

# **Assignment 3: Professional Documentation Presentation**

## **BANK USER MANAGEMENT SYSTEM**

# Project Purpose & Features Overview

- Purpose:
  - Simulate essential banking operations for user registration, deposits, and withdrawals.
  - Provide a practical learning experience for Python developers
  - Emphasise JSON-based data storage
- Features:
  - Deposit: Allows users to deposit money into specified accounts.
  - Withdraw: Allows users to withdraw money from specified accounts.
  - Show accounts: Allows users to show information on accounts in their name.
  - Add User: Creates user instance to allow users to perform operations.

# Users Class

- Purpose: This class is designed to store and manage user-related information, including personal details and the accounts associated with each user. It facilitates user operations like adding accounts and managing account activities.
- Attributes:
  - `firstname`: The first name of the user.
  - `lastname`: The last name of the user.
  - `dobm`, `dobd`, `doby`: The user's date of birth (month, day, year).
  - `accounts`: A list of accounts associated with the user.
- Methods:
  - `add_account(account_type, id)`: Adds a new account to the user's list of accounts.
  - `deposit(amount, account_index)`: Deposits a specific amount into one of the user's accounts.
  - `withdraw(amount, account_index)`: Withdraws a specific amount from one of the user's accounts.
  - `get_accounts()`: Displays all of the user's accounts with their details.
  - `compound_accounts()`: Applies interest rates to all of the user's accounts.

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# Feedback & Implementation

- **Highlighted Feedback From Ben Gorman:**
  - Comments on classes, functions, and packages were incomplete and inconsistently placed.
  - Ethical concerns about privacy policies and account security risks.
- **Highlighted from Chris:**
  - Visuals on README.
  - Details on Features.
- **Actions Taken:**
  - Added detailed and consistent comments for all classes, functions, and packages.
  - Reorganized comments to follow standard conventions.
  - Addressed ethical concerns with disclaimers (covered by Earvin).
- **Impact:**
  - "Improved code readability and aligned with professional standards."

# Ethical Issues

- Disclaimer: At this present moment this application is not an official banking app for commercial use.
- Used for educational purposes for student developers
- Needs implementation of passwords and user authentication if it were to be an official banking app.

# Accounts Class

- Purpose: This class stores information of an account such as balance, rate and perform operations on the balance.
- Attributes:
  - account\_type : if it is a 'checking' or 'savings' account
  - balance: the balance of the account
  - id: Unique ID of the account
  - rate: assigned at creation depending on the account type

# Accounts Class

- Methods:
  - deposit: Adds amount from balance specified by user into account balance
  - withdraw: Subtracts amount from balance specified by user from account.
  - compound (not yet functional): Multiplies rate over time to balance.

```
def deposit(self, amount):
    # Checks for valid deposit amount, must be positive
    if amount > 0:
        # Adds input to current balance
        self.balance += amount
    else:
        # Prints if not valid
        print(f"\n{error_color}Deposit amount must be positive.{reset}\n")

def withdraw(self, amount):
    # Checks for valid withdrawl amount, must be positive
    if 0 < amount <= self.balance:
        # Subtracts input amount from balance
        self.balance -= amount
        # Prints if valid withdrawal
        print(f"\n{successful_input_color}Withdrawal successful{reset}\n")
    else:
        # Prints if not valid amount
        print(f"\n{error_color}Invalid withdrawal amount.{reset}\n")

def compound(self):
    # Multiplies rate to account
    self.balance *= self.rate
```

# Colored

- We decided to use the colored external package to help highlight printed lines on the terminal.
- Highlights prompts, successful operations, errors, outputs.
- Imported in one module, stored as strings then imported in the main file.

```
from colored import Fore, Back, Style # type: ignore

# Different colors to call for printing on console
# Color of error message
error_color: str = f"{Back.red}{Style.underline}{Style.bold}"
# Shortcut for style reset
reset: str = f"{Style.reset}"
# Color of checking account info
checking_account_color: str = f"{Back.blue}"
# Color of saving account info
saving_account_color: str = f"{Back.yellow}"
# Color of prompt message
propmt_color: str = f"{Back.red}"
# Color of successful operation
successful_input_color: str = f"{Back.green}"
```

```
action = input(f"{propmt_color}Choose an action:{reset}\n(1) Deposit (2) Withdraw (3) Show Accounts (4) Add User (5) Exit:\n{reset}")
```

Choose an action:

(1) Deposit (2) Withdraw (3) Show Accounts (4) Add User (5) Exit:

# Conclusion

## Contact & Project Information

Github Repository: <https://github.com/declan-whitty/bank-user-management-system>

Team Members: Declan Whitty & Earvin Tumpao