

EVAN DE LA GARZA

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OBJECTIVE

Seeking an internship in Game Design to gain experience and grow professionally.

EDUCATION

Texas A&M University

COMPUTER SCIENCE, B.S.

Minor in Game Design & Development

Expected Graduation Date: May 2024

GPA: 3.950

Relevant Coursework

- VIST 486 Intro to Game Design
- MATH 304 Linear Algebra
- CSCE 315 Programming Studio

PERSONAL INTERESTS

- Playing video games in spare time,
- Tinkering with various types of technology
- Favorite games include: Mario Kart, Pokémon Sapphire, Portal, Super Paper Mario, Dark Souls, Fortnite

SKILLS

Computer Skills

- Developed many problem solving solutions utilizing Python, C++, Java, Haskell, HTML, and CSS
- Gained proficiency in the use of various Microsoft Office programs
- Worked on gameplay elements in Unity

Organizational Skills

- Facilitated the timely completion of projects in a group setting
- Collaborated with team members to produce marketable product ideas and innovations

Analytical Skills

- Created ideas for products with careful attention to detail
- Researched and developed strong arguments for a debate project

EMPLOYMENT HISTORY

Lifeguard

PARIS GOLF & COUNTRY
CLUB SUMMER 2017 - 2020

- Assisted in the supervision and management of pool staff
 - Maintained pool facilities
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