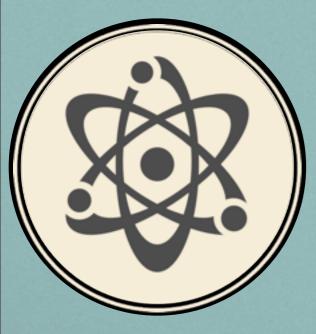
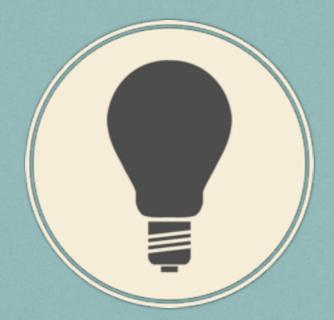
LINKED LISTS STATUS

STACKS & QUEUES

SEARCH IN REAL LIFE











ROUND ROBIN

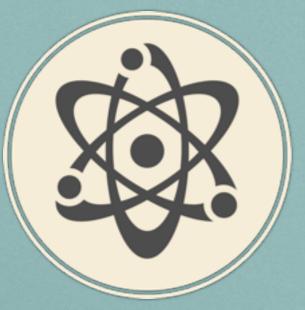
LINKED LISTS

Let's go all the way around the room today:

- Your Name
- Did you complete the Koans?
- How far did you get on the Linked List?

We'll be building on the Linked Lists later today after we've discussed searching.

LINKED LISTS STATUS



STACKS & QUEUES



SEARCH IN REAL LIFE



SEARCH A LINKED LIST



STACKS & QUEUES

BIG O

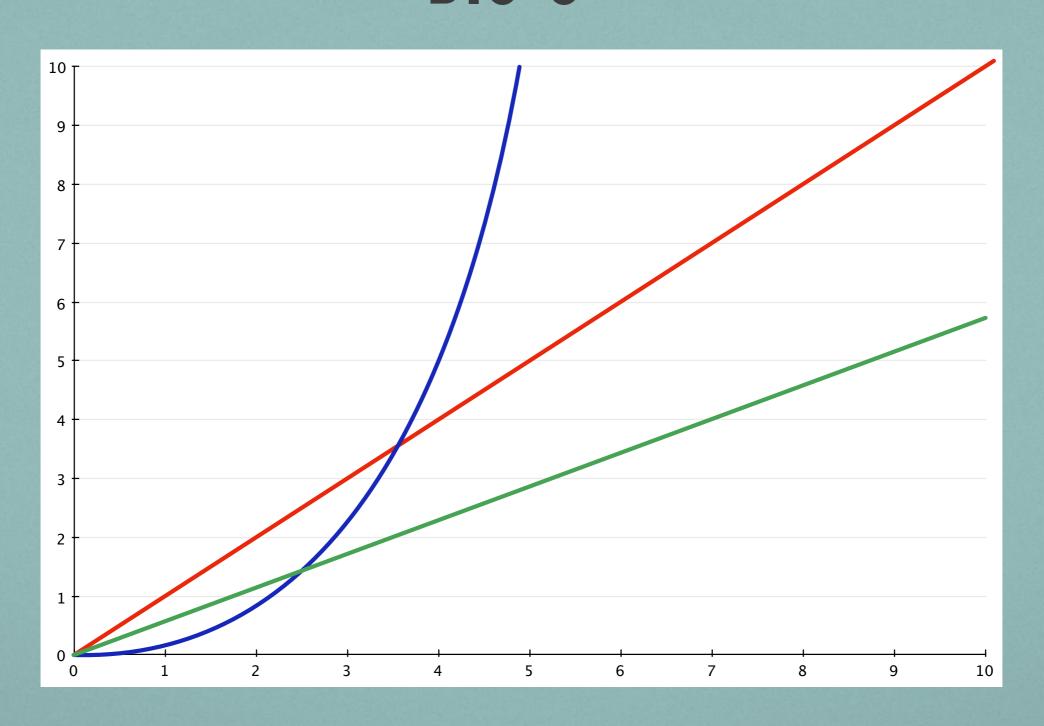
Asymptotic Notation - Big O Notation, etc.

What it boils down to:

"How expensive is this algorithm?"

We will talk more about this in guest lectures.

STACKS & QUEUES BIG 0



STACKS & QUEUES

BIG O

Big Oh	Name	Interpretation
0(1)	Constant	The Best
O(log n)	Logarithmic	Pretty good.
O(n)	Linear	Ok.
O(n^2)	Quadratic Bad	
O(n!)	Factorial	Terrible.

STACKS

Last-In First-Out (LIFO)

Real World:

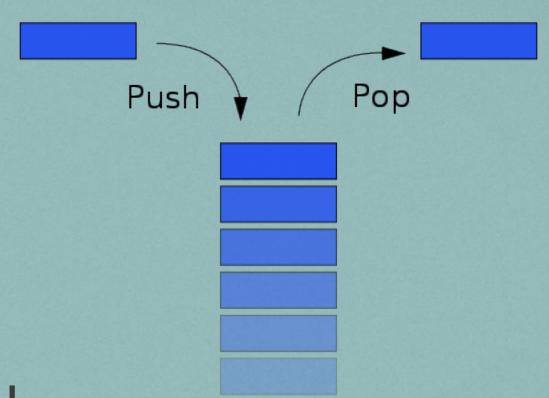
- Plate dispensers
- Pancakes

Uses:

Tracking progress through

a maze

 Providing "unlimited undo" in an application



Operation	Efficiency
Push	O(I)
Рор	O(I)

QUEUES

First-In Last-Out (FILO)

Real World:

- Waiting at the DMV
- Waiting in line, in general

Back Front Dequeue Enqueue

Uses:

 Scheduling access to shared resources (e.g. printers)

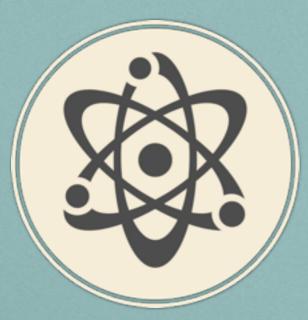
Operation	Efficiency
Enqueue	O(I)
Dequeue	O(I)

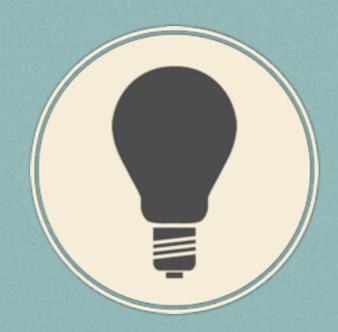
LINKED LISTS STATUS

STACKS & QUEUES

SEARCH IN REAL LIFE









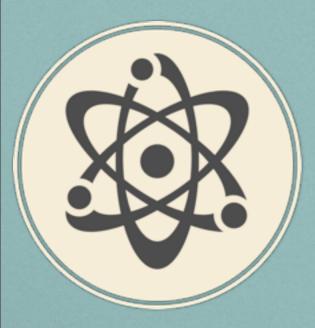


LINKED LISTS STATUS

STACKS & QUEUES













SEARCH ON LINKED LISTS

Now that we have a Linked List implementation, we're going to go one step further:

Implement searching on your LinkedList!

- 1. Start by writing at least 4 tests
- 2. Then implement searching

linked_list.index(payload) should return the index of the LinkedListItem with that payload

Hint: You should implement == for LinkedListItem