Team 10 Project 2 Week 6 Report

Participants: WeichenLu, ShenYuan, YihanBian

Meeting Date: 4.8

Project Leader: ShenYuan

# Summary

* Things finished since last meeting

Student 1:NULL

Student 2:NULL

Student 3:NULL

* Questions prepared for the instructor team

How the items ”Cao Cao” move to the correct place?

What the rules of the items’ movement?

What must be moved first in the game?

Does the smallest items has some rules to arrive the correct answer?

Which is the most difficult item of the game?

# Action Items

Plan for the next week:

Student 1: nothing

Student 2: write the draft of requirement document and come up with more question need to be defined by the instructor team. Cooperate with the develop guy to roughly draw the UML diagram.

Student 3: discus with the pd about the requirement and draw the UML diagram.