# **Easebuzz React Native Integration**

Download React Native SDK from github using below link, extract it and put it in the relevant directory.

https://github.com/easebuzz/paywitheasebuzz-react-native-lib

### **Installing SDK:**

```
    Run the below commands to install sdk into your project.
    1.1 npm install $(npm pack < Path of React Native SDK > /easebuzz-kit | tail -1)
        Example: npm install $(npm pack HomeDirectory/SDKfolder/easebuzz-kit | tail -1)
    1.2. react-native link react-native-easebuzz-kit
```

### **Android Setup:**

1. Copy **peb-lib.aar** file into android/app/libs/ folder of your react native application(If libs folder is not there, Please create it manually).

```
1.1. Build.gradle(app) modifications.
    Add this line to build.gradle (app)
    defaultConfig {
                  multiDexEnabled true
              }
    Add the following lines to packaging Options,
             exclude 'META-INF/DEPENDENCIES'
             exclude 'META-INF/NOTICE'
             exclude 'META-INF/LICENSE'
             exclude 'META-INF/LICENSE.txt'
             exclude 'META-INF/NOTICE.txt'
    Add the following line to dexOptions.
            javaMaxHeapSize "4g"
    Add repositories section as follows.
    repositories {
            flatDir {
                     dirs 'libs'
```

```
Add the following dependencies

implementation "com.android.support:appcompat-v7:28.0.0"

implementation "com.android.support:design:28.0.0"

implementation 'com.android.support:recyclerview-v7:28.0.0'

implementation 'com.android.support:cardview-v7:28.0.0'

implementation 'com.squareup.picasso:picasso:2.71828'

implementation 'com.android.support:multidex:1.0.1'

implementation 'com.squareup.okhttp:okhttp:2.4.0'

implementation 'com.squareup.okhttp:okhttp-urlconnection:2.2.0'

implementation 'com.squareup.retrofit2:retrofit:2.3.0'

implementation 'com.squareup.retrofit2:converter-gson:2.3.0'

implementation(name: 'peb-lib', ext:'aar')
```

1.2. Change <Application> tag of androidManifest.xml file as below in your projects android folder. android:allowBackup="true"

## iOS Setup:

- 1. Copy easebuzz.framework of your application in embedded binaries.
- 2. Press + and add framework using 'Add other' button.
- 3. Browse framework: file from your folder and select 'copy items if needed'.
- 4. Set Always embed swift standard libraries to YES from project build settings
- 5. Create empty header file = AppName--Bridging-Header.h file () if your Application is in core Objective-C.
- 6. Remove unused architectures, refer below link.

https://docs.easebuzz.in/mobile-integration-ios/remove-architectures

Your iOS setup is done.

### **React Native Integration Code (Java Script):**

- 5. Write below JavaScript Code to Start Payment using Easebuzz Payment Gateway
  - 5.1 Import following components

```
import {Platform, Button, DeviceEventEmitter,
    NativeModules,NativeEventEmitter} from 'react-native';
```

5.2 Declare the Easebuzz Specific variables in state as below.

```
this.state = {
    eb_transaction_amount: "10",
    eb_start_payment: false
}
```

5.3 Write below code in componentDidMount() method.

```
this.setState({eb start payment: false});
if (Platform.OS === "android") {
         this. Ease buzz Event subscription =
        DeviceEventEmitter.addListener('EasebuzzPaymentResultEvent', (data) => {
          this.setState({eb start payment: false});
          alert(`(Payment Result: ${data.result}` + `):::`+ `Response :
        ${data.payment response}');
        // Handle payment response according your requirement
         });
}else{
          const { RNEasebuzz } = NativeModules;
          const easebuzzManagerEmitter = new NativeEventEmitter(RNEasebuzz);
          const EasebuzziOSEventsubscription = easebuzzManagerEmitter.addListener(
          'EasebuzzPaymentResultEvent',
          (data) => \{
           this.setState({eb start payment: false});
           alert(`(Payment Result: ${data.result}`);
         });
   }
```

```
5.4 Write below code in componentWillUnmount() method.
           if (Platform.OS === "android") {
              this.EasebuzzEventsubscription.remove();
           }else{
             this.EasebuzziOSEventsubscription.remove();
             this.easebuzzManagerEmitter.remove();
5.5 Write below method to start Payment
         startPaymentEasebuzz = (options) => {
                      if(this.state.eb start payment == false)
                       this.setState({eb start payment: true});
                       NativeModules.EasebuzzModule.PayEasebuzz(options);
5.6 call startPaymentEasebuzz method on Click of Pay Button.
          <Button onPress=\{() => \{
                  var options = {txnid: 'UNIQUE TRANSACTION ID',
                            amount: this.state.eb transaction amount,
                            productinfo: 'Product Information',
                            firstname: 'Customer First Name',
                            email: "customer@gmail.com",
                            phone: "1234567891",
                            key: "YOUR MERCHANT KEY",
                            udf1: "",
                            udf2: "",
                            udf3: "",
                            udf4: "".
                            udf5: "",
                            address1: "",
                            address2: "",
                            city: "",
                            state: "",
                            country: "".
                            zipcode: "",
                            unique_id: "", //Customers unique ID
                            hash: "Create hash using following procedure",
                            pay mode: "production" // This can be "test" or "production"}
                      this.startPaymentEasebuzz(options)
                 }}
                 title="Make Payment" />
```

For More description of request and Response refer below link.

https://docs.easebuzz.in/mobile-integration-react-native/handle-response

## Hash generation (sha512):

Hash is a mandatory parameter – used specifically to avoid any tampering during the transaction. It is sha512 encrypted string. And hash sequence is mentioned below.

## Hash sequence:

Generate the sha512 of above hash sequence. and pass as a hash parameter.