

Eagle Yuan

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Portfolio: github.com/eagle yuan21

Personal Website: eagle yuan.com

EDUCATION

Northeastern University

BS, Major in Computer Engineering & Computer Science, Minor in Mathematics

- University Honors College, Honor's Early Research Award Recipient, Dean's List
- Coursework: Discrete Math, Probability & Statistics, Embedded Design, Circuits & Signals
- Activities: Code4Community Mentee, Northeastern Symphony Violinist

Expected May 2023

Boston, MA

GPA: 3.93

Oak Ridge High School

High School Diploma with Honors

- National Honor Society, National AP Scholar; ACT: 35
- Coursework: AP Physics C (5 on both), AP Comp Sci A (5), Linear Algebra, Calculus 3, Differential Equations
- Activities: Math Club, Scholars Bowl, Tennessee All State Orchestra Violinist, Varsity Soccer

May 2019

Oak Ridge, TN

GPA: 4.69

PROFESSIONAL EXPERIENCES

Northeastern University Computer Architecture Research Laboratory

Research Assistant

- Added new features to MGPUSim, a multi-GPU simulator written in the **Golang** based on AMD's GCN3 architecture.
- Updated the simulator to NaviSim, transitioning from a previous GCN3 architecture to the newer RDNA architecture.
- Gained expertise in parallel computing through simulation development and benchmark testing and analysis.

July 2020 – Present

Boston, MA

National Aeronautics and Space Administration

Lucy Space Mission Concept Academy Trainee

- Produced a preliminary design review and presentation on a virtually distributed team project for a new payload mission targeted towards exploring an alternative landing site from NASA's Perseverance Mars Rover site selection.
- Oversaw and coordinated, as lead engineer, the design of an aeroshell and rover through **CAD** drawings and writeups.
- Gathered NASA mission development skills during weekly training from NASA scientists and engineers.

May 2020 – July 2020

Tempe, AZ

Northeastern University Sociology and Anthropology Department

Research Assistant

- Utilized a social network and data scrapping strategies to study systemic changes amongst NSF ADVANCE associates.
- Collected data through access of websites, journals, conference materials and organized data in online spreadsheets.
- Operated software programs such as **Python** and **MATLAB** for statistical, network analysis and visualization.

September 2019 – May 2020

Boston, MA

Oak Ridge National Laboratory, Center for Nanophase Materials Sciences

Research Intern

- Applied Agent-Based Modeling techniques in **Netlogo** to mimic collective behaviors of Black Soldier Fly Larvae.
- Implemented a genetic algorithm to calibrate and optimize parameters sets for the model, resulting with 95% accuracy.
- Tested models with experiments and presented posters and talks with the collaboration of another intern and a mentor.

June 2018 – May 2019

Oak Ridge, TN

PROJECTS

Embedded Projects

- Programmed **FPGA** within the DE1-SoC ARM to control the LEDs, 7 segment displays, switches, buttons, and pins.
- 1. Keypad Piano: Programmed in **Verilog** to control two speakers and a 4x4 keypad with each button representing a note.
- 2. Snake & Ladders Game: Developed **C** code to build a user interface for the game using terminal inputs and outputs.

June 2020

Personal Website

- Implemented web features such as a tri-picture slideshow, timeline, and animations in **JavaScript**, **CSS**, and **HTML**.
- Created a blog with a **Django** Rest **API** framework deployed on **Heroku** and gathered data through **HTTP requests**.
- Added 2048 and Minesweeper games on a canvas element and leveraged browser cookies to record local high scores.
- Integrated an online server ping program combining the **jQuery** terminal plugin with the ping.js application.

April 2020

Museum Exhibit

- Collaborated with a team to build an exhibit teaching health resiliency and presented at Boston's Museum of Science.
- Integrated **Arduino** hardware, wired with ultrasonic sensors, motors, and buttons, with **MATLAB** visualization tools.
- Designed UI & UX for 3rd to 5th graders with Minecraft soccer themes, easy user inputs, and a motorized progressor.

December 2019

SKILLS & INTERESTS

Skills: Java, Python, C, C++, MATLAB, HTML, CSS, JavaScript, Go, Scheme, FPGAs, Arduino, Verilog, OrCAD, PSpice, GIT, SolidWorks, AutoCAD, Netlogo, Windows/Mac/Linux OS, MS Office, Soldering, LaTeX

Interests: Robotics, AI, High Performance & Quantum Computing, Mathematics, Physics, Space Exploration