Ethan Ma

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Design & Development Seeking internships for 2022 ethanmahc@gmail.com +1 (778)-241-9842

## Education

Simon Fraser University

Bachelor of Science

School of Interactive Arts and Technology

President's Honor Roll, 2020

2017 - 2022

Experience

Advesa Digital

Design Internship May - Aug '19 Wireframed, prototyped and user tested the sign-in and onboarding flow for a VI payment purchasing platform. Day-to-day included attending daily standups, collaborating with cross-functional partners, designing in Illustrator/XD, and prototyping in Principle/Invision.

Workestra

Academic Case Study Sept - Dec '20 Researched and designed new interactions to reduce social isolation in remote work. Developed a live prototype using Javascript and Node.JS. Project presented at SFU's annual undergraduate conference.

Moonboard UX Side Project

Jan - Feb '19

Redesigned a mobile climbing app with an improved navigation system and a new social feature to build the MoonBoard community. Led the interaction design and prototyping using Figma, Principle, and Premiere Pro.

Up Top!

Academic Case Study Jan - Apr '21 Designed and developed an experimental web app that allows users to high five each other virtually. Developed the interaction using Node.js, Paper.js, Handtrack.js, and Socket.io. Conducted six user tests remotely.

Extracurricular

**Touchpoint Conference** 

Feb '19

General volunteer at Touchpoint, an annual UX conference that hosts talks and networking events with industry professionals.

NWHacks

Jan '19, Jan '20

Participated in a 24-hour hackathon hosted at the University of British Columbia. Designed and developed the front-end for a mobile music app.

IATSU Representitive

Jan '17 - Dec '17

Elected to the Interactive Arts and Technology Student Union as first-year representative. Chaired a two-day event with 60+ attendees,

60+ volunteers, and 8 committee members.

Skills

Design

Product Design, Visual Design, Interaction Design, Prototyping

Figma Adobe Suite Principle Sketch

Development

Web Development, Physical

Javascript

Java

Computing, Game Design, Android

Processing Node.js