

MicroBuro

UalbertaBot based Starcraft AI

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Macro Hatches

1st attempt

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Macro Hatches

2nd attempt





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Lurkers

1st attempt

Players: microburo vs. ualbertabot
Strategy: Sunkens
Map: (4)Python.scx
Time: 47356 33m 9s

TIME	UNIT NAME
	Zerg_Hydralisk
	Zerg_Hydralisk

6576 24 100/116
Self Loss: Minerals: 4000 Gas: 1850
Enemy Loss: Minerals: 9325 Gas: 850
Enemy: ualbertabot
UNIT NAME # X

UNIT NAME	#	X
Protoss_Probe	45	0
Protoss_Zealot	45	72
Protoss_Dracon	25	47
Protoss_Ot	BuildOrderSearch:	
Protoss_Ne	BOSS_Solve_Solution	
Protoss_Ro	4	Zerg_Hatchery
Protoss_Py	15	Zerg_Drone
Protoss_As	49	Zerg_Hydralisk
Protoss_Ot		
Protoss_Gi		
Protoss_Cy		

Time (ms): 0.055
Nodes: 1
BO Size: 2



Lurkers

2nd attempt

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Sunken Colonies

1st attempt

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TIME	UNIT NAME
200	Zerg_Sunken_Colony
	Zerg_Sunken_Colony
	Zerg_Creep_Colony
	Zerg_Creep_Colony
	Zerg_Creep_Colony
	Zerg_Drone
	Zerg_Hydralisk

Players: micreburro vs. ualbertabot
Strategy: Sunkens
Map: (4)Circuit Breaker.scx
Time: 80451 56m 20s

Self Loss: Minerals: 1325 Gas: 100
Enemy Loss: Minerals: 78200 Gas: 0
Enemy: ualbertabot
UNIT NAME # X

Terran_Marine 110 1563
Terran_BCV 45 1
Terran_Command_Center 7 0
Terran_Sup BuildOrderSearch:
Terran_Bar BOSS_Solve_Solution
Terran_Eng 24 Zerg_Drone
25 Zerg_Drone
3 Zerg_Creep_Colony
13 Zerg_Sunken_Colony
4 Zerg_Hydralisk
4 Zerg_Hatchery
20 Zerg_Drone

Time (ms): 0.372
Nodes: 26
BO Size: 7

Sunken Colonies

2nd attempt

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Sunken Colonies

2nd attempt





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Overlords

Used to stand around







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Overlords

And try their best not to get hurt





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Player: ualbertabot
Strategy: Standard
Map: (2)Destination.scx
Time: 38169 26m 44s

TIME UNIT NAME

Lurker_Aspect
Zerg_Hydralisk

Cleared stored distance map cache
Cleared stored distance map cache



4777 4532 29/50

Self Loss: Minerals: 2200 Gas: 200
Enemy Loss: Minerals: 13950 Gas: 0
Enemy: ualbertabot

UNIT NAME

Terran_Marine
Terran_SCV

BuildOrderSearch:
BOSS Solve Solution
8 Zerg_Drone
7 Zerg_Hydralisk
1 Zerg_Lurker
2 Zerg_Hatchery
21 Zerg_Drone
2 Zerg_Hatchery

Time (ms): 0.075
Nodes: 4
BO Size: 3

Players: ualbertabot vs. microburo
Strategy: Terran_MarineRush
Map: (2)Destination.scx
Time: 38169 26m 43s

TIME UNIT NAME

141 Terran_Command_Center

Terran_Marine
Terran_Marine
Terran_Marine
Terran_Marine
Terran_Marine
Terran_Marine
Terran_Marine
Terran_Marine



7704 0 200/200

Self Loss: Minerals: 13950 Gas: 0
Enemy Loss: Minerals: 2100 Gas: 200
Enemy: microburo

UNIT NAME

Zerg_Hydralisk
Zerg_Drone
Zerg_Overlord

Zerg_Creep
Zerg_Strike

BuildOrderSearch:
BOSS Solve Solution
163 Terran_Marine
1 Terran_Engineering_Bay
7 Terran_Command_Center
55 Terran_SCV

Time (ms): 0.232
Nodes: 5
BO Size: 8



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Zerglings

Retreat when injured





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Player: ualbertabot vs. microburo
Strategy: ZerglingRush
Map: (3)Aztec.scx
Time: 3903 2m 44s

TIME UNIT NAME

28 Zerg_Overlord
Zerg_Zergling
Zerg_Zergling
Zerg_Zergling
Zerg_Zergling



218 0 9/9

Self Loss: Minerals: 0 Gas: 0
Enemy Loss: Minerals: 0 Gas: 0
Enemy: ualbertabot

UNIT NAME # X

Terran_Marine 1 0

BuildOrderSearch:
BOSS Solve Solution
14 Zerg_Zergling

Time (ms): 0.186
Nodes: 17
BO Size: 6

Players: ualbertabot vs. microburo
Strategy: Terran_MarineRush
Map: (3)Aztec.scx
Time: 3903 2m 43s

TIME UNIT NAME

Terran_Marine
Terran_SCV
Terran_Supply_Depot
Terran_Marine
Terran_Marine
Terran_Marine
Terran_Marine



451 0 14/18

Self Loss: Minerals: 0 Gas: 0
Enemy Loss: Minerals: 0 Gas: 0
Enemy: microburo

UNIT NAME # X

Zerg_Zergling 6 0

BuildOrderSearch:
BOSS Solve Solution
8 Terran_Marine

Time (ms): 0.633
Nodes: 52
BO Size: 13

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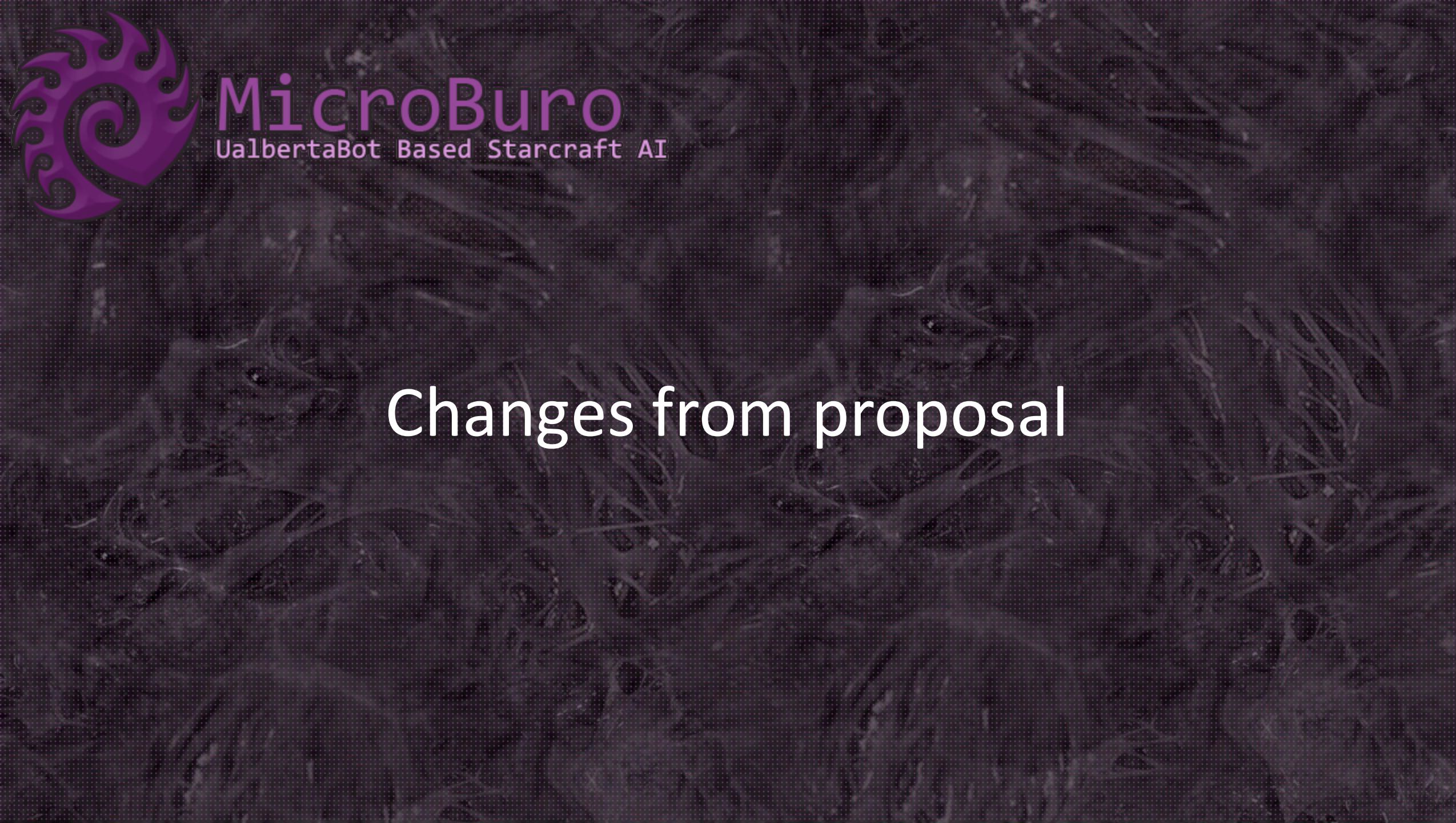
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Hydralisks

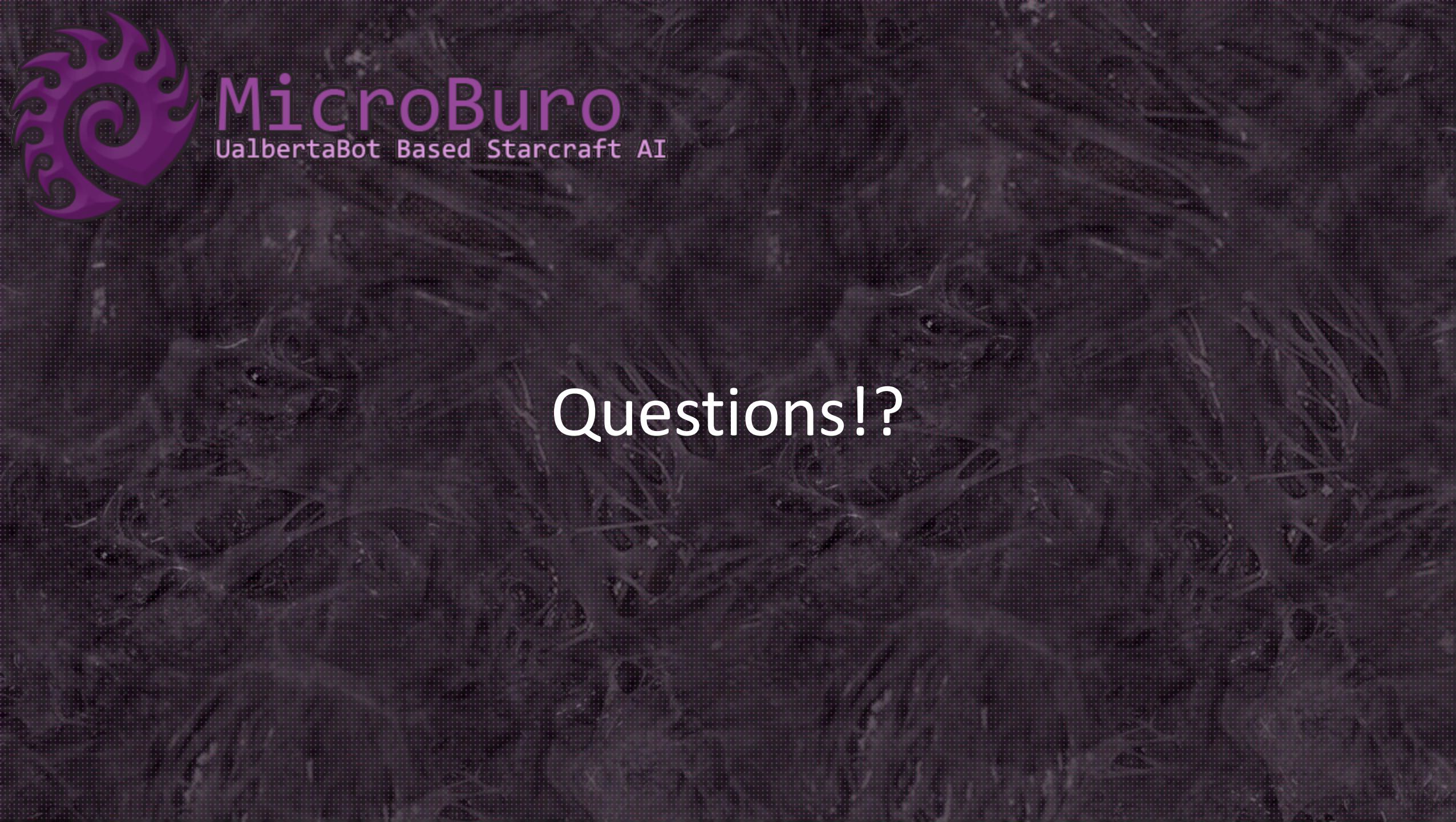
Attacking while retreating





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Changes from proposal



Questions!?