

--runKeepSendingPackets()-

Normally, this process is Layer2 and it is Asynchronous. During ProgressEvent or in code if user tries to send anything again block and return Alert message Sending

It is kept asynchronous to increase responsiveness on GUI and so user can carry out cancel operation.

Each send operation sends Layer1 Packet

Sending Can be syhc or Asy

MTY Size MAX-->
Ethernet v2 1500
WLAN (802.11) 7981

Packet Headers are not Delimited. and they are all bytes

