Eatesam Khan Mohammed

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EDUCATION

California State University, Chico

Master of Science in Computer Science

Osmania University

Bachelor of Engineering in Information Technology – 3.2GPA

Chico, CA

Aug. 2023 – May 2025

India, Hyderabad

Aug. 2019 – May 2023

EXPERIENCE

Machine Learning Engineer Intern

SmartKnower

June 2022 – September 2022 India, Hyderabad

- Analyzed ML algorithms that can be used to solve a given problem and tested them on accuracy
- Utilized Python libraries for Data visualizations to help in removal of any outliers or irregularities from the data.
- Learned how to follow best development practices and standards when working in a team.
- Learned how to use version control systems (git) and project management tools like Jira.

PROJECTS

University Scores | Javascript, Node.js, Selenium, Express.js, eJs Project Link: https://university-results-chatbot-eatekhan.onrender.com Aug 2022 - Present

- A web application designed for MJCET students to make it easier to check their examination results.
- Used Selenium library to help with web scrapping and retrieve exam scores.
- Used an ExpressJS server and Jade template engine to handle the frontend.
- Fully responsive web app that works across all devices with adaptable layout
- Implemented asynchronous tasks for data processing

Song Recommender | *Python, Pandas, NumPy, seaborne, sci-kit learn* Project Link: https://github.com/eatekhan/Spotify_Recommender

May 2021 - May 2022

- A song recommendation system that takes in an input playlist to recommend songs with similar tonal qualities using machine learning.
- Implemented K means algorithm to build the core functionality of the application.
- Utilized Spotify API to retrieve parameters from my own playlist.
- Developed a script to extract the parameters from specified playlists to generate recommendations.

Habit Tracker Android App | *Kotlin, XML, Android-Studio* Project Link: https://github.com/eatekhan/Habit-Tracker

May 2019 - Dec 2019

- Developed a mobile application using Kotlin for habit tracking and management.
- Designed an intuitive user interface with features for creating, editing, and tracking daily habits.
- Ensured a responsive and smooth user experience by optimizing app performance.
- Demonstrated proficiency in Android app development using Kotlin and adherence to best practices in mobile application design.

TECHNICAL SKILLS

- Languages: Java, Python, C/C++, JavaScript, HTML/CSS, Kotlin
- Frameworks: React, Node.js, WordPress, Material-UI, FastAPI, Angular.js, MongoDB
- Developer Tools: Git, TravisCI, Google Cloud Platform, Android Studio, Visual Studio, PyCharm, Linux, Debugging, Data Structures, NoSQL, SQL,
- Libraries: pandas, NumPy, Matplotlib, Seaborn, Selenium, Tekore, Discord API

HOBBIES/INTERESTS

- PC Hardware
- E-Sports
- Android Rooting
- Server Management in Minecraft