

# Lesson Plan

Lesson Plan	
Group or course	IN614 Multimedia Development
Lesson topic	Animation
Learning Objectives – during this session the learners will:	
<ul style="list-style-type: none"><li>• Work with drawings and symbols</li><li>• Produce a layered simple animation</li></ul>	
Time	Content - Topics

Lesson Plan	
10-15	Animation project assessment review <ul style="list-style-type: none"> <li>• Research and planning</li> <li>• Design decisions</li> <li>• Technology requirements</li> </ul>
20-30	Drawings <ul style="list-style-type: none"> <li>• Revise symbols</li> <li>• Drawing techniques</li> </ul>
20 20	Activity: use drawing tools to produce a background with two or more layers. Nested animation <ul style="list-style-type: none"> <li>• Symbols within symbols</li> <li>• Careful naming</li> <li>• Variety of movements</li> </ul>
Remaining	Activity: add a character with at least three internal animated layers and use the stage ti

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**Lesson  
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