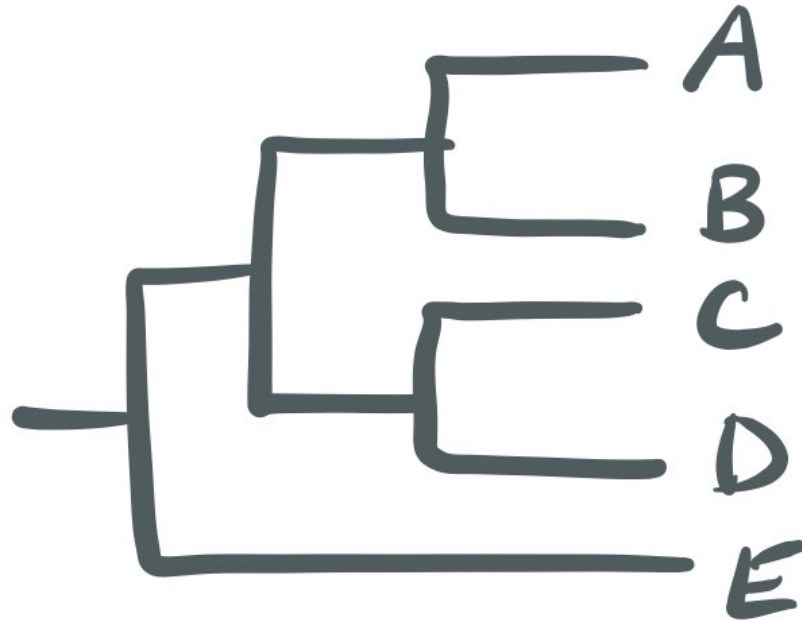
```
p.epi <-
  ggtree(epi, size=1.5) %<+%
  epilabs +
  coord_cartesian(xlim = c(0,5.5), clip="off") +
  geom_tiplab(aes(label=paste0('italic(', genera, ')~italic(', species, ')~', e_numbers)),
    parse=T, size=5) +
  theme(plot.margin=unit(c(2,3,.75,1.5),"cm")) # top, right, bottom, left
p.epi <-
  p.epi %>%
  flip(15, 16)

p.epi +
  ggplot(df, aes(x = type, y = value, fill = StateChange)) +
  geom_bar(aes(alpha = type), stat = "identity", position = 'stack') +
  theme(strip.background = element_blank(),
    aspect.ratio = 1,
    axis.ticks.x = element_blank(),
    axis.title = element_blank(),
    axis.ticks.y = element_line(color="white", size=0.75),
    axis.line.y = element_line(color="white", size=0.75),
    axis.line.x = element_line(color="white", size=0.75),
    axis.ticks.length = unit(0.2,"cm"),
    legend.position='none',
    axis.text = element_blank(),
    plot.background = element_rect(fill = "#e6e6e6"),
    plot.margin = margin(1,1,-1.5,1,"mm")) + # t, r, b, l
  scale_x_discrete(expand = c(0,0)) +
  scale_y_continuous(expand = c(0,0), limits=ylim) +
  scale_fill_manual(values = c("0 <=> 1"="#91d5de", "1 ==> 0"="#eaae37", "1 <=>
0"="#b4674e", "0 ==> 1"="#2e8289")) +
  scale_alpha_manual(values = c(1, 0.4))
```

Phylo objects

- A **phylo object** (*ape* package) is a standard R tree object and this is what *ggtree* also uses

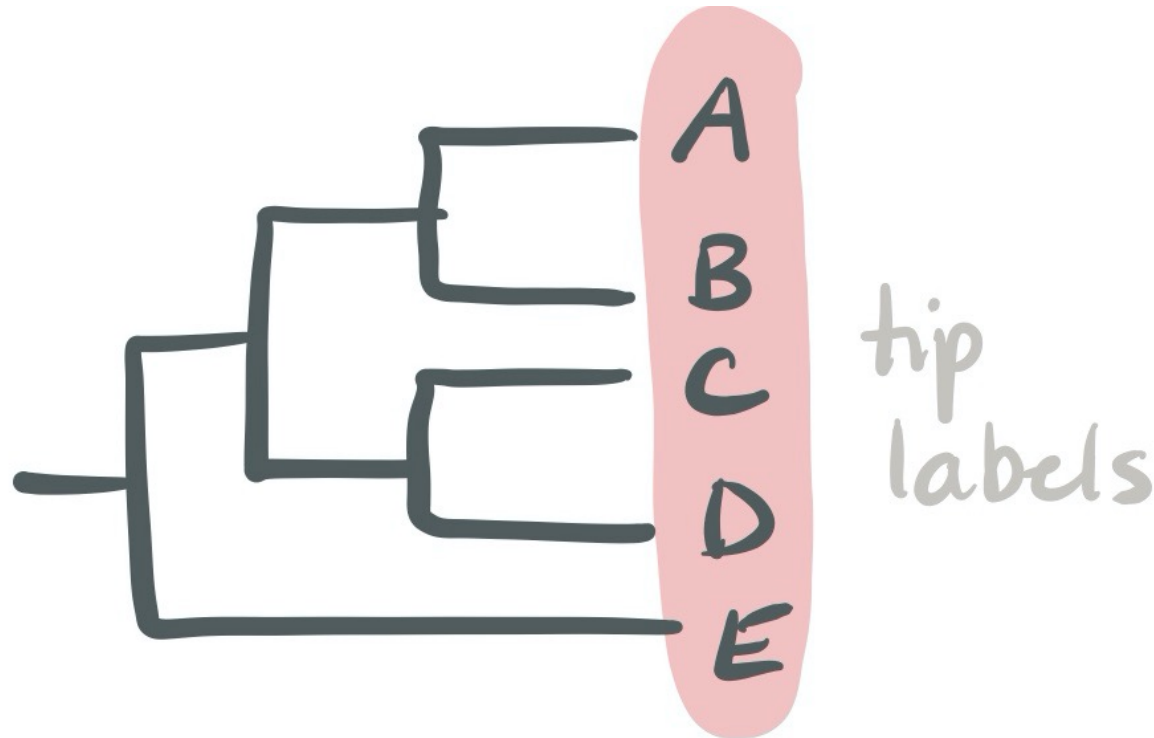
Let's take a simple example: 5 taxa and *no* branch lengths



What is the **bare minimum** amount of information needed to make this tree?

Phylo objects

- A **phylo object** (*ape* package) is a standard R tree object and this is what *ggtree* also uses



You can access parts of a phylo object (or a data frame) using the **\$** symbol

Phylo objects

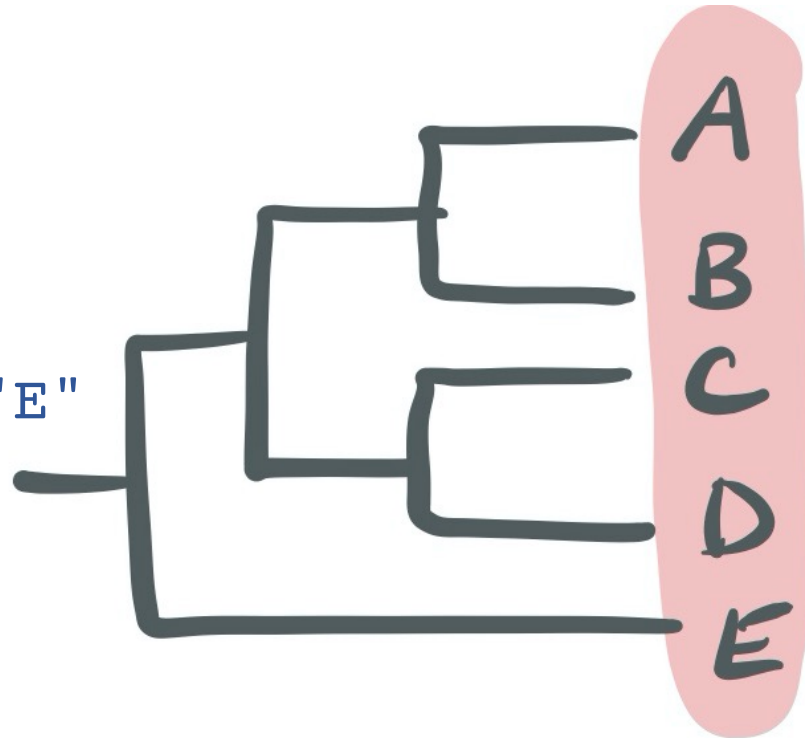
- A **phylo object** (*ape* package) is a standard R tree object and this is what *ggtree* also uses

Code to enter into R:

```
tree$tip.label
```

R output:

```
[1] "A" "B" "C" "D" "E"
```



tip
labels

```
tip.label
```

Phylo objects

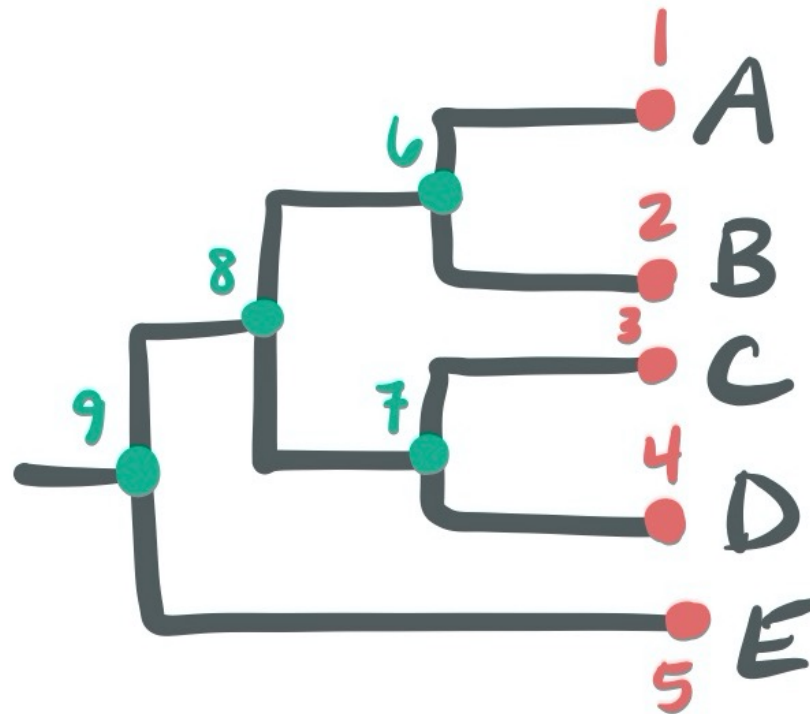
- A **phylo object** (*ape* package) is a standard R tree object and this is what *ggtree* also uses

Code to enter into R:

```
tree$Nnode
```

R output:

```
[1] 4
```



n internal nodes = 4

Nnode

Phylo objects

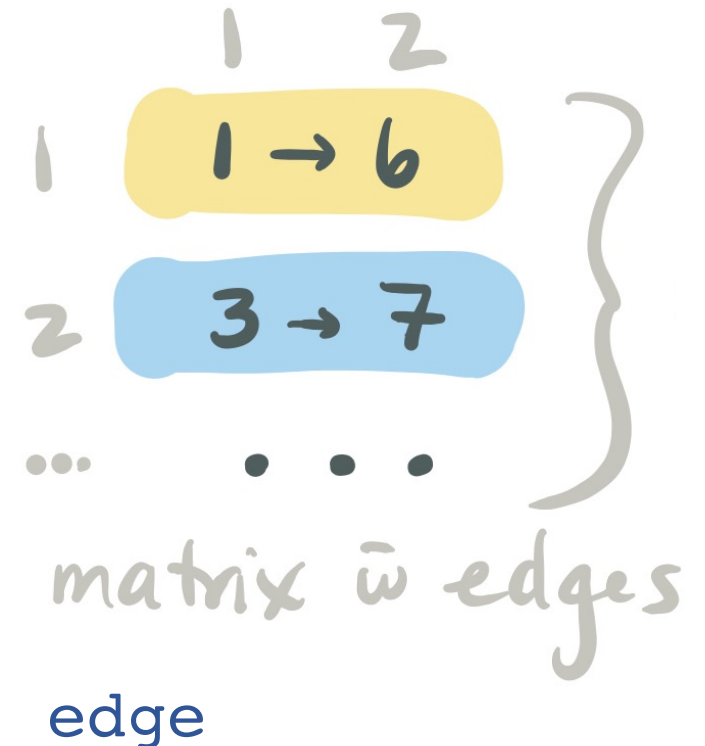
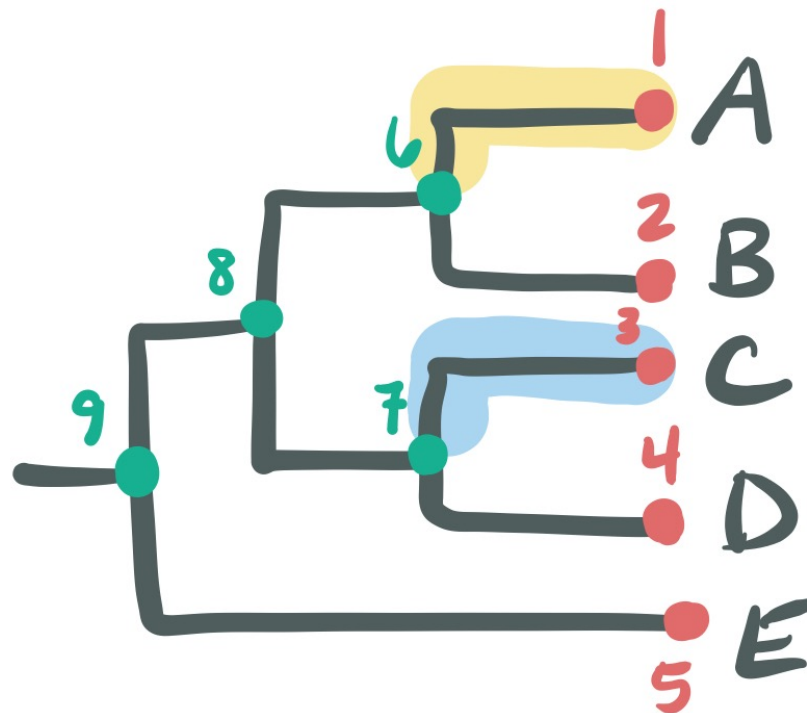
- A **phylo object** (*ape* package) is a standard R tree object and this is what *ggtree* also uses

Code to enter into R

`tree$edge`

R output:

	[,1]	[,2]
[1,]	1	6
[2,]	2	6
[3,]	6	8
[4,]	8	9
[5,]	3	7
[6,]	4	7
[7,]	7	8
[8,]	5	9



Phylo objects

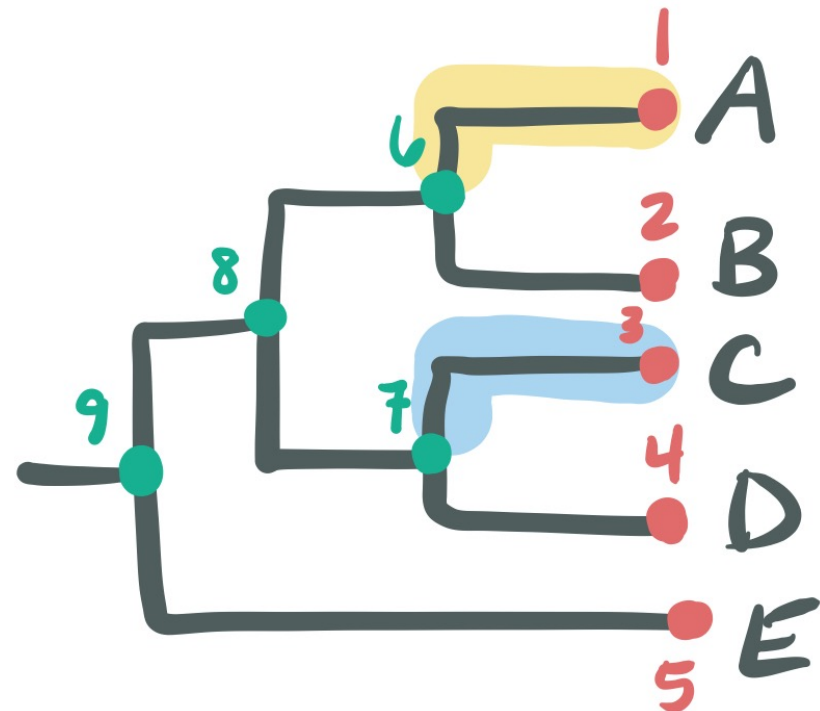
- A **phylo object** (*ape* package) is a standard R tree object and this is what *ggtree* also uses

Simplest phylo object requires 3 parts:

edges (connections between nodes)

node numbers

tip labels



Phylo objects

- A **phylo object** (*ape* package) is a standard R tree object and this is what *ggtree* also uses

edges (connections between nodes)

node numbers

tip labels

branch lengths: `edge.length`

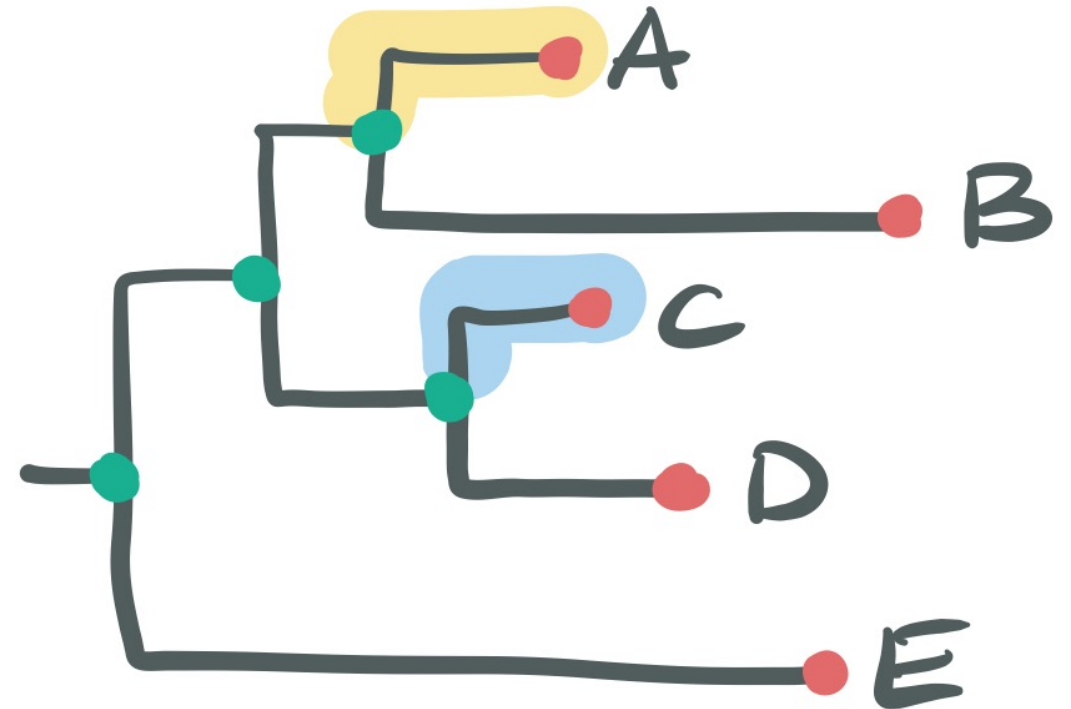
`tree$edge.length`

`[1] 0.1 0.5 0.4 0.3 ...`

support values: `node.labels`

`tree$node.labels`

`[1] 100 98 99 96 ...`



Phylo objects

tree

Phylogenetic tree with 5 tips and 4 internal nodes.

Tip labels:

A, B, C, D, E

Node labels:

100, 86, 98, 100

Rooted; includes branch lengths.

str(tree)

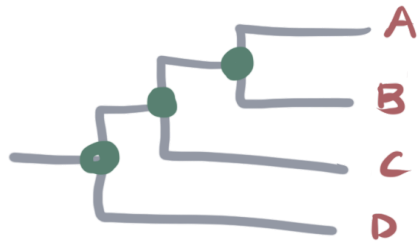
```
## List of 4
##      $ edge : int [1:38, 1:2] 21 22 23 24 24 23 25 26 27 27 ...
##      $ tip.label : chr [1:20] "t1" "t20" "t2" "t7" ...
##      $ edge.length: num [1:38] 0.0729 0.8743 0.1989 0.5346 0.1056 ...
##      $ Nnode : int 19
##      - attr(*, "class")= chr "phylo"
##      - attr(*, "order")= chr "cladewise"
```

Let's build a tree!



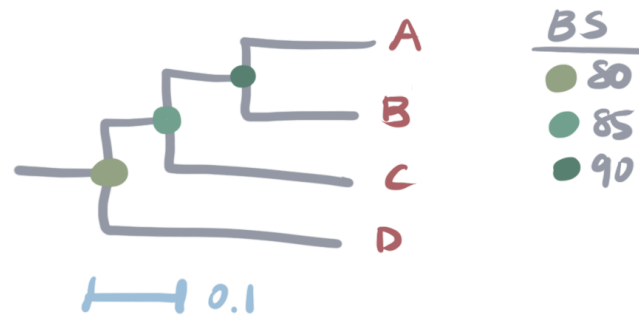
```
ggtree (phylo object)  
+ geom_tiplab( )
```

Let's build a tree!



```
ggtree(phylo object)  
+ geom_tiplab(size = 0.5)  
+ geom_nodepoint()
```

Let's build a tree!



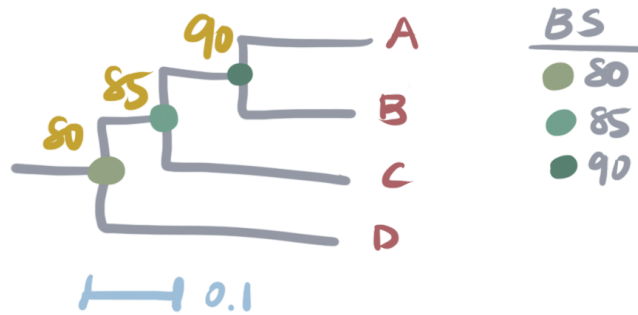
`ggtree (phylo object)`

`+ geom_tiplab (size = 0.5)`

`+ geom_nodepoint (aes (color = bootstrap))`

`+ geom_treescale ()`

Let's build a tree!



```
ggtree (phylo object)
```

```
+ geom_tiplab (size = 0.5)
```

```
+ geom_nodepoint (aes (color = bootstrap))
```

```
+ geom_treescale ()
```

```
+ geom_text (aes (label = node))
```

ggtree manual: <http://yulab-smu.top/treedata-book/>