```
#include<stdio.h>
int main()
{
float a,b,counter=1,res,INS;
float performance_measure;
printf("Enter the number 1: ");
scanf("%f",&a);
printf("Enter the number 2: ");
scanf("%f",&b);
counter =counter+1;
res=a || b;
counter=counter+2;
printf("enter no.of instruction:");
scanf("%f",&INS);
performance_measure=INS/counter;
printf("performance_measure:%f ",performance_measure);
return 0;
}
#include<stdio.h>
int main()
{
float a,b,counter=1,res,INS;
float performance_measure;
printf("Enter the number 1: ");
scanf("%f",&a);
printf("Enter the number 2: ");
scanf("%f",&b);
counter =counter+1;
res=a && b;
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printf("enter no.of instruction:");
scanf("%f",&INS);
performance_measure=INS/counter;
printf("performance_measure:%f ",performance_measure);
return 0;
}
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