

## A) Mapping Panel

### Phonetic Units & Attributes

Variable	Mapping	View
Phonetic alphabet:	Different types of symbol	<input checked="" type="checkbox"/>
Phonetic type:	Color of background	<input checked="" type="checkbox"/>
<div><div><div></div>Vowel</div><div><div></div>Consonant</div><div><div></div>Punctuation</div></div>		
Vowel length:	Size of symbol	<input checked="" type="checkbox"/>
<div><div><div></div>Long</div><div><div></div>Half-long</div><div><div></div>Extra-short</div></div>		
Stress:	Color of symbol	<input checked="" type="checkbox"/>
<div><div><div></div>Primary stress</div><div><div></div>Secondary stress</div></div>		
Syllable break:	Transparency of background	<input checked="" type="checkbox"/>
<div><div><div></div>Syllable break</div></div>		
Sound frequency:	Glow	<input checked="" type="checkbox"/>
Structure break:	Size of shape	<input checked="" type="checkbox"/>
<div><div><div></div>Line break</div><div><div></div>Stanza break</div></div>		

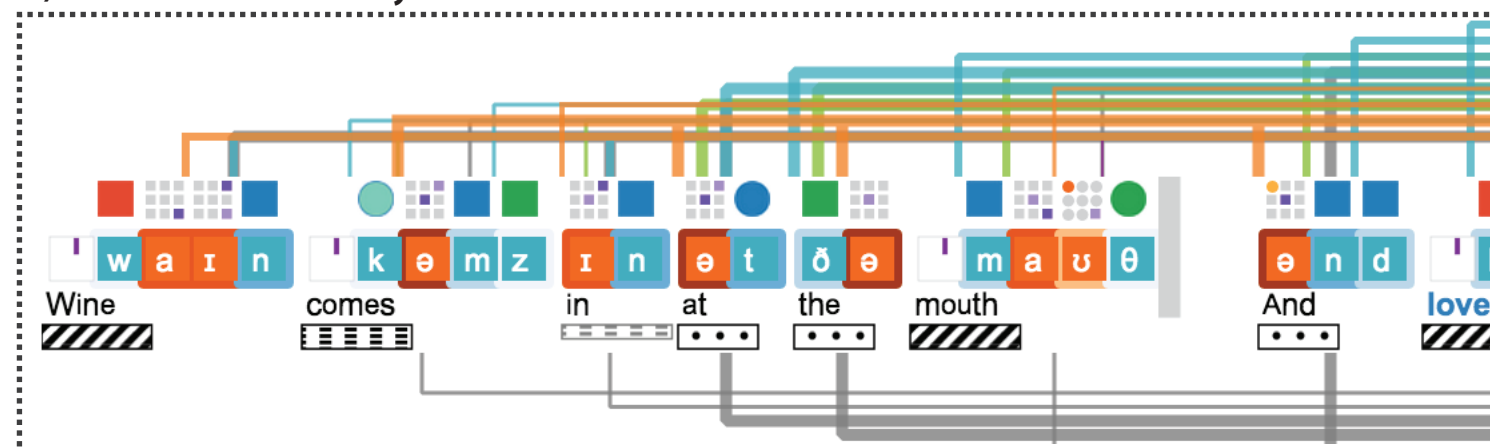
### Phonetic Feature

Variable	Mapping	View
Vowel position:	Pictogram	<input checked="" type="checkbox"/>
<div><div><div></div>Rounded:</div><div><div></div>Close-front</div><div><div></div>Close-central</div><div><div></div>Close-back</div></div>		
<div><div><div></div>Mid-front</div><div><div></div>Mid-central</div><div><div></div>Mid-back</div></div>		

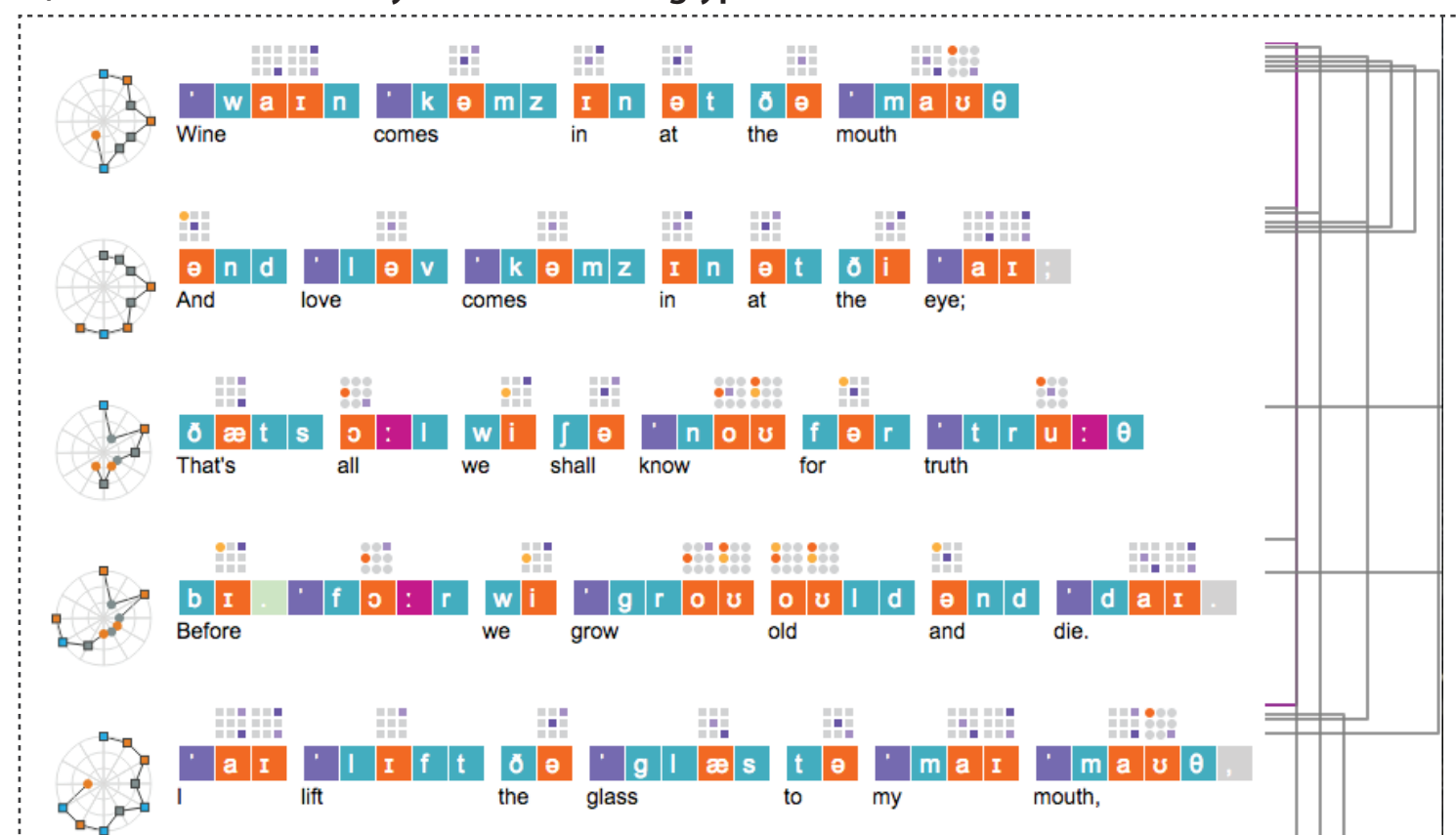
## B) Mapping Change

Variable	Mapping	View
Phonetic alphabet:	Different types of symbol	<input checked="" type="checkbox"/>
Phonetic type:	<div><div><div>✓</div>Color of background</div><div>Color of symbol</div><div>Size of symbol</div><div>Transparency of background</div></div>	<input checked="" type="checkbox"/>
Vowel length:	Size of symbol	<input checked="" type="checkbox"/>
<div><div><div></div>Long</div><div><div></div>Half-long</div><div><div></div>Extra-short</div></div>		

## C) Horizontal Poem Layout



## D) Structured Poem Layout with macro glyph



## E) Option to change macro design

### Macro-Glyphs

Macro-glyph:

- Radial (Close-to-Open)
- ✓ Radial (Back-to-Front)
- Animation (Turbulence)
- Animation (Beat - Front-to-Back)
- State Transition (a)
- State Transition (b)

Back - Central - Front

Open - Central - Close

● Rounded ■ Unrounded

