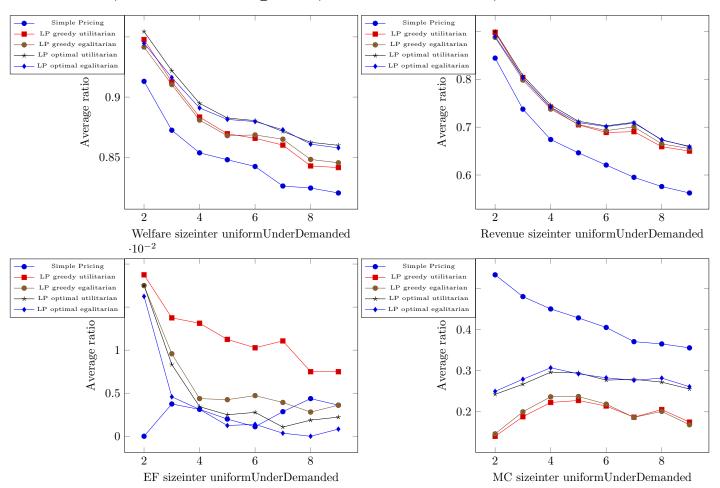
Items n=5, Size-Interchangeable, Uniform Rewards, UnderDemanded



Items n = 10, Single-Minded, Uniform Rewards, OverDemanded

