

16-811 HW1

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Q1

Execute python code *q1.py* to see the performance of my algorithm on 5 examples.

Q2

SVD decomposition:

The result and my work can be found in python code *q2.py*.

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LDU decomposition:

	A1	P	A'	L
		$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$	$\begin{pmatrix} 10 & 9 & 2 \\ 5 & 3 & 1 \\ 2 & 2 & 2 \end{pmatrix}$	$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$
$\xrightarrow{\text{Permutation}}$		$\begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}$	$\begin{pmatrix} 2 & 2 & 2 \\ 5 & 3 & 1 \\ 10 & 9 & 2 \end{pmatrix}$	$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$
$\xrightarrow[\text{Row3}-5\text{Row1}]{\text{Row2}-\frac{1}{2}\text{Row1}}$		$\begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}$	$\begin{pmatrix} 2 & 2 & 2 \\ 0 & -2 & -4 \\ 0 & -1 & -8 \end{pmatrix}$	$\begin{pmatrix} 1 & 0 & 0 \\ \frac{5}{2} & 1 & 0 \\ 5 & 0 & 1 \end{pmatrix}$
$\xrightarrow{\text{Row3}-\frac{1}{2}\text{Row2}}$		$\begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}$	$\begin{pmatrix} 2 & 2 & 2 \\ 0 & -2 & -4 \\ 0 & 0 & -6 \end{pmatrix}$	$\begin{pmatrix} 1 & 0 & 0 \\ \frac{5}{2} & 1 & 0 \\ 5 & \frac{1}{2} & 1 \end{pmatrix}$

$$\begin{array}{ccc}
\begin{array}{c} I \\ \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \end{array} & \xrightarrow{\text{Copy Diag}(A') \text{ to form } D} & \begin{array}{c} D \\ \begin{pmatrix} 2 & 0 & 0 \\ 0 & -2 & 0 \\ 0 & 0 & -6 \end{pmatrix} \end{array} \\
\\
\begin{array}{c} A' \\ \begin{pmatrix} 2 & 2 & 2 \\ 0 & -2 & -4 \\ 0 & 0 & -6 \end{pmatrix} \end{array} & \xrightarrow{\text{Normalize } A' \text{ based on } D} & \begin{array}{c} U \\ \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{pmatrix} \end{array}
\end{array}$$

Check the result :

$$\begin{array}{ccccc}
L & D & U & P & A \\
\begin{pmatrix} 1 & 0 & 0 \\ 5 & 1 & 0 \\ 5 & \frac{1}{2} & 1 \end{pmatrix} & \begin{pmatrix} 2 & 0 & 0 \\ 0 & -2 & 0 \\ 0 & 0 & -6 \end{pmatrix} & \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{pmatrix} & = & \begin{pmatrix} 2 & 2 & 2 \\ 5 & 3 & 1 \\ 10 & 9 & 2 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} 10 & 9 & 2 \\ 5 & 3 & 1 \\ 2 & 2 & 2 \end{pmatrix}
\end{array}$$

A2

P

A'

L

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \quad \begin{pmatrix} 16 & 16 & 0 & 0 \\ 4 & 0 & -2 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

$\xrightarrow{\text{Permutation}}$

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \end{pmatrix} \quad \begin{pmatrix} 16 & 16 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 4 & 0 & -2 & 0 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

$\text{Row5} - \frac{1}{4}\text{Row1}$

$\text{Row5} + 4\text{Row2}$

$\text{Row5} + 6\text{Row3}$

$\text{Row5} - 6\text{Row4}$

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \end{pmatrix} \quad \begin{pmatrix} 16 & 16 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ \frac{1}{4} & -4 & -6 & 6 & 1 \end{pmatrix}$$

$$\begin{array}{ccc}
\begin{array}{c} I \\ \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \end{array} & \xrightarrow{\text{Copy Diag}(A') \text{ to form } D} & \begin{array}{c} D \\ \begin{pmatrix} 16 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \end{array} \\
\\
\begin{array}{c} A' \\ \begin{pmatrix} 16 & 16 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix} \end{array} & \xrightarrow{\text{Normalize } A' \text{ based on } D} & \begin{array}{c} U \\ \begin{pmatrix} 1 & 1 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix} \end{array}
\end{array}$$

Check the result :

$$\begin{array}{ccccc}
L & D & U & P & A \\
\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ \frac{1}{4} & -4 & -6 & 6 & 1 \end{pmatrix} & \begin{pmatrix} 16 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} & \begin{pmatrix} 1 & 1 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix} & = & \begin{pmatrix} 16 & 16 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 4 & 0 & -2 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 16 & 16 & 0 & 0 \\ 4 & 0 & -2 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{pmatrix}
\end{array}$$

$$\begin{array}{ccc}
\mathbf{A3} & P & A' & L \\
\\
& \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} & \begin{pmatrix} 10 & 6 & 4 \\ 5 & 3 & 2 \\ 1 & 1 & 0 \end{pmatrix} & \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \\
\\
\begin{array}{c} \xrightarrow{\text{Permutation}} \\ \\ \xrightarrow{\begin{array}{l} \text{Row2} - \frac{1}{10} \text{Row1} \\ \text{Row3} - \frac{1}{2} \text{Row1} \end{array}} \end{array} & \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} & \begin{pmatrix} 10 & 6 & 4 \\ 1 & 1 & 0 \\ 5 & 3 & 2 \end{pmatrix} & \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \\
\\
& \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} & \begin{pmatrix} 10 & 6 & 4 \\ 0 & \frac{4}{10} & -\frac{4}{10} \\ 0 & 0 & 0 \end{pmatrix} & \begin{pmatrix} 1 & 0 & 0 \\ \frac{1}{10} & 1 & 0 \\ \frac{1}{2} & 0 & 1 \end{pmatrix}
\end{array}$$

$$\begin{array}{ccc}
\begin{array}{c} I \\ \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \end{array} & \xrightarrow{\text{Copy Diag}(A') \text{ to form } D} & \begin{array}{c} D \\ \begin{pmatrix} 10 & 0 & 0 \\ 0 & \frac{4}{10} & 0 \\ 0 & 0 & 1 \end{pmatrix} \end{array} \\
\begin{array}{c} A' \\ \begin{pmatrix} 10 & 6 & 4 \\ 0 & \frac{4}{10} & -\frac{4}{10} \\ 0 & 0 & 0 \end{pmatrix} \end{array} & \xrightarrow{\text{Normalize } A' \text{ based on } D} & \begin{array}{c} U \\ \begin{pmatrix} 1 & \frac{6}{10} & \frac{4}{10} \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{pmatrix} \end{array}
\end{array}$$

Check the result :

$$\begin{array}{ccccc}
L & D & U & P & A \\
\begin{pmatrix} 1 & 0 & 0 \\ \frac{1}{10} & 1 & 0 \\ \frac{1}{2} & 0 & 1 \end{pmatrix} & \begin{pmatrix} 10 & 0 & 0 \\ 0 & \frac{4}{10} & 0 \\ 0 & 0 & 1 \end{pmatrix} & \begin{pmatrix} 1 & \frac{6}{10} & \frac{4}{10} \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{pmatrix} & = & \begin{pmatrix} 10 & 6 & 4 \\ 1 & 1 & 0 \\ 5 & 3 & 2 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 10 & 6 & 4 \\ 5 & 3 & 2 \\ 1 & 1 & 0 \end{pmatrix}
\end{array}$$

Q3

(a)

One unique solution.

$$x = \begin{pmatrix} 1 \\ -2 \\ 3 \end{pmatrix}$$

$$\text{To verify: } Ax = \begin{pmatrix} -2 \\ 2 \\ 4 \end{pmatrix} = b$$

(b)

Many solutions.

$$\text{The SVD solution is, } \bar{x} = \frac{1}{3} \begin{pmatrix} 1 \\ -4 \\ 5 \end{pmatrix}.$$

$$\text{All solutions can be represented as, } x = \frac{1}{3} \begin{pmatrix} 1 \\ -4 \\ 5 \end{pmatrix} + p \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix}, \text{ where } p \in \mathbb{R}.$$

$$\text{To verify: } Ax = \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix} + p\vec{0} = b$$

(c)

No solutions.

The SVD solution below is the least-square solution of the system. It is also the exact solution of $\mathbf{A}x = \bar{b}$, where \bar{b} is the projection of b in the column space of A .

$$\bar{x} = \frac{1}{3} \begin{pmatrix} 1 \\ -4 \\ 5 \end{pmatrix}$$

$$\text{To verify: } A(A\bar{x} - b) = A\left(\begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix} - b\right) = A\begin{pmatrix} 1 \\ -2 \\ 0 \end{pmatrix} = \vec{0}$$

Similarity:

- The SVD solutions of (b) and (c) are the same, because the two systems have the same matrix A and the projections of their b on the column space of A are the same which is also the b of (b).
- The SVD solutions of (b) and (c) are both least-square solutions.

Difference:

- Vector b of (b) is in the column space of A , vector b of (c) is the sum of a vector that is in the column space and a vector that is perpendicular to the column space (null space of A^T). Therefore, the SVD solution of (b) is an exact solution that actually satisfies the system, while (c)'s is not.

Q4

(a)

The matrix A makes x disappear on the dimension of u and in the other $(n-1)$ dimensions keeps x unchanged.

(Also, the matrix A makes a vector x to be the normal line for its own Householder reflection. The new vector Ax falls on the 2-dimensional plane spanned by u and x , and Ax is perpendicular to u .)

Proof:

$$\begin{aligned} Ax &= (I - uu^T)x \\ &= x - uu^Tx \\ &= x - \langle u, x \rangle u \end{aligned}$$

, where $\langle u, x \rangle u$ is the projection of x onto u , the difference between x and this projection must be perpendicular to u .

(b)

The eigenvalues consist of 1 zero and (n-1) ones.

Because after transformation A , on the direction of u , Ax becomes nothing, while Ax on any other directions that are perpendicular to u remain the same.

(c)

The null space of A is a 1-dimensional space spanned by vector u .

To show that u is one of the vectors spanning the null space of A : $Au = u - uu^T u = u - u = \vec{0}$.

To show that u is the only vector spanning the null space:

One way to look at it: Because any other direction perpendicular to u will just remain the same, as shown(/proven) in (a), the null space of A does not have any other dimension.

Another way to look at it: From (b) we have known that A only has 1 zero eigenvalue and (n-1) non-zero eigenvalues, which means it has rank as (n-1), which leaves null space at most 1 dimension.

(d)

$$\begin{aligned} A^2 &= (I - uu^T)(I - uu^T) \\ &= I^2 - uu^T - uu^T + uu^T uu^T \\ &= I - 2uu^T + u(u^T u)u^T \\ &= I - 2uu^T + uIu^T \\ &= I - uu^T \\ &= A \end{aligned}$$

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Q5

The objective is to minimize f :

$$f = \sum (Rp_i + t - q_i)^T (Rp_i + t - q_i)$$

To find the optimal t for the objective, let $\frac{\partial f}{\partial t} = 0$:

$$\begin{aligned} \frac{\partial f}{\partial t} &= 0 \\ \sum 2(Rp_i + t - q_i) &= 0 \\ \sum t &= \sum q_i - R \sum p_i \\ t &= \bar{q} - R\bar{p} \end{aligned}$$

Now f becomes:

$$\begin{aligned}
f &= \sum [Rp_i + (\bar{q} - R\bar{p}) - q_i]^T [Rp_i + (\bar{q} - R\bar{p}) - q_i] \\
&= \sum [R(p_i - \bar{p}) - (q_i - \bar{q})]^T [R(p_i - \bar{p}) - (q_i - \bar{q})] \\
&= \sum (p_i - \bar{p})^T R^T R (p_i - \bar{p}) - (q_i - \bar{q})^T R (p_i - \bar{p}) - (p_i - \bar{p})^T R^T (q_i - \bar{q}) + (q_i - \bar{q})^T (q_i - \bar{q}) \\
&= \sum (p_i - \bar{p})^T (p_i - \bar{p}) - 2 \sum (q_i - \bar{q})^T R (p_i - \bar{p}) + \sum (q_i - \bar{q})^T (q_i - \bar{q})
\end{aligned}$$

$\sum (p_i - \bar{p})^T (p_i - \bar{p})$ and $\sum (q_i - \bar{q})^T (q_i - \bar{q})$ are both constant, so to minimize f is to maximize g :

$$g = \sum (q_i - \bar{q})^T R (p_i - \bar{p})$$

Denote:

$$\begin{aligned}
Q &= [(q_1 - \bar{q}) \quad \dots \quad (q_n - \bar{q})] \\
P &= [(p_1 - \bar{p}) \quad \dots \quad (p_n - \bar{p})]
\end{aligned}$$

Therefore:

$$\begin{aligned}
g &= \sum (q_i - \bar{q})^T R (p_i - \bar{p}) \\
&= \text{Tr}(Q^T R P) \\
&= \text{Tr}(R P Q^T)
\end{aligned}$$

SVD factorize (PQ^T) as $U\Sigma V^T$:

$$\begin{aligned}
g &= \text{Tr}(R U \Sigma V^T) \\
&= \text{Tr}(\Sigma V^T R U)
\end{aligned}$$

Denote $M = V^T R U$, then:

$$g = \text{Tr}(\Sigma M) = \sum \sigma_i M_{ii}$$

All σ_i are constant derived from set \mathbf{p} and \mathbf{q} , therefore, in order to maximize g , each M_{ii} should be its possible maximum value.

M is orthogonal, because $M = V^T R U$ and V^T , R and U are all orthogonal. Therefore, each column of M must be a unit vector, and elements of a unit vector must be ≤ 1 .

We will then let all M_{ii} to be the maximum value 1, which means $M = I$.

Therefore,

$$\begin{aligned}
I &= M = V^T R U \\
R &= V U^T
\end{aligned}$$

To eliminate the possible reflection encoded in R , we should force $\det(R) = 1$. Therefore we should let

$$R = \begin{cases} V \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} U^T & \text{if } \det(V U^T) = 1 \\ V \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix} U^T & \text{if } \det(V U^T) = -1 \end{cases}$$

$$R = V \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & \det(V U^T) \end{pmatrix} U^T$$

Execute my python code *q5.py* to see the performance of this method on randomly generated examples.

I read this paper for this problem:

Least-Squares Rigid Motion Using SVD, by *Olga Sorkine-Hornung* and *Michael Rabinovich* from *Department of Computer Science, ETH Zurich*.

https://igl.ethz.ch/projects/ARAP/svd_rot.pdf