

Accomplishments

- Still working on crafting system
- Started working on Pause Game menu
- Looking into cinematic zoom
- Working on the task system still
- Updated the map with new assets

Next Week's Plans

- Connect task system with the inventory system
- Add a Start Screen
- Add an End Screen

This Week's Plans

- Adjust the map to just be the room with a transparent wall in the front
- Finish what we are working on and hope it works

Risks/ Help Needed

- Eylul needs help with the crafting system
- Diego needs help with the task system

Important Meetings

- Meeting w/ Josh Morgan on 04/08/24
- Group meeting right after