## ${\tt EXTENDS}\ One Update Meta$

```
Helpers
dir\_has\_action\_pending \stackrel{\triangle}{=} dReqPending = 1
dir\_set\_action\_pending \stackrel{\triangle}{=} dReqPending' = 1
dir\_rst\_action\_pending \triangleq dReqPending' = 0
upd\_dir\_state(s) \stackrel{\triangle}{=} dState' = s
upd\_state(n, s) \stackrel{\triangle}{=} cState' = [cState \ \text{EXCEPT} \ ![n] = s]
rmv\_sharer(s) \stackrel{\triangle}{=} dSharers' = dSharers \setminus \{s\}
add\_sharer(s) \stackrel{\triangle}{=} dSharers' = dSharers \cup \{s\}
upd\_owner(o) \triangleq
     \wedge dOwner' = o
     \land dSharers' = \{o\}
rmv\_owner(o) \triangleq
     \land rmv\_sharer(o)
     \wedge dOwner' = EMPTY\_OWNER
rst\_acks(n) \triangleq
     cRcvAcks' = [cRcvAcks \text{ EXCEPT } ![n] = \{\}]
add\_ack(n, m) \stackrel{\Delta}{=}
     cRcvAcks' = [cRcvAcks \ EXCEPT \ ![n] = cRcvAcks[n] \cup \{m.sender\}]
rst\_dir\_acks \triangleq
\begin{array}{c} dRcvAcks' = \{\}\\ add\_dir\_ack(m) \stackrel{\triangle}{=} \end{array}
     dRcvAcks' = dRcvAcks \cup \{m.sender\}
rcv\_upd\_ack\_msg(n, m) \stackrel{\triangle}{=}
      \land m.receiver = n
      \land m.type = "UAck"
rcv\_ack\_msg(n, m) \triangleq
     \land m.receiver = n
     \land \ \lor m.type = \text{``SAck''}
         \lor m.type = \text{"SDataAck"}
\_is\_last\_Ack\_from\_set(n, m, set) \stackrel{\Delta}{=}
     set \subseteq (cRcvAcks[n] \cup \{m.sender\})
```

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is\_last\_Ack(n, m) \triangleq
     \land rcv\_ack\_msg(n, m)
     \land \_is\_last\_Ack\_from\_set(n, m, dSharers \setminus \{n\})
is\_last\_upd\_Ack(n, m) \stackrel{\triangle}{=}
     \land rcv\_upd\_ack\_msg(n, m)
     \land \_is\_last\_Ack\_from\_set(n, m, CORES \setminus \{n\})
is\_last\_dir\_Ack(m) \stackrel{\triangle}{=}
     \land m.type = ```UAck"
     \land dSharers \subseteq (dRcvAcks \cup \{m.sender\})
owner\_or\_min\_sharer \triangleq
    IF dOwner \neq EMPTY\_OWNER
     THEN dOwner
     ELSE Min(dSharers)
sharers\_no\_fwd \triangleq dSharers \setminus \{owner\_or\_min\_sharer\}
Requests involving only Directory
 Local write hit
EtoM(n) \stackrel{\Delta}{=} E \text{ to } M
        \wedge cState[n] = "E"
        \wedge upd\_owner(n)
        \land upd\_state(n, "M")
        \wedge upd\_dir\_state("M")
        \land \ unchanged\_gmMsgs
        \land UNCHANGED \langle dReqPending, cData, cRcvAcks, dRcvAcks \rangle
 Eviction
PutE(n) \triangleq
                 E to I
       \wedge cState[n] = "E"
       \land rmv\_owner(n)
       \land upd\_state(n, "I")
       \land upd\_dir\_state("I")
       \land \ unchanged\_gmMsgs
       \land UNCHANGED \langle dReqPending, cData, cRcvAcks, dRcvAcks \rangle
PutM(n) \stackrel{\Delta}{=} M \text{ to } I
        \land cState[n] = \text{``M''}
        \land rmv\_owner(n)
        \land upd\_mem\_data(n)
        \land upd\_state(n, "I")
        \land upd\_dir\_state("l")
```

```
\land unchanged\_gMsgs
        \land UNCHANGED \langle dReqPending, cData, cRcvAcks, dRcvAcks \rangle
PutS(n) \stackrel{\triangle}{=} S \text{ to } I/S
      \wedge cState[n] = \text{``S''}
      \land rmv\_sharer(n)
      \land \ upd\_state(n, \ "l")
      \wedge IF Cardinality(dSharers) = 1
          THEN upd\_dir\_state("I")
          ELSE upd_dir_state("S")
       \land unchanged\_gmMsgs
       \land UNCHANGED \langle dOwner, dReqPending, cData, cRcvAcks, dRcvAcks <math>\rangle
PutO(n) \stackrel{\triangle}{=} O \text{ to } I/S
       \wedge cState[n] = "O"
       \land rmv\_owner(n)
       \land upd\_mem\_data(n)
       \land upd\_state(n, "I")
       \wedge IF Cardinality(dSharers) = 1
          THEN upd_dir_state("I")
          ELSE upd_dir_state("S")
       \land unchanged\_gMsgs
       \land UNCHANGED \langle dReqPending, cData, cRcvAcks, dRcvAcks \rangle
 Cache miss (fetching from memory)
GetS\_dI(n) \stackrel{\Delta}{=} I \text{ to } E
     \land dState = "I"
         cState[n] = "I"
     Λ
     \land \quad add\_sharer(n)
     \land rd\_mem\_data(n)
     \land upd\_state(n, "E")
     \land upd\_dir\_state("E")
          unchanged\_gmMsgs
          UNCHANGED \langle dOwner, dReqPending, cRcvAcks, dRcvAcks \rangle
GetM_{-}dI(n) \stackrel{\triangle}{=} I \text{ to } M
           dState = "I"
           cState[n] = "I"
     \wedge
           upd\_owner(n)
           rd\_mem\_data(n)
     \wedge
           upd\_state(n, "M")
     Λ
           upd_dir_state("M")
     \wedge
     Λ
           unchanged\_gmMsgs
           UNCHANGED \langle dReqPending, cRcvAcks, dRcvAcks \rangle
```

```
Dir
GetS\_Fwd(n) \triangleq
    \land dState \neq "I"
    \land \ cState[n] = \text{``I''}
    \land dir\_set\_action\_pending
    \land ucst\_FwdGetS(n, owner\_or\_min\_sharer)
    \wedge IF (dState = "E" \lor dState = "S")
        THEN \wedge upd\_dir\_state("S")
        ELSE upd_dir_state("O")
    \land unchanged\_gmc
    \land UNCHANGED \langle dOwner, dSharers, dRcvAcks \rangle
GetS(n) \triangleq
      \vee GetS\_dI(n)
      \vee GetS\_Fwd(n)
Sharers
RcvFwdGetS(n, m) \triangleq
    \land rcv\_FwdGetS(m, n)
    \land resp\_SData(m)
    \wedge IF (cState[n] = "E" \vee cState[n] = "S")
        THEN upd\_state(n, "S")
        ELSE upd\_state(n, "O")
    \land \ unchanged\_gmd
    \land UNCHANGED \langle cData, cRcvAcks, dRcvAcks \rangle
Requester
RcvData(n, m) \triangleq
          rcv\_SData(m, n)
    \wedge
          deliver\_Msg(m)
    \wedge
          add\_sharer(n)
         upd\_state(n, "S")
    Λ
         upd\_core\_data(n, m.data)
    Λ
         dir\_rst\_action\_pending
          unchanged\_gm
          UNCHANGED \langle dOwner, dState, cRcvAcks, dRcvAcks \rangle
 Dir
\overline{GetM}_{-}Invs(n) \triangleq
    \land \ dState \neq \text{``I''}
    \land cState[n] \neq \text{``M''}
    \land cState[n] \neq \text{``E''}
    \land Cardinality(dSharers \setminus \{n\}) > 0
    \land rst\_acks(n)
```

```
\land dir\_set\_action\_pending
    \land upd\_dir\_state("M")
    \land unchanged\_m
    \land UNCHANGED \langle dOwner, dSharers, cState, cData, dRcvAcks <math>\rangle
    \wedge IF (dState = "E" \lor dState = "M")
       THEN \land ucst\_FwdGetM(n, owner\_or\_min\_sharer)
                                                                          single remote owner case
                \land unchanged\_g
       ELSE IF (dState = "S" \lor dOwner = n)
                THEN \land bcst\_DInv(n, dSharers \setminus \{n\}) is owner but w/ sharers
                        \land unchanged\_Msgs
                ELSE \land ucst\_FwdGetM(n, owner\_or\_min\_sharer) (remote) owner and sharers
                        \land IF Cardinality(dSharers \setminus \{owner\_or\_min\_sharer, n\}) > 0
                            THEN bcst\_DInv(n, dSharers \setminus \{owner\_or\_min\_sharer, n\})
                            ELSE unchanged_q
GetM(n) \triangleq
       \vee EtoM(n)
       \vee GetM_{-}dI(n)
       \vee GetM\_Invs(n)
 Sharers \rightarrow rcvInv or FwdGetM
RcvInv(n, m) \triangleq
    \wedge (rcv\_DInv(m, n) \vee rcv\_FwdGetM(m, n))
    \land upd\_state(n, "I")
    \wedge IF rcv\_DInv(m, n)
            THEN resp\_SAck(m)
            ELSE resp\_SDataAck(m)
    \land unchanged\_gmd
    \land UNCHANGED \langle cData, cRcvAcks, dRcvAcks \rangle
Requester \rightarrow normal Ack or DataAck
RcvAck(n, m) \triangleq
    \land rcv\_ack\_msg(n, m)
    \land deliver\_Msg(m)
    \land unchanged\_gm
    \land UNCHANGED \langle dState, dRcvAcks \rangle
    \wedge IF rcv\_SDataAck(m, n)
       THEN upd\_core\_data(n, m.data)
        ELSE UNCHANGED \langle cData \rangle
    \wedge IF \neg is\_last\_Ack(n, m)
       THEN \wedge add\_ack(n, m)
                \land unchanged\_d
                \land UNCHANGED \langle cState \rangle
       ELSE \wedge rst\_acks(n)
                \land upd\_owner(n)
```

```
\land upd\_state(n, "M")
\land dir\_rst\_action\_pending
```

```
Dir
 Shared Update \\
 predicate
 For simplicity now we always make every core a sharer here
MtoO(n) \triangleq
       \land dir\_set\_action\_pending
       \land bcst\_Upd(n, CORES \setminus \{n\}, cData[n])
       \land \ unchanged\_mMsgs
       \wedge if ENABLE\_DIR\_ACKS
           THEN \land upd\_state(n, "O") update eagerly to O state if dir collects ACKs
                    \wedge dRcvAcks = \{n\} add the requester to reved acks for easier check of all acks predicate
           ELSE \wedge rst\_acks(n)
                    \land UNCHANGED \langle cState, dRcvAcks \rangle
       \land UNCHANGED \langle cData, dOwner, dSharers, dState <math>\rangle
RcvUpd(n, m) \triangleq
    \wedge rcv\_Upd(m, n)
    \wedge resp\_UAck(m)
    \land \ upd\_state(n, \ "S")
    \land upd\_core\_data(n, m.data)
    \land unchanged\_gmd
    \land UNCHANGED \langle cRcvAcks, dRcvAcks \rangle
RcvUpdAck(n, m) \stackrel{\triangle}{=}
    \wedge \neg ENABLE\_DIR\_ACKS
    \land cState[n] = \text{``M''}
    \land rcv\_upd\_ack\_msg(n, m)
    \land deliver\_Msq(m)
    \land unchanged\_gm
    \land UNCHANGED \langle cData, dRcvAcks \rangle
    \wedge IF \neg is\_last\_upd\_Ack(n, m)
        THEN \wedge add\_ack(n, m)
                 \land unchanged\_d
                 \land UNCHANGED \langle cState \rangle
        ELSE \wedge rst\_acks(n)
                 \land upd\_state(n, "O")
                                 = "O"
                 \land dState'
                 \wedge dOwner'
                 \land dSharers' = CORES
                 \land \ dir\_rst\_action\_pending
```

```
DirRcvUpdAck(m) \triangleq
     \land \textit{ENABLE\_DIR\_ACKS}
     \land dir\_has\_action\_pending
     \land dState = \text{``M''}
     \land m.type = \text{``UAck''}
     \land deliver\_Msg(m)
     \land unchanged\_gmc
     \land UNCHANGED \langle dOwner \rangle
     \wedge IF \neg is\_last\_dir\_Ack(m)
        THEN \wedge add\_dir\_ack(m)
                 \land UNCHANGED \langle dSharers, dReqPending, dState \rangle
         ELSE \land rst\_dir\_acks
                                 = "O"
                 \wedge dState'
                 \land dSharers' = CORES
                 \land dir\_rst\_action\_pending
must\_update(n) \; \stackrel{\triangle}{=} \;
     \land \ cState[n] = \text{``M''}
     \wedge cData[n] = WRITE\_TO\_UPDATE
Requests(n) \triangleq
     \land \neg dir\_has\_action\_pending
     \land IF must\_update(n)
        THEN MtoO(n)
         ELSE \vee GetM(n)
                 \vee GetS(n)
                 \vee PutE(n)
                 \vee PutM(n)
                 \vee PutS(n)
                 \vee PutO(n)
SharerActions(n, m) \triangleq
     \vee RcvUpd(n, m)
     \vee RcvInv(n, m)
     \vee RcvFwdGetS(n, m)
RequesterActions(n, m) \triangleq
     \vee RcvAck(n, m)
     \vee RcvData(n, m)
     \vee RcvUpdAck(n, m)
DirActions(m) \stackrel{\Delta}{=} DirRcvUpdAck(m)
MessageActions(n) \stackrel{\triangle}{=}
    \exists m \in Msgs:
```

```
\vee DirActions(m)
        \vee SharerActions(n, m)
        \vee ReguesterActions(n, m)
PerformBcast \triangleq
          \land gBcstMsg \neq \{\}
          \wedge \exists m \in gBcstMsg:
             \land \_send\_Msq(m)
             \land unchanged\_mcd
             \land UNCHANGED \langle dRcvAcks \rangle
             \land IF gBcstMsgRcvers = {}
                THEN \land gBcstMsg' = \{\}
                         \land UNCHANGED \langle gBcstMsgRcvers \rangle
                ELSE LET rcver \stackrel{\Delta}{=} \text{CHOOSE } x \in gBcstMsgRcvers : Truein
                         \land gBcstMsg' = \{ [m \ EXCEPT \ !.receiver = rcver] \}
                         \land gBcstMsgRcvers' = gBcstMsgRcvers \setminus \{rcver\}
WriteData(n) \triangleq
     \land cState[n] = \text{``M''}
     \land cData[n] < MAX\_WRITES
     \land \neg must\_update(n)
     \land cData' = [cData \ \texttt{EXCEPT} \ ![n] = cData[n] + 1]
     \land unchanged\_gdmMsgs
     \land UNCHANGED \langle cState, cRcvAcks, dRcvAcks \rangle
 Modeling 1-Update protocol (Directory, memory and core/cache actions)
ANext \triangleq
                gBcstMsg \neq \{\}
          _{\mathrm{IF}}
           THEN PerformBcast
           ELSE \exists n \in CORES:
                    \vee Requests(n)
                    \lor WriteData(n)
                    \vee MessageActions(n)
The complete definition of the algorithm
Spec \triangleq AInit \wedge \Box [ANext]_{vars}
Invariants \stackrel{\triangle}{=} \land (\Box ATypeOK) \land (\Box INVARIANTS)
Theorem Spec \Rightarrow Invariants
```