## **UML** class

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## CollectFiles Class implements FileVisitor<Path>

private ArrayList<Path> fileList;

public List<Path> getFoundFiles(Path p); public FileVisitResult preVisitDirectory(Path dir, BasicFileAttributes attrs);

public FileVisitResult visitFile(Path file,

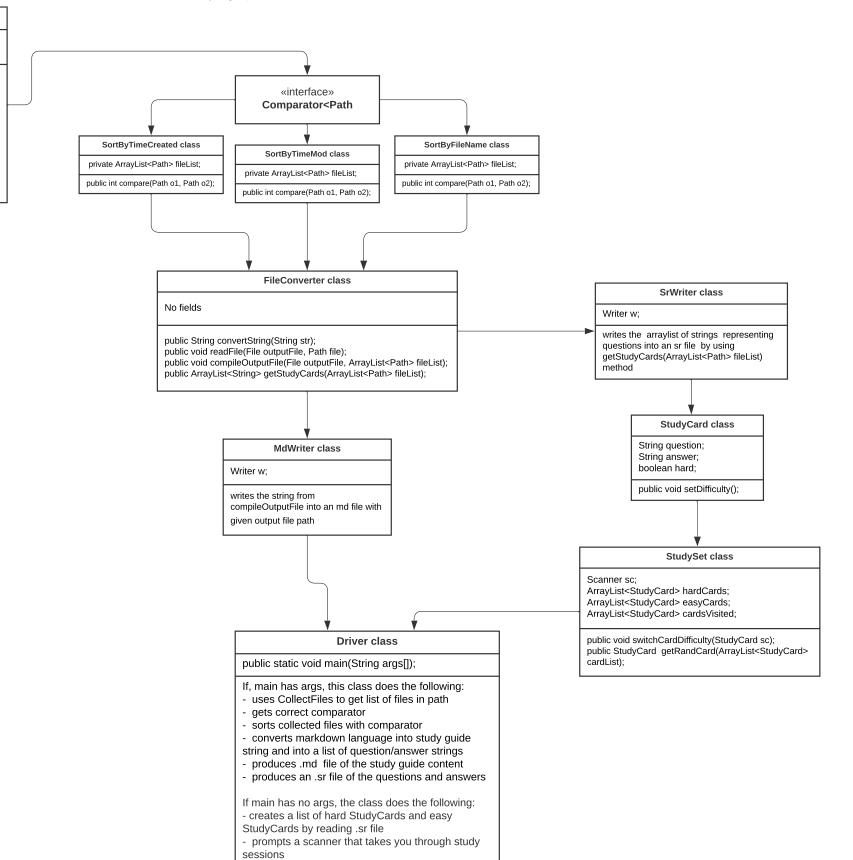
BasicFileAttributes attrs);

public FileVisitResult visitFileFailed(Path file,

IOException exc);

public FileVisitResult postVisitDirectory(Path dir,

IOException exc);



- asks random questions, with no repeats, starting

- based on number entered, will either switch card's list location and difficulty type, print answer, or move

- once all cards have been gone through, prints

with hard and ending with easy

onto next one

stats