# **Logistical and Transportation Planning Methods**

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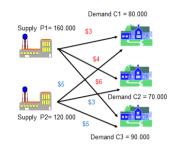
# **Course Objective**

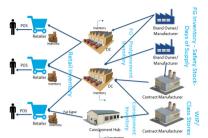
- urban service systems
  - Emergency services (police, fire, medical)
  - Pickup and delivery services (mail delivery)
  - Transportation services (taxicabs, buses)
- Provide students with a set of relevant analytical skills to deal with logistical and

## This is What We Used to Work With

Transportation planning

Multi echelon inventory planning

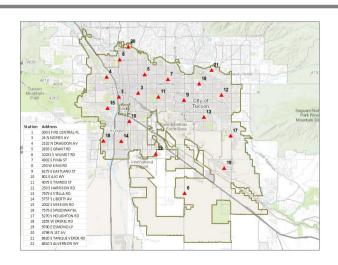




Focus on deployment problems of certain

transportation planning problems arising in the urban setting

# **Location Planning of Fire Stations**







# **Characteristics of These Systems**

Uncertainty appears in the time/location/duration of service

• Probabilistic analysis

Service requests are distributed spatially

 Geometrical probability

While providing service, congestion is likely to arise

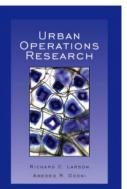
• Queueing theory

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## **Textbook**



- R. Larson, A. R. Odoni (2007) "Urban Operations Research" (2nd Ed), Dynamic Ideas, Charlestown, MA [Chapters 1-5]
- Full text:
- http://web.mit.edu/urban\_or\_book/ www/book/

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## **Class Policies**

- You need to attend all classes
- Failure to submit your homework by the due date receives a score of ZERO
- All electronic devices are prohibited in class
- Grading
  - Assignments 10%
  - Exam 40%

# **Review of Probabilistic Modeling**

Prof. Hai Jiang Tsinghua University

## **Outline**

- Review the fundamentals of probabilistic modeling with emphasis on physical situations in an urban setting
- 4-Step Process to calculate event probability
- Random incidence
- Pedestrian crossing problem

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## **Definitions**

- Experiment
  - Any nondeterministic process that has a number of distinct possible outcomes
- Experimental trial
  - A particular performance of the experiment yielding exactly one of the outcomes
- Sample space
  - The finest-grained list of outcomes for an experiment
  - {heads, tails},  $\{0 \le x \le 10, 0 \le y \le 10\}$
- Event
  - A collection of elements in the sample space

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## **Random Variables**

 Given an experiment with a sample space, a random variable is a function that assigns a numerical value to each finest-grained outcome in the sample space



- Random variables are denoted by capital letters, such as, X, Y, or Z
- A particular realization out of an experiment is denoted by the corresponding lowercase letter x, y, z
- Event space: the set of possible values for a RV
- Discrete vs Continuous Random Variables

## **Continuous Random Variables**

- A RV whose event space is distributed over a continuous set of values
- Probability Density Function (PDF)

 $f_X(x)dx \equiv$  probability that RV X assumes a value between x and x + dx in an experiment trial

Cumulative Density Function (CDF)

$$F_X(x) = \int_{-\infty}^x f_X(y) dy$$

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## **Often-Used PDF's**

Uniform PDF

$$f_U(x) = \begin{cases} \frac{1}{b-a} & a \le x \le b\\ 0 & \text{otherwise} \end{cases}$$

Exponential PDF

$$f_T(t) = \begin{cases} ae^{-at} & t \ge 0, a > 0 \\ 0 & \text{otherwise} \end{cases}$$

Normal PDF

$$f_{Y}(y) = \frac{1}{\sqrt{2\pi\sigma^{2}}} e^{-\frac{(y-\mu)^{2}}{2\sigma^{2}}} - \infty < y < \infty$$

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## **Discrete Random Variables**

- A RV whose event space contains a finite or countably infinite number of values
- Probability Mass Function (PMF)

$$p_X(x) \equiv P\{X = x\}$$

$$\sum_{x} p_X(x) = 1$$

$$0 < p_X(x) \le 1$$

Cumulative Distribution Function (CDF)

$$P_X(x) \equiv P\{X \le x\} = \sum_{y \le x} p_X(y)$$

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#### **Often-Used PMF's**

- Bernoulli PMF
  - $p_x(0)=1-p, p_x(1)=p$
  - $E[X]=p, Var(X) = E[X^2]-(E[X])^2 = p(1-p)$
- Poisson PMF

$$p_K(k) = \frac{\mu^k e^{-\mu}}{k!}$$
  $k = 0,1,2,...; \mu > 0$ 

- E[K]= $\mu$ , Var(K)= $\mu$
- Poisson Process
  - The number of Poisson arrivals occurring in a time interval of length t is Poisson-distributed with mean  $\lambda t$

$$P{N(t) = k} = \frac{(\lambda t)^k e^{-\lambda t}}{k!}$$
  $k = 0,1,2,...$ 

## **Poisson Process**

- Often applied to occurrences of events in time
  - Requests for service
  - Breakdowns of equipment
  - Arrivals of vehicles at an intersection

## **Interarrival Times**

 $L_k$  = time of occurrence of the kth arrival, k = 1, 2, ...

kth order interarrival time distribution  $f_{L_a}$ :

$$f_{L_k}(x)dx = P\{k\text{th arrival occurs in the interval } x \text{ to } x + dx\}$$

$$= P\left\{ \text{exactly } k - 1 \text{ arrivals in the interval } [0, x] \right\}$$

$$= P\left\{ \text{exactly one arrival in } [x, x + dx] \right\}$$

$$= P\left\{ \text{exactly } k - 1 \text{ arrivals in the interval } [0, x] \right\}$$

$$\cdot P\left\{ \text{exactly one arrival in } [x, x + dx] \right\}$$

$$= \frac{(\lambda x)^{k-1} e^{-\lambda x}}{(k-1)!} \cdot [\lambda dx + o(dx)]$$

$$= \frac{\lambda^k x^{k-1} e^{-\lambda x}}{(k-1)!} dx$$

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#### **Interarrival Times**

 Kth-order interarrival time ditribution is a kthorder Erland pdf

$$f_{L_k}(x)dx = \frac{\lambda^k t^{k-1} e^{-\lambda x}}{(k-1)!}, \quad x \ge 0, k = 1, 2, \dots$$

When k=1, this is exponential pdf

$$f_{L_1}(x) = \lambda e^{-\lambda x}, \quad x \ge 0$$

 Poisson process is memoryless, future arrivals do not depend on previous arrivals

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# **Memoryless Property**

 Suppose that the inter-arrival time is 10 minutes, and I have already waited 15 minutes, what's the PDF for the additional time I will have to wait

$$f_T(t) = \frac{1}{10}e^{-\frac{1}{10}t}$$

Let  $A = \{T \ge 15 \text{ minutes}\}\$ , we then have

$$f_{T}(t \mid A) = \frac{\frac{1}{10}e^{-\frac{1}{10}t}}{P\{A\}} = \frac{\frac{1}{10}e^{-\frac{1}{10}t}}{\int\limits_{15}^{\infty} \frac{1}{10}e^{-\frac{1}{10}t}dt} = \frac{\frac{1}{10}e^{-\frac{1}{10}t}}{\left(-e^{-\frac{1}{10}t}\right)\Big|_{15}^{\infty}} = \frac{1}{10}e^{-\frac{1}{10}(t-15)} \qquad t \ge 15$$

# **Example: Stick Cutting**

- Suppose that two points are marked on a stick of length 1 meter
  - 1. Define the sample space for this experiment
  - 2. What is the probability that the second point is to the left of the first one
  - 3. What is the probability that a triangle can be formed with the resulting three pieces

# **4-Step Process**

- Define the Random Variables
- Identify the joint sample space
- Determine the probability law over the sample space
- Carefully work in the sample space to answer any question of interest

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**Define Random Variables** 

## **Joint PDF**

Uniform over the square

# **Work Within the Sample Space**

 What is the probability that the second point is to the left of the first one

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# **Work Within the Sample Space**

 What conditions must be satisfied so that a triangle can be formed?

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# **4-Step Process**

Define RVs

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- Joint sample space
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## **Cutting Strategy #2**

- Cut the stick at a random point
- Take the left stick piece and cut that at a random point
- What's the probability that a triangle can be formed?

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# **Cutting Strategy #3**

- Cut the stick at a random point
- Take the longer side and cut again
- What's the probability that a triangle can be formed

# **4-Step Process Again**

Define RVs

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Joint sample space

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# **Random Incidence**

- If we know f<sub>y</sub>(), we are often interested in the following problem
  - A bus passenger looking for a bus, starts observing the process at a *random time*, what is the time he must wait until the next arrival occurs
  - Similar problems: the waiting time for police car, subway, or elevator
- This is said to be a problem of random incidence, because the individual observer is incident to the process at a random time
- What is the pdf of *V* (the time from the moment of random incidence until the next arrival occurs)?

## **Random Incidence**

 Suppose we have a stochastic process with identically distributed interarrival times:
 Y<sub>k</sub>=T<sub>k</sub>-T<sub>k-1</sub>



- Y<sub>k</sub>'s can be identically distributed but not necessarily independent
  - Bus headways
  - Police passing by a residence or business

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## Derivation of V

 Let W be the length of the interarrival gap entered by this random incidence, we have

# **Example**

- Example 1: two gaps with same frequency
  - $w_1, w_2 = 2w_1$
  - An individual is twice likely to enter the gap of length w<sub>2</sub>
- Example 2: frequency of longer gap is half that of the shorter gap
  - $f_Y(w_2)dw = 1/2f_Y(w_2)d_w$
  - An individual is equally likely to enter either types of gaps

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# **Once We Enter a Gap**

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# **Example 1**

 Suppose that buses maintain perfect headway of T<sub>0</sub> minutes, what is f<sub>1</sub>(V)

$$F_{Y}(v) = \begin{cases} 0, & v < T_{0} \\ 1, & v \ge T_{0} \end{cases}$$

$$f_V(v) = \begin{cases} \frac{1}{T_0}, & v < T_0 \\ 0, & \text{otherwise} \end{cases}$$

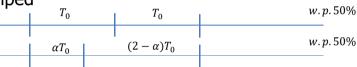
$$E[V] = \int_0^{T_0} \frac{1}{T_0} v dv = \frac{T_0}{2}$$

# **Example 2**

 Suppose police cars patrol in a completely random manner with car passings occurring according to a Poisson process with mean rate λ passings per day, what is f<sub>\(\mathcar{\chi}\)</sub>(V)

## **Example 3**

- Suppose that buses on a particular route is on schedule half the time and clumped in pairs the other half the time.
- For 50% of the day (which 50% is unknown) the bus headways are exactly T<sub>0</sub>, for the remaining 50% of the day, buses are clumped



• What is the mean wait time for a bus?

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# **Expected Waiting Time**

$$E[V] = \int_0^\infty E[V \mid w] f_W(w) dw$$

$$= \int_0^\infty \frac{w}{2} \cdot \frac{w f_Y(w)}{E[Y]} dw$$

$$= \frac{E[Y^2]}{2E[Y]} = \frac{\sigma_Y^2 + E^2[Y]}{2E[Y]}$$

The mean time from random incidence until the next event depends only on the mean and variance of the inter-event time Y

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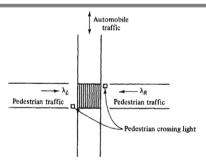
Example	Calculation Details	E[V]
Buses with perfect headway	$E[Y]=T_0$ $\sigma^2_Y=0$	T <sub>0</sub> /2
Police patrol	$E[Y]=1/\lambda$ $\sigma^2_Y=1/\lambda^2$	1/λ
Clumped buses	$E[Y] = T_0$ $E[Y^2] = \frac{(\alpha - 1)^2 + 2}{2} T_0^2$	

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# **Pedestrian Crossing Problem**



- Possible Decision Rules:
  - Rule A: Dump every T minutes
  - Rule B: Dump whenever the total number of waiting pedestrians equals N₀
  - Rule C: Dump whenever the first pedestrian to arrive after the previous dump has waited  $T_{\rm 0}$  minutes

## **Evaluation of Decision Rules**

- 1. The expected number of pedestrians crossing left to right on any dump
- 2. The probability that zero pedestrians cross left to right on any particular dump
- 3. The pdf for the time between dumps
- 4. The expected time that a randomly arriving pedestrian must wait until crossing
- 5. The expected time that a randomly arriving observer, who is not a pedestrian, will wait until the next dump







