

Next Gen Blackholing to Counter DDoS

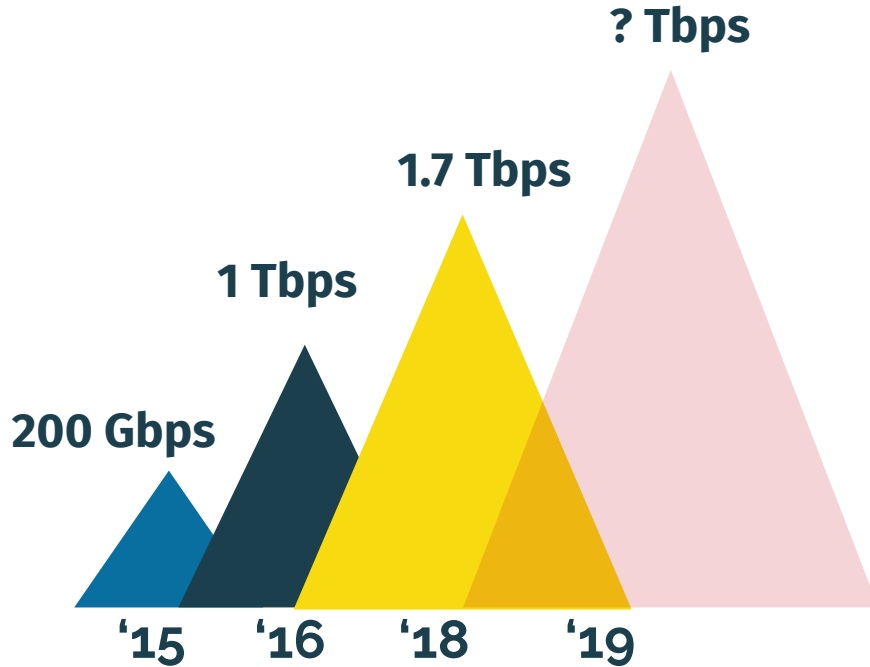
SAFNOG-5, South Africa

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Volumetric DDoS Attacks



NETSCOUT.

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NETSCOUT Arbor Confirms 1.7 Tbps DDoS Attack; The Terabit Attack Era Is Upon Us

[Carlos Morales](#) on March 5, 2018.

A Frightening New Kind Of DDoS Attack Is Breaking Records



Lee Mathews Contributor

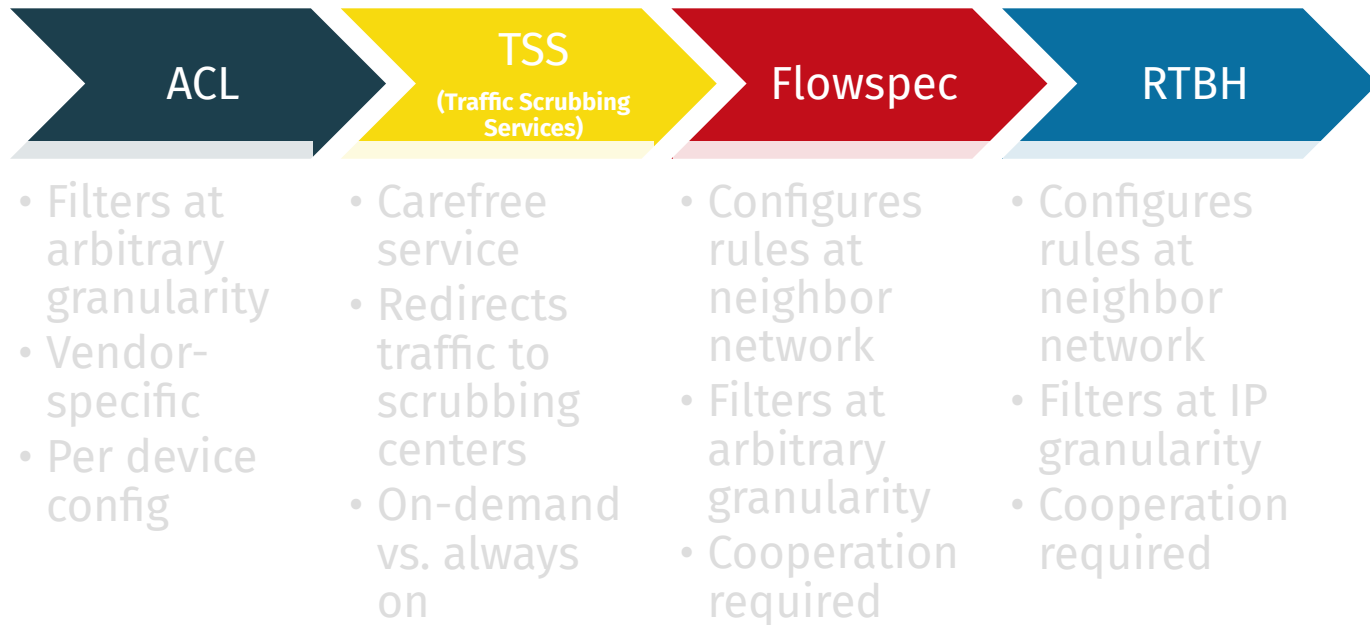
Security

Observing, pondering, and writing about tech. Generally in that order.

Back in October of 2016, a denial-of-service attack against a service provider called Dyn crippled Americans' Internet access on the east coast. Its servers were bombarded with a jaw-dropping amount of traffic. Some estimates believed the data rate of the attack peaked at around 1.2Tbps, which was unheard of at the time.



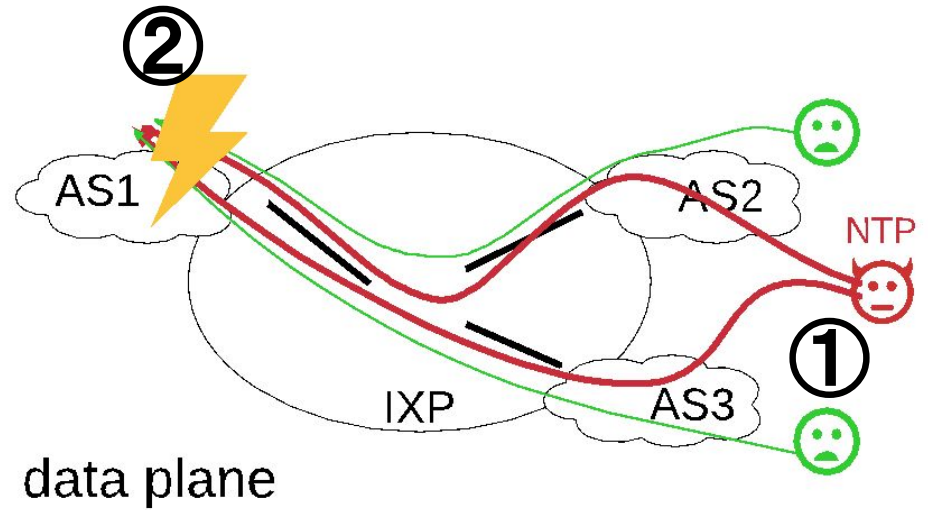
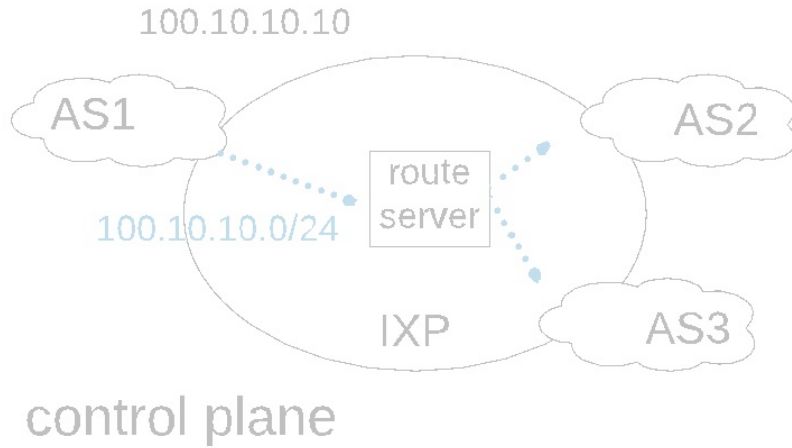
ISP DDoS Defense Toolbox



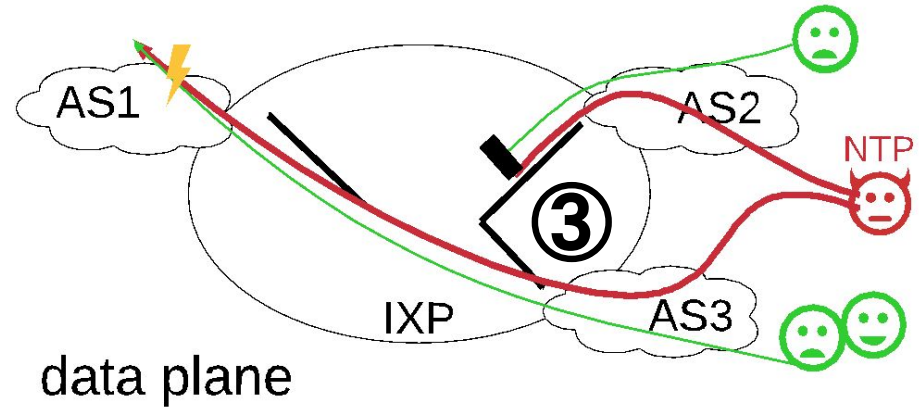
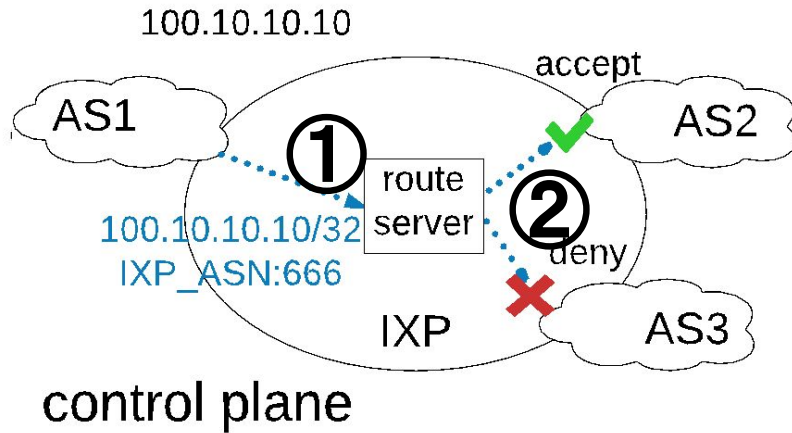
DDoS Defense at IXPs

- Combine good properties of existing solutions
 - Eradicate current shortcomings
-
- + IXPs offer services to hundreds of Ases
 - + IXPs have multiple Tbps capacity
 - + Trusted part of the Internet community

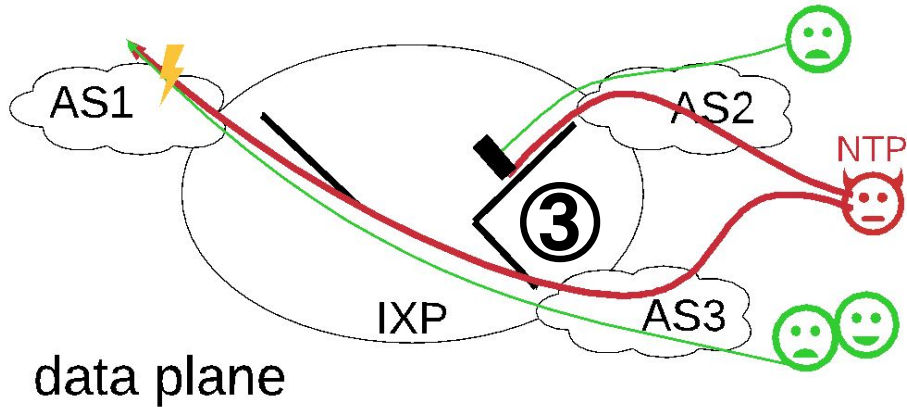
Blackholing at IXPs



Blackholing at IXPs



Blackholing – Limitations



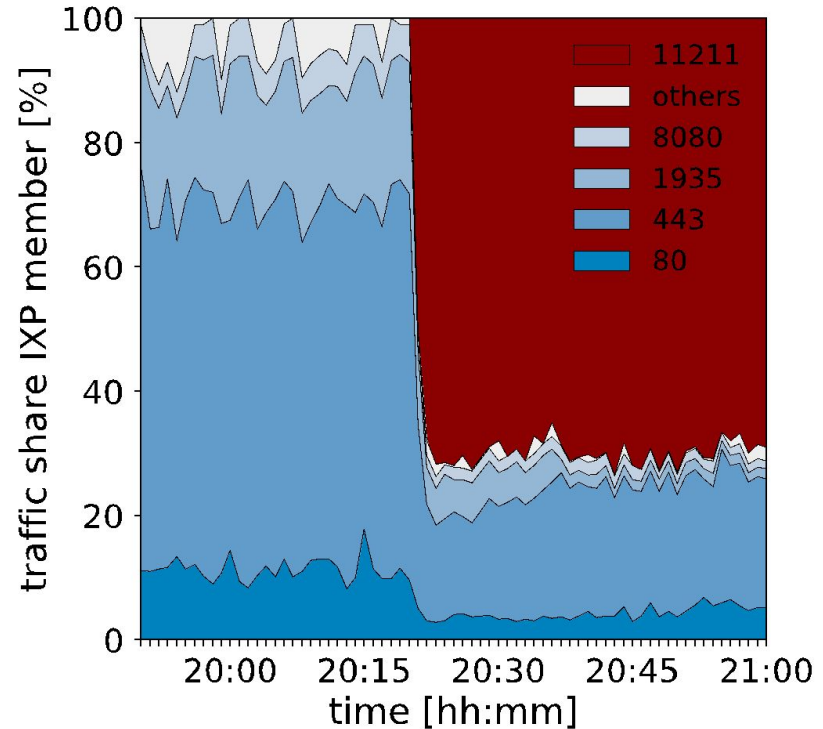
□ Blocks unwanted and wanted traffic

□ Behavior is hard to predict

□ No effect on a subset of peerings

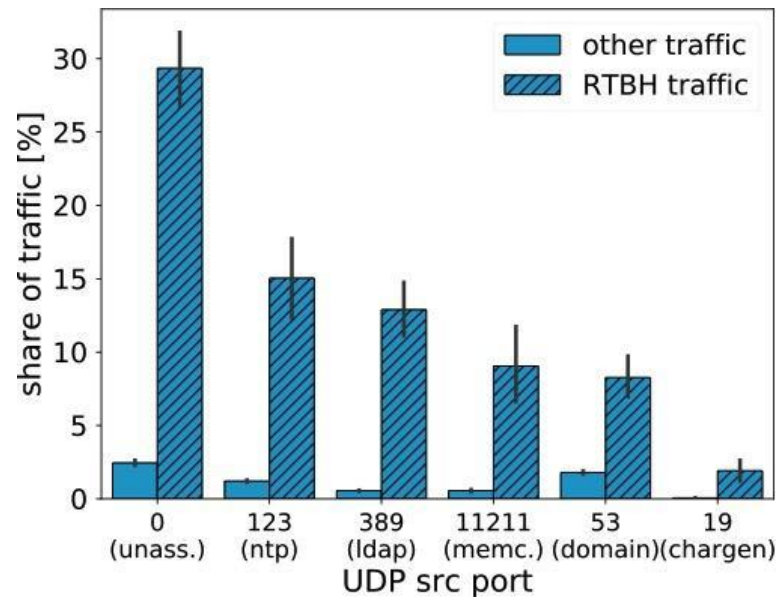
Blackholing – Limitations

- Relative traffic of 40GE IXP port
- Mostly web traffic (80, 443, ...)
- Attack 70% memcached traffic
- Still significant share of web traffic
- **Collateral damage!**



Blackholing – Limitations

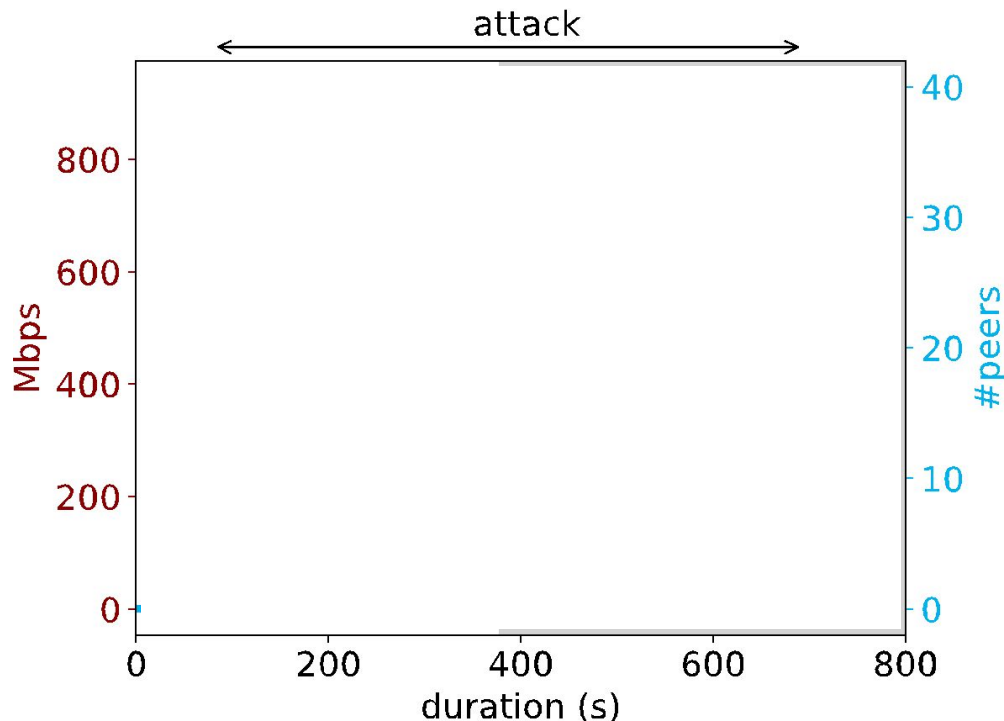
- All or nothing approach
 - Prefix granularity
 - Per peer selection at IXPs
- Blackholing traffic:
 - 99.94% UDP
 - Expected L4 ports (NTP, LDAP, ...)



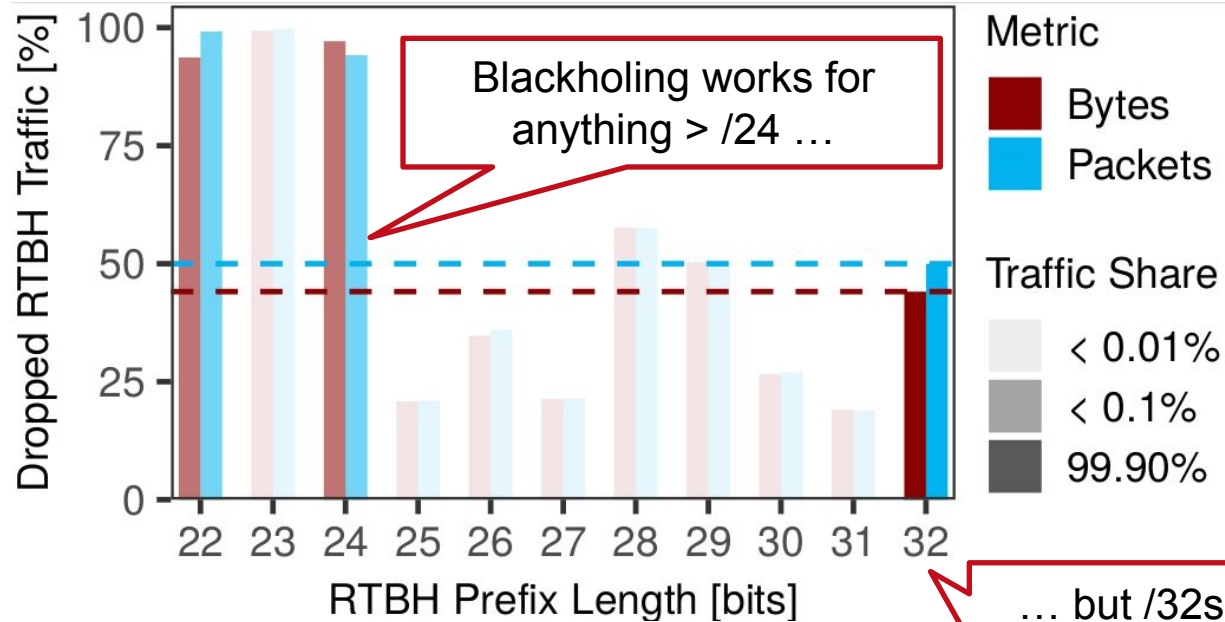
□ **More granularity needed!**

Blackholing – Limitations

- How “ineffective” can it be?
 - NTP DDoS attack
 - AS at IXP via ML peering
 - Attacks for 10 min to /32
- Drop all traffic to /32
- Traffic: 800 to 600 Mbps
- Peers: 38 to 26
- **Signaling too complex!**



Blackholing – Limitations



□ **Signaling too complex!**

... but /32s make up for 99.99% of blackholing traffic.

Advanced Blackholing Requirements

▣ Granularity

- ▣ Fine-grained filtering (src/dst header fields)

▣ Signaling complexity

- ▣ Easy to use, short setup time

▣ Cooperation

- ▣ Lower levels of cooperation among the involved parties

▣ Telemetry

- ▣ Feedback on the state of the attack at any time

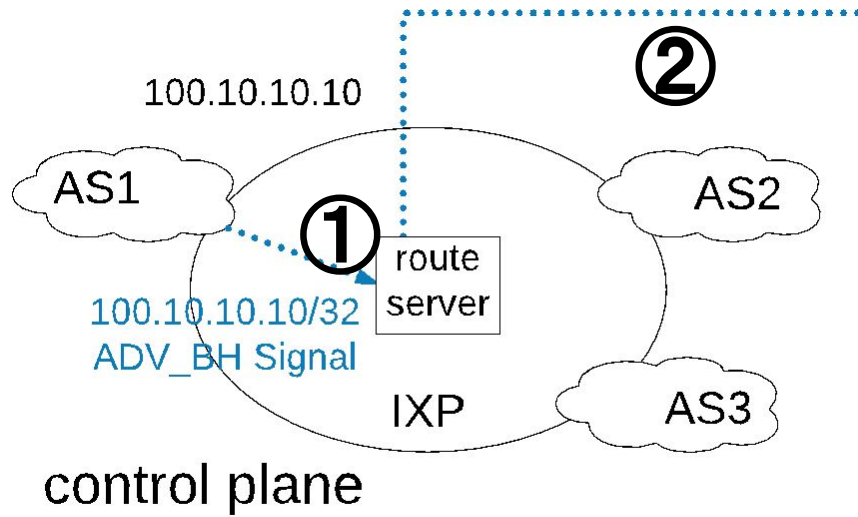
▣ Scalability

- ▣ Scale in terms of performance, filters, reaction time, config complexity

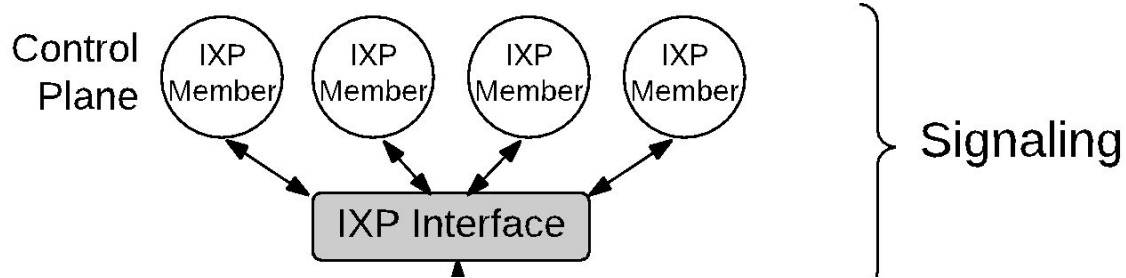
▣ Cost

- ▣ Meeting all requirements with min. invest (CAPEX & OPEX)

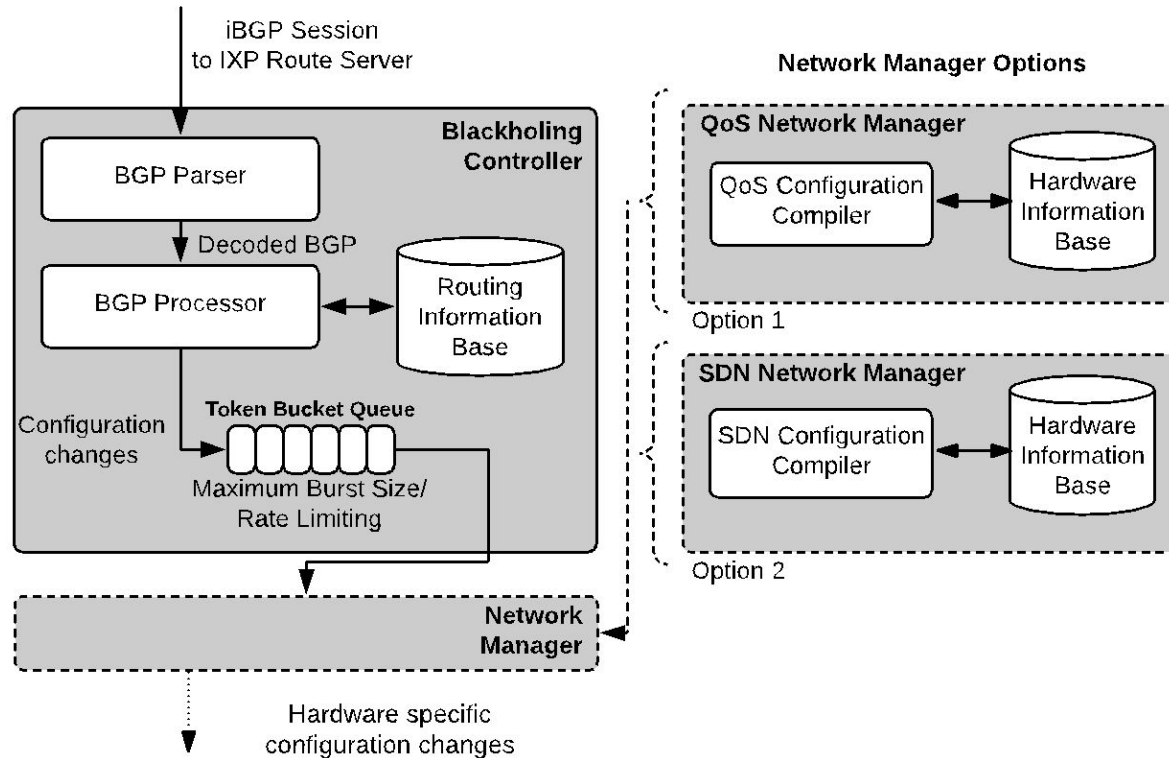
Advanced Blackholing System



Advanced Blackholing System



Advanced Blackholing Signaling (BGP part)



Building Blocks

- ✓ □ **Granularity**
 - UDP, TCP, Ports, ...
- ✓ □ **Signaling complexity**
 - BGP communities or API
- ✓ □ **Cooperation**
 - Enforced by IXP
- ✓ □ **Telemetry**
 - Monitoring with statistics
- ✓ □ **Scalability**
 - Line-rate in hardware
- ✓ □ **Cost**
 - Implemented in existing hardware

Implementation Challenges

- BGP processing
- Integration with existing configuration proxy
- Why not FlowSpec?

Does it Scale?

- Scalability wrt. number of filters & IXP ports (of switches/routers)
 - TCAM to match header fields
 - System limits & port limits (total/max no. of filters per port)
 - Results on next slide
- Scalability wrt. configuration update frequency limits (of config proxy)
 - Allows 4.33 filter updates per second
 - 70% of BH updates below 1 second

Stress Test on IXP's Hardware

MAC filter criteria	0	N	2N	3N	4N
10N	OK	OK	OK	OK	OK
8N	OK	OK	OK	OK	OK
6N	OK	OK	OK	OK	OK
4N	OK	OK	OK	OK	OK
2N	OK	OK	OK	OK	OK
0	OK	OK	OK	OK	OK
L3-L4 filter criteria	0	N	2N	3N	4N

20% of IXP member ASes
using the service

MAC filter criteria	0	N	2N	3N	4N
10N	F2	F2	F2	F2	F1
8N	OK	OK	OK	OK	F1
6N	OK	OK	OK	OK	F1
4N	OK	OK	OK	OK	F1
2N	OK	OK	OK	OK	F1
0	OK	OK	OK	OK	F1
L3-L4 filter criteria	0	N	2N	3N	4N

60% of IXP member ASes
using the service

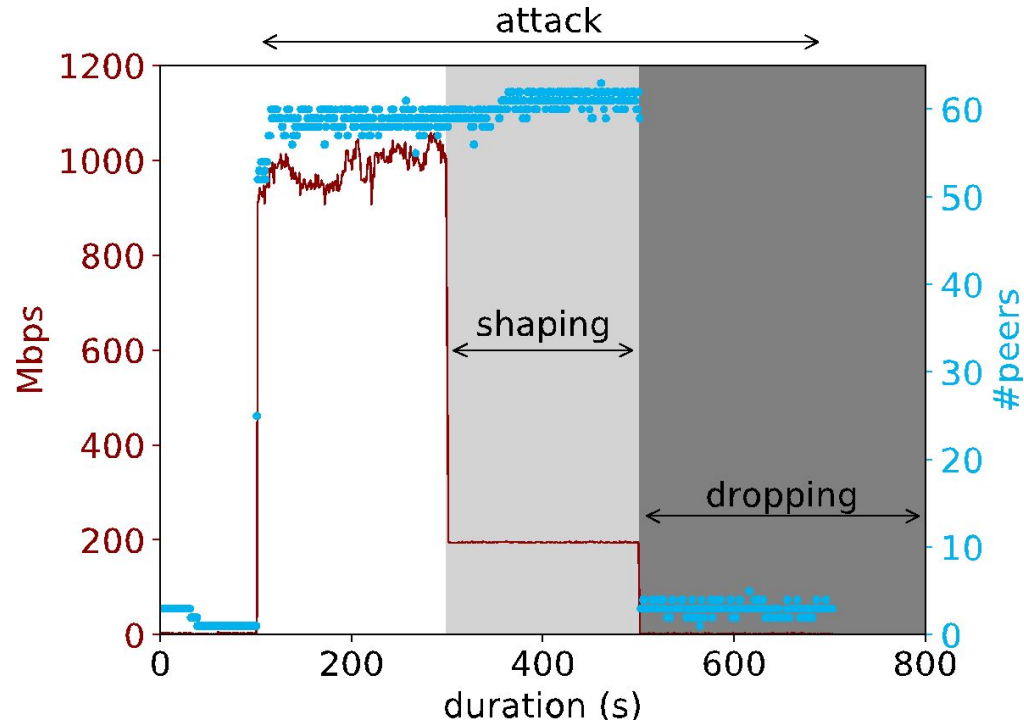
MAC filter criteria	0	N	2N	3N	4N
10N	F2	F2	F1	F1	F1
8N	F2	F2	F1	F1	F1
6N	F2	F2	F1	F1	F1
4N	OK	OK	F1	F1	F1
2N	OK	OK	F1	F1	F1
0	OK	OK	F1	F1	F1
L3-L4 filter criteria	0	N	2N	3N	4N

100% of IXP member ASes
using the service

□ This defines our configured
limits

Measurement Experiment

- How “effective” is it
 - NTP DDoS attack
 - AS at IXP via ML peering
 - Attacks for 10 min to /32
- Drop / shape UDP NTP
- Traffic: 1000 to 200 to 0 Mbps
- Peers: 60 to (almost) 0



Summary

- A number of DDoS mitigation solutions exist, but ...
- We identify and measure Blackholing limitations
- We propose Advanced Blackholing, combining the benefits and overcome problems of today's DDoS defense
- We implement a new system with a BGP and API interface
- We evaluated and proved scalability

Q & A



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Where networks meet

Stellar: Network Attack Mitigation using Advanced Blackholing

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ABSTRACT

Network attacks, including Distributed Denial-of-Service (DDoS), continuously increase in terms of bandwidth along with damage (recent attacks exceed 1.7 Tbps) and have a devastating impact on the targeted companies/governments. Over the years, mitigation techniques, ranging from blackholing to policy-based filtering at routers, and on to traffic scrubbing, have been added to the network operator's toolbox. Even though these mitigation techniques provide some protection, they either yield severe collateral damage, e.g., dropping legitimate traffic (blackholing), are cost-intensive, or do not scale well for Tbps level attacks (ACL filtering, traffic scrubbing), or require cooperation and sharing of resources (FlowSpec).

In this paper, we propose Advanced Blackholing and its system realization Stellar. Advanced blackholing builds upon the scalability of blackholing while limiting collateral damage by increasing its granularity. Moreover, Stellar reduces the required level of cooperation to enhance mitigation effectiveness. We show that fine-grained blackholing can be realized, e.g., at a major IXP, by combining available hardware filters with novel signaling mechanisms. We evaluate the scalability and performance of Stellar at a large IXP that interconnects more than 800 networks, exchanges more than 6 Tbps traffic, and witnesses many network attacks every day. Our results show that network attacks, e.g., DDoS amplification attacks, can be successfully mitigated while the networks and services under attack continue to operate untroubled.

CCS CONCEPTS

• **Networks** → **Denial-of-service attacks**; *Network components*; *Network measurement*; *Network services*;

KEYWORDS

BGP; IXP; Blackholing; DDoS Mitigation.

1 INTRODUCTION

The revolution of the digital age fueled by the Internet has attracted the good but the evil alike. While the threats executed over the Internet are multifaceted from a criminalistics perspective, e.g., fraud

is generated and steered towards a target service to make it unavailable. Once the network links to the target are congested due to the DDoS attack, legitimate traffic that traverses the same links is also affected.

DDoS threats are continuously increasing in terms of volume, frequency, and complexity. While the largest observed and publicly reported attacks were between 50 to 200 Gbps before 2015 [59, 60, 70], current peaks are an order of magnitude higher and exceeded 1 Tbps [9, 48] in 2016, and 1.7 Tbps [57] in early 2018. We also observe a massive rise in the number of DDoS attacks. Jonker et al. [41] report that a third of all active /24 networks were targeted by DDoS attacks between 2016 and 2017. Similar observations are reported by the security industry [3, 19]. A particularly prominent DDoS attack type is amplification attacks [64, 65]. They take advantage of protocol design flaws, whereby a relatively small request triggers a significantly larger response. With a spoofed source IP address [49] the response traffic is amplified and reflected to the target. Vulnerable protocols include classical protocols such as NTP, DNS, and/or SNMP [20, 64], as well as relatively new protocols, e.g., DNSSEC [74] and memcached [5, 57]. Amplification factors of up to 50,000x have been witnessed in the wild [73]. To exemplify, a request of 15 bytes can trigger a 750 Kbytes response.

1.1 DDoS Mitigation: State of the Art

This alarming increase in DDoS attacks and their sophistication and severity, e.g., see [56, 77], demands scalable yet cost-effective countermeasures. However, at this point, we are left with various mitigation techniques and tools that can *partially* counteract the impact of the attacks. These include: (i) *Traffic Scrubbing Services (TSS)*, (ii) *Router Access Control List Filters (ACL)*, (iii) *Remotely Triggered Black Hole (RTBH)*, and (iv) *BGP FlowSpec*.

Traffic Scrubbing Services (TSS) offer all-round carefree services to their subscribers. They redirect the traffic of a service to specialized hardware either via DNS redirection or BGP delegation [43]. There they classify traffic as unwanted or benign and send the benign "scrubbed" traffic to its original destination or move

Backup



	TSS	ACL filters	RTBH	Flowspec	Advanced Blackholing
✈					
Granularity	✓	✓	✗	✓	✓
Signaling complexity	✗	✗	✗	✗	✓
Cooperation	●	●	✗	✗	✓
Resource sharing	✓	✓	✓	✗	✓
Telemetry	✓	✗	✗	●	✓
Scalability	✗	●	✓	✓	✓
Resources	✗	✗	✓	✗	✓
Performance	✗	✓	✓	✓	✓
Reaction time	✗	✗	✓	✓	✓
Costs	✗	●	✓	✓	✓

