Eagle Yuan

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PROFESSIONAL EXPERIENCES

Intel, Olympic and Sports Performance Technology Group, 3D Athlete Tracking (3DAT)

January 2022 – July 2022

LinkedIn: linkedin.com/in/eagle-vuan

Portfolio: github.com/eaglevuan21

Personal Website: eagleyuan.com

Software and Artificial Intelligence and Algorithms Engineer Co-op

San Francisco, CA

- Evaluated software's computer vision models by calculating the percentage of correct key points in range of motion videos.
- Investigated academia 3D singleview models by integrating **PyTorch** with team datasets and visualizing results in **MATLAB**.
- Calculated biomechanics single leg jumps metrics in **Python** using output hip key points and known scaling of input videos.
- Developed, integrated, and optimized AWS architecture/backend with computer vision models and biomechanics analysis.

Amazon, Shipping with Amazon

June 2021 – September 2021

Software Development Engineer Intern

Nashville, TN

- Designed an alarming service in **Java** and **AWS** that checks internal teams daily for over-spending of quarterly AWS budgets.
- Launched a new S3 bucket which triggers a new **Java** Lambda function to reformat and upload files to an endpoint S3 bucket.
- Created a **ReactJS** frontend and backend page that allows business customers to manually update, download, and upload files.

Medtronic, Hugo Robotic-Assisted Surgery

January 2021 - June 2021

Controls Software Engineer Co-op

Boston, MA

- Simulated robot arm cart motion and position by calculating both forward and inverse kinematics and plotting in MATLAB.
- Extracted signals from **SQLite** databases, visualized data in reports, and ran analyses to characterize robot usage and activity.
- Generated and refined **Simulink** playback models by replicating robot models to validate and verify input and output signals.

Northeastern University Computer Architecture Research Laboratory

July 2020 - January 2021

Research Assistant

Boston, MA

- Added new visualization features and command line tools to MGPUSim, a multi-AMD GPU simulator written in Golang.
- Upgraded the simulator to NaviSim, transitioning from AMD's previous GCN3 architecture to the newer RDNA architecture.
- Experimented with parallel algorithms and techniques through simulation development and benchmark testing and analysis.

National Aeronautics and Space Administration (NASA)

May - July 2020

Lucy Space Mission Concept Academy Trainee

Virtual

Produced a preliminary design review targeted towards exploring an alternative site from NASA's Mars Rover site selection.
Orchestrated and coordinated, as lead engineer, the design of an aeroshell and rover through CAD drawings and writeups.

Oak Ridge National Laboratory, Center for Nanophase Materials Sciences

June 2018 - May 2019

Research Intern

Oak Ridge, TN

- Applied Agent-Based Modeling techniques in Netlogo to mimic the collective eating behaviors of Black Soldier Fly Larvae.
- Integrated a fitness genetic algorithm to calibrate and optimize parameters sets for the model, resulting with 95% accuracy.
- Tested models against experimental data and presented posters and talks with the collaboration of another intern and a mentor.

EDUCATION

Northeastern University Expected May 2023

Candidate for BS in Computer Engineering & Computer Science, Minor in Mathematics

Boston, MA GPA: 3.81

Awards & Activities: University Honors College, Honor's Early Research Award Recipient, Dean's List,
IEEE-HKN Electrical and Computer Engineering Honors Society Member, Northeastern Symphony Violinist

PROJECTS

Stock Trading Bot

December 2020 – January 2021

- Devised a bot with **Python** and Robinhood **API** to execute trades, resulting in a 75.2% stock value increase over 3 months.
- Scrapped website data from TradingView to both select the stocks to buy and sell when stocks pass a loss or rating threshold.

COVID-19 Face Covering Detector

July – September 2020

- Optimized and modified a convolutional neural network using **Keras** and **Python** to detect face coverings with 96% accuracy.
- Revamped for live video labeling of face or no face covering with future addition of 1800 images for nose out classification.

Embedded Projects (Embedded Design)

Summer 2020

- Programmed **FPGA** on the DE1-SoC ARM to control the LEDs, 7 segment displays, switches, buttons, pins, and accessories.
- Leveraged Verilog and C to output to two speakers and an input 4x4 keypad with each button representing a note like a piano.

Personal Website

April – August 2020

- Implemented modern web features such as a tri-picture slideshow, timeline, and animations in **JavaScript**, **CSS**, and **HTML**.
- Formed a personal blog with a **Django** Rest **API** framework deployed on **Heroku** and gathered data through **HTTP requests**.
- Built an online ping program, UI, and UX and 2048 and Minesweeper games that leveraged cookies to keep local high scores.

SKILLS & INTERESTS

Skills: Java, AWS, Python, C/C++, MATLAB, Simulink, JavaScript, FPGAs, OrCAD, PSpice, CAD, Bash, Linux, Oscilloscope **Interests:** Robotics, AI, High Performance & Quantum Computing, Math, Physics, Space Exploration, Soccer, Violin, F1