HW 7

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# Laplacian smoothing

(A)

FIXME: do this

(B)

The problem is

$$\underset{x \in \mathbb{R}^n}{\text{minimize}} \ \frac{1}{2} \|y - x\|_2^2 + \frac{\lambda}{2} x^\top L x = \frac{1}{2} \left( x^\top x - 2 y^\top x + y^\top y + \lambda x^\top L x \right)$$

which we can find a solution for by taking the gradient w.r.t. x.

$$0 = \frac{1}{2} \left( 2x - 2y + 0 + \lambda (L + L^{\top}) x \right)$$
$$= \left( I + \frac{1}{2} \lambda (L + L^{\top}) \right) x - y$$
$$(I + \lambda L) \hat{x} = y$$

(C)

### Gauss-Seidel

Solving Ax = b in this framework amounts to splitting  $A = L_* + U$  where  $L_*$  is the lower triangular matrix (including the diagonal) and U is the upper triangular matrix (excluding the diagonal).

The algorithm is then re-writing the problem iteratively as which can be solved with forward substitution.

$$L_*x^+ = b - Ux$$

See Barrett et al. (1994) §2.2.2 and Equation (2.6) (slightly different notation but same result).

#### Jacobi

Again solving Ax = b, we split into A = D + R where D is just the diagonals and R is everything else (with 0 along the diagonal).

We then iterate

$$x^+ = D^{-1}(b - Rx)$$

What's nice here from an efficiency perspective is that D is easily invertible (so long as there are no zeros in the diagonal), and potentially linearizable depending on the underlying code implementation.

1

See Barrett et al. (1994) §2.2.1 and Equation (2.4) (slightly different notation but same result).

#### Conjugate Gradient

Ax = b is equivalent to minimizing  $\phi(x) = \frac{1}{2}x^{\top}Ax - b^{\top}x$  if A is symmetric.

$$\nabla \phi(x) = Ax - b \equiv r(x)$$

Then define  $\{p_0, p_1, \dots, p_n\}$  as being conjugate w.r.t. A, such that  $p_i^{\top} A p_j = 0$  when  $i \neq j$ .

Now the algorithm proceeds as

$$x^{(k+1)} = x^{(k)} + \alpha_k p_k$$
$$\alpha_k = -\frac{r_k^\top p_k}{p_l^\top A p_k}$$

So now we need to determine how to construct the  $p_k$  vectors. You could use eigenvectors, but those are in general pretty expensive to calculate. So now, let

$$p_{0} = -r_{0}$$

$$p_{k} = -r_{k} + \beta_{k} p_{k-1}$$

$$\beta_{k} = \frac{r_{k+1}^{\top} r_{k+1}}{r_{k}^{\top} r_{k}}$$

### Notes from class

Next week: graph fused lasso.

Conjugate gradient is a lot more complicated, and is in fact solving a more general class of problems called Krylov subspace problems. And it is *fast* if the matrix falls into this Laplacian class of matrices (certain properties). In that case, as opposed to a standard matrix inverse,  $O(n^3)$  or a sparse one,  $O(n^2)$ , it will actually be more like  $O(n \ln n)$ .

It turns out to be important to have a preconditioner. Solving Ax = b is the same as solving  $P^{-1}Ax = P^{-1}b$  where P is a "preconditioner." The closer A is to P (while P is still easy to invert), the closer  $P^{-1}A$  is to the identity, making the problem trivial. The current state of the art is the algebraic multigrid which is that  $O(n \ln n)$  type solution.

Notation for the rest of the notes:

$$C_{\lambda}\hat{x} = y$$
$$\hat{x} = C_{\lambda}^{-1}y$$

so  $\hat{x}$  is the smoothed/predicted y.

The question now is how to choose  $\lambda$ , potentially using  $C_p$  or AIC/BIC, cross-validation, etc.

The leave-one-out lemma (from Hastie et al. (2001)) allows us to calculate the LOOCV error. Assume  $\hat{y} = Sy$  where  $y, \hat{y} \in \mathbb{R}^n$  and S is a smoothing matrix (so the linear case we care about).

We need the degrees of freedom of an estimator/model (basically number of free parameters).

$$y = X\beta + \epsilon$$
$$\hat{y} = X\hat{\beta}$$

2

has p degrees of freedom if  $\beta \in \mathbb{R}^p$ . We need to modify the definition to handle other cases.

Situations we need to address at a minimum:

1. Fit to p variables (as an example, OLS)

2. Choose p from D > p candidate variables, then find the best fit for these p. This should have more degrees of freedom if our definition is supposed to make sense at all.

Suppose we have  $\hat{y}$  such that  $\hat{y}_i = g_i(y)$ . Then

$$df(\hat{y}) = \frac{1}{\sigma^2} \sum_{i=1}^n cov(\hat{y}_i, y_i)$$
$$\sigma^2 = var(y_i)$$

Case: extreme overfitting:  $\hat{y}_i = y_i$ . Then

$$df(\hat{y}) = \frac{1}{\sigma^2} \sum_{i=1}^{n} var(y_i) = n$$

Case: extreme underfitting:  $\hat{y}_i = \overline{y}$  Then

$$df(\hat{y}) = \frac{1}{\sigma^2} \sum_{i=1}^n cov(\overline{y}, y_i)$$

$$cov(\overline{y}, y_i) = cov\left(\frac{1}{N}y_i + \frac{1}{N} \sum_{j \neq i} y_j, y_i\right)$$

$$= cov\left(\frac{1}{N}y_i, y_i\right) = \frac{1}{N}\sigma^2$$

$$df(\hat{y}) = \frac{1}{\sigma^2} \sum_{i=1}^n \frac{1}{N}\sigma^2 = 1$$

Case: linear smoothers:  $\hat{y} = Sy$  then  $\mathrm{df}(\hat{y}) = \mathrm{trace}(S)$ .

### Graph fused lasso

Switching to an ADMM framework, we have

# References

Richard Barrett, Michael W Berry, Tony F Chan, James Demmel, June Donato, Jack Dongarra, Victor Eijkhout, Roldan Pozo, Charles Romine, and Henk Van der Vorst. *Templates for the solution of linear systems: building blocks for iterative methods*, volume 43. Siam, 1994. http://www.netlib.org/templates/templates.pdf.

Trevor Hastie, Robert Tibshirani, and Jerome Friedman. The elements of statistical learning: data mining, inference and prediction. New York: Springer-Verlag, 1(8):371–406, 2001. http://statweb.stanford.edu/~tibs/ElemStatLearn/.