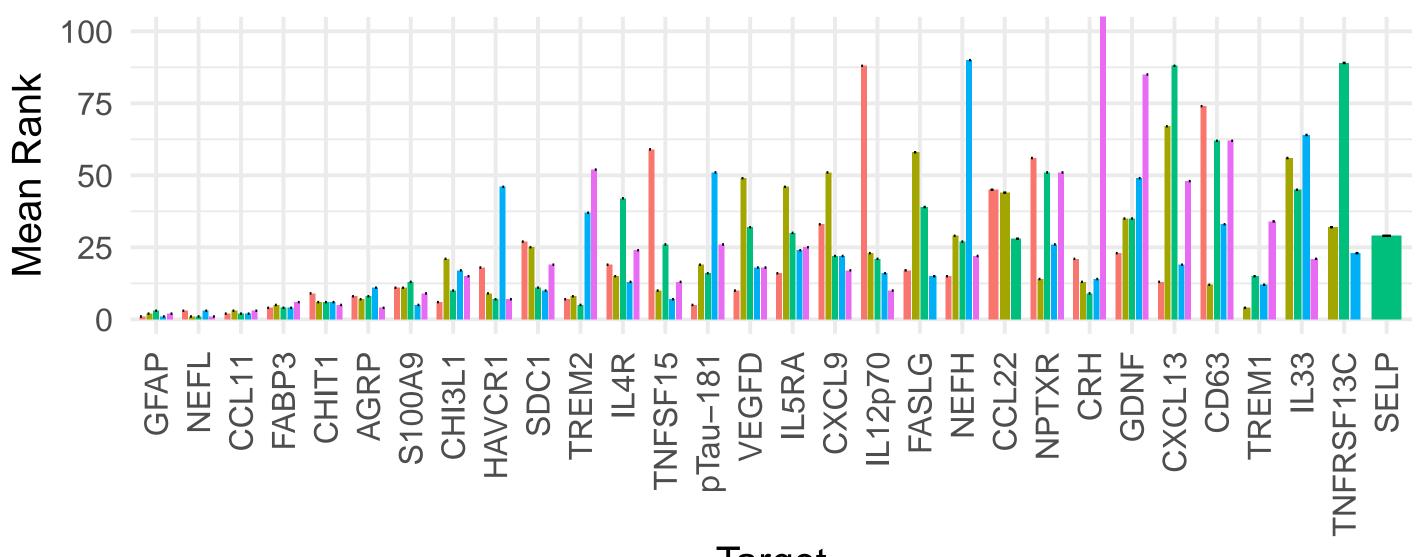
lightGBM, top



Target