

Dave-Haller's Weyl law and the tangent groupoid

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This talk is based on none of my own work, instead I want to advertise the following two papers:

E. Van Erp and R. Yuncken, A groupoid approach to pseudodifferential calculi. *J. Reine Angew. Math.* **756** (2019), 151–182.

and

S. Dave and S. Haller, The heat asymptotics on filtered manifolds *J. Geom. Anal.* **30** (2020), no. 1, 337–389.

Plan for this talk

- ① Carnot-Caratheodory geometry
- ② The tangent groupoid (of Connes)
- ③ The H -tangent groupoid (of van Erp and Yuncken)
- ④ The Volterra calculus
- ⑤ Dave-Haller's Weyl law for H -elliptic operators.

In the classic game of asteroids, a player controls a spaceship moving on a two dimensional toroidal space, $\mathbb{R}/\mathbb{Z} \times \mathbb{R}/\mathbb{Z}$. There are two controls available:

- i The spaceship can be rotated,
- ii The spaceship can be moved forward.

Asteroids

The configuration space of the game is the three-dimensional torus $\mathbb{T}^3 = (\mathbb{R}/\mathbb{Z})^3$, with coordinates (x, y, θ) , where (x, y) is the position of the spaceship and θ is its angle.

The controls of the game allow us to move along the vector fields

$$X = \cos(\theta)\partial_x + \sin(\theta)\partial_y, \quad Y = \partial_\theta.$$

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The player moves the spaceship along a path which is parallel to the span of X and Y . That is, the path of the spaceship in configuration space is $\{\gamma(t)\}_{t \geq 0}$, where

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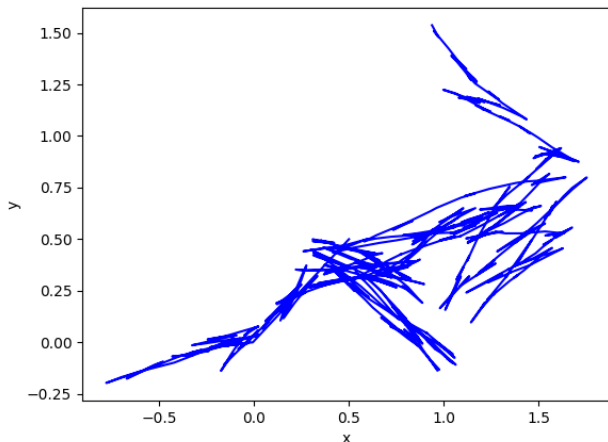
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Despite there being only two available directions, we can reach any point (x, y, θ) from any other point by travelling parallel to X and Y .

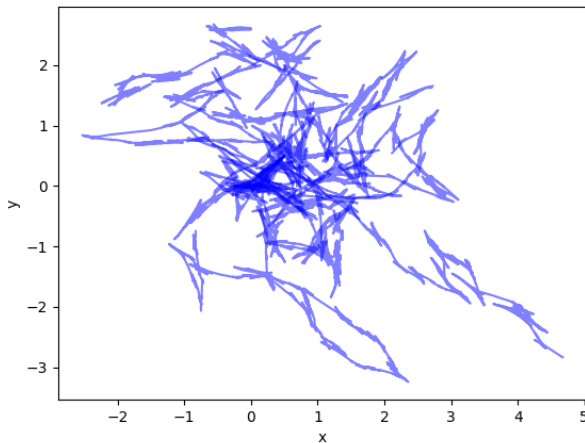
Asteroids

A random walk making independent increments in the X and Y directions looks a bit like this:



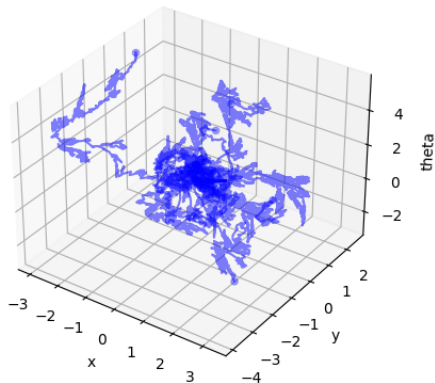
Asteroids

Ten realisations of the same random walk look like this:



Asteroids

The real path through configuration space is in three dimensions, and looks like this:



In general, if we can travel parallel to X and Y then we can approximate paths along $[X, Y]$, by the Lie-Kato-Trotter product formula

$$\exp(t[X, Y]) = \lim_{n \rightarrow \infty} (\exp(\frac{t}{n}X) \exp(\frac{t}{n}Y) \exp(-\frac{t}{n}(X + Y)) \exp(-\frac{t}{n}Y))^n.$$

But moving along $[X, Y]$ is harder than moving along X and Y .
In the asteroids example,

$$[X, Y] = \sin(\theta)\partial_x - \cos(\theta)\partial_y$$

so $\{X, Y, [X, Y]\}$ form a basis for the tangent space to \mathbb{T}^3 at every point.

Thinking about X and Y as derivations (not just as directions), we should think of X, Y as being order 1 and $[X, Y]$ as being order 2.

The operator

$$\Theta = X^2 + Y^2 = \partial_\theta^2 + (\cos(\theta)\partial_x + \sin(\theta)\partial_y)^2$$

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- Θ is not elliptic, but $(1 - \Theta)^{-1}$ does improve regularity somewhat. Why, and by how much?
- The spectrum of Θ is discrete, with a sequence of eigenvalues $0 \leq \lambda(1, -\Theta) \leq \lambda(2, -\Theta) \leq \dots$ What is their asymptotic behaviour?

Let $\|u\|_s$ denote the standard Hilbert-Sobolev norm of order s of $u \in C^\infty(\mathbb{T}^3)$. That is,

$$\|u\|_s := \|(1 - \partial_x^2 - \partial_y^2 - \partial_z^2)^{\frac{s}{2}} u\|_{L_2(\mathbb{T}^3)}.$$

A highly non-trivial calculation gives us the *sub-elliptic estimates*:

$$\|u\|_{s+\frac{1}{2}} \lesssim_s \|\Theta u\|_s + \|u\|_s.$$

This implies hypoellipticity (i.e., $\Theta u \in C^\infty \Rightarrow u \in C^\infty$) and also the discreteness of the spectrum of Θ .

It is not obvious at all, but

$$\lambda(n, -\Theta) \sim \frac{2\sqrt{3}}{\pi} n^{\frac{1}{2}}, \quad n \rightarrow \infty$$

Note that an elliptic second order operator $P \geq 0$ on a compact d -manifold X obeys

$$\lambda(n, P) \sim c_d n^{\frac{2}{d}}.$$

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Carnot manifolds

The plane bundle $\text{span}(X, Y) \subset T\mathbb{T}^3$ is an example of a contact structure, and this leads us to what is in general called a Carnot manifold.

Definition

A *Carnot manifold* is a manifold X equipped with a filtration of sub-bundles of TX . That is, there are subbundles $(H^j)_{j=0}^N$ such that

$$0 = H^0 < H^1 < \dots < H^N = TX$$

and if $E \in \Gamma H^j, F \in \Gamma H^j$, then $[E, F] \in \Gamma H^{j+k}$.

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We should think of the directions in H^j as having “order j ”. I will concentrate on the example $X = \mathbb{T}^3$, with $N = 2$ and $H^1 = \text{span}\{X, Y\}$.

Graded Lie groups

The most fundamental example of a Carnot manifold is a graded nilpotent Lie group. These are important in the general theory as local models.

Let \mathfrak{g} be a Lie algebra which admits a direct sum decomposition

$$\mathfrak{g} = \bigoplus_{n=1}^{\infty} \mathfrak{g}_n$$

where $[\mathfrak{g}_k, \mathfrak{g}_n] \subseteq \mathfrak{g}_{k+n}$. This is called a stratified Lie algebra. Being finite dimensional, it is easy to see that \mathfrak{g} is nilpotent.

The number

$$Q := \sum_{n=1}^{\infty} n \dim(\mathfrak{g}_n)$$

is called the homogeneous dimension of \mathfrak{g} .

Exponentiating \mathfrak{g} , we get a simply connected Lie group

$$G = \exp(\mathfrak{g}).$$

Nilpotent groups are very special: the exponential mapping is a homeomorphism, and the Lebesgue measure of \mathfrak{g} pushes forward to the Haar measure of G .

The prototypical example is the Heisenberg Lie group. This one has $\mathfrak{g} = \text{span}\{\mathcal{X}, \mathcal{Y}, \mathcal{T}\}$, with $[\mathcal{X}, \mathcal{Y}] = \mathcal{T}$ and all other commutators vanishing. The grading is

$$\mathfrak{g}_1 = \text{span}\{\mathcal{X}, \mathcal{Y}\}, \quad \mathfrak{g}_2 = \text{span}\{\mathcal{T}\}.$$

The osculating group

From the data of (X, H) , we define the *associated graded bundle* $\mathfrak{t}_H X$, which is the graded vector bundle over X formed by

$$\mathfrak{t}_H X = \bigoplus_{n=1}^N (\mathfrak{t}_H X)^n, \quad \text{where} \quad (\mathfrak{t}_H X)^n = H^n / H^{n-1}.$$

If $X \in \Gamma(\mathfrak{t}_H X)^n$, and $Y \in \Gamma(\mathfrak{t}_H X)^m$, then $[X, Y]$ is a well-defined section of $(\mathfrak{t}_H X)^{n+m}$. Here, ΓE denotes the space of smooth sections of a vector bundle E . In fact more is true, for smooth functions f, g , we then have

$$[fX, gY] - fg[X, Y] \in \Gamma H^{n+m-1}.$$

This implies that the commutator of vector fields descends to a Lie bracket on the the fibres of $\mathfrak{t}_H X$. That is, $\mathfrak{t}_H X$ is a bundle of graded nilpotent Lie groups.

The fibrewise exponential $T_H X := \exp(\mathfrak{t}_H X)$ is called the *osculating group* of the filtration H .

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We should think of the $T_H X$ as being an infinitesimal model for X with its filtration H .

The Connes tangent groupoid

The usual recipe for defining pseudodifferential operators on a manifold X is the following procedure:

- 1 Identify a class of symbols σ on \mathbb{R}^d .
- 2 Define pseudodifferential operators $\text{Op}(\sigma)$ by a quantisation formula such as

$$\text{Op}(\sigma)u(x) = (2\pi)^{-d} \int_{\mathbb{R}^d} e^{i(x,\xi)} \sigma(x, \xi) \widehat{f}(\xi) d\xi$$

- 3 Show that the class of pseudodifferential operators just defined is invariant under change of variables
- 4 A pseudodifferential operator on a manifold X is a linear operator $T : C_c^\infty(X) \rightarrow C^\infty(X)$ which has smooth kernel away from the diagonal and which is pseudodifferential in every chart.

This is a little inelegant, is there a better way?

Semiclassical quantisation

Often it is better to quantise a symbol σ into a whole family of operators $\text{Op}_{\hbar}(\sigma)$ depending on a parameter \hbar , by a formula such as

$$\text{Op}_{\hbar}(\sigma)u(x) = (2\pi)^{-d} \int_{\mathbb{R}^d} e^{i(x,\xi)} \sigma(x, \hbar\xi) \widehat{f}(\xi) d\xi.$$

As $\hbar \rightarrow 0$, the noncommutative algebra of \hbar -pseudodifferential operators under operator composition is supposed to reduce to the commutative algebra of symbols under pointwise multiplication.

Kernels of pseudodifferential operators

The Schwartz kernel of a pseudodifferential operator with symbol σ is given by the oscillatory integral

$$K(x, y) = (2\pi)^{-d} \int_{\mathbb{R}^d} e^{i(x-y) \cdot \xi} \sigma(x, \xi) d\xi$$

(in the distribution sense). If we consider the kernel $K(\cdot, \cdot, \hbar)$ of the \hbar -quantisation, we should have

$$K(x, y, \hbar) = (2\pi\hbar)^{-d} \int_{\mathbb{R}^d} e^{i\frac{x-y}{\hbar} \cdot \xi} \sigma(x, \xi) d\xi.$$

In the limit as $\hbar \rightarrow 0$, what should happen is that this looks more and more like the kernel of a convolution operator. Really, the kernel K of a pseudodifferential operator on a manifold X should be thought of as a function (distribution) on the space

$$\mathbb{T}X = (TX \times \{0\}) \sqcup (X \times X \times (0, \infty)).$$

The tangent groupoid

Let X be a manifold, and define the set

$$\mathbb{T}X = (TX \times \{0\}) \sqcup (X \times X \times \mathbb{R}^\times).$$

Connes invented a good topology for $\mathbb{T}X$, making it a manifold of dimension $2\dim(X) + 1$. Better yet, this is a *Lie groupoid*, with range and source maps

$$r(x, y, \hbar) = (x, \hbar), \quad s(x, y, \hbar) = (y, \hbar), \quad r((x, z), 0) = s((x, z), 0) = (x, 0)$$

and composition law

$$(x, y, \hbar) \circ (y, w, \hbar) = (x, w, \hbar), \quad ((x, z), 0) \circ ((x, z'), 0) = (x, z + z', 0).$$

The tangent groupoid

Elements of the convolution algebra of the groupoid $\mathbb{T}X$ are distributions $f, g \in \mathcal{D}'(\mathbb{T}X)$, with convolution product

$$(f * g)(x, y, h) = \int_X f(x, w, h) g(w, y, h) dw, \quad (f * g)((x, z), 0) = \int_{T_x X} f((x, z), 0) g((x, z), 0) dz$$

That is: the convolution of distributions on $\mathbb{T}X$ looks like composition of kernels of pseudodifferential operators.

Can we use this as a basis to define an algebra of pseudodifferential operators?

The zoom action

Thank you for listening!