

# Kleis Language Specification

## Version 0.6 (Updated December 2024)

Kleis Project

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# Preface

Kleis is a structurally rich, algebra-oriented language designed to express mathematical objects, algebraic theories, axioms, and executable definitions within a unified formal system.

The guiding principles of Kleis are:

- **Mathematical correctness:** structures correspond directly to algebraic theories.
- **Self-hosting:** the language can describe its own type system.
- **Parametric generality:** all operators and structures are parametric in types and indices.
- **Strong static typing:** every construct is typed, including axioms and propositions.
- **No implicit behavior:** all operations must be explicitly defined or implemented.

This document presents the syntax, typing rules, semantic intuition, and structural foundations of Kleis.

# 1 Lexical Structure

Identifiers:

`identifier ::= letter(letter | digit | _)*`

Greek lowercase letters denote type variables:

$\alpha, \beta, \gamma, \dots$

Numbers:

`number ::= integer | decimal | scientific`

Strings use double quotes:

`"hello".`

Comments:

- `// line comment`
- `/* block comment */`

Whitespace is ignored except where required for separation.

## 2 Programs and Declarations

A Kleis program consists of a sequence of declarations:

`program ::= { declaration } ;`

Declarations include data types, structures, function definitions, implementations, and type aliases.

## 3 Algebraic Data Types

Algebraic data types follow the form:

```
data Option(T) = None | Some(T)
data Bool = True | False
data Pair(A,B) = Pair(A,B)
```

Formally:

`data  $D(\vec{T}) = C_1(\vec{A}_1) \mid C_2(\vec{A}_2) \mid \dots$`

Constructors introduce sum types.

## 4 Pattern Matching

Pattern matching provides decomposition of algebraic values.

```
match x {  
    None      => 0  
  | Some(y)   => y  
}
```

Patterns include:

- wildcard: `_`
- variable: `x`
- constructor pattern: `Some(x)`
- constant: `0`, `"hello"`, `True`

Exhaustiveness checking is performed statically.

## 5 Types

Primitive types:

$\mathbb{R}$ ,  $\mathbb{C}$ ,  $\mathbb{Z}$ ,  $\mathbb{N}$ , `Bool`, `String`.

Function types:

$A \rightarrow B$ .

Parametric types:

$T(X_1, \dots, X_n)$ .

Polymorphic types use universal quantifiers:

$(T : \text{Type}). T \rightarrow T$

Constraints may appear:

$(T). \text{Semigroup}(T) \quad T \times T \rightarrow T$

## 6 Structures

A structure defines an algebraic theory:

```
structure Monoid(M) {  
  operation (•) : M × M → M  
  element e : M  
  axiom left_identity:  
    (x : M). e • x = x  
}
```

A structure consists of:

- operations,
- elements,
- axioms,
- optionally nested structures,
- optionally a parameter clause.

## 7 extends: Inheritance of Structure

Kleis models mathematical extension of theories:

```
structure Group(G) extends Monoid(G) {  
  operation inv : G → G  
}
```

Meaning:

Group axioms  $\supset$  Monoid axioms.

All members of the parent structure are imported.

## 8 over: Parameterized Structures

Many structures depend on a base structure, e.g. vector spaces over fields:

```
structure VectorSpace(V) over Field(F) {  
  operation (+) : V × V → V  
  operation (•) : F × V → V  
}
```

Mathematically:

$(V, +, \cdot)$  is a vector space over  $F$ .

## 9 implements: Concrete Models

To assert that a concrete type satisfies a structure:

```
implements Field() {  
    element zero = 0  
    element one = 1  
    operation (+) = builtin_add  
}
```

This is analogous to writing:

$\mathbb{R}$  is a field.

## 10 where: Logical Conditions

Implementations or operations may require side-conditions:

```
operation det : Matrix(n,n) →
```

implicitly requires  $n = n$  (square matrices).

Future versions allow:

```
implements Ring(T) where Commutative(T)
```

## 11 Nested Structures

A structure may contain substructures:

```
structure Ring(R) {  
    structure additive : AbelianGroup(R)  
    structure multiplicative : Monoid(R)  
}
```

This mirrors standard algebra:

$(R, +, 0)$  is an Abelian group,  $(R, \cdot, 1)$  is a monoid.

## 12 Functions and Definitions

Functions may be defined with or without parameters:

```
define id(x : T) = x  
define square(x) : = x * x
```

Definitions inside structures extend the algebraic signature (Grammar v0.6):

```

structure Ring(R) {
  operation (+) : R × R → R
  operation negate : R → R
  operation (×) : R × R → R

  // Derived operation with default implementation
  operation (-) : R × R → R
  define (-)(x, y) = x + negate(y)
}

```

This allows structures to provide default implementations of derived operations.

## 13 Expressions

Expressions include:

- identifiers:  $x$
- literals: numbers, strings, booleans
- function application:  $f(x)$
- infix operators:  $x + y$ ,  $AB$
- prefix/postfix operators:  $-x$ ,  $A^T$
- lambda expressions:  $\lambda x. e$
- let-bindings
- conditionals
- match-expressions

## 14 Typing Rules (Informal)

### Variables

$$\Gamma(x) = T \implies \Gamma \vdash x : T$$

### Application

$$\Gamma \vdash f : A \rightarrow B, \quad \Gamma \vdash x : A \quad \Rightarrow \quad \Gamma \vdash f(x) : B$$

## Pattern Matching

Constructor patterns refine the typing context:

$$\text{Some}(x) : \text{Option}(T) \quad \Rightarrow \quad x : T.$$

## 15 Operational Semantics (Sketch)

Kleis is not defined by a reduction calculus, but by:

- evaluation of expressions,
- dispatch to implementations for operations,
- symbolic handling of axioms and propositions,
- static enforcement of typing rules.

Evaluation is strict and call-by-value.

## 16 Examples

### Matrix Multiplication

```
structure MatrixMultipliable(m,n,p,T) {  
  operation multiply :  
    Matrix(m,n,T) → Matrix(n,p,T) → Matrix(m,p,T)  
}  
  
implements MatrixMultipliable(m,n,p,) {  
  operation multiply = builtin_matrix_multiply  
}
```

### Vector Space

```
structure VectorSpace(V) over Field(F) {  
  operation (+) : V × V → V  
  operation (·) : F × V → V  
}  
  
implements VectorSpace(Vector(n)) over Field() {  
  operation (+) = vector_add  
  operation (·) = scalar_vector_mul  
}
```



## 17 Conclusion

Kleis unifies algebraic specification, type theory, and executable semantics into a single mathematical-programming language. Its structural foundations map closely to mathematical practice: extensions of theories, parameterized structures, concrete models, and logical constraints.

This specification is intended as a basis for both implementation and formal reasoning.