# # Vision Al 2021 arXiv Trends

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## arXiv sanity Deep Learning based Multi-modal Computing with Feature Disentanglement for MRI Image Synthesis

# Deep Learning based Multi-modal Computing with Feature **Disentanglement for MRI Image Synthesis**

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https://arxiv.org/ftp/arxiv/papers/2105/2105.02835.pdf

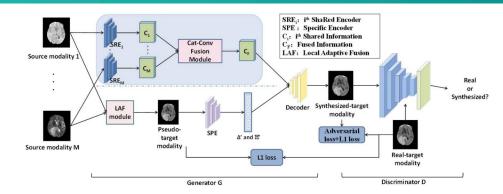


Figure 1: Framework of the proposed method.

### **Purpose**

- full-sequence MRI images 를 획득하는 것은 어려움. 높은 정확도의 target MRI sequences prediction 과 clinical 진단을 위한 정보를 제공하는 것.

#### Method

- Deep learning 기반의 multi-modal computing model 제안.
  - 다른 modalities 에서 충분한 정보를 얻기 위하여, multi-modal MRI sequences 가 input 으로 사용됨.
- Input modality 의 feature를 효과적으로 구분하기 위하여 다음 2가지로 분리함.
  - Modality-invariant space : shared information
  - Modality-specific space: specific information
  - 각각의 input 은 Adaptive Instance Normalization (AdaIN) layer 를 통해 다시 결합됨.
- Target modality 의 test phase 에서 specific information 이 부족할 경우와 관련하여
  - Local Adaptive Fusion (LAF) module 로써 GT 와 유사한 specific information 정보를 생성함.

#### Result

Synthesis performance 를 평가하기 위해, BRATS2015 dataset 사용.

실험 결과) 정성적, 정량적 측정 모두에서 벤치마크 방법과 SOTA medical image synthesis methods 를 능



# arXiv sanity Do You Even Need Attention? A Stack of Feed-Forward Layers Does Surprisingly Well on ImageNet

# Do You Even Need Attention? A Stack of Feed-Forward Layers Does Surprisingly Well on ImageNet

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https://arxiv.org/pdf/2105.02723.pdf

- Short report
  - transformer-style networks without attention layers make for surprisingly strong image classifiers.
  - pytorch 코드 제공.
- Image classification 과 다른 vision tasks 에서의 Vision transformer 는 강력한 성능을 보임.
- However, 이러한 성과에 있어 Attention 이 어느 정도까지 영향을 미치는지는 여전히 불분명함.
  - Is the attention layer even necessary?
- 본 실험에서, vision transformer 의 attention layer 를 patch dimension을 적용한 feed-forward layer 로 대체함.
  - The resulting architecture is simply series of feed-forward layers applied over the patch and feature dimensions.
- Experiments
  - On ImageNet, this architecture performs surprisingly well.
- Vision transformers 에서 attention 이외의 patching embedding 등 다른 요인이 중요하게 작동하고 있음을 예상할 수 있음.
- Do You Even Need Feed-Forward Layers?
  - o replaced the feed-forward layer over the feature dimension with an attention layer over the feature dimension.
  - but it performed spectacularly poorly.

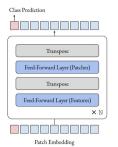


Figure 1: The architecture explored in this report is extermely simple, consisting of a patch embedding followed by a series of feed-forward layers. These feed-forward layers are alterately applied to the patch and feature dimensions of the image tokens. The architecture is identical to that of VIT [4] with the attention layer replaced by a feed-forward layer.

		Params	ImageNet Top-1
Tiny $(P=16)$	ViT	-	-
	DeiT	5.7M	72.2
	FF Only	7.7M	61.4
	ViT	86M	77.9
Base $(P = 16)$	DeiT	86M	79.9
	FF Only	62M	74.9
Large $(P=32)$	ViT	306M	71.2
	DeiT	-	-
	FF Only	206M	71.4

Table 1: A comparison of ImageNet top-1 accuracies for different model sizes. In the first column, P refers to the patch size in pixels. Overall, the models with only feed-forward layers (*FF Only*) perform worse than their counterparts with attention, but they perform surprisingly well regardless. Performance deteriorates for the largest models both with and without attention.

### **Vision Transformers for Dense Prediction**

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https://arxiv.org/pdf/2103.13413.pdf

- Transformer가 Vision 에 많이 적용되므로 해당 논문 선정.
  - 3월 말부터 꾸준히 Top Hype
- Dense Vision Transformers
  - Dense prediction tasks (semantic image segmentation) 를 위함.
  - An architecture that CNN networks 대신에 vision transformers 를 백본으로 활용.
- Vision Transformer 를 점진적으로 사용
  - 각 단계별로 Token을 다양한 Resolution 으로 Assemble
    - image embedding 은 positional embedding 과 함께 augmented 됨. + patch-independent readout token 추가.
    - 각각의 token은 multiple transformer stages 통과.
  - o Convolutional decoder 구조를 사용하여 Token을 Full-Resolutions Predictions 으로 점진적 Combine.
- 기존 FCN과 비교하여 Dense Prediction tasks 에서 상당한 개선을 가져옴.
  - 특히 train dataset 이 많을 때
  - o Monocular Depth Estimation 으로 SOTA FCN 과 성능 비교시 최대 28%의 개선을 보임.



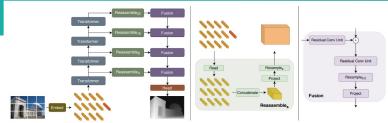


Figure 1. Left: Architecture overview. The input image is transformed into tokens (orange) either by extracting non-overlapping patches followed by a linear projection of their flattened representation (DPT-Base and DPT-Large) or by applying a ResNet-50 feature extractor (DPT-Hybrid). The image embedding is augmented with a positional embedding and a patch-independent readout token (red) is added. The tokens are passed through multiple transformer stages. We reassemble tokens from different stages into an image-like representation at multiple resolutions (green). Fusion modules (purple) progressively fuse and upsample the representations to generate a fine-grained prediction. Center: Overview of the Reassemble, operation. Tokens are assembled into feature maps with  $\frac{1}{s}$  the spatial resolution of the input image. Right: Fusion blocks combine features using residual convolutional units [23] and upsample the feature maps.

	Training set	DIW WHDR	ETH3D AbsRel	Sintel AbsRel	KITTI $\delta > 1.25$	NYU $\delta > 1.25$	TUM $\delta > 1.25$
DPT - Large	MIX 6	10.82 (-13.2%)	0.089 (-31.2%)	0.270 (-17.5%)	8.46 (-64.6%)	8.32 (-12.9%)	9.97 (-30.3%)
DPT - Hybrid	MIX 6	11.06 (-11.2%)	0.093 (-27.6%)	0.274 (-16.2%)	11.56 (-51.6%)	8.69 (-9.0%)	10.89 (-23.2%)
MiDaS	MIX 6	12.95 (+3.9%)	0.116 (-10.5%)	0.329 (+0.5%)	16.08 (-32.7%)	8.71 (-8.8%)	12.51 (-12.5%)
MiDaS [30]	MIX 5	12.46	0.129	0.327	23.90	9.55	14.29
Li [22]	MD [22]	23.15	0.181	0.385	36.29	27.52	29.54
Li [21]	MC [21]	26.52	0.183	0.405	47.94	18.57	17.71
Wang [40]	WS [40]	19.09	0.205	0.390	31.92	29.57	20.18
Xian [45]	RW [45]	14.59	0.186	0.422	34.08	27.00	25.02
Casser [5]	CS [8]	32.80	0.235	0.422	21.15	39.58	37.18

Table 1. Comparison to the state of the art on monocular depth estimation. We evaluate zero-shot cross-dataset transfer according to the protocol defined in [30]. Relative performance is computed with respect to the original MiDaS model [30]. Lower is better for all metrics.

## arXiv sanity Is Space-Time Attention All You Need for Video Understanding?

#### Is Space-Time Attention All You Need for Video Understanding?

Gedas Bertasius <sup>1</sup> Heng Wang <sup>1</sup> Lorenzo Torresani <sup>12</sup>

https://arxiv.org/pdf/2102.05095.pdf

- Transformer와 Vision 연관, Action Recognition 실험
  - 2월부터 꾸준히 Top hype
- Video Classification 문제에서 Convolution free 아키텍처 접근방식 제시
- **TimeSformer** 
  - 공간과 시간 (Space and Time) 에 기반한 self-attention
  - Frame-Level patch로부터 직접 spatiotemporal feature learning을 가능하게 하여 Standard Transformer architecture 에 적용
- Experiments
  - self-attention 과 비교.
  - divided attention : temporal attention 과 spatial attention 을 각 block 에 별도로 적용 self-attention과 비교하여 divided attention 이 best video classification 정확도
- 몇몇의 Action Recognition benchmark에서 SOTA 성능 도달
  - Kinetics-400과 600에서 best
- Github: https://github.com/facebookresearch/TimeSformer

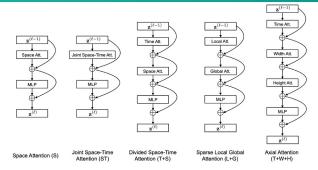
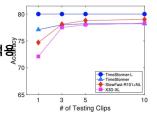


Figure 1. The video self-attention blocks that we investigate in this work. Each attention layer implements self-attention (Vaswani et al., 2017b) on a specified spatiotemporal neighborhood of frame-level patches (see Figure 2 for a visualization of the neighborhoods). We use residual connections to aggregate information from different attention layers within each block. A 1-hidden-layer MLP is applied at the end of each block. The final model is constructed by repeatedly stacking these blocks on top of each other.

Method	Top-1	Top-5
I3D-R50+Cell (Wang et al., 2020c)	79.8	94.4
LGD-3D-101 (Qiu et al., 2019)	81.5	95.6
SlowFast (Feichtenhofer et al., 2019b)	81.8	95.1
X3D-XL (Feichtenhofer, 2020)	81.9	95.5
TimeSformer	79.1	94.4
TimeSformer-HR	81.8	95.8
TimeSformer-L	82.2	95.6

Table 6. Video-level accuracy on Kinetics-600.



# **LocalViT: Bringing Locality to Vision Transformers**

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https://arxiv.org/pdf/2104.05707.pdf

- Luc Van Gool
  - h-index: 158
- vision transformers 에 locality mechanisms 적용.
  - 기존 transformers 의 self-attention 메커니즘으로 토큰 간 global interaction 이 잘 생성될 수 있었지만, local region 내에서의 information 교환을 위한 locality mechanism은 부족했음.
  - 이미지에서는 locality가 필수적임. (lines, edges, shapes, objects)
- vision transformers feed-forward network에 depth-wise convolution을 적용함으로써 locality 추가.
- locality mechanism은 두 가지 방법으로 검증됨.
  - 1) 넓은 범위의 design choices (activation function, layer placement, expansion ratio) 가 사용 가능하고, baseline 보다 더 좋은 성능을 보임.
  - 2) 동일한 locality 메커니즘이 4개의 vision transformer에 적용되었을 때, 모두 locality concept에서 좋은 일반화 (generalization) 를 보임.
- ImageNet2012 classification 에서 locality-enhanced transformers 는 baselines DeiT-T, PVT-T 보다 2.6%, 3.1% 좋은 성능을 보임.
- github : <a href="https://github.com/ofsoundof/LocalViT">https://github.com/ofsoundof/LocalViT</a>

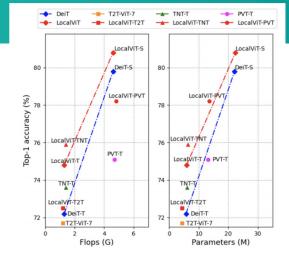


Figure 1: Comparison between LocalViT and the baseline transformers. The transformers enhanced by the proposed locality mechanism outperform their baselines.



# End of the Document

