Erik Alfvin

1776 Saint Clair Ave. #306, Saint Paul, MN 55105 · (414) 305-8479 · erikalfvin@gmail.com linkedin.com/in/erik-alfvin-289934172 | github.com/ealfvin-dev

EDUCATION

UNIVERSITY OF MINNESOTA

FULL STACK DEVELOPMENT BOOTCAMP, IN PROGRESS

Full-stack JavaScript development. Curriculum includes Node.js, React.js, MySQL, jQuery, Express.js. Working in Agile teams to complete large projects.

MACALESTER COLLEGE

BACHELOR OF ARTS, 2015

Graduated cum laude, May 2015. Major: Physics. Concentration: Astronomy. Minor: Mathematics. Physics tutor, 2013.

PROFESSIONAL EXPERIENCE

MINNESOTA DEPARTMENT OF COMMERCE - WEIGHTS & MEASURES DIVISION

TECHNICAL MANAGER, OCTOBER 2015 - PRESENT

- Responsible for the technical accuracy of results produced by the State of Minnesota Metrology Lab for our customers.
- Responsible for leading statistical analysis and data collection projects to verify the accuracy and precision of results.
- Sharing the role as Quality Manager with another team member.
- Completed four additional weeks of courses at the National Institute of Standards and Technology that advanced my skills for the job.
- Co-taught a course at the 2019 National Metrology Conference.

UNIVERSITY OF MINNESOTA, MACALESTER COLLEGE ASTROPHYSICAL RESEARCH ASSISTANT, 2013 - 2015

- Conducted astrophysics research over three summers.
- Wrote software in Python to process data from the Hubble Space Telescope.
- Leveraged Python, IDL and shell scripts to cross-match sources between data sets and analyze final results.
- Conducted image processing from radio-frequency observations.
- Presented research at American Astronomical Society meetings and at the Undergrad ALFALFA Team Workshop at the Aerocibo Telescope, Puerto Rico.
- Co-authored a <u>paper</u> published in *The Astrophysical Journal*.

TECHNICAL SKILLS

LANGUAGES AND FRAMEWORKS

Python3 · Kivy · JavaScript · Node.js · HTML5 · CSS

OTHER SKILLS

Git \cdot Data analysis \cdot Statistics \cdot Visual Studio Code \cdot Written and oral presentations \cdot Teaching

TECHNICAL PROJECTS

WEATHER DASHBOARD

FEBRUARY 2020 | github.io/Weather-Dashboard

- Created a web application that displays the current and forecasted weather conditions for a given location.
- Retrieves data from the OpenWeather API and saves users' recent searches.

SATELLITE ORBIT SIMULATOR

DECEMBER 2019 | github.io/Orbit-Simulator

- Developed a JavaScript web application that simulates and animates the orbit of a satellite around the Earth based on initial conditions put in by the user.
- On the screen, the orbital path is to scale relative to the size of the Earth. The user can interact with the satellite mid-simulation to change its orbit.
- The application provides a fun and interactive way for people to learn about orbital mechanics.

PYMAC SOFTWARE

NOVEMBER 2019

- Developed data reduction software in Python to process precision measurement data.
- Implemented an object-oriented approach data is stored in objects, manipulated, and then passed between objects.
- Currently learning Kivy, a Python UI framework, and developing a graphical front end.
- Building an interactive text editor with basic linting features.

MONTE CARLO SIMULATIONS

JUNE 2019

- Developed Monte Carlo simulations in Python to model measurement uncertainties for the State of Minnesota Metrology Lab.
- Results used to verify the laboratory's measurement uncertainties and make predictions about ways to reduce them.