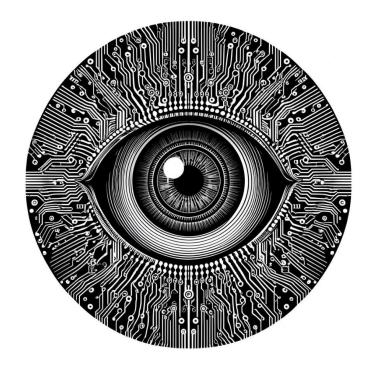


Vision Transformers



Antonio Rueda-Toicen

SPONSORED BY THE



Learning goals

- Gain an overview of the Vision Transformer (ViT) architecture and the self-attention mechanism
- Understand tradeoffs between vision transformers and convolutional networks

The Vision Transformer (ViT) architecture

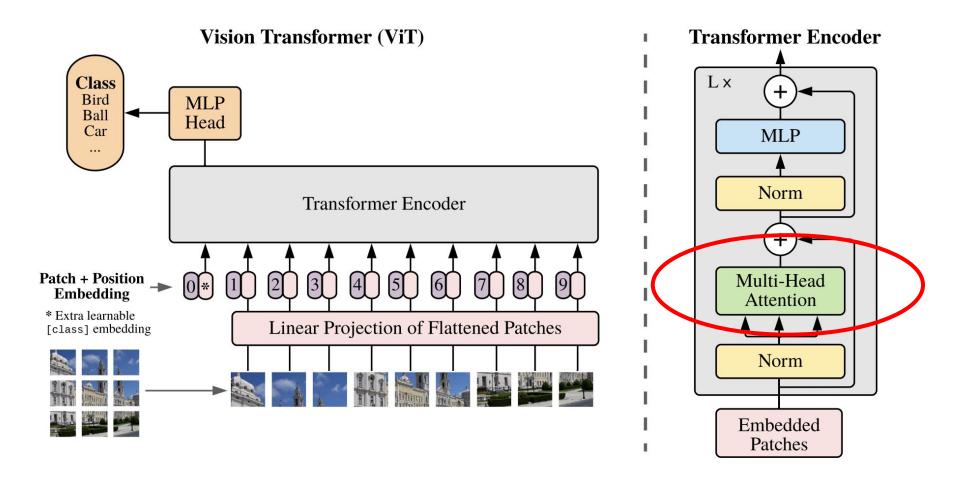
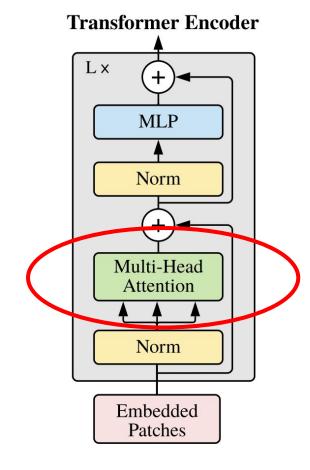


Image from An Image is Worth 16x16 Words - Transformers for Image Recognition at Scale

The Vision Transformer (ViT) architecture



Projection of flattened patches and adding positional embeddings

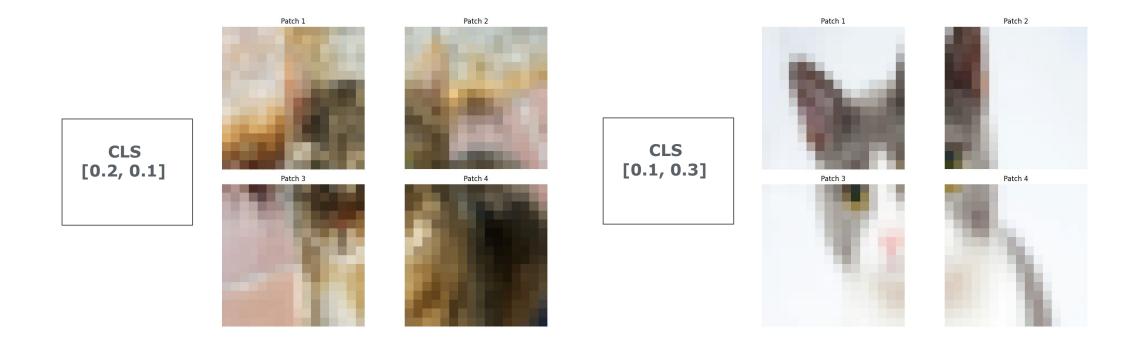
```
import torch
import torch.nn as nn
# Example CIFAR-10-like data: (batch_size, 3, 32, 32)
data = torch.randn(4, 3, 32, 32)
# Hyperparameters
patch_size = 16
channels = 3
embed_dim = 768 # Standard ViT-Base embedding dimension
# Calculate number of patches
num_patches = (32 // patch_size) * (32 // patch_size) # 4 = 2*2
patch_dim = patch_size * patch_size * channels # 768 = 16*16*3
# Linear projection and positional embedding
patch_embed = nn.Linear(patch_dim, embed_dim)
pos_embed = nn.Parameter(torch.zeros(1, num_patches, embed_dim))
# Reshape data into patches
# From (batch_size, channels, height, width) to (batch_size, channels, h_patches, patch_size, w_patches, patch_size)
patches = data.unfold(2, patch_size, patch_size).unfold(3, patch_size, patch_size)
# Reshape to (batch_size, num_patches, patch_dim)
patches = patches.permute(0, 2, 4, 1, 3, 5).reshape(data.size(0), num_patches, -1)
# Linear projection of patches
x = patch_embed(patches) # Shape: (batch_size, num_patches, embed_dim)
# Add positional embeddings
                                       Notice that every pixel of the original image has its own positional
x = x + pos_embed
                                                                            embedding value
print(f"Input shape: {data.shape}") # [4, 3, 32, 32]
```

print(f"Patches shape: {patches.shape}") # [4, 4, 768]

print(f"Output shape: {x.shape}") # [4, 4, 768]

Colab notebook

The CLS patch / token



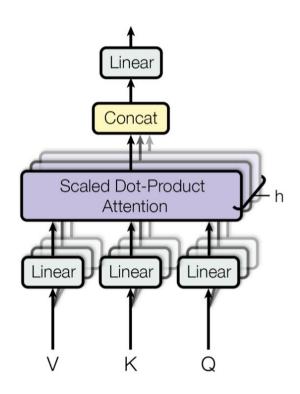
cls_token = nn.Parameter(torch.randn(1, 1, embed_dim) * 0.02)

Similar class images end up with similar CLS embeddings only after training

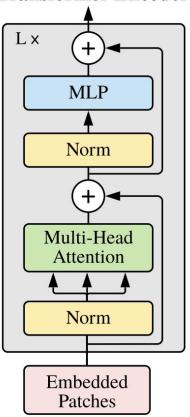
The Vision Transformer (ViT) architecture

 $\operatorname{MultiHead}(\mathbf{Q},\mathbf{K},\mathbf{V}) = [\operatorname{head}_1,\ldots,\operatorname{head}_h]\mathbf{W}_0$

 $ext{where head}_i = ext{Attention}\Big(\mathbf{Q}\mathbf{W}_i^Q, \mathbf{K}\mathbf{W}_i^K, \mathbf{V}\mathbf{W}_i^V\Big)$



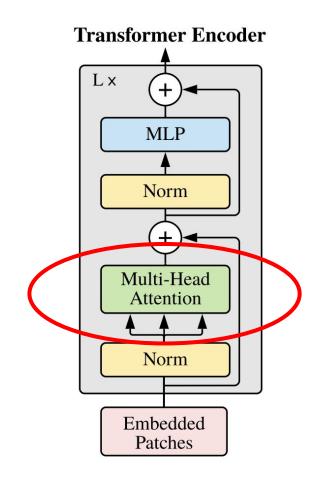
Transformer Encoder



The attention component

$$head_i = Attention(QW_i^Q, KW_i^K, VW_i^V)$$

$$\operatorname{Attention}(Q,K,V) = \operatorname{softmax}\left(rac{QK^T}{\sqrt{d_k}}
ight)V$$



Attention mechanism simplified

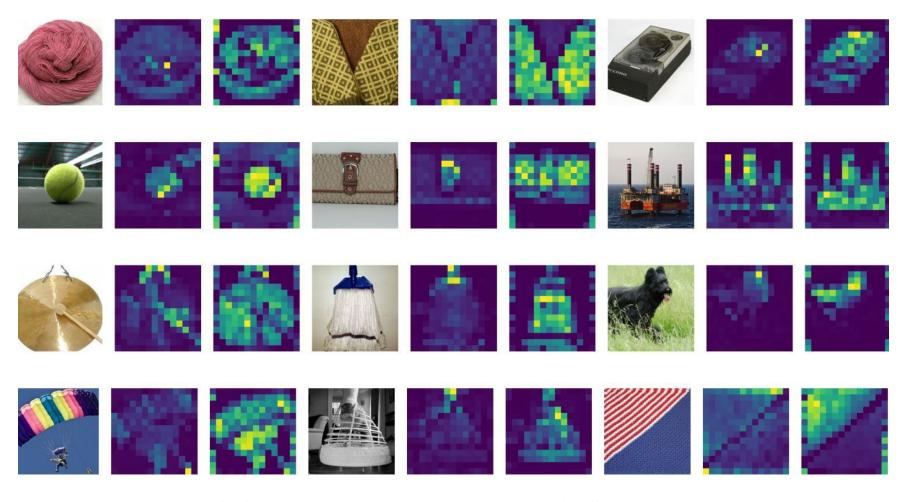
```
def attention_mechanism(patch):
    # Transform patch into query, key, value representations
    query = linear_layer(patch) # "What am I looking for?"
    key = linear_layer(patch) # "What do I contain?"
    value = linear_layer(patch) # "Actual information"

# Calculate attention scores
    attention_scores = softmax((query @ key.transpose()) / sqrt(d_k))

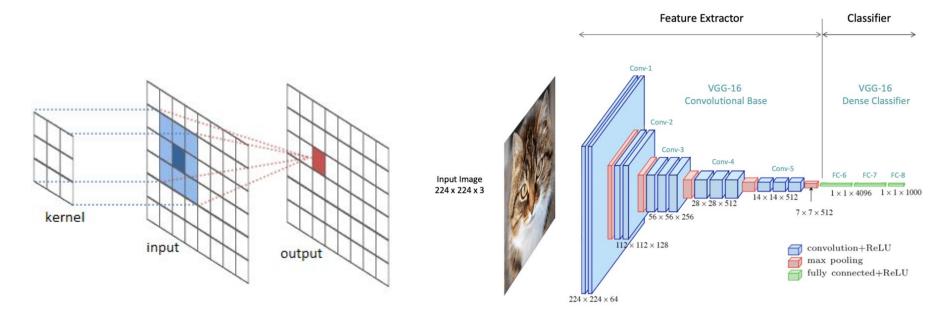
# Get weighted sum of values
    output = attention_scores @ value
```

$$\operatorname{Attention}(Q,K,V) = \operatorname{softmax}\left(rac{QK^T}{\sqrt{d_k}}
ight)V$$

Interpretability of attention maps



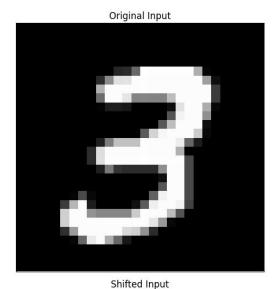
The locality bias of convolutional networks

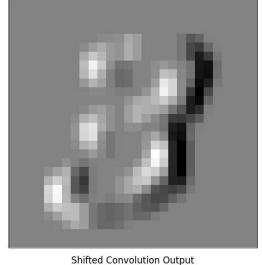


Convolutional networks have the inductive biases of the convolution: pixels in a neighborhood activate together (**locality bias**). The whole image receives the same set of weights in a convolution which creates

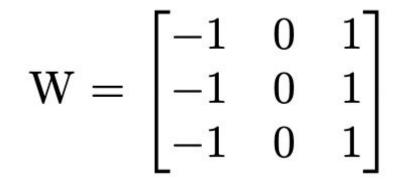
We get a "global view" of the image the deeper we go into a convolutional network (aggregating on aggregations) after pooling or strided convolutions.

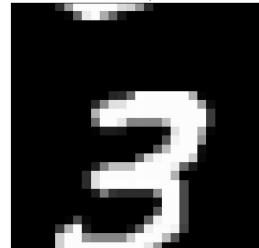
The 'translational equivariance' bias of convolutional networks

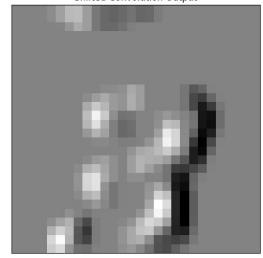




Convolution Output







If the inputs gets shifted **n** pixels, so does the output.

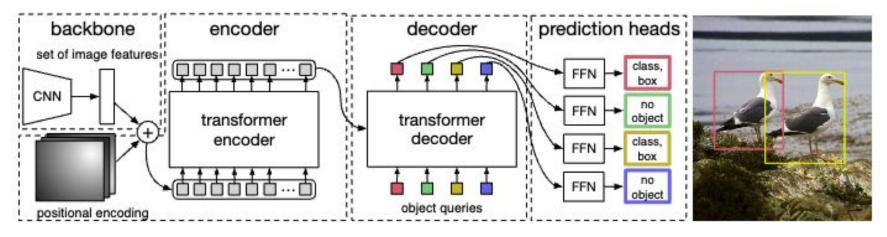
Weights remain the same while capturing this desirable effect

Tradeoffs of ViT with convolutional networks (CNNs)

In general transformers use more parameters than CNNs and require:

- More computing power to train and run inference (quadratic time per patch due to self-attention)
- More data to train (lack the translational equivariance of convolution), ViT was trained on a Google-internal dataset containing **300 million labeled images**
- <u>DeIT</u> is a vision transformer variant that relies on distillation and data augmentation and compute to reduce the size of the training data corpus

In practice, many architectures (like DETR) combine convolutions with transformers



Overview of the DETR architecture (<u>source</u>)

Summary



The Vision Transformer (ViT) architecture

- ViT splits images into patches and process them through self-attention
- The attention mechanism computes relationships between all image regions
- Position embeddings maintain spatial information of the patches
- The attention mechanism uses queries, keys, and values to compute weighted relationships between patches
- Multiple attention heads capture different features

Tradeoffs with convolutional neural networks (CNNs)

- ViTs excel at capturing global relationships
- ViTs require more compute and data than CNNs
- CNNs offer built-in translation equivariance
- Hybrid architectures like DETR combine the benefits of both approaches



SPONSORED BY THE



Further reading and references

An Image is Worth 16x16 Words: Transformers for Image Recognition at Scale

https://arxiv.org/abs/2010.11929

End-to-end object detection with transformers

https://arxiv.org/abs/2005.12872

Training data-efficient image transformers & distillation through attention

https://arxiv.org/abs/2012.12877



SPONSORED BY THE