- 1. A particle is initially at the point $\mathbf{r}(0) = (-1, -2, 0)$. It moves so that its velocity is given by $\mathbf{v}(t) = (3\cos(5t), 4, 3\sin(5t))$.
 - (a) (6 pts.) Find the acceleration of the object at $t = \pi/2$. (You should simplify your answer so that no trigonometric functions appear.)

(b) (6 pts.) Find the position of the object at all times.

$$\vec{r}'(t) = \vec{v}(t) = (3\cos(5t), 4, 3\sin(5t))$$

$$so \ \vec{r}(t) = (\frac{2}{3}\sin(5t) + C, 4t + D, -\frac{2}{3}\cos(5t) + E)$$
But $(-1, -2, 0) = \vec{r}(0) = (C, D, -\frac{3}{5} + E), s_{\sigma}(C = -1, D = -2, E = \frac{3}{5}$

$$\vec{r}(t) = (\frac{2}{5}\sin(5t) - 1, 4t - 2, -\frac{3}{5}\cos(5t) + \frac{3}{5})$$

(c) (8 pts.) Find the length of the path the object has followed between the times $t = \pi$ and $t = 3\pi$.

Longth =
$$\int_{\pi}^{3\pi} \frac{3\pi}{||v'|t||} ||dt| = \int_{\pi}^{3\pi} \frac{3\pi}{||v(t)||} dt = \int_{\pi}^{3\pi} \frac{9\cos^2(5t) + 16 + 9\sin^2(5t)}{||v(t)||} dt$$

= $\int_{\pi}^{3\pi} \frac{3\pi}{9 + 16} dt = \int_{\pi}^{3\pi} 5 dt = 10\pi$

(d) (3 pts.) At what time (if ever) does the object cross the xz-plane?

The xz-plane is
$$y=0$$
. Setting $y(t)=0$ from (b) gives $4t-2=0$, so $(t)=\frac{1}{2}$.

- 2. Consider the three points in space: A = (1, 2, 1), B = (0, 2, -1), and C = (2, 1, 1).
 - (a) (5 pts.) Which of B and C is the closest to A? $\overrightarrow{AB} = (0,2,-1)-(1,2,1) = (-1,0,-2) ||\overrightarrow{AB}|| = \sqrt{1+0+4} = \sqrt{5}$ $\overrightarrow{AC} = (2,1,1)-(1,2,1) = (1,-1,0) ||\overrightarrow{AC}|| = \sqrt{1+1+0} = \sqrt{2}$ So C is closest to A? $\overrightarrow{AC} = (2,1,1)-(1,2,1) = (1,-1,0) ||\overrightarrow{AC}|| = \sqrt{1+1+0} = \sqrt{2}$
 - (b) (7 pts.) Give a parameterization of a line through B that is parallel to the line between A and C.

(c) (9 pts.) Give an equation for the plane in which the points A, B, and C lie.

In a d C lie.

$$\vec{n} = \vec{AB} \times \vec{AC} = \begin{vmatrix} \hat{\lambda} & \hat{\beta} & \hat{k} \\ -1 & 0 - 2 \\ 1 & -1 & 0 \end{vmatrix} = (-2, -2, 1)$$

$$(-2, -2, 1) \cdot (x, y, \neq) = (-2, -2, 1) \cdot (1, 2, 1)$$

$$(-2x - 2y + 7 = -5)$$
or
$$(2x + 2y - 7 = 5)$$

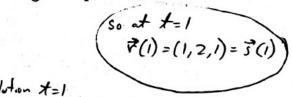
3. (6 pts.) An object is acted on by a force of $\mathbf{F} = (2, 1, 1)N$. However, other constraints on the object allow it to move only in the direction given by $\mathbf{d} = (1, 1, -1)$. Calculate a vector representing the part of the force \mathbf{F} that can actually affect the motion of the object.

$$\begin{aligned} \text{proj}_{\vec{J}} \vec{F} &= \frac{\vec{F} \cdot \vec{J}}{\vec{J} \cdot \vec{J}} \vec{J} = \frac{(2,1,1) \cdot (1,1,-1)}{(1,1,-1) \cdot (1,1,-1)} (1,1,-1) \\ &= \frac{2}{3} (1,1,-1) \cdot (\frac{2}{3},\frac{2}{3},-\frac{2}{3}) \end{aligned}$$

- 4. Consider the two parameterized paths $\mathbf{r}(t) = (t^2, 2, t)$ and $\mathbf{s}(t) = (1 + \ln t, 2t, 3t 2)$.
 - (a) (5 pts.) Show that particles following these paths would collide.

$$\vec{r}(t) = \vec{s}(t)$$

 $(t^2, 2, t) = (1 + lnt, 2t, 3t - 2)$
 $t^2 = 1 + lnt$ 2 all have solution $t = 1$



t²=1+ln t 2t=2 t=3t-2 (b) (5 pts.) At what angle would the particles hit one another? Your answer may involve an inverse trigonometric function.

tengent vectors to paths at t=1 are
$$\vec{r}'(1) = (2t, 0, 1)_{t=1} = (2, 0, 1)$$

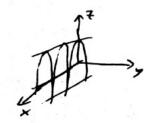
$$\vec{S}'(1) = (\frac{1}{4}, 2, \frac{3}{4})_{t=1} = (1, 2, \frac{3}{4})$$

and
$$\theta = \cos^{-1}\left(\frac{(249)\cdot(1,2,3)}{||(2,4))||||(2,2,3)||}\right) = \cos^{-1}\left(\frac{5}{\sqrt{5}}\sqrt{14}\right) = \cos^{-1}\left(\frac{\sqrt{5}}{\sqrt{14}}\right)$$

(c) (3 pts.) Is the angle in part (b) acute (less than $\pi/2$), right, or obtuse (greater than $\pi/2$)? Explain how you know. (No points will be given for an answer without explanation.)

- 5. Suppose you are given three vectors a, b, and c. What simple formulas could use use to calculate each of the following?
 - (a) (4 pts.) The volume of the parallelepiped with edges a, b, and c.
 - (b) (4 pts.) The area of the parallelogram with edges a and b.

- 6. The following equations can all be graphed relatively easily in R³. For each, with one phrase or sentence indicate what about the equation makes it possible to graph it without much effort, and then give the graph.
 - (a) (7 pts.) $z = 9 y^2$ No x appears, so we graph in a yz-plane $\frac{z^2}{4}$ and then about this for every x in \mathbb{R}^3

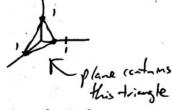


(b) (7 pts.) $z = 9 - x^2 - y^2$ $x^2 + y^2$ indicates extendrical symmetry $z = 9 - x^2 \quad \text{sp}^{\frac{3}{2}}$ now draw for every 6



(c) (7 pts.) x + 2y + z = 1All linear (first-obgue) terms indicates a plane.

Normal is $\vec{n} = (1,2,1)$ Points along ares are easy to locate



- 7. Convert between coordinate systems, as indicated.
 - (a) (4 pts.) $(1, 1, \sqrt{2})$ in rectangular coordinates = ? in spherical coordinates



$$(\rho, \theta, \emptyset) = (2, \mp, \mp)$$

(b) (4 pts.) $(2, \pi, -3)$ in cylindrical coordinates = ? in rectangular coordinates

