

Still Alive Skill Chart (Version: Beta 1.7)

Combat

Profession

Talent

Experience Cost

Ranged Weapons

Melee and Ranged

Melee Weapons

1

2

3

4

Medium
Firearm
Proficiency

Light
Firearm
Dual
Wielding

Light
Melee
Weapon
Proficiency

2

2

Heavy
Firearm
Proficiency

Medium
Firearm
Dual
Wielding

Light Melee
and Light
Ranged Dual
Wielding

Light Melee
Weapon Dual
Wielding

Medium
Melee
Weapon
Proficiency

Break

Harmful
Weapons

Super-
Heavy
Firearm
Proficiency

Heavy
Melee
Weapon
Proficiency

Wall
Smasher

Lethal
Weapons

3

2

Military
Grade
Firearm
Proficiency

Medium Melee
and Medium
Ranged Dual
Wielding

Medium
Melee
Weapon Dual
Wielding

Fortification
Eradicator

Break
Away

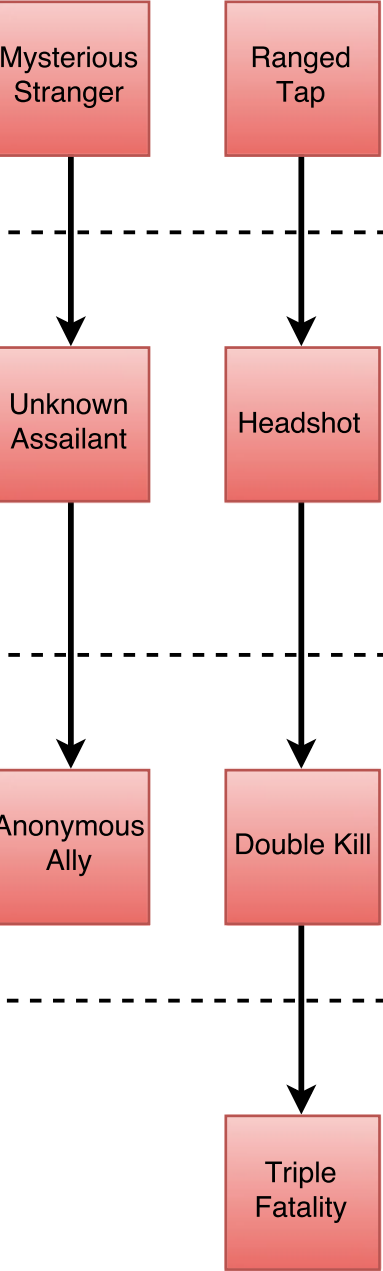
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Combat

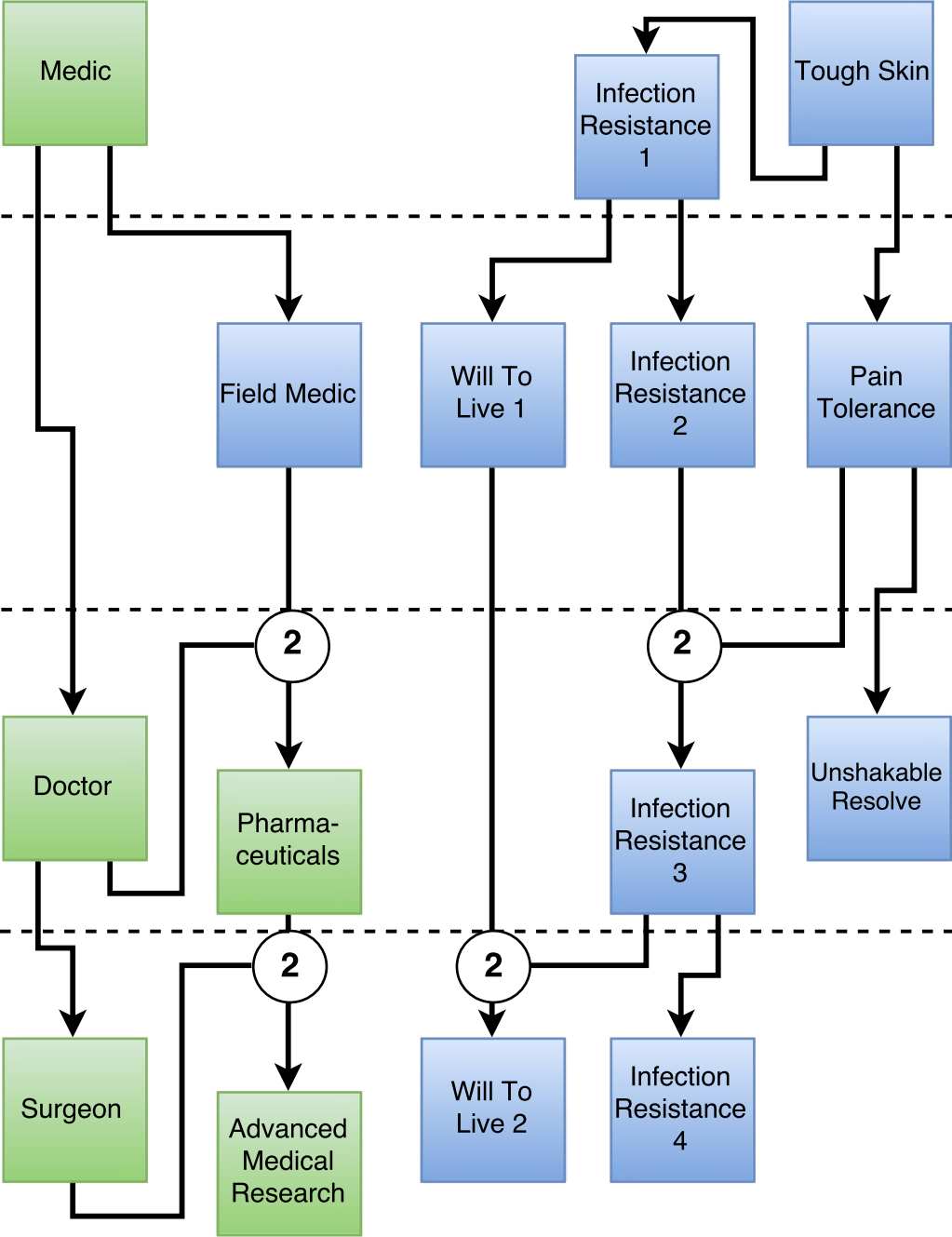
Profession

Talent

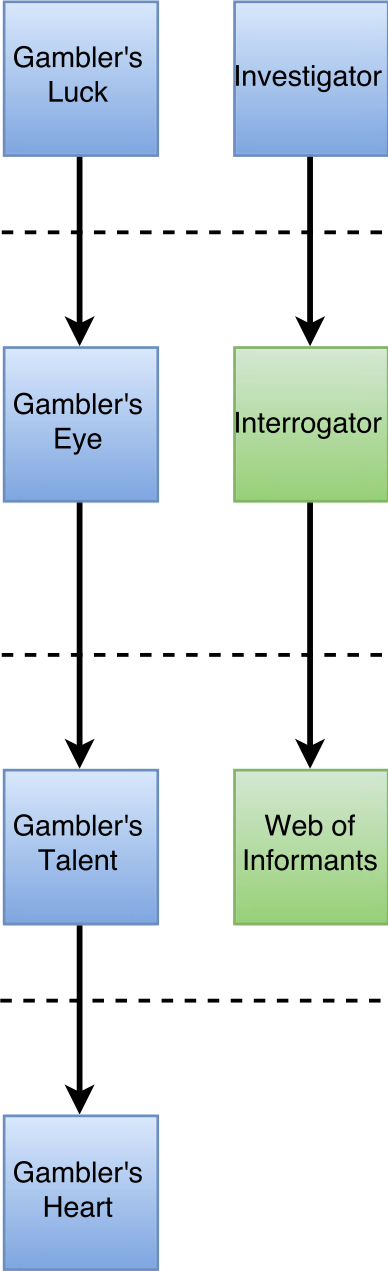
Combat Techniques



Medicine and Health



Luck and Skill



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Combat

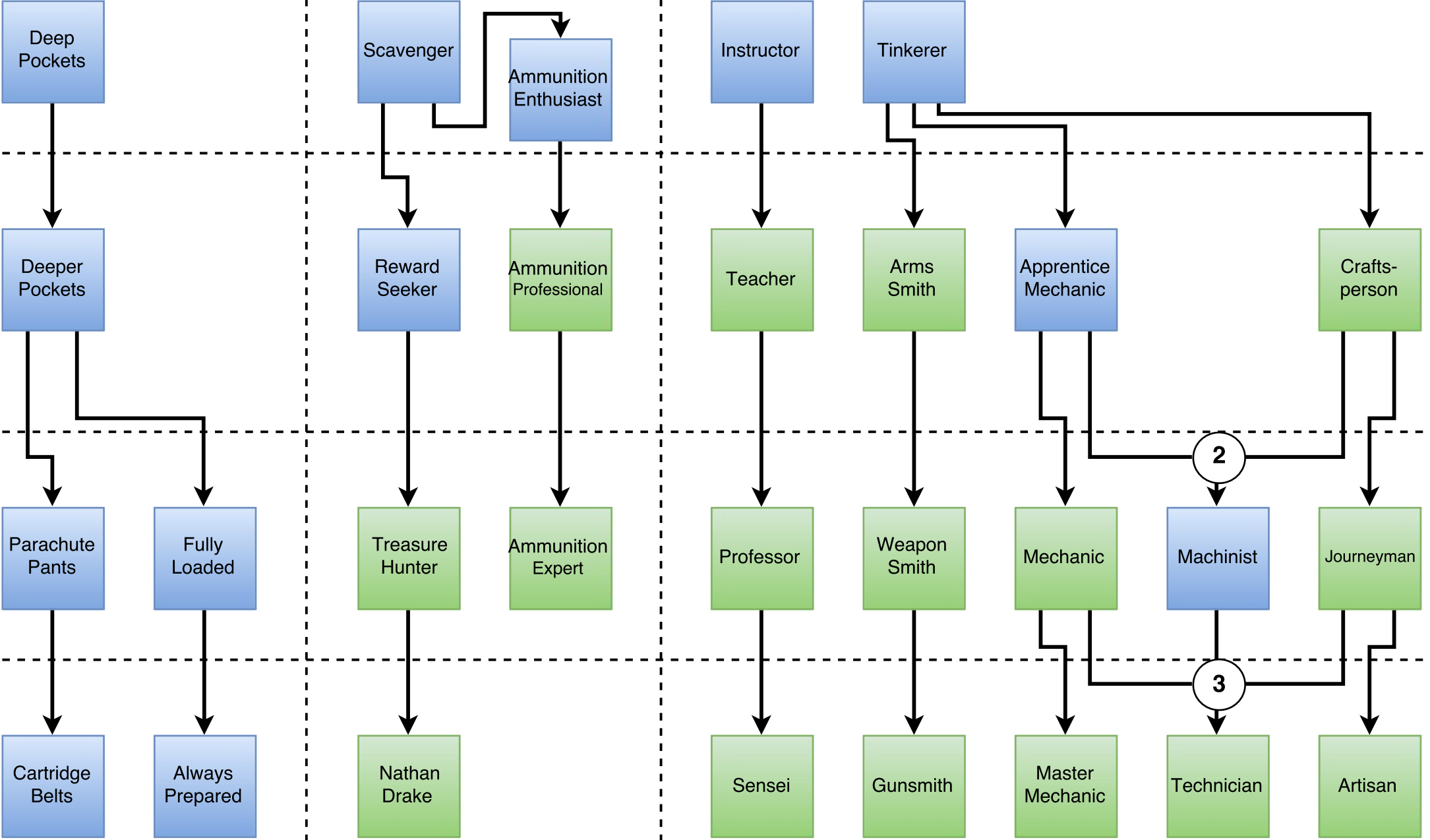
Profession

Talent

Preperation

Foraging

Education, Crafting,
and Repair



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Combat

Profession

Talent

Trait Advancement

Free Skills

Choose
One

Tap

Light
Firearm
Proficiency

Bash

Super Light
Melee
Weapon
Proficiency

Expert:
Talent

Expert:
Combat

Expert:
Profession

Choose
One

Choose
One

Choose
One

Combat
Specialist

Profession
Specialist

Talent
Specialist

Profession
Aficionado

Talent
Aficionado

Combat
Aficionado