# **Eric Ashmore**

1 Manor Dr. • San Francisco, CA • 94127 **CELL** (714) 514 - 1672 • **E-MAIL** edashmore@gmail.com

**GITHUB** LINKEDIN **PORTFOLIO** 

#### **PROJECTS**

## Goodgames (Rails, Backbone.js) | Live | GitHub

Site for finding, recommending and reviewing video games. Inspired by Goodreads.

- User can add and remove games from a Recommendation list that is publically viewable by all users
- Game database populated by information and images consumed from the Giantbomb
- Reviews and Comments share a Reviews table via polymorphic associations to keep database normalized

# Super Lazer Girl GO!!! (JavaScript, Phaser.js) | Live | GitHub

An arcade-style runner game built on JavaScript and Phaser.js, a HTML5 game framework.

- Animated player sprite jumps over, ducks under, and punches through obstacles and enemies
- Features player gravity and hit detection
- Work in progress

## Ruby Minesweeper (Ruby) | GitHub

The classic game Minesweeper written in Ruby and played using the command line.

- Built using OOP principles through abstraction of classes
- Uses YAML to serialize and persist game data across multiple play sessions

#### SKILLS

#### Ruby, JavaScript, Rails, Backbone.js, HTML5, CSS, jQuery, SQL, git

**EXPERIENCE** Chemist – Advanced Botanical Consulting & Testing Inc. (May 2014 – November 2014)

- Managed the testing of various food products and vitamins to verify conformity to FDA regulations
- Promoted from Lab Assistant to Chemist
- Oversaw team of 12 in the cleaning and general upkeep of lab workspace and equipment

# TPERP (Tidepool Protection, Education and Restoration Program) Volunteer -

Cabrillo National Monument (August 2012 – September 2013)

- Volunteered as a docent 2-3 times a week to educate hundreds of visitors about the biodiversity and ecosystem of the rocky intertidal
- Initiated and led a five month study on the impact of human visitation on intertidal species abundances

#### **EDUCATION**

### App Academy (Summer 2015)

Immersive, full stack, web development course with an emphasis on coding style and best practices. Acceptance rate < 5%.

# University of California, San Diego

B.S. Environmental Systems: Ecology, Behavior, and Evolution, 2013 GPA 3.1