EMILY ESTEN

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EXPERIENCE IN UNIVERSITIES

Brown University, Mapping Violence Project (Providence, RI): Researcher and Collaborator (2017-2018)
- Collaborated with student developers and system administrators to maintain and operate systems for digital assets
- Developed prototype map of initial research data using Carto
- Curated interactive timeline of the erasure of the Porvernir Massacre, including primary source documents

Brown University, School of Professional Studies (Providence, RI): Teaching Assistant (2017)
- Introduced students to critical reading and literary theory in fully-online English course
- Assisted students with the adoption of digital and new media tools, resources, and competencies into course assignments
- Collaborated with a team of faculty, instructional designers, and graduate students at a weekly meeting to develop course

Brown University, Department of American Studies (Providence, RI): Digital Projects Assistant (2016-2017)
- Explored museum history by developing a Tiki-Toki timeline to accompany release of scholarly book
- Collaborated with Center for Digital Scholarship, student developers, and faculty to discuss technological resources
- Published two long-form *Medium* posts on museum catalogs and data visualizations

University of Massachusetts Amherst, Commonwealth Honors College (Amherst, MA): Communications Assistant (2015-2016)
- Collaborated with college units to support student recruitment and event publicity
- Developed and implemented weekly social media plan across Facebook, Twitter, and Instagram
- Maintained and developed content on college's website in coordination with other departments and colleges in Drupal

EXPERIENCE IN MUSEUMS AND CULTURAL INSTITUTIONS

Edward M. Kennedy Institute for the United States Senate (Boston, MA): Digital Humanities Fellow (2018)
- Prototyped two in-gallery interactives for visitors to engage with legacy of Senator Edward M. Kennedy
- Collaborated with Education and Visitor Experience team to conceive new galleries, exhibits, and programming
- Researched and drafted summaries of benchmarking reports regarding emerging AR/VR technologies for cultural institutions

New Bedford Ballet (New Bedford, MA): Humanities Scholar (2017-2018)
- Facilitated activity-based discussions with over 150 fifth-grade students in the fifth-grade area
- Developed lesson plans for two 45-minute sessions regarding history, cross-cultural exchanges, and performance art

Smithsonian Center for Learning and Digital Access (Washington, DC): Principal Investigator (2017)
- Led evaluation study on the usability of the Smithsonian Learning Lab platform by Smithsonian museum units
- Developed data collection questionnaires and rubrics regarding the ease of use of platform for entering metadata
- Curated digitized objects from the Smithsonian Institution's collections for educational use in K-12 classrooms

Rhode Island Historical Society (Providence, RI): Education and Visitor Experience Intern (2015)
- Developed walking tours of downtown Providence for high school students
- Designed two K-12 curriculum packets to complement Museum tours and walking tours

EDUCATION

Brown University (Providence, RI): M.A. Public Humanities (2018)
- Coursework: Digital Public Humanities, Digital Storytelling, Introduction to Digital Humanities
- Digital project consulting for John Hay Library and Providence Public Library

University of Massachusetts Amherst (Amherst, MA): B.A. History and Digital Humanities (2016)
- Coursework: Taking the Archives Public, New Media, Web Design, Applied Humanities Learning Lab
- Exhibition work with Swift River Valley Historical Society and Mill River Greenway Initiative

TECHNICAL PROFICIENCIES (Mac OS and Windows)

- Web Development: HTML, CSS, Python
- Graphic Design: Adobe Photoshop, Adobe Illustrator
- Social Media: Facebook, Twitter, Instagram
- Content Management Systems: Wordpress, Wikia
- Office: Microsoft Office, Google Apps, Slack, Prezi
- Project Management: Slack, Trello, Hootsuite