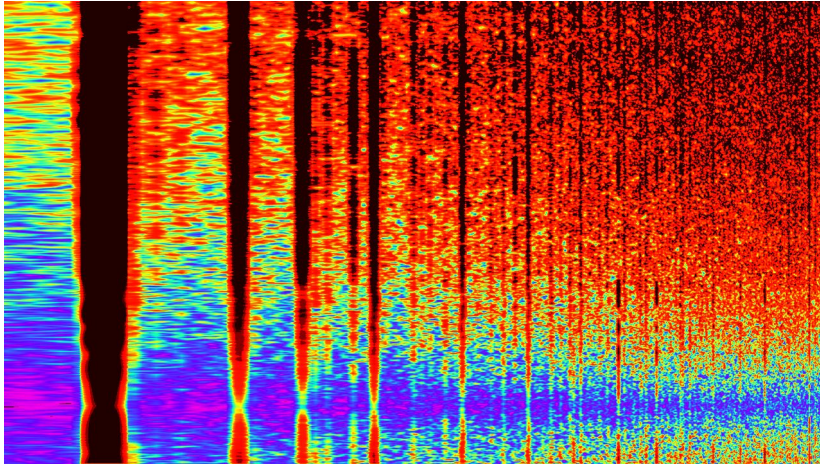


Wow!signal



The human ear is unable to perceive any sound in space, but this does not mean that there is no noise there, but that it does not spread. Some spacecraft have instruments capable of capturing this noise, and this noise can be treated to make it perceptible by the human ear. On October 26, 2017, NASA published a compilation of "sounds" from the Universe. They can be heard here.

From the idea of transforming the imperceptible noise of the Universe into sounds perceptible to the human ear, the intention of this project was born: to transform that sound content into a visual content. In this way, the main axis of wow! signal will consist in the projection of visual contents that will be created in a generative way and in real time, based on the sounds mentioned above. The transformation of the space will mark the immersive nature of the installation through light, which will be programmed to change in real time depending on the video, thus isolating the viewer from the outside and getting it to enter into the fundamental idea of the piece: the Universe.

