* Use custom mouse with mouse cursor image set to Zero Alpha to make it invisible. Set that Cursor HUD to “Software Cursors” and “Pixel Streamer Default Cursor Class Name” in Project Settings of Project. By stream can be used on both Desktop and Mobile devices.
* Optimization tips-
  + Disable Motion Blur
  + Keep Baked Lighting as much as possible and Dynamic Light Sources minimum as possible.
  + Avoid Ray Tracing.
  + Enable “Hardware Video Decoder” in Project Settings.
* If Main Map is huge which takes time to load, this will increase the Stream loadup time for the Pixel Streaming User. To avoid this StreamingLevel/LoadingScreen/LevelStreaming can be used. Or add a Video on Loading Page from Eagle Streaming Control Panel.
* AWS G4.DN instances equipped with Tesla T4 gpu analogous to RTX 2070 desktop machine (almost).
* 2.5 mb/s bandwidth required for 720p stream.