Team 10 Project 2 Week 11 Report

Participants: WeichenLu, ShenYuan, YihanBian

Meeting Date: 5.15

Project Leader: ShenYuan

# Summary

* Things finished since last meeting

ShenYuan: continue adding details to class diagram and sequence diagram during on the propose of YihanBian.

WeichenLu: NULL

YihanBian: Implement some fundamental functions of GUI

* Questions prepared for the instructor team

If it need some tips. If needed, how to give? Total tips or one more step.

How many origin places does the game need?

(still has the problems above)

# Action Items

Plan for the next week:

WeichenLu: still nothing

ShenYuan: add more details to requirement document and add details to the UML diagram to make it easier to understand. Improve the GUI with YihanBian

YihanBian: accomplish the functions of GUI