## **Exercise 11:** To construct a cpp program by using multiple inheritance.

## **Source code:**

**}**;

```
#include <iostream>
using namespace std;
// create base class1
class student_detail
{
  // access specifier
  protected:
     int rno, sum = 0, i, marks[5];
   // access specifier
  public:
     void detail()
       cout << " Enter the Roll No: " << endl;
       cin >> rno;
       cout << " Enter the marks of five subjects " << endl;</pre>
       // use for loop
       for (i = 0; i \le 5; i++)
          cin >> marks[i];
       for (i = 0; i < 5; i++)
          // store the sum of five subject
        sum = sum + marks[i];
     }
```

```
// create base class2
class sports_mark
{
  protected:
     int s_mark;
  public:
     void get_mark()
       cout << "\n Enter the sports mark: ";</pre>
       cin >> s_mark;
       }
};
class result: public student_detail, public sports_mark
{
  int tot, avg;
  public:
     // create member function of child class
     void disp ()
       tot = sum + s_mark;
       avg = tot / 6; // total marks of six subject / 6
       cout << " \n \t Roll No: " << rno << " \n \t Total: " << tot << endl;
       cout << " \n \t Average Marks: " << avg;</pre>
};
```

```
int main ()
{
  result obj; // create an object of the derived class
  // call the member function of the base class
  obj.detail();
  obj.get_mark();
  obj.disp();
}
OUTPUT:
Enter the Roll No:
13
Enter the marks of five subjects
53
63
73
83
93
Enter the sports mark: 113
     Roll No: 13
     Total: 478
     Average Marks: 79
```